

NOEH, Noah-Vincenz (nn4718)



531 tk106 2  
a5 nn4718 v1



Electronic submission



Thu - 01 Nov 2018 18:41:58

nn4718

### Exercise Information

**Module:** 531 Prolog  
**Exercise:** 2 (LAB)  
**Title:** Crossings  
**FAO:** Kimber, Timothy (tk106)

**Issued:** Mon - 22 Oct 2018  
**Due:** Thu - 01 Nov 2018  
**Assessment:** Individual  
**Submission:** Electronic

### Student Declaration - Version 1

- I declare that this final submitted version is my unaided work.

Signed: (electronic signature) Date: 2018-11-01 18:41:46

**For Markers only:** (circle appropriate grade)

NOEH, (nn4718)	Noah-Vincenz	01562775	a5	2018-11-01 18:41:46	A*	A	B	C	D	E	F
-------------------	--------------	----------	----	---------------------	----	---	---	---	---	---	---

## Prolog Crossings/TestSummary

TestSummary.txt: 1/1

Noah-Vincenz Noeh - nn4718: a5

```
1: Prolog Crossings: Summary for nn4718 of a5
2: -----
3:
4:   Full Tests:
5:     Task 1 safe/1:      6 / 6
6:     Task 2 goal/1:     6 / 6
7:     Task 3 equiv/2:    7 / 7
8:     Task 4 visited/2:  3 / 3
9:     Task 5 choose/2:   4 / 4
10:    Task 6 journey/2:  4 / 4
11:    Task 7 succeeds/1:  1 / 1
12:    Task 8 fee/3:       2 / 2
13:    Task 9 cost/2:      1 / 1
14:
```

## Prolog Crossings/Submitted Files

crossings.pl: 1/2

: a5

```

1: %% File: crossings.pl
2: %% Name: Noah-Vincenz Noeh
3: %% Date: 01/11/2018
4: %%
5: %% This program is a solution to Prolog 531 Assessed Exercise 2 'Crossings'
6: %% The exercise is a version of the classic Farmer-Wolf-Goat-Cabbage Puzzle
7:
8: %% Step 1 safe(+Bank)
9: % a bank is safe if 1) wolf and goat are together and there is no farmer or 2) goa
t and cabbage are together and there is no farmer
10: safe(Bank) :-
11:     \+ (member(w, Bank), member(g, Bank), \+ member(f, Bank)),
12:     \+ (member(g, Bank), member(c, Bank), \+ member(f, Bank)).
13:
14:
15: %% Step 2 goal(+State)
16: goal([]-SouthBank) :-
17:     length(SouthBank, 5),
18:     member(g, SouthBank),
19:     member(c, SouthBank),
20:     member(w, SouthBank),
21:     member(f, SouthBank),
22:     member(b, SouthBank).
23:
24:
25: %% Step 3 equiv(+State1, +State2)
26: % this will match if all items are the same f.ex. all are empty
27: equiv(A-A, A-A).
28:
29: % A and C must be the same length and B and D must be the same length
30: equiv(A-B, C-D) :-
31:     length(A, X),
32:     length(C, X),
33:     length(B, Y),
34:     length(D, Y),
35:     equiv_states(A-B, C-D).
36:
37: % if both A and B are non-empty
38: equiv_states([HeadA|TailA]-[HeadB|TailB], C-D) :-
39:     member(HeadA, C),
40:     member(HeadB, D),
41:     equiv_states(TailA-TailB, C-D).
42:
43: % if A is empty
44: equiv_states([]-[HeadB|TailB], C-D) :-
45:     member(HeadB, D),
46:     equiv_states([], TailB, C-D).
47:
48: % if B is empty
49: equiv_states([HeadA|TailA]-[], C-D) :-
50:     member(HeadA, C),
51:     equiv_states(TailA-[], C-D).
52:
53: % if A and B are both empty - note: this is only after items have been removed fro
m A and B
54: equiv_states([], [], _-_-).
55:
56:
57: %% Step 4 visited(+State, +Sequence)
58: % if the state is equivalent to the head of the sequence X then succeed
59: visited(State, [X|_]) :-
60:     equiv(State, X).
61:
62: % else check if state is equivalent
63: visited(State, [_|Tail]) :-
64:     visited(State, Tail).
65:

```

5/5

10/10

6/10

3/5

If you checked banks against each other  
you do not need all these cases

This is not sufficient.  
[g,g,w]-[] is equiv to [g,w,w]-[] by  
this definition

Add a cut to prevent checking the whole  
sequence on backtracking.

Not "else" unless you use cut or conditional

```

66: % if the sequence is empty then we ca
67: visited(_, []) :-
68:     fail.
69:
70:
71: %% Step 5 choose(-Items, +Bank)
72: % can only choose items if 'f' is a member of the bank
73: choose(Items, Bank):-
74:     member(f, Bank),
75:     remove_list(Bank, [f], NewList),
76:     choose_items(Items, [f], NewList, NewList),
77:     remove_list(Bank, Items, NewerList),
ry single case
78:     safe(NewerList).
79:
80: % we want to find any combination of another item together with 'f' that keeps the
leftover items in the bank safe (possibly just 'f')
81: choose_items(Items, Acc, [X|Tail], Bank) :-
82:     length(Acc, N),
83:     N < 2,
84:     remove_list(Bank, [X|Acc], NewList),
85:     safe(NewList),
86:     choose_items(Items, [X|Acc], Tail, Bank).
87:
88: % This case is used when we already have two elements
o keep going through leftovers in bank but we want to output
89: choose_items(Items, Acc, [_|_], Bank) :-
90:     length(Acc, N),
91:     N = 2,!,
92:     choose_items(Items, Acc, [], Bank).
93:
94: % if any of the parts of the if clauses above fail then this is called - skips hea
d and checks next element
95: choose_items(Items, Acc, [_|Tail], Bank) :-
96:     choose_items(Items, Acc, Tail, Bank).
97:
98: choose_items(Acc, Acc, [], _).
99:
100: % remove_list(ListA, ListB, ListC) removes all items in ListB from ListA and the o
utput is ListC
101: remove_list([], _, []).
102:
103: remove_list([X|Tail], ListB, ListOutput) :-
104:     member(X, ListB), !,
105:     remove_list(Tail, ListB, ListOutput).
106:
107: remove_list([X|Tail], ListB, [X|ListOutput]) :-
108:     remove_list(Tail, ListB, ListOutput).
109:
110:
111: %% Step 6 journey(+State1, -State2)
112: % if f is a member of A then find items from choose append them to B in order to g
et D and remove them from A in order to get C - if any of these fail then fail
113: journey(A-B, C-D) :-
114:     member(f, A),!,
115:     choose(Items, A),
116:     append(B, Items, D),
117:     remove_list(A, Items, C).
118:
119: journey(A-B, C-D) :-
120:     member(f, B),
121:     choose(Items, B),
122:     append(A, Items, C),
123:     remove_list(B, Items, D).
124:
125:
126: %% Step 7 succeeds(-Sequence)

```

This is completely pointless.  
You do not need to provide any clause  
For this case.

Very confusing. You call this with Acc=[f]  
and you want max 2 items so why would  
you call it again?

Not needed. Just return items  
from previous clause

11/15

Not needed. choose cannot succeed  
if f is not present.

9/10

```

127: succeeds(Sequence) :-
128:   extend([ [f,w,g,c,b]-[] ], ReversedSequence),
129:   reverse(ReversedSequence, Sequence). % the sequence was reversed by appending t
o the front of the sequence, so we need to reverse it in order get the sequence from star
t to end order

```

```

190:   fee(X,Y,Fee),
191:   NewAcc is Acc + Fee,
192:   calculate_cost(Tail, NewAcc, Cost).
193:
194: calculate_cost(_, Cost, Cost).

```

9/10

```

130:
131: % if the last state in the sequence (head) is a goal state then return
132: extend([X|StatesVisitedSequence], [X|StatesVisitedSequence]) :-
133:   goal(X).
134:
135: extend(StatesVisitedSequence, FinalSequence) :-
136:   StatesVisitedSequence = [X|_],
137:   journey(X, SomeNextState),
138:   \+ visited(SomeNextState, StatesVisitedSequence),
139:   extend([SomeNextState|StatesVisitedSequence], FinalSequence).
140:

```

Need a cut to avoid using next clause as well.  
All clauses that accept the inputs will be  
used on backtracking - no "else"

```

141: % reverses the sequence as adding elements to the head of the sequence keeps the l
ast element at the front

```

```

142: reverse(Sequence, NewSequence) :-
143:   reverse_sequence(Sequence, [], NewSequence).
144:
145: reverse_sequence([], NewSequence, NewSequence).
146:
147: reverse_sequence([X|Tail], Acc, NewSequence) :-
148:   reverse_sequence(Tail, [X|Acc], NewSequence).
149:
150:

```

```

151: %% Step 8 fee(+State1, +State2, -Fee)
152: % checks the difference of elements in the banks of the states to check whether th
e farmer travelled alone (cost 1) or with another item (cost 2)

```

```

153: fee(A-B, C-D, Fee) :-
154:   length(A, LengthA),
155:   length(B, LengthB),
156:   length(C, LengthC),
157:   length(D, LengthD),
158:   calc_fee(LengthA, LengthB, LengthC, LengthD, Fee).
159:

```

There is an abs operator you  
could use here

```

160: calc_fee(LengthA, _, LengthC, _, Fee) :-
161:   LengthA is LengthC+1,!,
162:   fees(Fee, _).
163:
164: calc_fee(_, LengthB, _, LengthD, Fee) :-
165:   LengthB is LengthD+1,!,
166:   fees(Fee, _).
167:

```

68/80. Well done. For recursive programs make sure  
that when the base case applies, the recursive case  
does not apply as well.

5/5

```

168: calc_fee(LengthA, _, LengthC, _, Fee) :-
169:   LengthC is LengthA+1,!,
170:   fees(Fee, _).
171:
172: calc_fee(_, LengthB, _, LengthD, Fee) :-
173:   LengthD is LengthB+1,!,
174:   fees(Fee, _).
175:

```

```

176: calc_fee(_, _, _, _, Fee) :-
177:   fees(_, Fee).
178:
179: fees(1, 2).
180:

```

10/10

```

181:
182: %% Step 9 cost(-Sequence, -Cost)
183: cost(Sequence, Cost) :-
184:   succeeds(Sequence),
185:   calculate_cost(Sequence, 0, Cost).
186:
187: % uses an accumulator to add a fee for each trip between states
188: calculate_cost([X|Tail], Acc, Cost) :-
189:   Tail = [Y|_],!,

```

**Prolog Crossings/Full Tests****TestLog.txt: 1/1****Noah-Vincenz Noeh - nn4718: a5**

```
1: % compiling /root/labcat/labcat/engines/lib/prolog/automarker.pl... 60: yes
2: % loading /usr/lib/sicstus4.3.5/bin/sp-4.3.5/sicstus-4.3.5/library/timeout.po... 61: yes
3: % module timeout imported into user 62: yes
4: % loading /usr/lib/sicstus4.3.5/bin/sp-4.3.5/sicstus-4.3.5/library/types.po... 63: yes
5: % module types imported into timeout 64: yes
6: % loaded /usr/lib/sicstus4.3.5/bin/sp-4.3.5/sicstus-4.3.5/library/types.po in mo 65: yes
dule types, 0 msec 4112 bytes 66: yes
7: % loading foreign resource /usr/lib/sicstus4.3.5/bin/sp-4.3.5/sicstus-4.3.5/libr 67: yes
ary/x86_64-linux-glibc2.17/timeout.so in module timeout 68: yes
8: % loaded /usr/lib/sicstus4.3.5/bin/sp-4.3.5/sicstus-4.3.5/library/timeout.po in m 69: yes
odule timeout, 10 msec 52576 bytes 70: yes
9: % compiled /root/labcat/labcat/engines/lib/prolog/automarker.pl in module user, 22
0 msec 1055536 bytes
10: SICStus 4.3.5 (x86_64-linux-glibc2.17): Tue Dec 6 10:41:06 PST 2016
11: Licensed to SP4.3doc.ic.ac.uk
12: % compiling /tmp/d20181101-35-vi9r9f/src/crossings_auto_patch.pl...
13: % compiled /tmp/d20181101-35-vi9r9f/src/crossings_auto_patch.pl in module user, 0
msec 16048 bytes
14: % compiling /tmp/d20181101-35-vi9r9f/src/solution.pl...
15: % loading /usr/lib/sicstus4.3.5/bin/sp-4.3.5/sicstus-4.3.5/library/lists.po...
16: % module lists imported into model
17: % module types imported into lists
18: % loaded /usr/lib/sicstus4.3.5/bin/sp-4.3.5/sicstus-4.3.5/library/lists.po in mod
ule lists, 10 msec 127040 bytes
19: % compiled /tmp/d20181101-35-vi9r9f/src/solution.pl in module model, 10 msec 13990
4 bytes
20: % compiling /tmp/d20181101-35-vi9r9f/src/crossings.pl...
21: % compiled /tmp/d20181101-35-vi9r9f/src/crossings.pl in module submitted, 10 msec
14096 bytes
22: yes
23: yes
24: yes
25: yes
26: yes
27: yes
28: yes
29: yes
30: yes
31: yes
32: yes
33: yes
34: yes
35: yes
36: yes
37: yes
38: yes
39: yes
40: yes
41: yes
42: yes
43: yes
44: yes
45: yes
46: yes
47: yes
48: yes
49: yes
50: yes
51: yes
52: yes
53: yes
54: yes
55: yes
56: yes
57: yes
58: yes
59: yes
```

```

1: =====
2:      531 Prolog: Exercise 2 (Crossings)
3:      Submission: nn4718
4: =====
5:
6: =====
7: Task 1 safe/1
8:
9: ----- Test 1 :: safe:: full bank safe -----
10:
11: | ? safe([b,c,f,g,w]).
12: yes      %% correct
13:
14: ----- Test 2 :: safe:: empty bank safe -----
15:
16: | ? safe([]).
17: yes      %% correct
18:
19: ----- Test 3 :: safe:: farmer only safe -----
20:
21: | ? safe([f]).
22: yes      %% correct
23:
24: ----- Test 4 :: safe:: all except farmer unsafe -----
25:
26: | ? safe([b,c,g,w]).
27: no       %% correct
28:
29: ----- Test 5 :: safe:: goat alone safe -----
30:
31: | ? safe([g]).
32: yes      %% correct
33:
34: ----- Test 6 :: safe:: bag alone safe -----
35:
36: | ? safe([b]).
37: yes      %% correct
38:
39:
40: =====
41: Task 1 safe/1
42: TESTS PASSED: 6 / 6
43: =====
44:
45: =====
46: Task 2 goal/1
47:
48: ----- Test 1 :: goal:: legal goal state -----
49:
50: | ? goal([]-[b,c,f,g,w]).
51: yes      %% correct
52:
53: ----- Test 2 :: goal:: single bank not a state -----
54:
55: | ? goal([b,c,f,g,w]).
56: no       %% correct
57:
58: ----- Test 3 :: goal:: extra element other bank -----
59:
60: | ? goal([b]-[b,c,f,g,w]).
61: no       %% correct
62:
63: ----- Test 4 :: goal:: legal non-goal state -----
64:
65: | ? goal([b,c,f]-[g,w]).
66: no       %% correct
67:

```

```

68: ----- Test 5 :: goal:: wolf is missing -----
69:
70: | ? goal([]-[b,c,f,g]).
71: no       %% correct
72:
73: ----- Test 6 :: goal:: extra element same bank -----
74:
75: | ? goal([]-[b,c,f,g,w,a]).
76: no       %% correct
77:
78:
79: =====
80: Task 2 goal/1
81: TESTS PASSED: 6 / 6
82: =====
83:
84: =====
85: Task 3 equiv/2
86:
87: ----- Test 1 :: equiv:: single bank not a state -----
88:
89: | ? equiv([b,c,f,g,w],[b,c,f,g,w]).
90: no       %% correct
91:
92: ----- Test 2 :: equiv:: single empty bank not a state -----
93:
94: | ? equiv([],[]).
95: no       %% correct
96:
97: ----- Test 3 :: equiv:: legal reordered goal states -----
98:
99: | ? equiv([]-[b,c,f,g,w],[]-[w,g,f,c,b]).
100: yes      %% correct
101:
102: ----- Test 4 :: equiv:: legal reordered state -----
103:
104: | ? equiv([b,c]-[f,g,w],[c,b]-[w,g,f]).
105: yes      %% correct
106:
107: ----- Test 5 :: equiv:: North equiv South not -----
108:
109: | ? equiv([g]-[b,c,f],[g]-[w,f,c,b]).
110: no       %% correct
111:
112: ----- Test 6 :: equiv:: South equiv North not -----
113:
114: | ? equiv([g,g]-[b,c,f,w],[g]-[w,f,c,b]).
115: no       %% correct
116:
117: ----- Test 7 :: equiv:: correct but distinct states -----
118:
119: | ? equiv([b,c]-[f,g,w],[c,g]-[w,b,f]).
120: no       %% correct
121:
122:
123: =====
124: Task 3 equiv/2
125: TESTS PASSED: 7 / 7
126: =====
127:
128: =====
129: Task 4 visited/2
130:
131: ----- Test 1 :: visited:: non states -----
132:
133: | ? visited([b,c,f,g,w],[b,c,f,g,w]).
134: no       %% correct

```

```

135:
136: ----- Test 2 :: visited:: sequence with equiv state -----
137:
138: | ? visited([b,c]-[f,g,w],[[]-[b,c,f,g,w],[c,f]-[b,g,w],[c]-[b,f,g,w],[c,b]-[f,g,w]
], [c,f]-[b,g,w])).
139: yes          %% correct
140:
141: ----- Test 3 :: visited:: no equiv present -----
142:
143: | ? visited([g,c]-[f,b,w],[[]-[b,c,f,g,w],[c,f]-[b,g,w],[c]-[b,f,g,w],[c,b]-[f,g,w]
], [c,f]-[b,g,w])).
144: no          %% correct
145:
146:
147: =====
148: Task 4 visited/2
149: TESTS PASSED: 3 / 3
150: =====
151:
152: =====
153: Task 5 choose/2
154:
155: ----- Test 1 :: choose:: all 4 possibles are safe -----
156:
157: | ? find I: choose(I,[b,c,f,w]).
158: I = [b,f] ;
159: I = [c,f] ;
160: I = [w,f] ;
161: I = [f] ;
162: No more solutions (All correct)
163: No missing solutions
164:
165: ----- Test 2 :: choose:: only 1 possible safe -----
166:
167: | ? find I: choose(I,[b,c,f,g,w]).
168: I = [g,f] ;
169: No more solutions (All correct)
170: No missing solutions
171:
172: ----- Test 3 :: choose:: the only possible is safe -----
173:
174: | ? find I: choose(I,[f]).
175: I = [f] ;
176: No more solutions (All correct)
177: No missing solutions
178:
179: ----- Test 4 :: choose:: farmer not present -----
180:
181: | ? find I: choose(I,[w,c,b]).
182: No solution          %% correct
183:
184:
185: =====
186: Task 5 choose/2
187: TESTS PASSED: 4 / 4
188: =====
189:
190: =====
191: Task 6 journey/2
192:
193: ----- Test 1 :: journey:: 4 possible south to north -----
194:
195: | ? find S: journey([g]-[b,c,f,w],S).
196: S = [g,b,f]-[c,w] ;
197: S = [g,c,f]-[b,w] ;
198: S = [g,w,f]-[b,c] ;
199: S = [g,f]-[b,c,w] ;

```

```

200: No more solutions (All correct)
201: No missing solutions
202:
203: ----- Test 2 :: journey:: 2 possible north to south -----
204:
205: | ? find S: journey([f,g]-[b,c,w],S).
206: S = []-[b,c,w,g,f] ;
207: S = [g]-[b,c,w,f] ;
208: No more solutions (All correct)
209: No missing solutions
210:
211: ----- Test 3 :: journey:: 1 possible south to north -----
212:
213: | ? find S: journey([b,c,g,w]-[f],S).
214: S = [b,c,g,w,f]-[] ;
215: No more solutions (All correct)
216: No missing solutions
217:
218: ----- Test 4 :: journey:: 1 possible north to south -----
219:
220: | ? find S: journey([b,c,g,w,f]-[],S).
221: S = [b,c,w]-[g,f] ;
222: No more solutions (All correct)
223: No missing solutions
224:
225:
226: =====
227: Task 6 journey/2
228: TESTS PASSED: 4 / 4
229: =====
230:
231: =====
232: Task 7 succeeds/1
233:
234: ----- Test 1 :: succeeds:: 4 distinct possibles -----
235:
236: | ? find Seq: succeeds(Seq).
237: Seq = [[f,w,g,c,b]-[], [w,c,b]-[g,f], [w,c,b,f]-[g], [c,b]-[g,w,f], [c,b,g,f]-[w], [b
,g]-[w,c,f], [b,g,f]-[w,c], [g]-[w,c,b,f], [g,f]-[w,c,b], []-[w,c,b,g,f]] ;
238: Seq = [[f,w,g,c,b]-[], [w,c,b]-[g,f], [w,c,b,f]-[g], [w,b]-[g,c,f], [w,b,g,f]-[c], [b
,g]-[c,w,f], [b,g,f]-[c,w], [g]-[c,w,b,f], [g,f]-[c,w,b], []-[c,w,b,g,f]] ;
239: Seq = [[f,w,g,c,b]-[], [w,c,b]-[g,f], [w,c,b,f]-[g], [w,c]-[g,b,f], [w,c,f]-[g,b], [c
]-[g,b,w,f], [c,g,f]-[b,w], [g]-[b,w,c,f], [g,f]-[b,w,c], []-[b,w,c,g,f]] ;
240: Seq = [[f,w,g,c,b]-[], [w,c,b]-[g,f], [w,c,b,f]-[g], [w,c]-[g,b,f], [w,c,f]-[g,b], [w
]-[g,b,c,f], [w,g,f]-[b,c], [g]-[b,c,w,f], [g,f]-[b,c,w], []-[b,c,w,g,f]] ;
241: No more solutions (All correct)
242: No missing solutions
243:
244:
245: =====
246: Task 7 succeeds/1
247: TESTS PASSED: 1 / 1
248: =====
249:
250: =====
251: Task 8 fee/3
252:
253:
254:
255: *****
256: The remaining tests will be carried out using:
257: fees(5,7).
258: *****
259:
260: ----- Test 1 :: fee:: farmer travels alone -----
261:
262: | ? find Fee: fee([f,g]-[b,c,w],[g]-[f,b,c,w],Fee).

```

```
263: Fee = 5 ;
264: No more solutions      (All correct)
265: No missing solutions
266:
267: ----- Test 2 :: fee:: farmer plus item -----
268:
269: | ? find Fee: fee([f,g]-[b,c,w],[f,g,b,c,w],Fee).
270: Fee = 7 ;
271: No more solutions      (All correct)
272: No missing solutions
273:
274:
275: =====
276: Task 8 fee/3
277: TESTS PASSED:  2 / 2
278: =====
279:
280: =====
281: Task 9 cost/2
282:
283: ----- Test 1 :: cost:: four sequences should cost same -----
284:
285: | ? find Cost: cost(_999,Cost).
286: Cost = 57 ;
287: Cost = 57 ;
288: Cost = 57 ;
289: Cost = 57 ;
290: No more solutions      (All correct)
291: No missing solutions
292:
293:
294: =====
295: Task 9 cost/2
296: TESTS PASSED:  1 / 1
297: =====
298:
299:
300: ===== SUMMARY (nn4718) =====
301:
302: TESTS PASSED:  34 / 34
303: =====
```