

## EagleEye.Models.Geometry. Matrix

+ Identity

+ Matrix()  
+ Matrix()  
+ ScaleColumn()  
+ Matrix()  
+ Get()  
+ Set()  
+ Determinant()  
+ Transpose()  
+ Adjugate()  
+ Inverse()  
+ Minors()  
+ operator \*()  
+ operator \*()  
+ operator +()  
+ operator -()  
+ operator \*()  
+ operator \*()  
+ AxisAngle()  
+ YawPitchRoll()