

# Noah Bunis

31 Ash St  
Cambridge, MA 02138

noahbunis@brandeis.edu  
[noah-bunis.github.io](https://github.com/noah-bunis)  
[linkedin.com/in/noah-bunis](https://www.linkedin.com/in/noah-bunis)  
617-470-1529

## WORK EXPERIENCE

### Game Developer at MassDiGI, Worcester

May 2023 – August 2023

- During the Summer Innovation Program, I worked with a team of programmers and artists to develop *“Rock On, Raccoon!”*, a mobile rhythm game.

### Game Developer at Besto Games

November 2023 – Present

- I was a programmer for indie fighting game *“Idol Showdown”*, where I worked on UI/UX implementation and quality assurance testing.

### Game Developer at Games For Love

May 2024 – July 2024

- Programmer for Games For Love, a 501(c)(3) public charity.

## EDUCATION

### Brandeis University

August 2022 – May 2026

Bachelor of Science in Computer Science

## SKILLS

- Computer Programming (C++, Java, Python, C#)
- Quality Assurance
- Game Development (Unreal Engine, Unity, Godot)
- Teamwork
- Communication
- Attention to Detail