# 10054 The Necklace Set up

It was written in C++ 11. Run by command

```
g++ -lm -lcrypt -02 -std=c++11 -pipe -DONLINE_JUDGE
```

It has been accepted by Uva.

### **Algorithm Overview**

Assume we can treat each beads as an undirected edge by connecting two vertices. Then this question is able to convert to a typical question of printing the Euler tour. An *Euler path* is defined as a path in a graph which vists *each edge* of the graph *exactly once*. An *Euler tour* is an Euler path which starts and ends on the same vertex. In this case, if it is a valid necklace, then colors should be marked exactly once and the first value and last value have the same value. According to our textbook "Competitive Programming 3", to check if a connected undirected graph has an Euler tour, we need to check if all its vertices have even degrees. It can be done in O(|V| + |E|).

## 10147 Highways

### Set up

It was written in C++ 11. Run by command

```
g++ -std=c++11 -lm -lcrypt -02 -pipe -DONLINE_JUDGE
```

It has been accepted by Uva.

Graph building and MST algorithm was copied from code book

### **Algorithm Overview**

- Built a graph
- For existing highways, distance(cost) is 0
- Find MST
  - Use kruskal

#### **Trick**

- Use inline for calculating distance
- skip "sqrt" in distance since we are only comparing distance, sqrt is useless

# 589 Pushing Boxes Set up

It was written in C++ 11. Run by command

```
g++ -std=c++11 -lm -lcrypt -02 -pipe -DONLINE JUDGE
```

It has been accepted by Uva.

BFS algorithm used in this problem is copied from code book.

### **Algorithm Overview**

- Read in the user input and put them into a 2D array which acts as a "maze". Also record the starting point of user, the box and the end point of the box.
- Start the BFS process for the box from the starting point location.
  - Inside the box's BFS process, we need to do BFS for the person to ensure that the person can reach the box.
  - We will check whether the box can be moved to 4 directions: up, down, left and right.

### 208 Fire Truck

#### Set up

It was written in **Java**. Compile by command

javac P208.java

It has been accepted by Uva.

If you submit our Java source code to UVa, please change the class name which contains the main function to 'Main', otherwise UVa will report compilation error.

BFS and DFS algorithm used in this problem is copied from code book.

### **Algorithm Overview**

- Read in user input and construct a graph containing cities connected.
- Apply BFS to the graph to check whether the destination is connected to 1. This check will eliminate the effort to generate a path to the destinations where there is no way to go to from the source vertex 1.
- After we found out that the given destination is connected to vertex
   1, we can apply DFS with source 1 and the given destination to
   generate a path.
- After that, we can output the path or "No route to destination" based on the path result returned from previous step.