

101 Summit St.
Duluth MN, 55803
Before May 3, 2019

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1032 Provence Lane
Belle Plaine, MN 56011
After May 3, 2019

OBJECTIVE

To obtain an internship in the field of Computer Science

EDUCATION

University of Minnesota Duluth UMD, May 2020

Bachelor of Science

Major: **Computer Science** Minor: **Marketing**

Relevant Coursework: Computer Science 1, Computer Science 2, Software Analysis and Design, Computer Organization and Architecture, Discrete Structures, Software Engineering, Database Management Systems

TECHNICAL SKILLS

- **Programming Languages:** C++, C#, Java, Javascript, Mips, SQL
- **Programs:** Netbeans, Android Studio, Microsoft Visual Studio
- **Operating Systems:** Windows, OSX
- **Other technical skills:** Adobe Suite 6

WORK EXPERIENCE

Finishing Department, Designed Cabinets, Summer 2018

- Worked as part of a group to sand, prime, and paint cabinets
- Delivered cabinets to homes and represented Designed Cabinets while meeting customers

Lifeguard, Belle Plaine Public Pool, 2013-2017

- Enforced pool rules and ensured patron safety
- Taught swimming lessons to groups of 3-10 kids of varying age and skill level

PERSONAL PROJECTS

Undergraduate Research Opportunity Program – Duluth Food Access, 2018-2019

- Working as a part of group to create a mobile application designed to help people get connected to food and food delivery resources
- Being developed with Swift, Android Studio, and Firebase
- Planned to be published on the iOS App Store and Google Play Store

Blocky Bounce, iOS Game, 2018

- Developed using Unity 3D, and written in C#
- Published on the iOS App Store

LEADERSHIP ROLES

Officer, Super Smash Brothers Club at UMD, 2018-2019

- Organize weekly meetings, monthly events, and other activities
- Market club using posters and social media