

# FEEG-2001

Systems Design and Computing:

Formal Systems Design 2 2020/2021

Mech and Aero Theme




- Disruption in the effective, faster
- Aerial Robotics
- BOXARR; univer

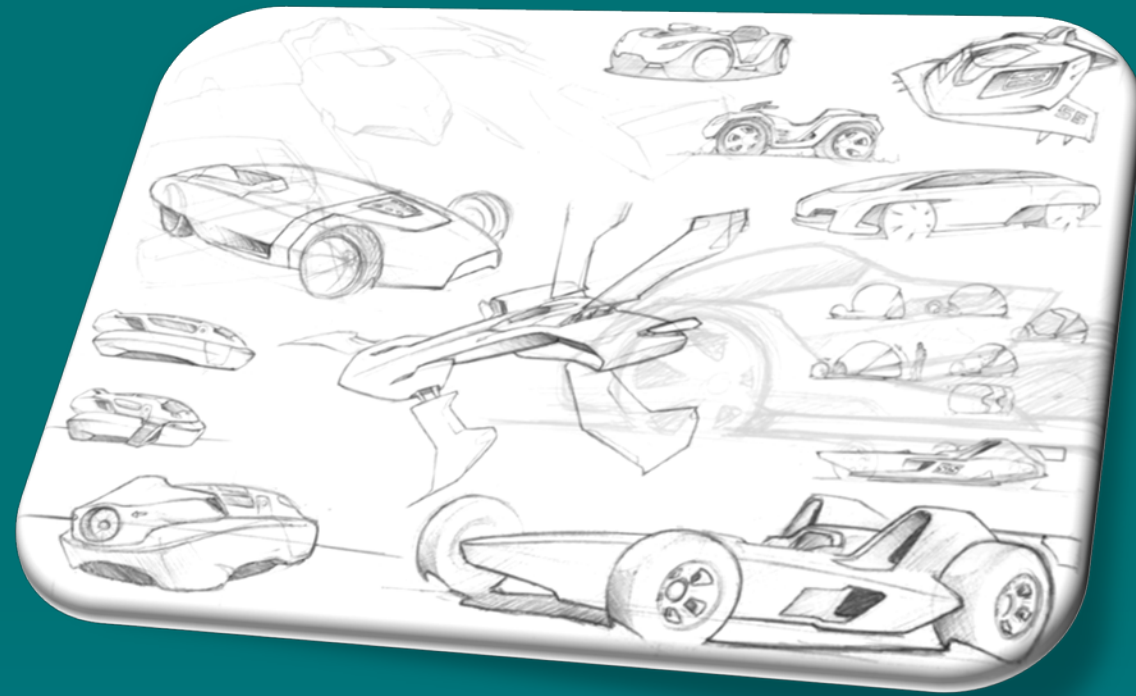
# Summary of last lecture

- Idea of Stakeholders rather than “customers”
- Objective tree to capture requirement “Leaves” (lowest level requirements)
- Solution neutral language
- “Discriminators” and “Eliminators”
- Relative importance of requirements
- Advantages (and expense) of binary weighting matrix

# Spreadsheet implementation of binary weighting matrix



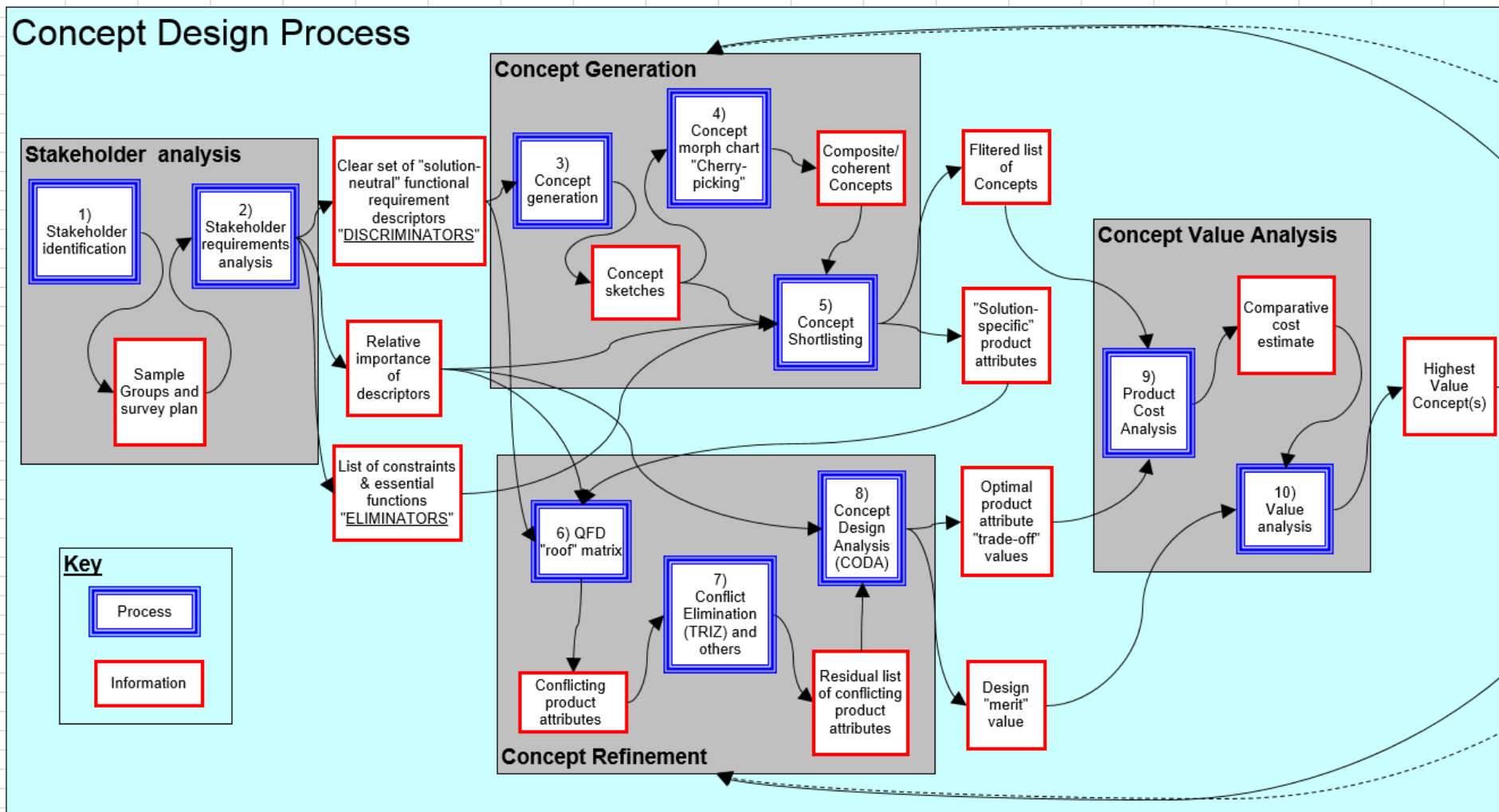
		Light weight	Impact resistance	Good visibility	Low noise	Easy to put on/remove	Comfortable				<u>Total score</u>	<u>biased score</u>	<u>Normalised score</u>
Light weight	X	0	0	1	0	0	0	1	0	1	2	9.5%	
Impact resistance		X	1	1	1	1	4	1	5	6	28.6%		
Good visibility			X	1	0	0	1	1	2	3	14.3%		
Low noise				X	1	1	2	0	2	3	14.3%		
Easy to put on/remove					X	0	0	2	2	3	14.3%		
Comfortable						X	0	3	3	4	19.0%		
		0	1	1	0	2	3				21		



# Concept Generation

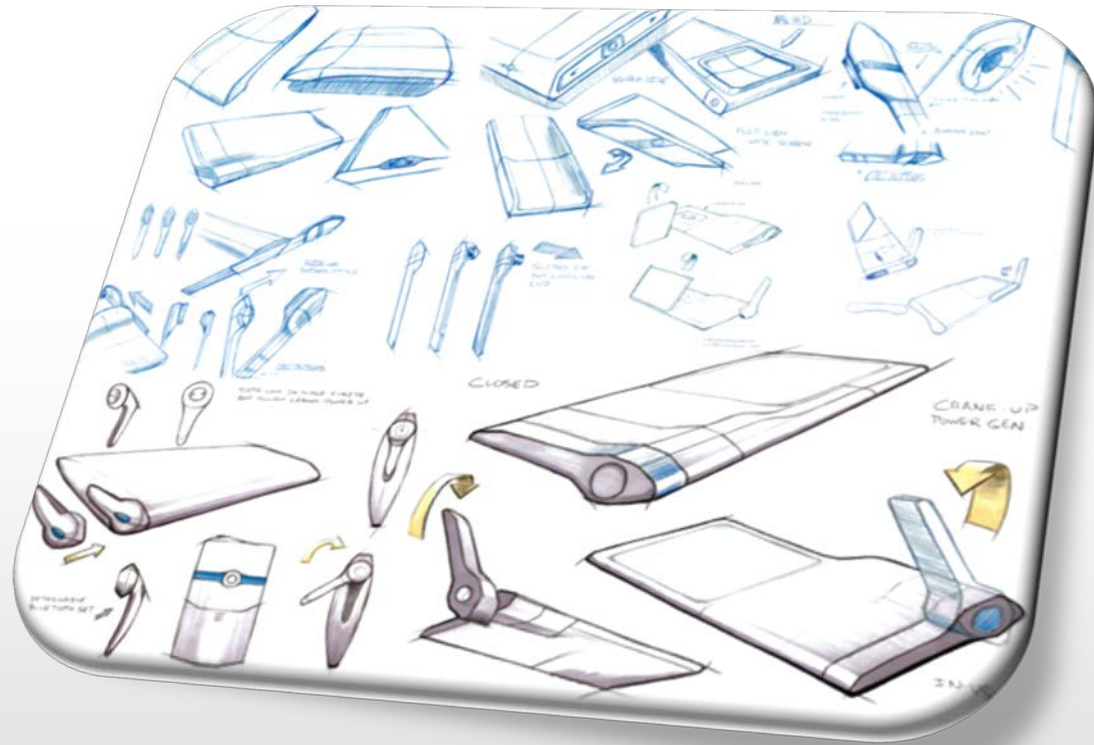
# Roadmap

## Concept Design Process



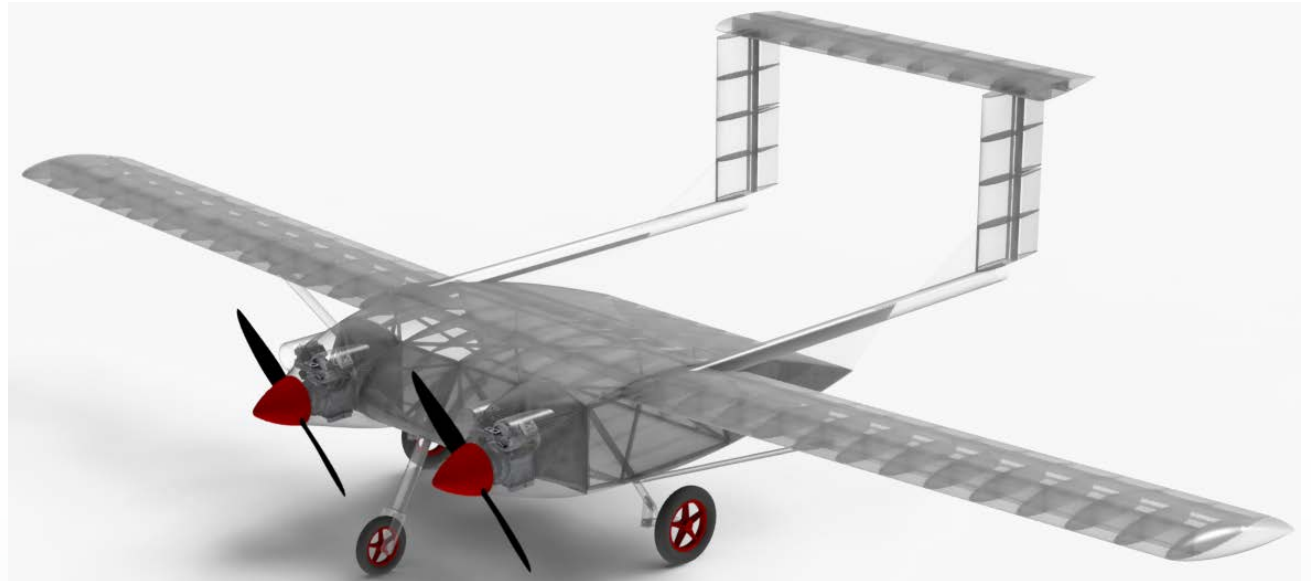
# Early design phase

- Where most innovation potential lies
- Where designer has most freedom
- Where critical decisions are made
- Creativity, lateral/unconventional thinking, rule breaking, important

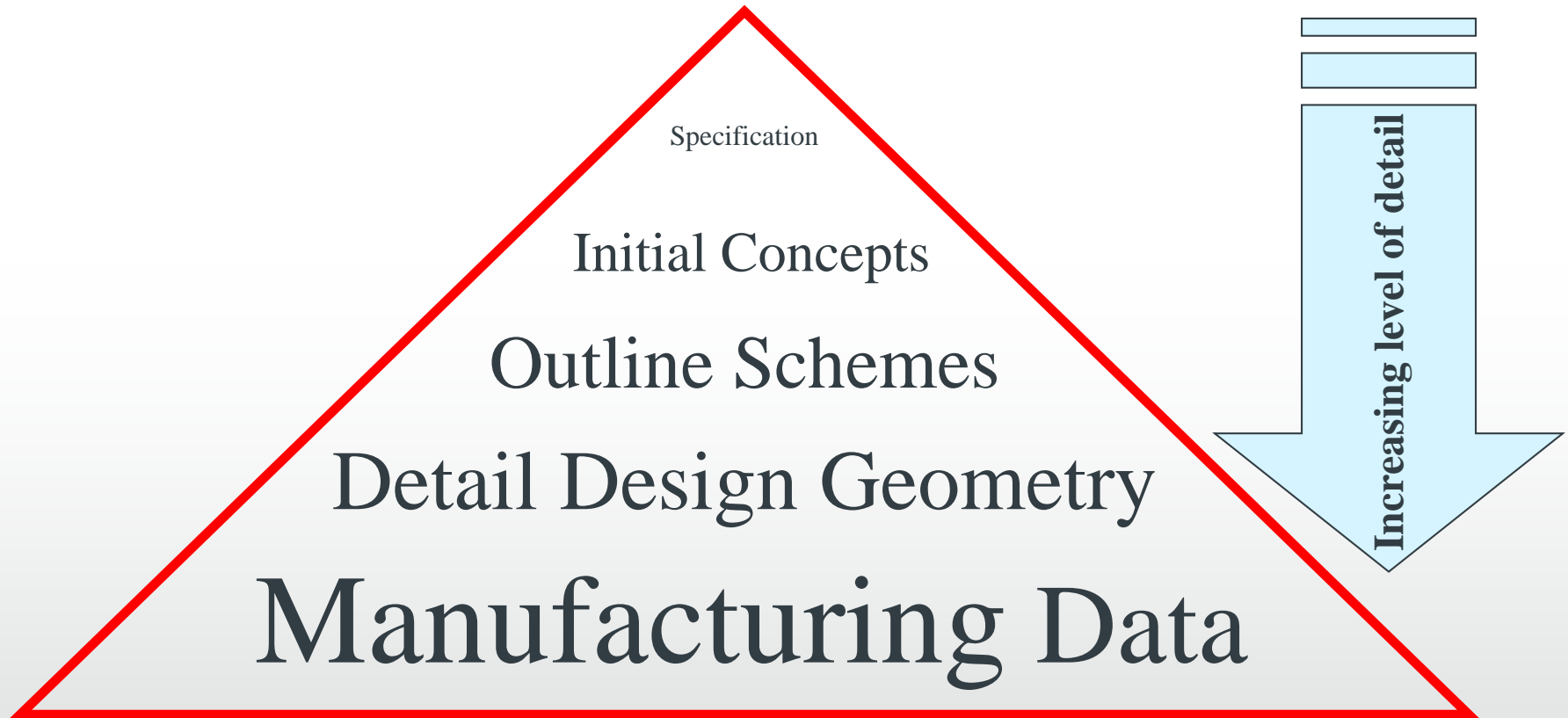


# ULTRA (Unmanned, Low-cost TRANsport)

UNIVERSITY OF  
Southampton  
School of Engineering Sciences



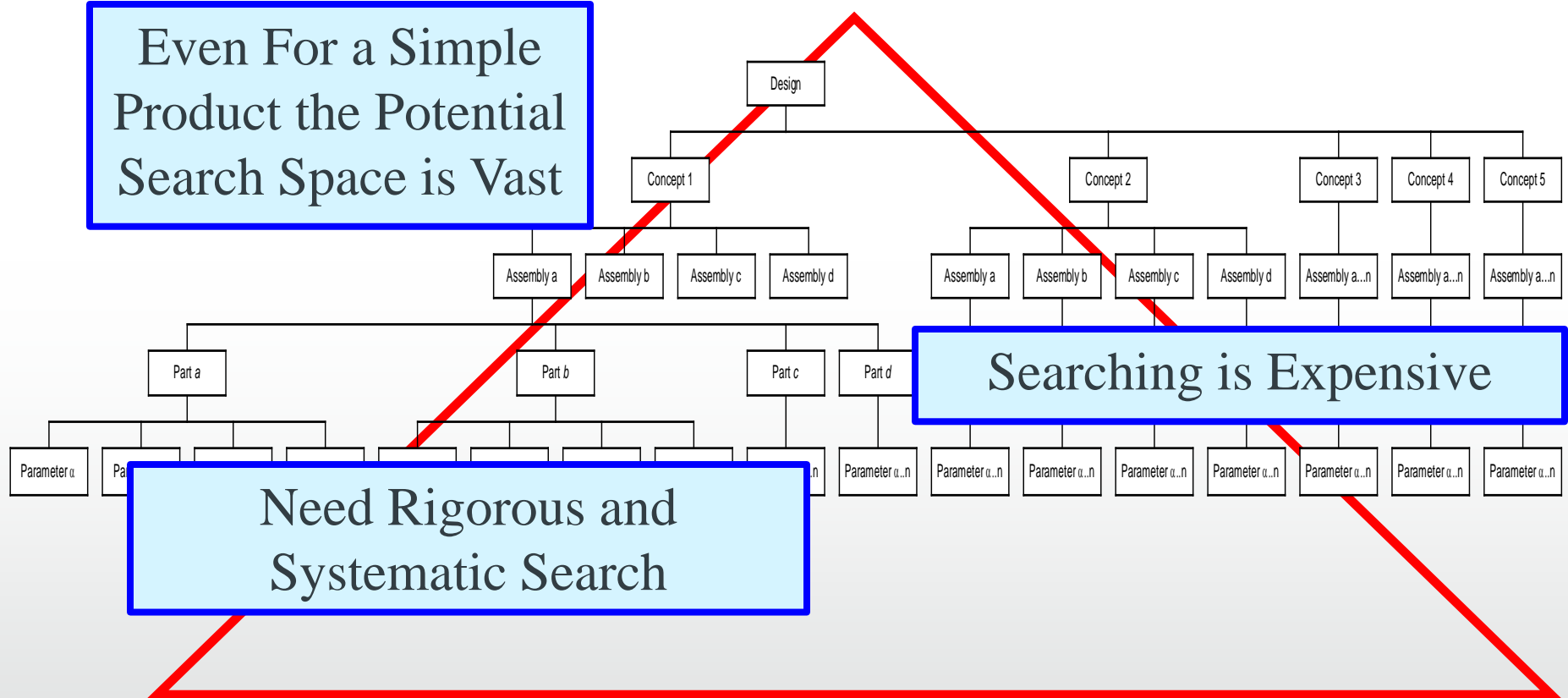
# Search space





# Search space

Even For a Simple Product the Potential Search Space is Vast



# Aircraft Design Search Space

\*MSc thesis "DEVELOPMENT OF A TAXONOMY OF UNMANNED AIRCRAFT CONFIGURATIONS" Steve Mace



# Design search space\*

Component	Total Descriptors	Total Options
Fuselage	7	12124
Power	18	31176
Lift	3237	5606484
Thrust	27	46764
Pitch	69	119508
Roll	33	57156
Yaw	66	114312
Undercarriage	13	22516

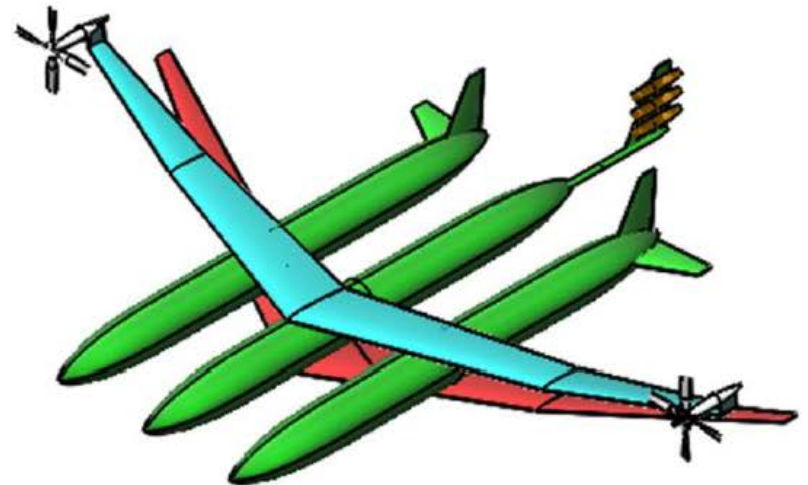
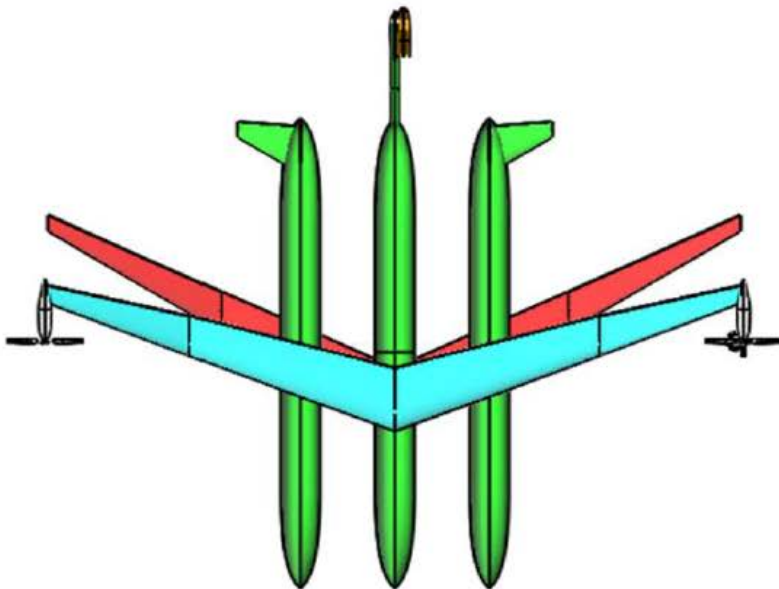
*Table 31: Basic Total Possible Configurations*

- $= 2.577 \times 10^{61}$

\*MSc thesis “DEVELOPMENT OF A TAXONOMY OF UNMANNED AIRCRAFT CONFIGURATIONS” Steve Mace

# Garbage ...

A3/B1(051)-NA(0CL)/K3(0XP)-A154(005)/C75H(00X)-I3A1(0XP)/A104(0G1)-  
FA13(01X)/FA13(03H)-AA00(0CZ)-A101(005)/FA10(01X)/FA10(03H)-  
B(02J)/B(043)/D(05H).....





# Urban Air Mobility

*SureFly*



*Napoleon Aero VTOL*



*Unmanned AAV*



*Lightning Strike*



*Lilium Jet*



*Personal Air Taxi*



*Passenger Drone*



*TriFan 600*



*Hop Flyt*



*Scorpion*



*NeoXCraft*



*Hornisse Type 2B*



*Ehang 184*



*Flying Car*



*S2 EVOTL*



*X01*



*Flyer*



*Skypod*



*Electric VTOL Multicopter*



*AO*



*Bell Air Taxi*



*Skydrive*



*MOBi*

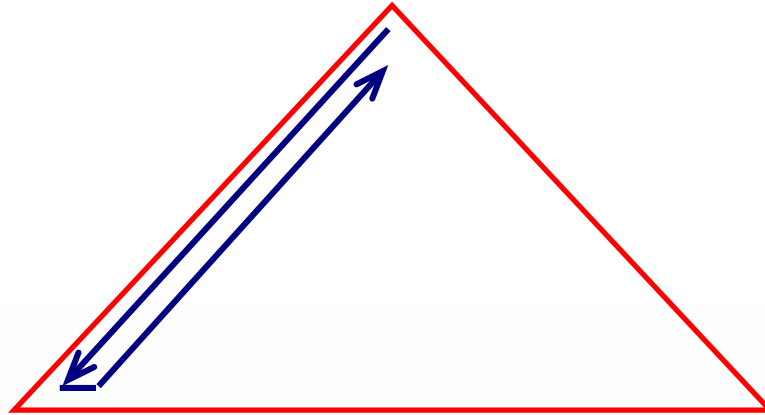


*Vahana*

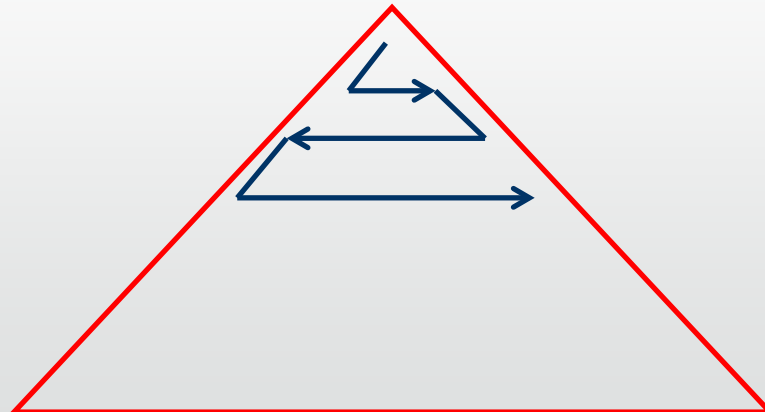


# Search strategy

- Depth first

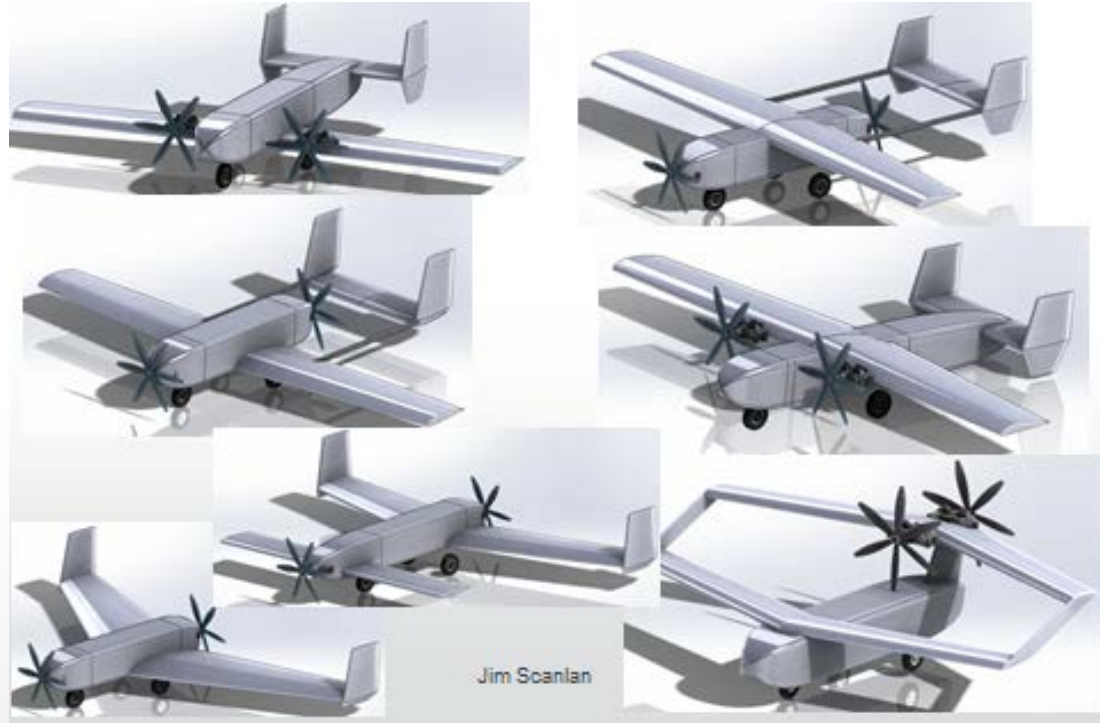


- Breadth first



# ULTRA Concepts (**fixed wing,** **prop**)

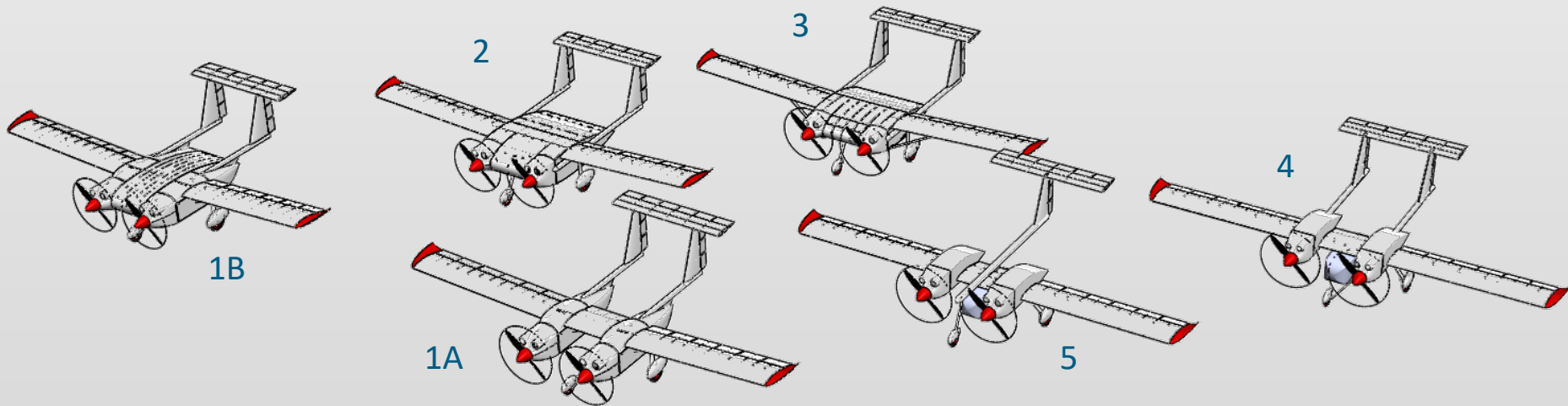
Single Engine configurations



Twin Engine configuration

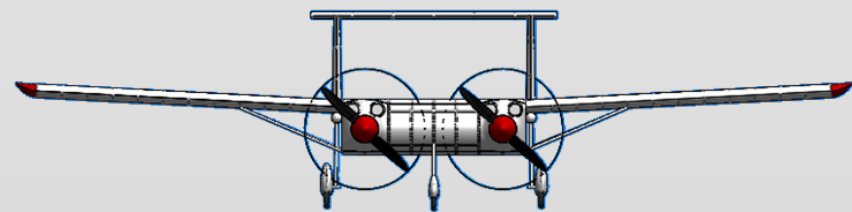
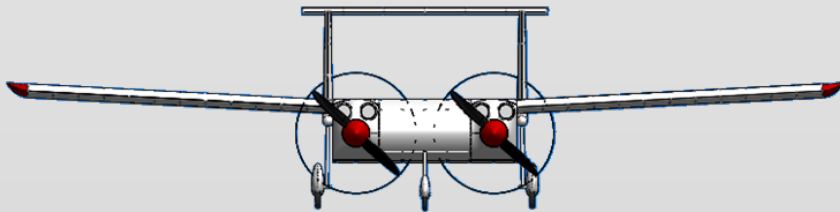
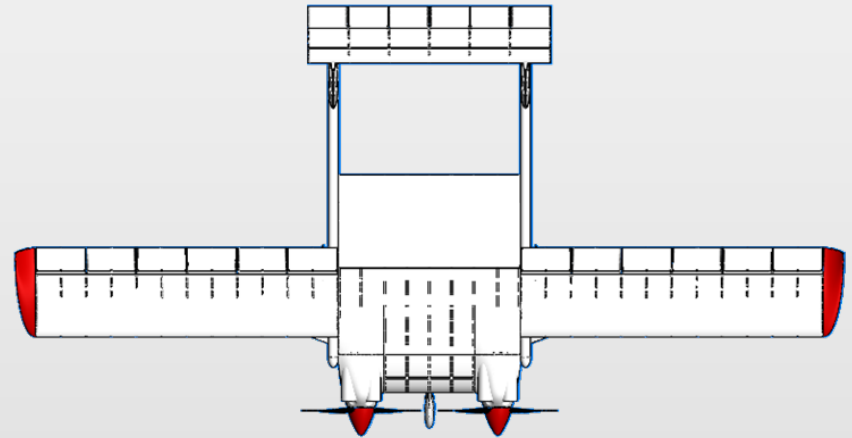
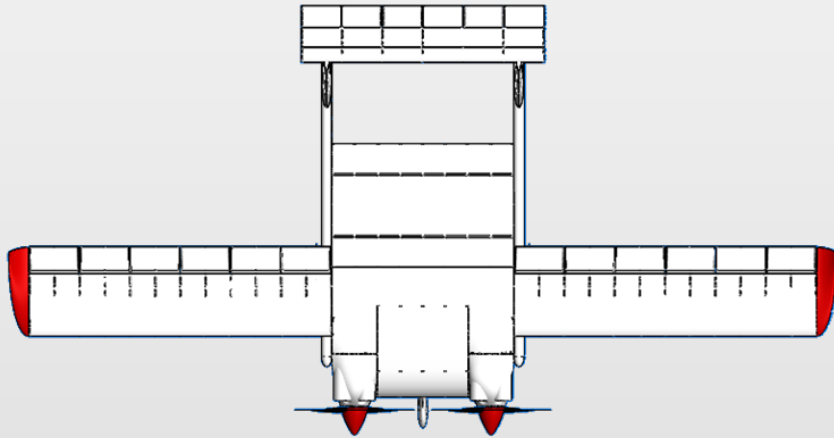
# Concept selection (twin engine tractor)

concept number	internal payload (l)	external payload (l)	acquisition cost	fuel cost	operator cost	versatility	engine out	hourly cost
1A (baseline)	256	256	£2.05	£6.10	£2.86	1	1	£18.52
1B	512	0	£2.15	£6.50	£2.86	1.1	1	£19.02
2	512	0	£2.11	£6.44	£2.57	1.15	1	£18.63
3	512	0	£2.13	£6.41	£2.57	1.15	1	£18.62
4	0	512	£1.98	£6.47	£2.71	1.1	1	£18.68
5	0	512	£1.96	£6.41	£2.71	1.2	0.95	£18.60





# Cantilever or strut-braced **Lifting body** –

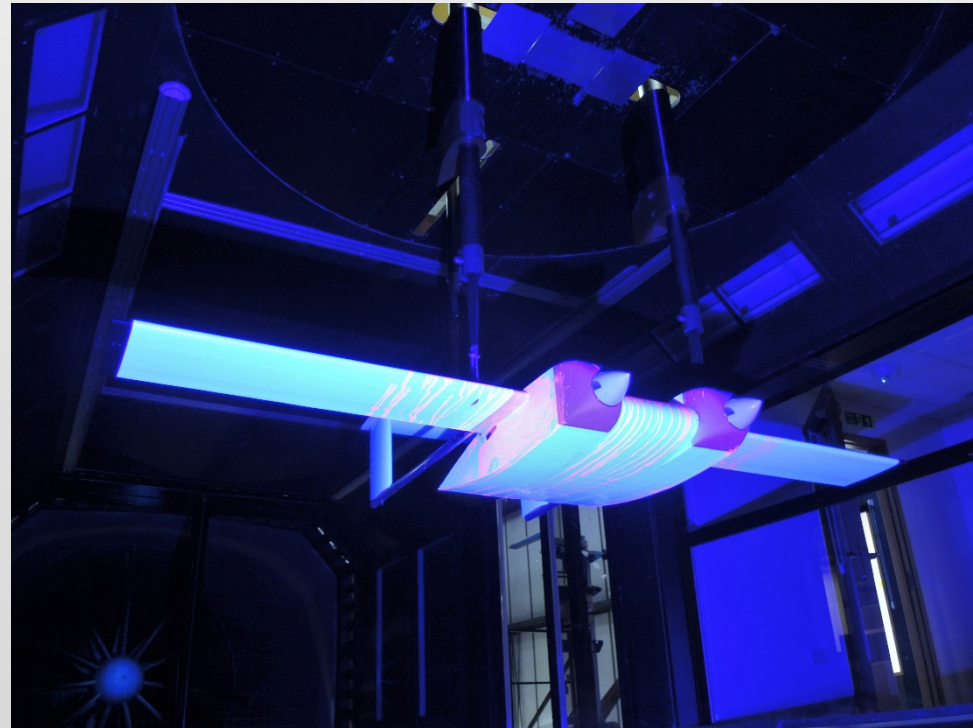
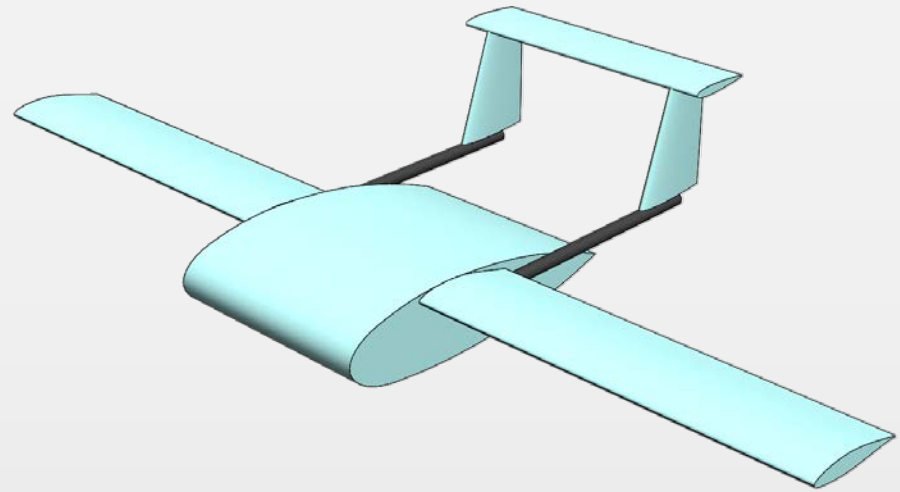


# Wind tunnel model

- Flow around wing-body junction (visualisation). Experiment with fillets
- Lift/ drag. Modular centre section to allow comparison with conventional configuration
- Centre of pressure movement with angle of attack
- Impact of centre section on horizontal tail
- Optimum wing incidence with respect to lifting body
- Validation of CFD model

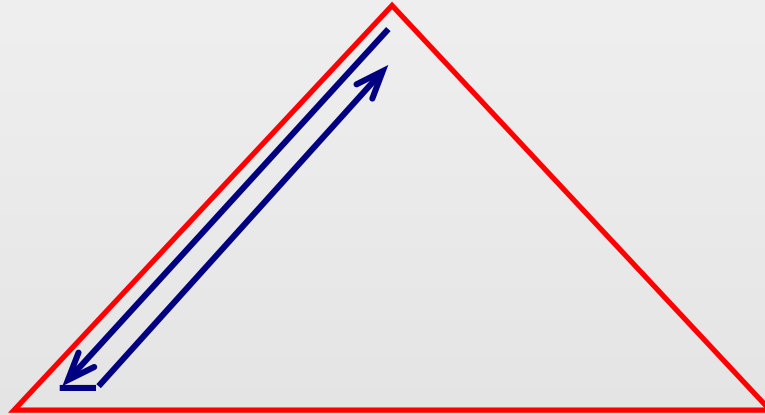
Aim to run in RJ Mitchell Tunnel (3.6 x 2.5 m working section, 40 m/s)

Flying scale model of value?

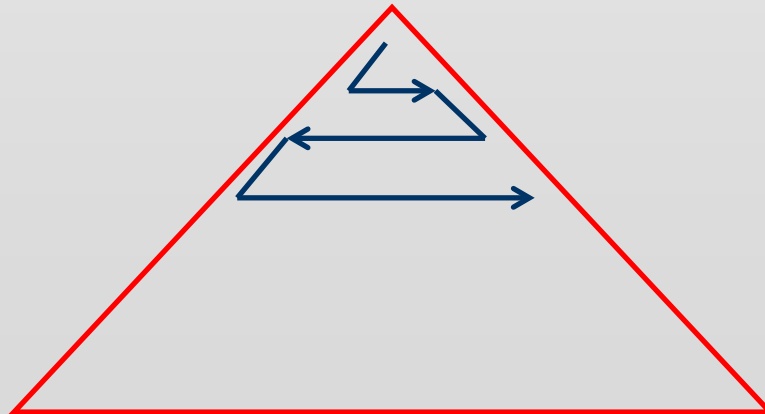


# Search strategy

- Depth first



- Breadth first

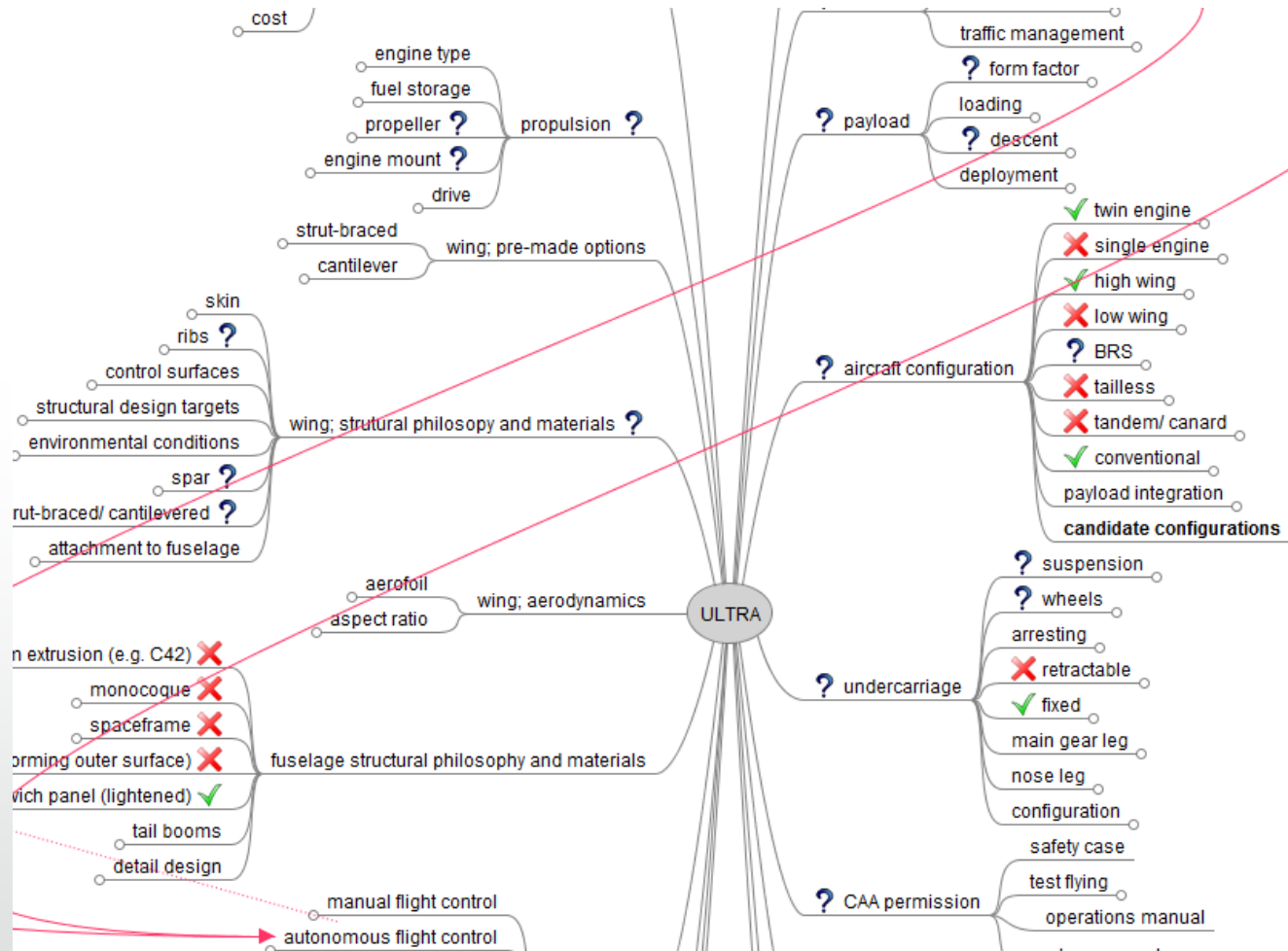


# Design Rationale and decision trees

Why did you design it like that?

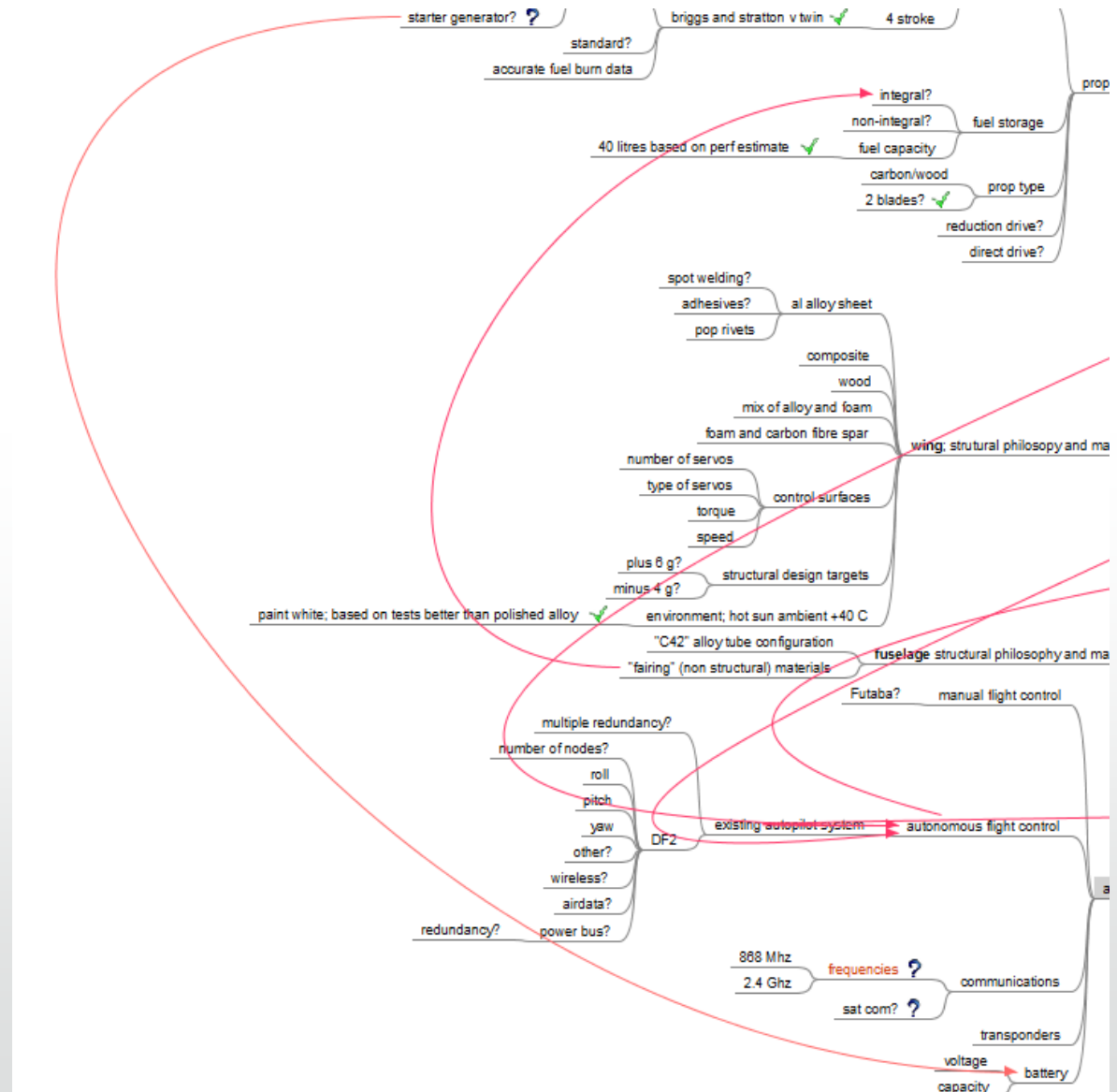
# Decision trees

- Free mind software (Mindmap; multiuser capability)
- List decision options
- Annotate decisions;
  - ? Open decision, **Cross** eliminated, **Tick** option selected
- Advantages/ Notes etc
- Transclusion

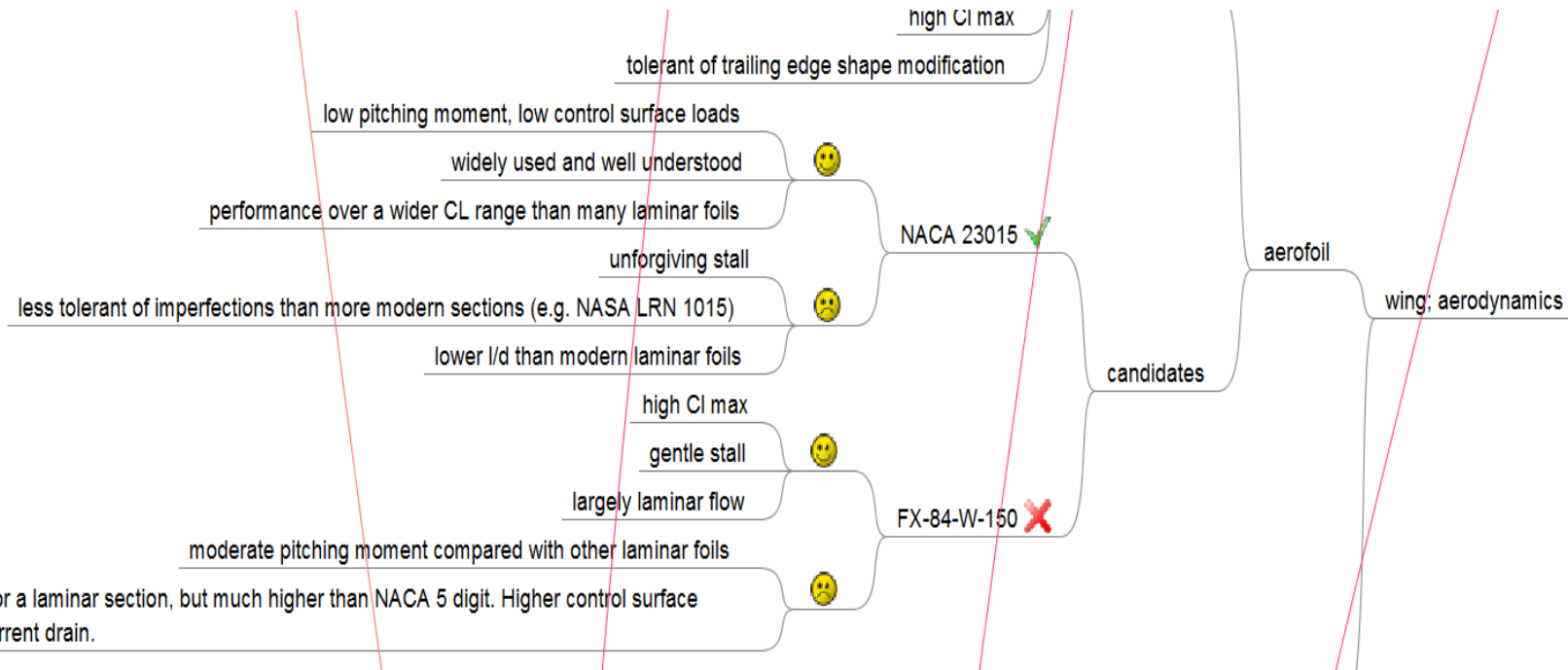


# Transclusion

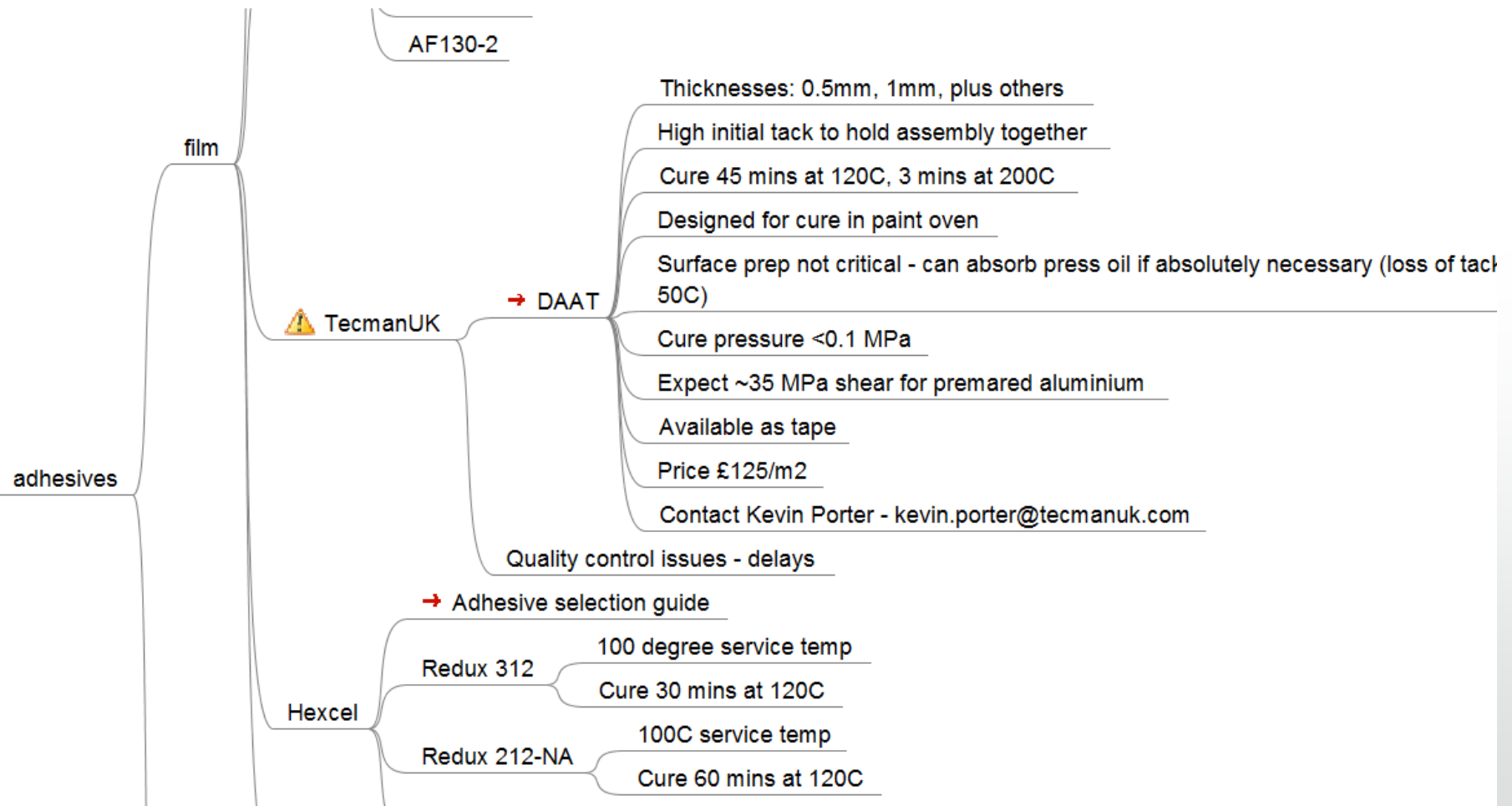
- Connections between decisions
- Engine starter generator decision
- Battery decision



# Rationale



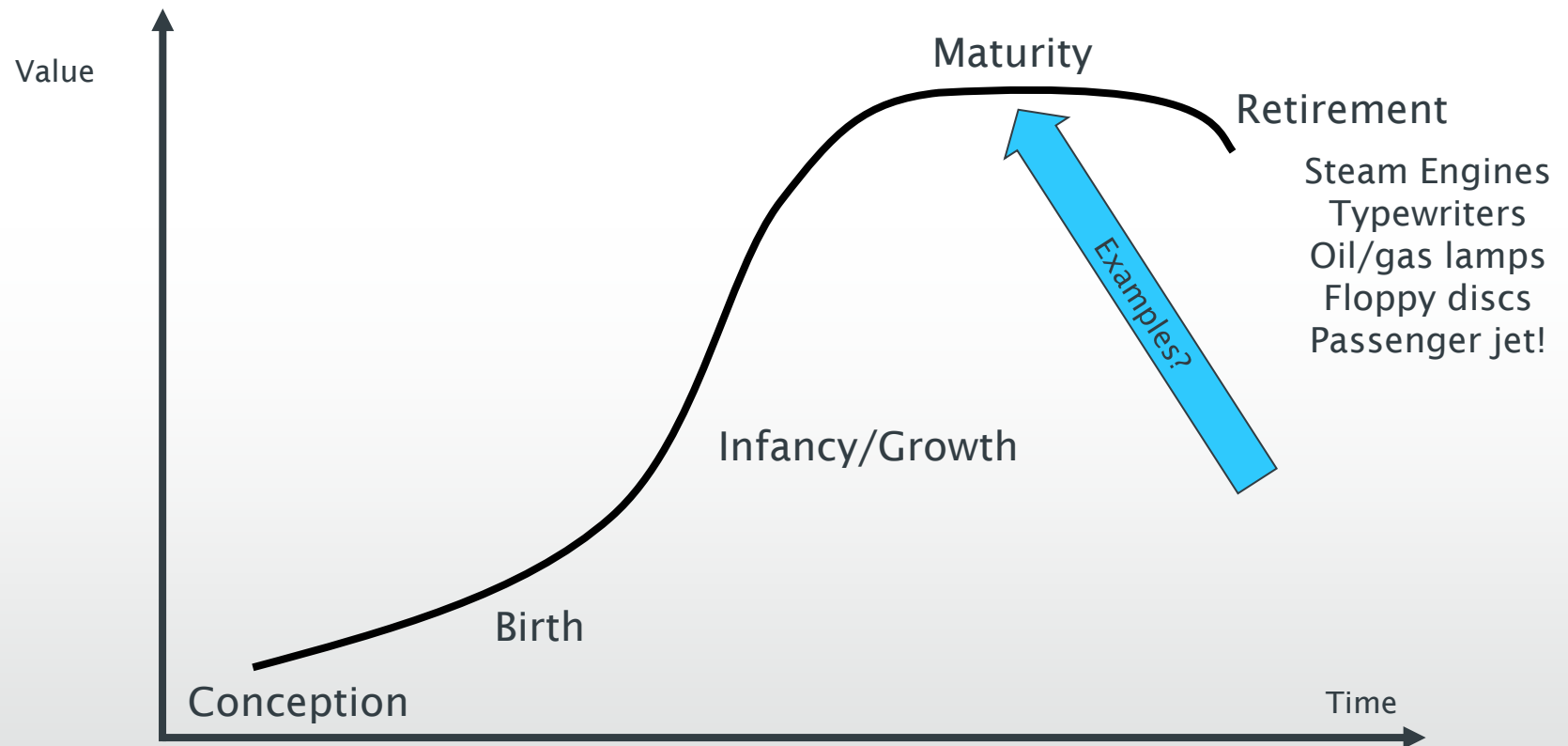
# Knowledge, external links





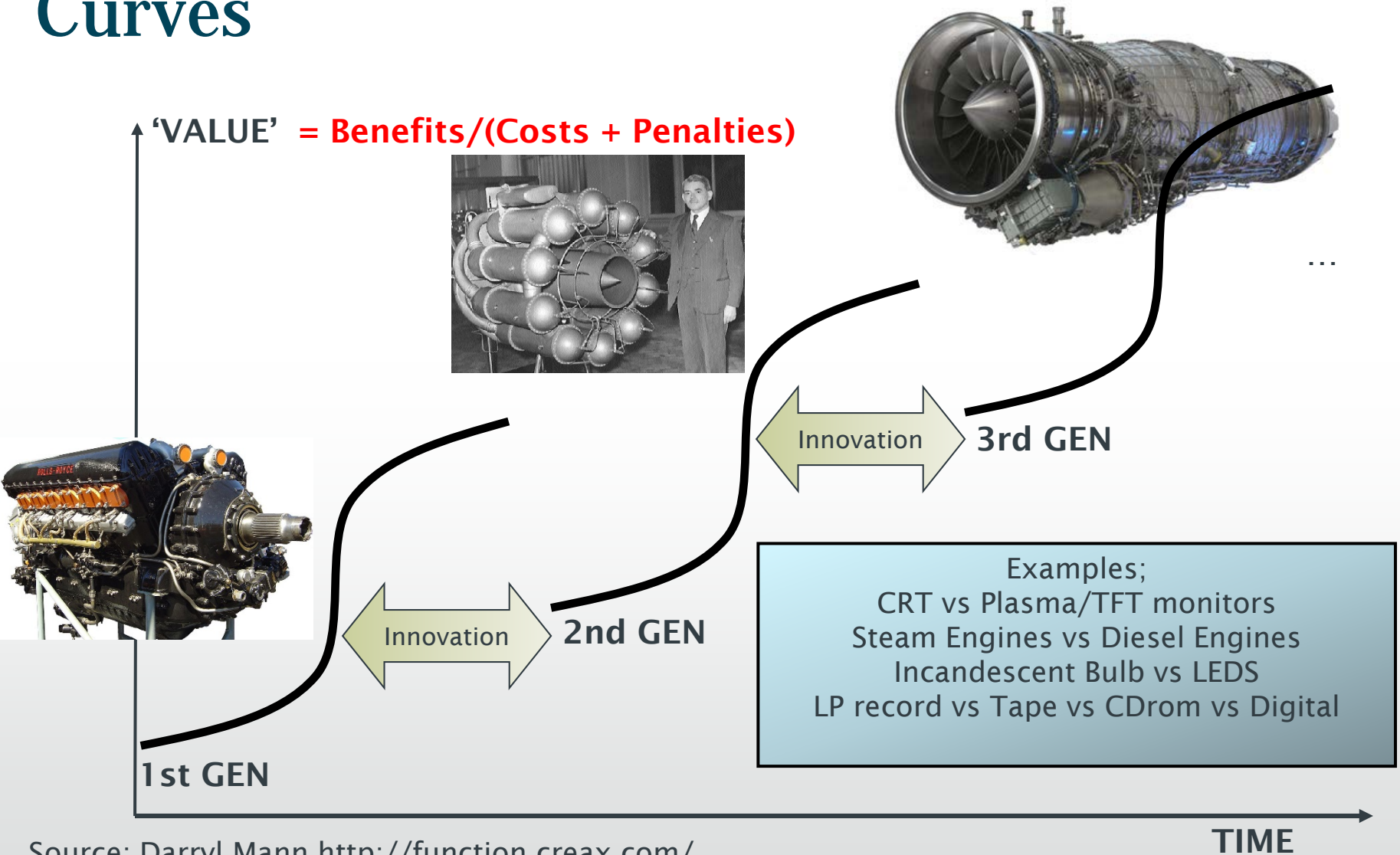
# Conflicts and Design Evolution

# Typical product life-cycle S-curve



Source; Darryl Mann <http://function.creax.com/>

# Product/Process Trending: S-Curves



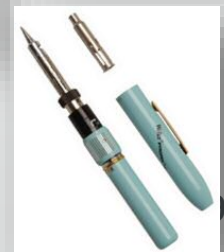
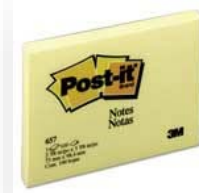
Source; Darryl Mann <http://function.creax.com/>

# Perfect design

- Conflicts prevent perfect design solutions
- A designer should initially seek to eliminate conflicts through innovation
  - TRIZ (**T**eoriya **R**esheniya **I**zobretatelskikh **Z**adatch: The theory of solving inventor's problems)
- Unresolved conflicts lead to trade-offs and compromises

# Breakthrough concept examples

- Radar; use of cavity magnetron in **microwave** ovens (Percy Spencer, Raytheon); **time vs volume**
- Cyclone used in wood mills applied to **vacuum** cleaner (James Dyson) **suction vs filtration**
- Failed industrial adhesive used in stationery yellow “**Post-it**” notes (Dr Spencer Silver , 3M) **stick vs reuse**
- spring used in wind-up generator (Trevor Bayliss) **Tensator portability vs endurance**
- Semi-conductor laser used in data storage devices (CD/DVD) **capacity vs reliability**
- High strength magnetic fields led **MRI** scanners (Oxford Instruments) **resolution vs safety**
- Use of large prime numbers in data **encryption** **security vs convenience**
- Use of platinum catalyst in gas powered portable **soldering** irons **convenience vs safety**



# Example: Aircraft gyroscopes



Mechanical Guidance Gyro (1950's)

~2 Kg  
~40 W  
~\$ 10000



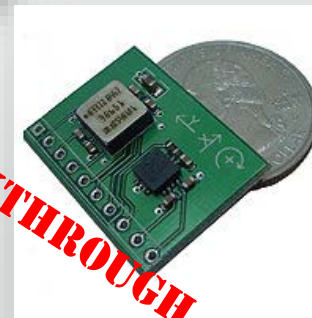
Ring-laser Gyro (1960's)

~0.5 Kg  
~5 W  
~\$ 5000



Fibre-optic Gyro (1980's)

~0.1 Kg  
~1 W  
~\$ 1000



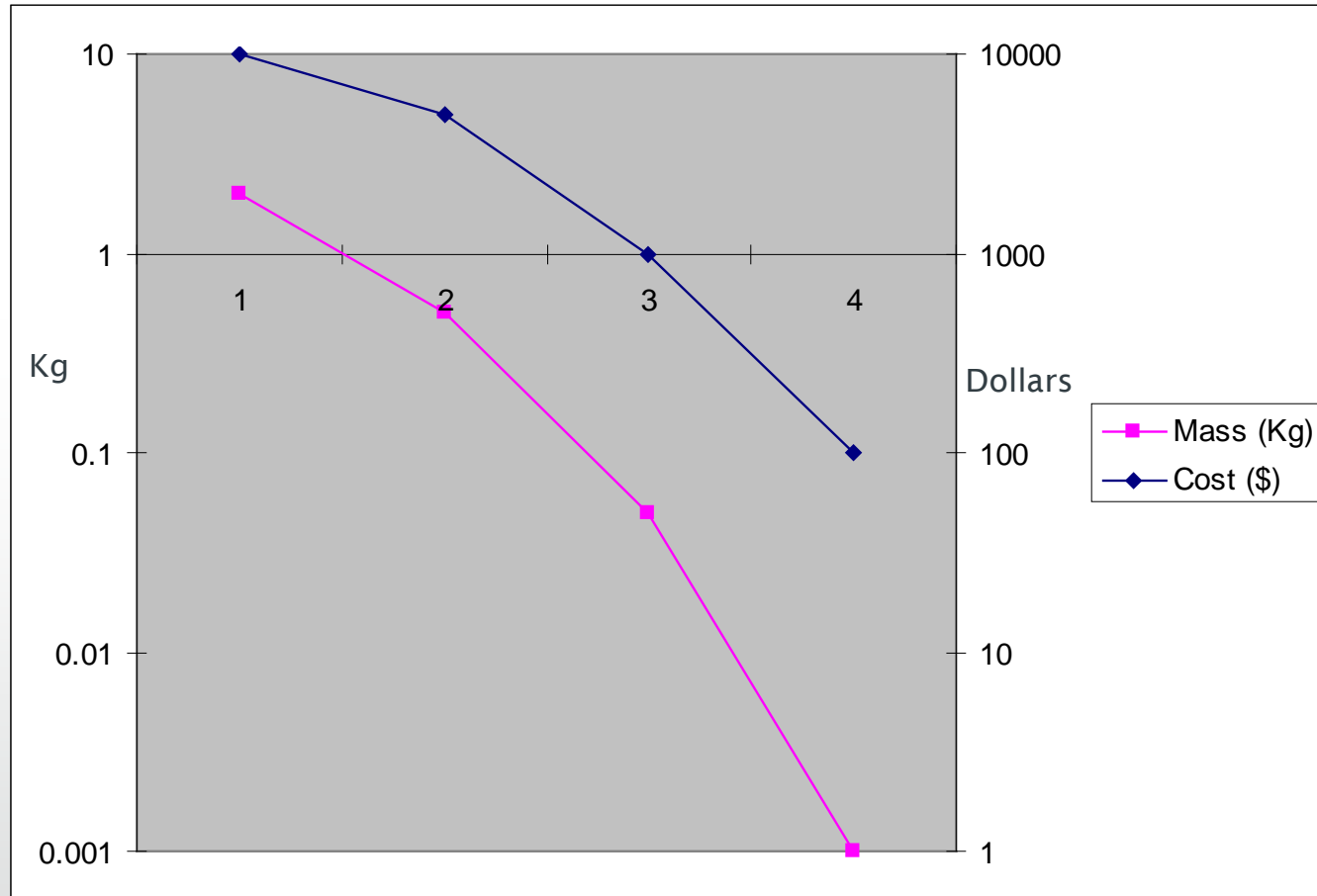
MEMS Gyro (1990's)

~0.01 Kg  
~.01 W  
~\$ 100

**BREAKTHROUGH**

**BREAKTHROUGH**

# Example: Aircraft gyroscopes



Note the logarithmic y-axes!

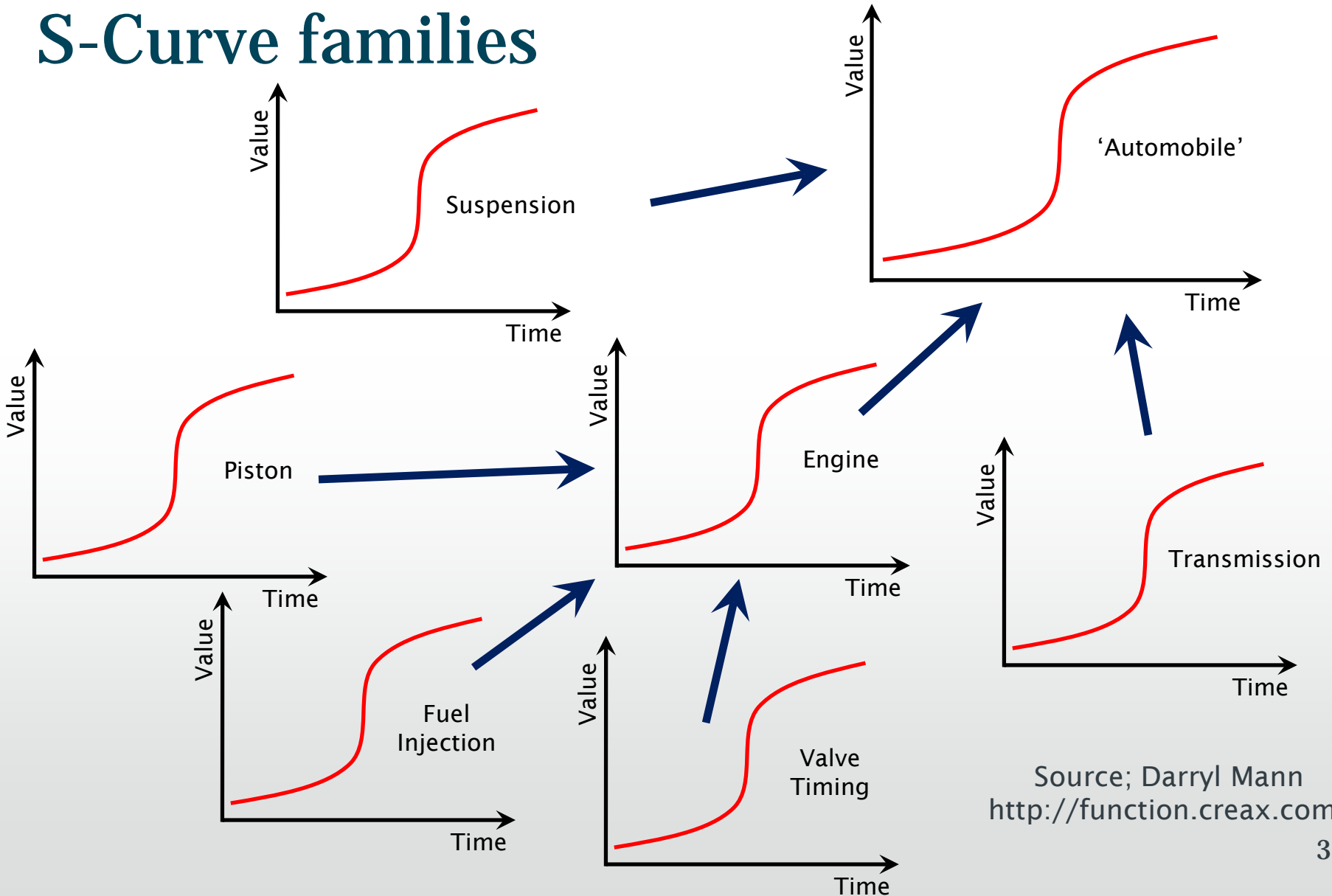
# S-Curve families

- Every single component in the system has its own family of S-curves
- Every component's manufacturing process has its own family of S-curves
- At the lower hierarchy levels, it is more likely that the designer will design at the top right hand end of the family

Source; Darryl Mann <http://function.creax.com/>



# S-Curve families

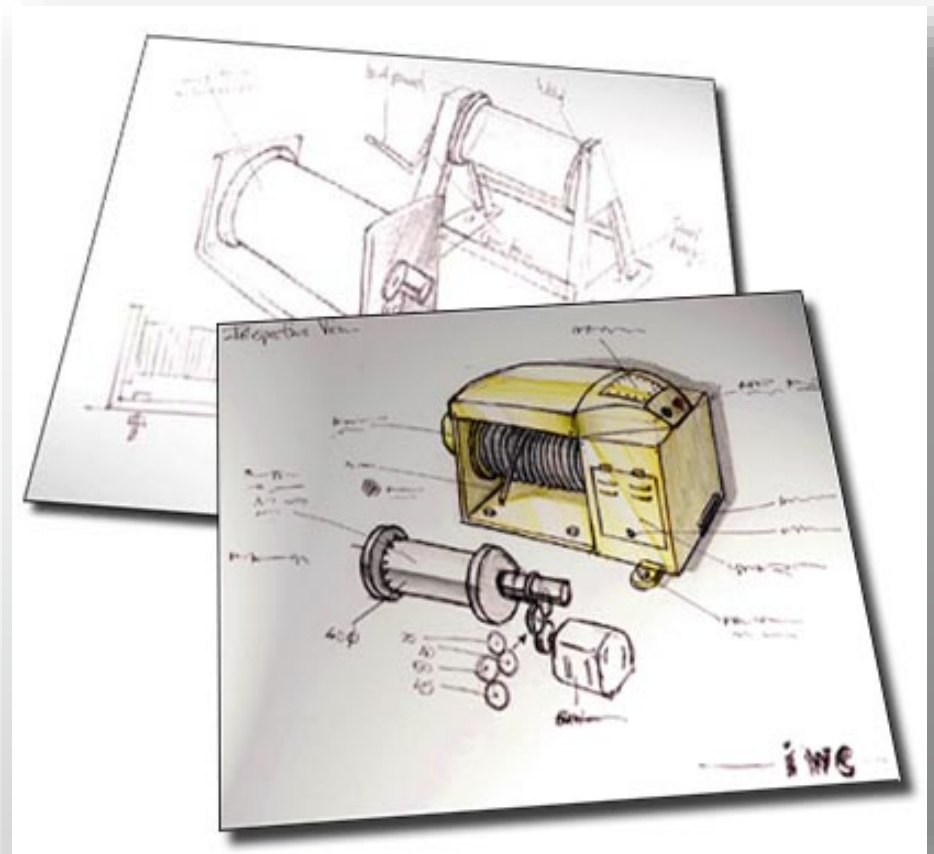


Source; Darryl Mann  
<http://function.creax.com/>

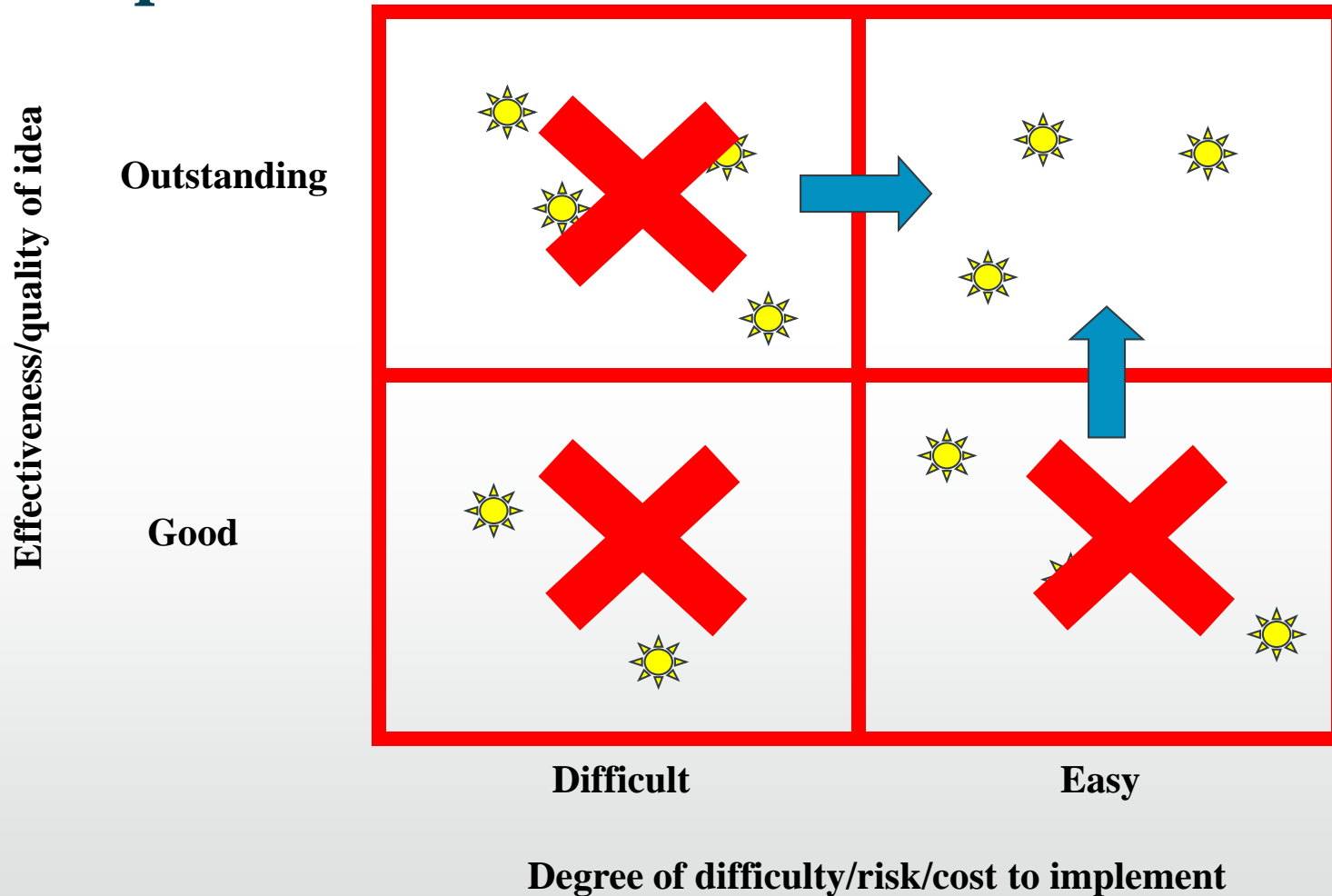
# Techniques

# Concept generation

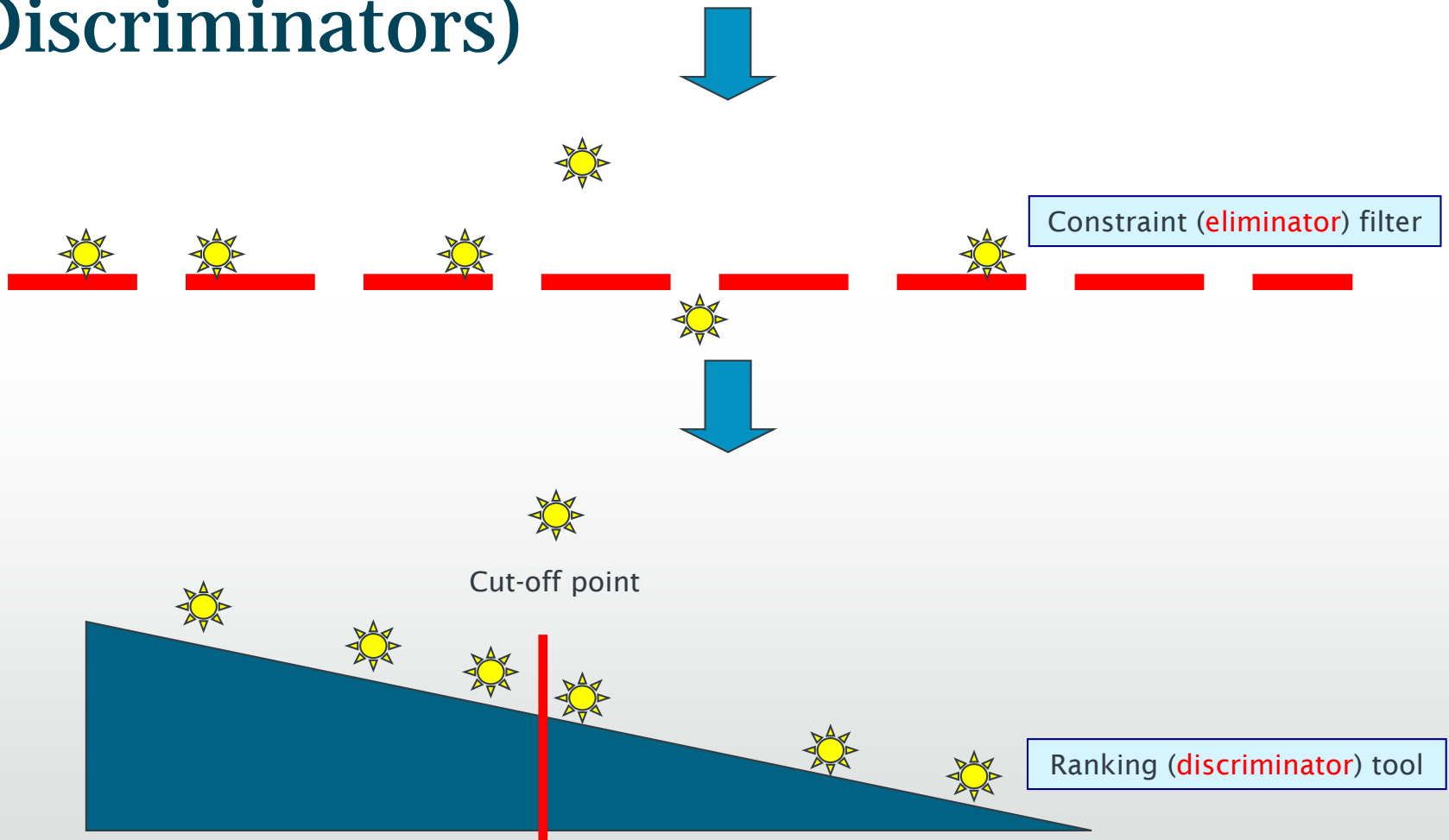
- Generate ideas and “cartoon” them one concept per page
- Use sketches and notes to illustrate key features of concepts



# Concept classification



# Concept selection (eliminators, Discriminators)



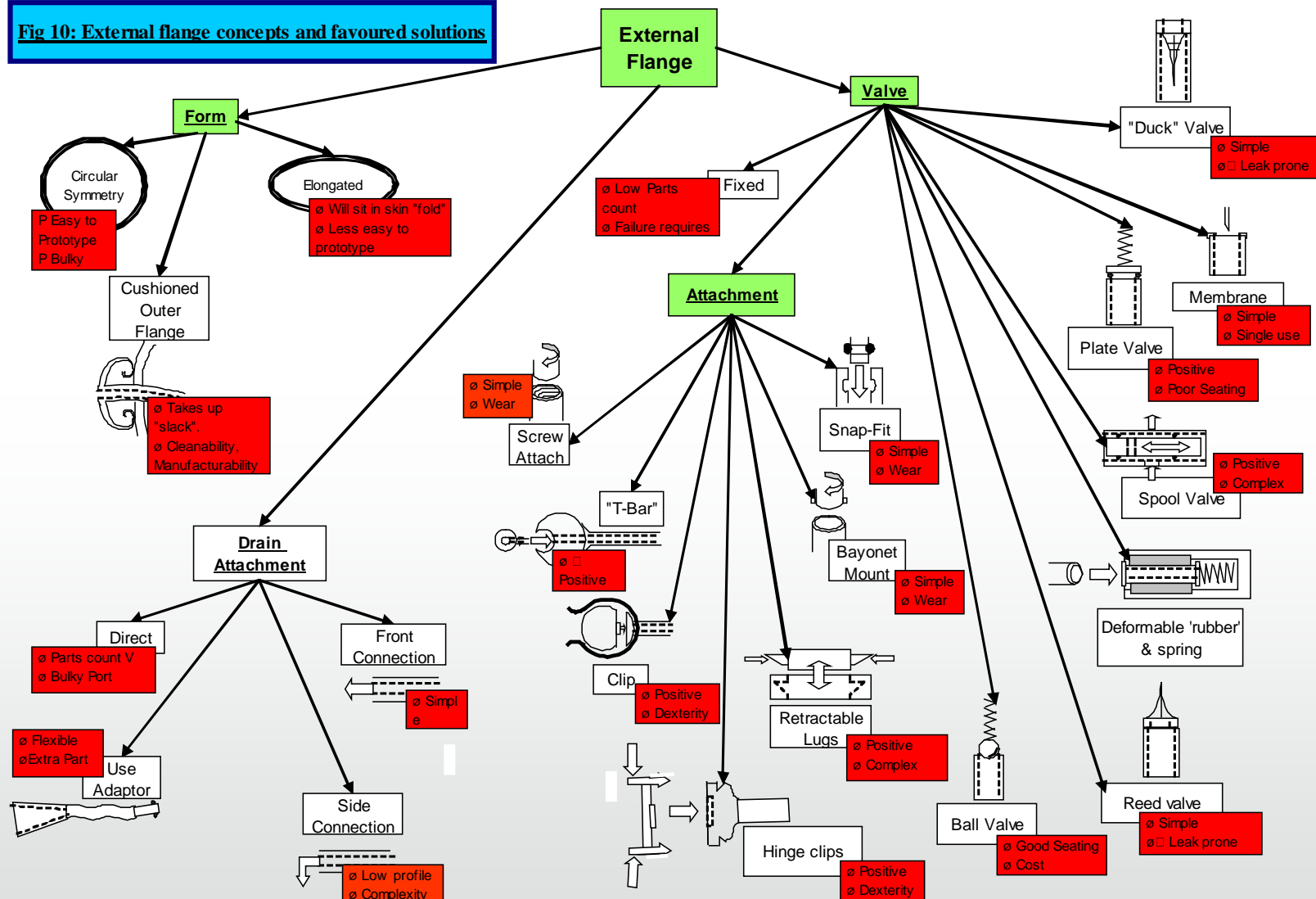
## Using morphological charts to generate concepts<sup>‡</sup>

- A morphological chart is a table based on the function analysis.
- On the left side of the chart the functions are listed, while on the right side, different solutions which can be used to perform the functions listed are drawn.
- The idea generation is accomplished by creating single systems from different mechanisms illustrated in the morphological chart.

<sup>‡</sup> [http://www.eng.fsu.edu/~haik/design/idea\\_generation.htm](http://www.eng.fsu.edu/~haik/design/idea_generation.htm)

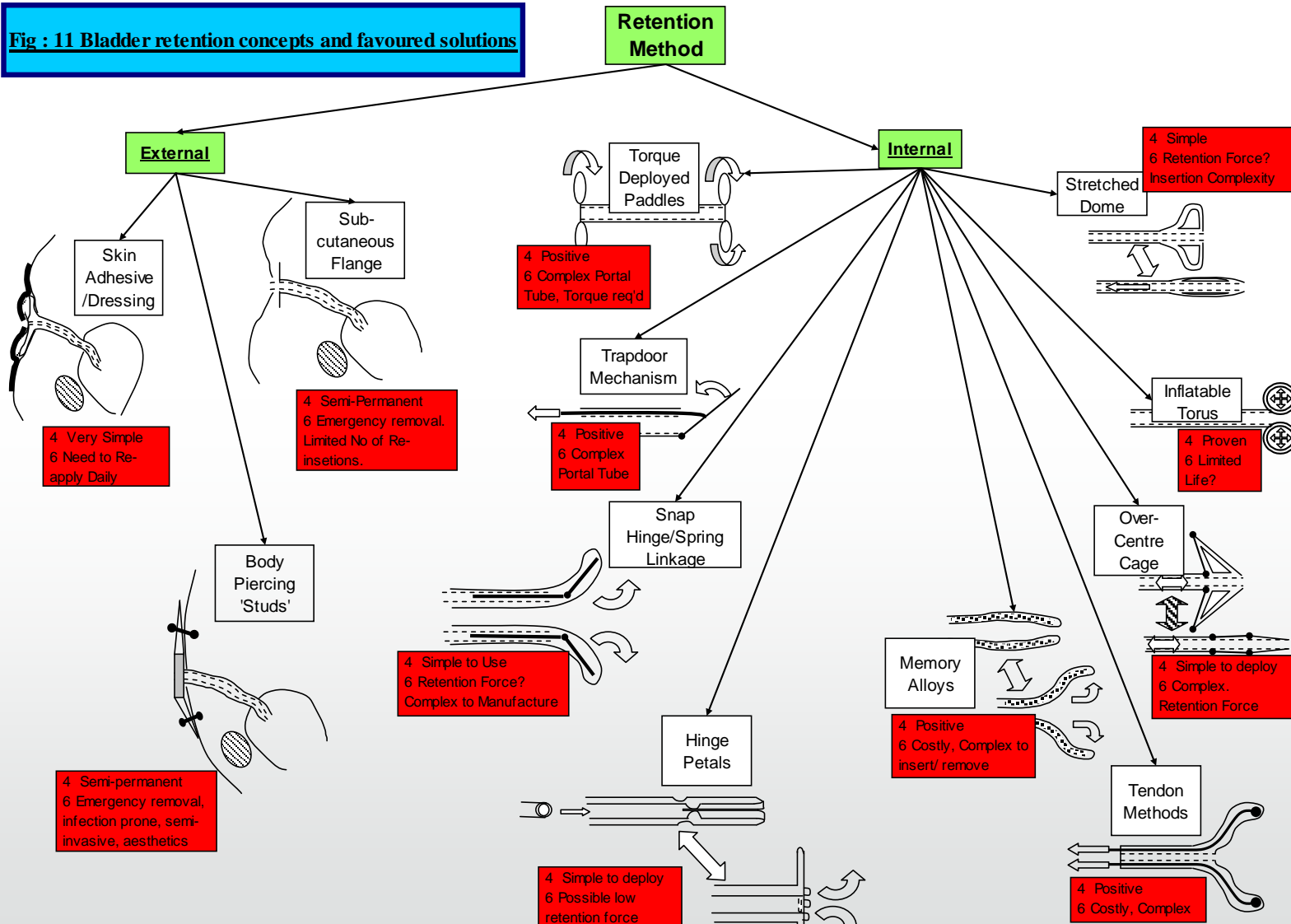
# Morph Charts

**Fig 10: External flange concepts and favoured solutions**



# Morph Charts

**Fig : 11 Bladder retention concepts and favoured solutions**





# Homework 2

## Design Concept Selection

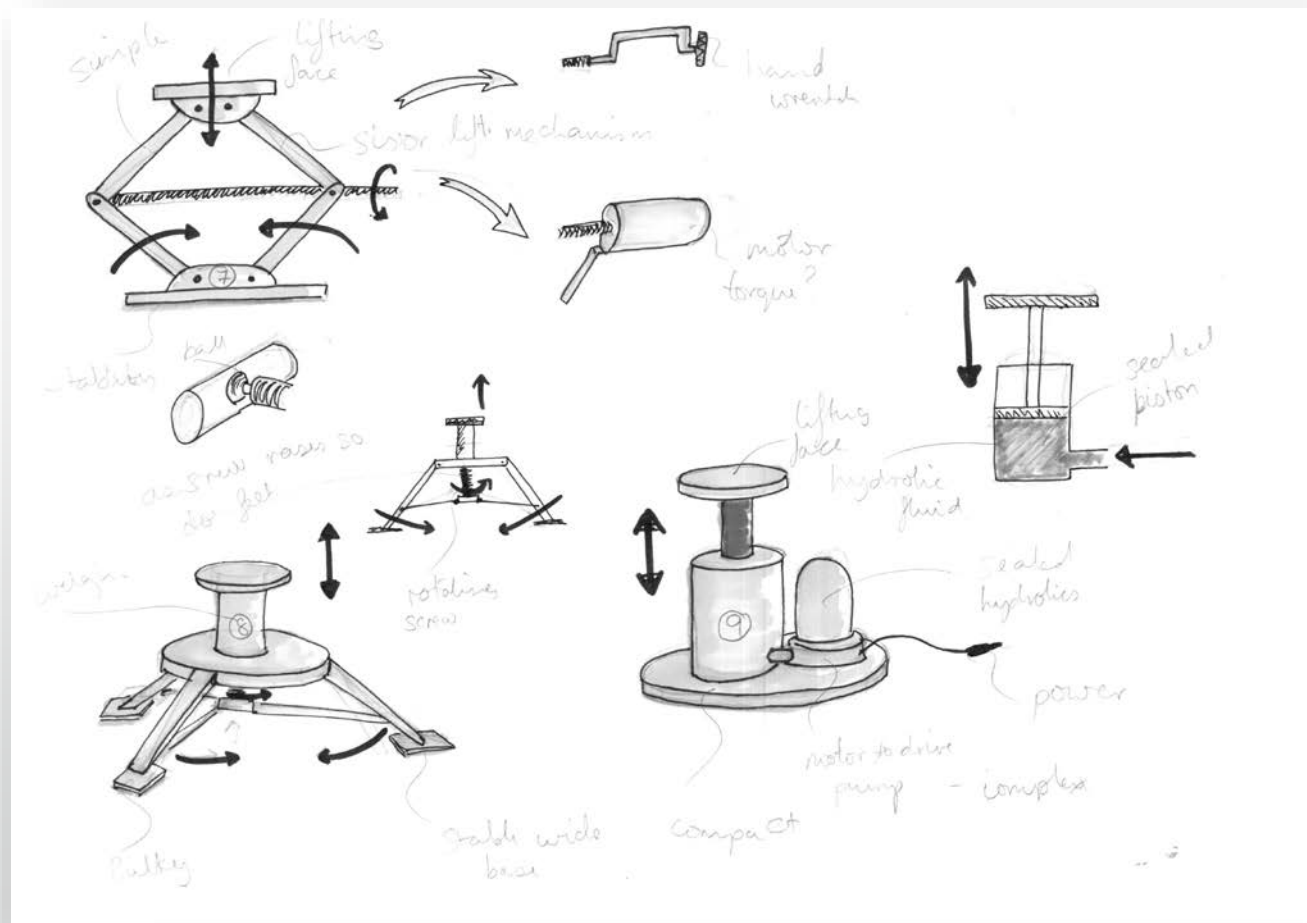
# Background

- Continue working on the car jack project.



# Objective

- Select a design concept as a candidate to evaluate in further detail.



# Procedure

- The detail design phase of a project is expensive.
- In order to ensure that you invest effort in the right concept you need to
  - Generate a large range of candidate design concepts which adequately cover the scope of the design space
  - Document each concept as a distinct entity
  - Filter out concepts that clearly do not meet any hard constraints that you have identified
  - Rank the remaining concepts
  - Select most highly ranked concept



# Techniques

An important consideration is the need to partition the concept analysis process:

- **Stage 1:** The objective of the first stage is to generate ideas. The success of this stage is measured in terms of the range, novelty and number of distinct ideas and concepts generated. This requires a constructive attitude/ mindset/ atmosphere.
- **Stage 2:** The second stage concerns selecting the best idea/concept in a structured and logical (auditable!) way. This needs critical appraisal and requires a judgemental and discriminative attitude/ mindset/ atmosphere.

In an industrial setting it is important to ensure that these two stages are divorced from each other as they are **not** complimentary activities. In many companies the two functions are undertaken by two separate parts of the organisation.