	A - Shaking NE	A - Obstacle NE	A - Coordinate E	A - Luminosity E	B - Shaking NE	B - Obstacle NE	B - Coordinate E	B - Luminosity E	C - Shaking NE	C - Obstacle NE	C - Coordinate C - L E E	uminosity D - Sha	king E D -	D - Coordin	ate D - Luminosity NE	E - Shaking N	E - Obstacle E NE	E - Coordinate E	E - Luminosity E	F - Shaking E	F - Obstacle E	F - Coordinate NE	F - Luminosit NE
legative sentiment vords		0	0	7	0				3				3						0	6			0
Positive sentiment words		0	0	0	0				3		. 5		0				1		2	0			0
lumber of task pass offs		3		10	0			2	5		-		8				4		3	15		4	7
lumber of different			-		-			-															
ypes of exploration		3	4	13	2			2	4		7 6		2				5 1		5	10		5	9
Adherence to robot																							
nstructions		0	0	0	1			1	1		1		0				0			2			0
gnore robot instructions		0	0	4	0				0		3		2				0	They thought the initial		0			0
Notes:	No instructions provided so not much to adhere to displace.	No instructions provided so not much to adhere to beginn the contract to adhere to beginn the contract to a contract to contract to a contract to a contract to a contract to a contract	Instructions on the coordinate game as just distance away and having someon option, all other prompts are not option, all other prompts are not option, all other prompts are not option, all other to measure adherence ignoring to measure and the notation of the notation	e is s.	game) so they did not spend a lot of time exploring or collaborating. They seemed slight! overwhelmed with the instructions at first when they were said all at once. They did no seem to get	They verbally responded to the instructions (interaction). When they didn't get it, they kinda just passed to the other person. They activly		quicky solved the game	sometimes complaint how hard to keep the	excided and talked more while hearing	12 couragement ewith no hints in total with 4 instructions in total with 4 instructions it as said some one wear black. In the courage have been conceiving saving no soring black later they just ignore. After failures, everyone failures dearner frustrated and lost their enthusiasem					NA	game, the team collaborated pretty well and had high passes to other teammates. Additionally, they tried many different modalities of exploration. No one got frustrated with the robot, but they did express confusion about what the goal was and what they were supposed to do They got excited when they solved they solved the they solved they they solved t	encouragement was furnity. They did not explore the robe as much that the both can be a small that the solution of the same that they are solution of the same that they conceived that the robot development when they recognized that the robot development of the same that they recognized that the robot development of the same that they are solved that they are solved to the same that they are solved to the same that they are solved that they are solved to the same that they are solved to the sam	They solved this very quickly, accident, but accepted happy				Taking it's bright out here as a link not the same as a link not the
		Shaking - NE	Shaking - E	Obstacle - NE	Obstacle - E	Coordinate - NE	Coordinate - E	Luminosity - NE	Luminosity - E	Avg - NE	Avg - E												
	Negative sentiment words		2.1 6	1.3	3.7 4.3	3 4.8	B 1	12.9 0.2	. 0	2.	5.875												
	Positive sentiment words				1.23	0 (0 0															
	Number of task pass offs				4.9 3.1			13.8 1.2															
	Number of different types of exploration				5.1 4.1			9.7 2.1															
	Adherence to robot instructions				4.5 3.0			9.3 2		4.1													
	Ignore robot							•	-														