

User Documentation

Getting Started

When you start the game, you'll get to choose one of three starter Supemons:

- **Supmander**: A balanced Supemon with high attack
- **Supasaur**: An agile Supemon with high evasion
- **Supirtle**: A defensive Supemon with high HP

Battle System

Encountering Wild Supemons

When you venture into the wild, you'll encounter Supemons you can battle and capture. During battles, you have several options:

1. Use Moves

- Each Supemon has 2 moves:
 - A damage-dealing move
 - A status boost move
- Success depends on your accuracy and the enemy's evasion

2. Switch Supemons

- Change to another Supemon in your team
- This uses up your turn

3. Use Items

- You can use up to 4 items per battle
- Only healing items are usable during battles

4. Capture

- Try to catch the wild Supemon
- Success rate increases as the enemy's HP decreases
- You can have up to 10 Supemons in your team

5. Run Away

- Attempt to flee from battle
- Success depends on speed comparison between your Supemon and the enemy

Battle Rewards

- Win battles to earn experience points and Supcoins

- Successfully capture Supemons to add them to your team

Healing Your Supemons

The Supemon Center is your go-to place for healing:

- Free to use
- Restores all your Supemons to full HP
- No usage limits
- Accessible from the main menu

Shopping and Items

Available Items

1. **Potion**

- Cost: 100 Supcoins
- Effect: Restores 5 HP
- Can be used in and out of battle

2. **Super Potion**

- Cost: 300 Supcoins
- Effect: Restores 10 HP
- Can be used in and out of battle

3. **Rare Candy**

- Cost: 700 Supcoins
- Effect: Increases Supemon level by 1
- Can only be used outside of battle

Shopping Tips

- You can sell items for half their purchase price
- Maximum inventory: 10 different items
- Items are automatically removed when quantity reaches 0

Game Navigation

The main menu offers four options:

1. **Into the Wild:** Find and battle wild Supemons
2. **Shop:** Buy and sell items
3. **Supemon Center:** Heal your team

4. **Leave Game:** Save and exit

Controls

- Use number keys to select menu options
- Follow on-screen prompts
- Usually, '0' is used to exit or cancel