

Submission: Upload your work to GitHub repo till the next practice lesson

Show Your Knowledge of HTML/CSS/JavaScript

Learning Objectives

By the end of this lab, you will be able to:

- Understand core JavaScript data types and variable declarations
- Work with the Document Object Model (DOM) to manipulate page elements
- Handle user events such as clicks and form input
- Create, read, update, and delete (CRUD) DOM elements dynamically
- Build a functional single-page application using HTML, CSS, and JavaScript

Tasks (2)




1. Complete the javascript.info tutorial exercises from the beginning up to and including the [Data Types](#) section.
 - a. Work through each sub-topic and complete the tasks at the end of each chapter
 - b. Collect all your solutions in a single folder
 - c. Push the folder to your GitHub repository

Note: "Data Types" refers to the section/chapter, not section 2.5. Make sure you cover all chapters up to and including the full [Data Types](#) section.

2. Create a simple **To-Do List** application using HTML, CSS, and JavaScript with all working actions:
 - **Adding** a new item via a text input and button
 - **Marking as "done"** using a checkbox (with visual strikethrough or style change)
 - **Deleting** an item with a delete button

Focus on: DOM manipulation (`createElement`, `appendChild`, `removeChild`), event listeners (`click`, `change`), and dynamic styling. The page should have a clean, usable layout.

ToDo List

<input checked="" type="checkbox"/>	First item	
<input type="checkbox"/>	Second item	
<input type="checkbox"/>	Third item	

Requirements

- **Semantic HTML:** Use appropriate tags such as `<header>`, `<main>`, `<form>`, `<label>`, ``/``, `<button>`
- **CSS Styling:** Apply clean, readable styling; use Flexbox for layout where appropriate
- **JavaScript:** Use vanilla JavaScript only (no frameworks or libraries)
- **DOM Manipulation:** Create, modify, and remove elements dynamically using the DOM API
- **Event Handling:** Use `addEventListener` for user interactions
- **Code Quality:** Follow the [Airbnb JavaScript Style Guide](#); use meaningful variable and function names

Deliverables

Submit your work folder containing the following structure:

```
lab3/
  task1/
    chapter1.js
    chapter2.js
    ... (one file per chapter or as needed)
  task2/
    index.html
    styles.css
    script.js
```

Useful Resources

1. **The Modern JavaScript Tutorial:** <https://javascript.info/>
2. **Learn JavaScript (RU):** <https://learn.javascript.ru/>
3. **MDN Web Docs (JavaScript):** <https://developer.mozilla.org/en-US/docs/Web/JavaScript>
4. **W3Schools JavaScript Tutorial:** <https://www.w3schools.com/js/>
5. **MDN JavaScript Basics (RU):**
https://developer.mozilla.org/ru/docs/Learn/Getting_started_with_the_web/JavaScript_basics
6. **Airbnb JavaScript Style Guide:** <https://github.com/airbnb/javascript>
7. **Developer Roadmaps:** <https://roadmap.sh/>

GOOD LUCK! :)