

Lab 1

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Note.

Code for this assignment was done in Python. Only important code snippets and outputs are shown here, but complete files can be found at [this GitHub repository](https://github.com/NoahPrentice/Numerical-Linear-Algebra-MTH551-F24/tree/main/Lab1).^a All code for Exercise N is in `ExN.py`.

^aURL: <https://github.com/NoahPrentice/Numerical-Linear-Algebra-MTH551-F24/tree/main/Lab1>

Exercise 1. Write an algorithm for matrix-vector multiplication $\vec{b} = A\vec{x}$ in MATLAB using two different ways:

- (a) by computing inner products of rows and columns
- (b) by representing the product as a linear combination of columns of A .

Solution. (a) The following Python code was used to compute $\vec{b} = A\vec{x}$ by computing inner products of rows and columns:

```
5 def inner_product(u: np.ndarray, v: np.ndarray) -> float:
6     """Calculates the inner product of two vectors of equal size.
7
8     Parameters:
9         u: first vector, as a "column vector" (i.e., a 2D np.ndarray with 1 column).
10        v: second vector, also as a "column vector."
11
12     Returns:
13         The inner product of u and v.
14     """
15     assert u.size == v.size
16
17     inner_product = 0
18     for i in range(u.size):
19         inner_product += u[i][0] * v[i][0]
20     return inner_product
21
22
23 def multiplication_thru_inner_product(A: np.ndarray, x: np.ndarray) -> np.ndarray:
24     """Left-multiplies a vector by a matrix by computing inner products of the rows of
25     the matrix with the vector.
26
27     Parameters:
28         A: matrix (2D np.ndarray) with, say, n columns.
29         x: "column vector" (2D np.ndarray with 1 column) of length n.
30
31     Returns:
32         The product Ax, as a "column vector."
33     """
34     assert len(A.shape) == 2
35     assert A.shape[1] == x.size
36
37     Ax = []
```

```

38     for i in range(x.size):
39         row_i_as_array = A[i, :][None]
40         Ax.append([inner_product(row_i_as_array.T, x)])
41     return np.array(Ax)

```

(b) The following Python code was used to compute $\vec{b} = A\vec{x}$ by representing the product as a linear combination of columns of A :

```

44 def multiplication_thru_sum_of_columns(A: np.ndarray, x: np.ndarray) -> np.ndarray:
45     """Left-multiplies a vector by a matrix by computing a weighted sum of the columns of
46     the matrix.
47
48     Parameters:
49         A: matrix (2D np.ndarray) with, say, n columns.
50         x: "column vector" (2D np.ndarray with 1 column) of length n.
51
52     Returns:
53         The product Ax, as a "column vector."
54     """
55     assert len(A.shape) == 2
56     assert A.shape[1] == x.size
57
58     A_columns = [A[:, [i]] for i in range(A.shape[1])]
59     weighted_sum_of_columns = A_columns[0] * x[0][0]
60     for i in range(1, x.size):
61         weighted_sum_of_columns += A_columns[i] * x[i][0]
62     return weighted_sum_of_columns

```

These two methods were compared using random matrices in $\mathbb{R}^{m \times m}$ for $m = 2$ and $m = 100$, with 10 comparisons done for each m . The results are as follows:

- Performance. For $m = 2$, computing $A\vec{x}$ as a weighted sum of columns was 6.3 microseconds *slower* on average compared to using inner products. However, for $m = 100$ computing a weighted sum of columns was 3.75 milliseconds *faster* on average compared to the inner product method.
- Precision. The results of the two methods, \vec{b}_1 and \vec{b}_2 , were compared by finding $\|\vec{b}_2 - \vec{b}_1\|_\infty$. This yielded 0.0 every time, showing that both methods produce equivalent results.

□

Exercise 2. Write an algorithm for finding the residual of the “best” approximation to a vector \vec{x} in the space spanned by n orthonormal m -vectors $\{q_i\}$ in MATLAB using two different ways, (as defined by solving Equation 2.7 in Trefethan-Bau for \vec{r}):

$$(a) \quad \vec{r} = \vec{v} - \sum_{i=1}^n (q_i^* v) q_i$$

$$(b) \quad \vec{r} = \vec{v} - \sum_{i=1}^n (q_i q_i^*) v$$

Solution. Note that the formula listed for (a) involves computing an inner product $q_i^* v$, whereas the formula listed for (b) involves computing an outer product $q_i q_i^*$. We therefore refer to the former as the *inner product method* and the latter as the *outer product method*.

(a) The Python code for the inner product method is as follows:¹

```

5 def residual_through_inner_product(
6     orthonormal_vectors: list[np.ndarray], v: np.ndarray
7 ) -> np.ndarray:
8     """Computes the residual of a vector with respect to a set of orthonormal vectors by
9     computing the inner product of each orthonormal vector with v.
10
11     Parameters:
12         orthonormal_vectors: a list of orthonormal "column vectors" (2D np.ndarray
13         objects with 1 column).
14         v: a "column vector" of the same size as the vectors in orthonormal_vectors.
15
16     Returns:
17         The residual of v with respect to orthonormal_vectors, that is, the result after
18         applying Gram-Schmidt to v using the vectors in orthonormal_vectors.
19     """
20     for q in orthonormal_vectors:
21         assert q.shape == v.shape
22
23     residual = v
24     for q in orthonormal_vectors:
25         residual -= inner_product(q, v) * q
26     return residual

```

(b) The Python code for the outer product method is as follows:

```

29 def outer_product(u: np.ndarray, v: np.ndarray) -> np.ndarray:
30     """Computes the outer product of two "column vectors" (2D np.ndarray with 1 column)
31
32     Parameters:
33         u: first "column vector"
34         v: second "column vector"
35
36     Returns:
37         The outer product of u and v, uv^T.
38     """
39     matrix_list = []
40     for row in u:
41         row_i = []
42         u_i = row[0]
43         for column in v:
44             v_j = column[0]
45             row_i.append(u_i * v_j)
46         matrix_list.append(row_i)
47     return np.array(matrix_list)
48
49

```

¹Note that this code uses the `inner_product()` function defined for Exercise 1.

```

50 def residual_through_outer_product(
51     orthonormal_vectors: list[np.ndarray], v: np.ndarray
52 ) -> np.ndarray:
53     """Computes the residual of a vector with respect to a set of orthonormal vectors by
54     computing the outer product of each orthonormal vector with itself.
55
56     Parameters:
57         orthonormal_vectors: a list of orthonormal "column vectors" (2D np.ndarray
58         objects with 1 column).
59         v: a "column vector" of the same size as the vectors in orthonormal_vectors.
60
61     Returns:
62         The residual of v with respect to orthonormal_vectors, that is, the result after
63         applying Gram-Schmidt to v using the vectors in orthonormal_vectors.
64     """
65     for q in orthonormal_vectors:
66         assert q.size == v.size
67
68     residual = v
69     for q in orthonormal_vectors:
70         q_matrix = outer_product(q, q)
71         residual -= q_matrix @ v
72     return residual

```

These two methods were compared using random vectors $\{q_i\}_{i=1}^n$ and v in \mathbb{R}^{50} for $n = 30$ and $n = 50$, with 10 comparisons done for each n .

- Performance. The inner product method tested faster on average for both values of n : for $n = 30$, it was on average 32.4 milliseconds faster than the outer product method. This difference in performance was exaggerated for $n = 50$, where the inner product method was on average 53.4 milliseconds faster than the outer product method.
- Precision. As in Exercise 1, we measure the distance between the methods' results using the ∞ -norm difference of the residuals. Doing so yielded 0.0 on every test, showing that the methods yield equivalent results.

□

Exercise 4. Create a function `Aball` which takes as an additional input a matrix A and plots the image of the unit ball under the mapping defined by A .

Solution. The implementation of this function is as follows:²

```

6 def Aball(A: np.ndarray, M: int) -> None:
7     """Plots the image of the unit ball under matrix A with resolution M."""
8     t = [i / M for i in range(M)] + [0.0]
9     x = [math.cos(2 * math.pi * t_i) for t_i in t]
10    y = [math.sin(2 * math.pi * t_i) for t_i in t]
11    ...
12    for i in range(M + 1):
13        old_x = x[i]
14        old_y = y[i]
15        vector = np.array([old_x, old_y])
16        vector = np.matmul(A, vector)
17        new_x = vector[0][0]
18        new_y = vector[1][0]
19        x[i] = new_x
20        y[i] = new_y
21    ...
22    plt.show()

```

Which yielded the following plots for AS_2 which were particularly skinny and fat:

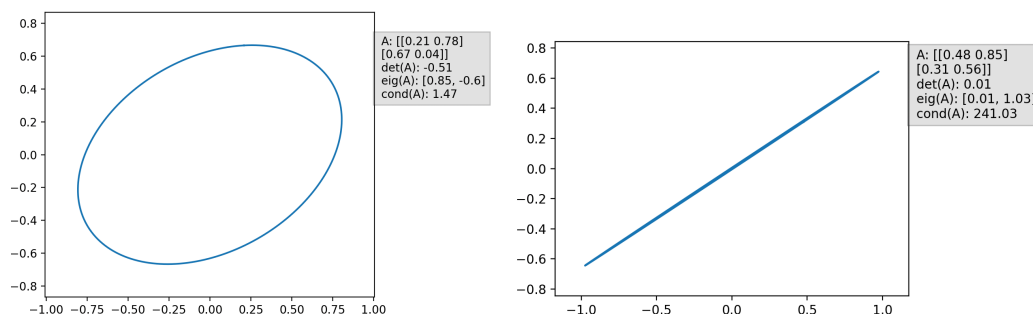


Figure 1: AS_2

As we can see, the fatter ellipse has a lower condition number (quite close to 1), and its eigenvalues and determinant are far from 0; the skinnier ellipse has a much higher condition number (by 2 orders of magnitude), and it has an eigenvalue and determinant very close to 0. I would wager that this is not coincidental:

Conjecture.

Suppose A_1 and A_2 are 2×2 real matrices and $S_2 = \{v \in \mathbb{R}^2 : \|v\|_2 = 1\}$ is the unit circle. If $A_1 S_2$ is a fatter ellipse than $A_2 S_2$ (where “fatness” is measured by an ellipse’s eccentricity), then

1. $1 \leq \text{cond}(A_1) < \text{cond}(A_2)$
2. $0 \leq \min_{\lambda \in \text{eig}(A_2)} |\lambda| < \min_{\lambda \in \text{eig}(A_1)} |\lambda|$
3. $0 \leq |\det(A_2)| < |\det(A_1)|$

□

²Code for plotting omitted. The inquisitive reader should investigate the GitHub repository for more information.