

515 Boulder Dr.
Duluth MN, 55811
Before May 3, 2020

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Belle Plaine, MN 56011
After May 3, 2020

OBJECTIVE

To obtain an internship in the field of Computer Science

EDUCATION

University of Minnesota Duluth UMD, May 2020

Bachelor of Science

Major: **Computer Science** Minor: **Marketing**

Relevant Coursework: Computer Science 1, Computer Science 2, Software Analysis and Design, Computer Organization and Architecture, Discrete Structures, Software Engineering, Database Management Systems

TECHNICAL SKILLS

- **Programming Languages:** C++, C#, Java, Javascript, Mips, SQL
- **Programs:** Netbeans, Android Studio, Microsoft Visual Studio
- **Operating Systems:** Windows, OSX

WORK EXPERIENCE

Intern Undergraduate 2, Dell, Summer 2019

- Wrote end-to-end integration tests for Dell's Phone Home Service using Typescript and Node.js.
- Utilized REST API and SQL to connect the service's frontend webpage to the backend.
- Fixed existing bugs found in Phone Home using C#

Finishing Department, Designed Cabinets, Summer 2018

- Worked as part of a group to sand, prime, and paint cabinets
- Delivered cabinets to homes and represented Designed Cabinets while meeting customers

PERSONAL PROJECTS

Undergraduate Research Opportunity Program – Duluth Food Access, 2018-2019

- Working as a part of group to create a mobile application designed to help people get connected to food and food delivery resources
- Being developed with Swift, Android Studio, and Firebase
- Planned to be published on the iOS App Store and Google Play Store

Blocky Bounce, iOS Game, 2018

- Developed using Unity 3D, and written in C#
- Published on the iOS App Store

LEADERSHIP ROLES

Officer, Super Smash Brothers Club at UMD, 2018-2019

- Organize weekly meetings, monthly events, and other activities