Noah Blume

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Objective

Acquire a summer 2017 software developer internship

Education

Georgia Institute of Technology, Atlanta, GA

August 2016 – Present

Degree Pursued: Bachelor of Science in Computer Science

Expected Graduation: May 2020

Helias High School, Jefferson City, MO

August 2012 – May 2016

- GPA: 4.0/4.0 (Unweighted)
- **Projects**

Printer Paper Supply Checker

National Merit Finalist

A Python script that logs into and scrapes websites that show the paper levels of printers at where I work, then updates a Google spreadsheet with how much paper each printer needs

Unity3D Games (Co-developed)

Blocks and Balls: Unblocked (iOS and Android)

April 2016

Procedurally Generated 2D Platformer (48 Hour Game Development Challenge)

November 2015 July 2015

Blocks and Balls (iOS and Android)

Website (Co-developed)

Onyxgames.net

July 2015

Leadership & Activities

CTFs (Hacking Competitions)

November 2016

- Participated in the Hack The Vote CTF on a two person team (Placed 260th out of 1031)
- Participated in the School CTF on a two person team (Placed 33rd out of 168)

Robotics Club (Chair of Programming Team 2015 - 2016)

September 2013 - May 2016

Participated in FIRST Robotics Competitions (2015 - 2016)

Track & Field

January 2013 – May 2016

High jumped at varsity track meets and went to districts (2013 – 2016)

Academic Team

September 2012 – May 2016

Had 2 teams qualify for Quiz Bowl Nationals (2016)

Computer Science Club (President 2015)

October 2013 - December 2015

- Learned the basics of HTML and CSS (2013)
- Developed a basic transaction tracking application for a teacher to use in class (2015)

Work Experience

Technology Services Organization Help Desk at Georgia Tech, Atlanta, GA

August 2016 - Present

Technical Assistant

- Assist customers with requests for help in the operation of computer systems
- Provide assistance with email clients, security applications, and installing hardware and software

Skills

Languages: Python, Java, C#, HTML, CSS Operating Systems: Windows, Linux