P5 - Tic Tac Toe
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This is simply a Tic Tac Toe game you can play in the browser.
- Game starts with a blank board and as player X
- Clicking anywhere on the board will put a Red X in that location
- Next is Player O's turn, clicking anywhere will put a Green O
- When 3 in a row is reached, an animation slides down of player _ wins, with a replay button
- On draw, an animation fades in of 'It's a draw.' with a replay button

I used ChatGPT to help me with this project. A lot of the css changes like changing the colors of the X's and O's, creating the animation of winning and draws. Nearly all of the html and styling was done with chatGPT.

It was especially helpful with errors experienced in the console, I could basically copy whatever error message happened in the console and have chatGPT figure out the problem.

I feel like I used chatGPT more than I would have liked, I've just been very busy this weekend with multiple projects from other classes.

Prompt examples:
- 'can you have an animated win or draw screen'
- 'now i can't do more than one move without getting an error'
- 'when importing from p5 game into p5 server should I import the TicTacToeGame variable as well?'
- 'How could I add a reset game button?'