Section 3

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Discussion

The estimates of I(0) and beta impove as the time frame is shortened. I(0) true was 10, I(0) on the 30-day period was 17.9, I(0) on the 10-day period of 10.23.

Beta true was 0.3, Beta estimate on the 30-day period was 0.21, Beta estimate on the 10-day period was 0.0.29.

This is because the original equation is parabolic and the smaller the sample of data you look at makes the function appear to be more linear, thus making a linear regression estimate more and more accurate.

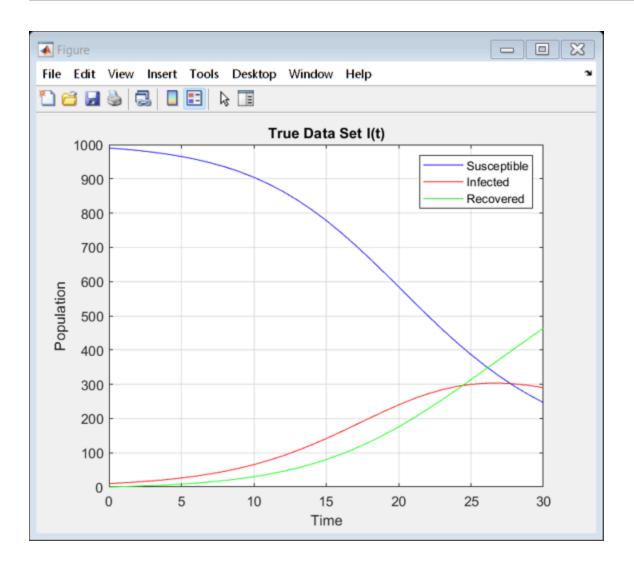
```
for j = 1:3
    %j = 1 = Q1 - True Data Set (30 day model)
    %j = 2 = Q2 - Estimate via Linear Least Sq (30 day model)
    %j = 3 = Q3 - Estimate via Linear Least Sq (10 day model)
    if j == 1
        % Parameter sets
        h = 1;
        S0 = 990;
        I0 = 10;
        R0 = 0;
        T = 30;
        time_vec = 0:h:T;
        steps = length(time_vec);
        beta_true = 0.3;
        gam true = 0.1;
        % Create blank figure for this step
응
         figure(j);
        % True data set
        [S, I, R] = runge_kutta(S0, I0, R0, beta_true, gam_true, h, steps);
        plot(time_vec, S, 'b', time_vec, I, 'r', time_vec, R, 'g');
        title('True Data Set I(t)');
        xlabel('Time');
        ylabel('Population');
        legend('Susceptible', 'Infected', 'Recovered');
        grid on;
        hold off
```

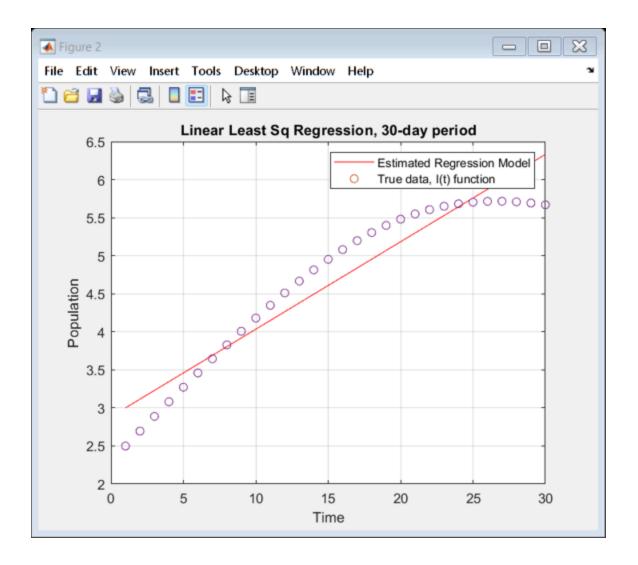
```
elseif j == 2
    % Parameter sets
    h = 1;
    S0 = 990;
    I0 = 10;
    R0 = 0;
    T = 30;
    time_vec = 1:h:T;
    steps = length(time_vec);
    beta true = 0.3;
    gam_true = 0.1;
    N = 30;
    % Create blank figure for this step
    figure(j);
    % Linear Regression calcs
    x_input = time_vec.';
    y_{output} = log(I(2:31));
    x2 = x_{input.^2};
    xy = x_{input} \cdot y_{output};
    x_avg = mean(x_input);
    y_avg = mean(y_output);
    a1 = (N*sum(xy)) - (sum(x_input))*(sum(y_output));
    a1 = a1 / (N*sum(x2) - (sum(x_input)^2));
    a0 = y_avg - (a1*x_avg);
    %Graphing to double check visually
    y_graph = a0 + (time_vec.*a1);
    plot(x_input, y_graph, 'r');
    title('Linear Least Sq Regression, 30-day period');
    xlabel('Time');
    ylabel('Population');
    grid on;
    hold on
    scatter(x_input,y_output)
    legend('Estimated Regression Model', 'True data, I(t) function');
    %Finding IO and beta
    % IO calcs
    I0_{est_30} = exp(a0);
    % Beta calc
    k = a1;
    N = 1000;
    beta_est_30 = (N*(k+gam_true))/S0;
```

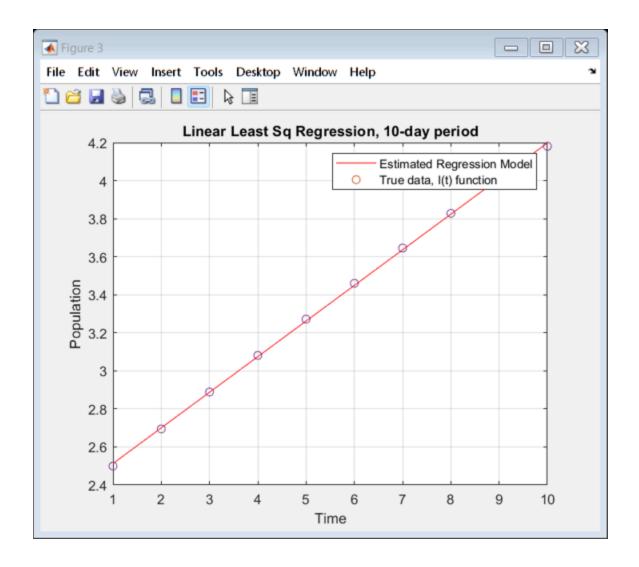
```
elseif j == 3
        % Parameter sets
        h = 1;
        S0 = 990;
        I0 = 10;
        R0 = 0;
        T = 10;
        time vec = 1:h:T;
        steps = length(time_vec);
        beta_true = 0.3;
        qam true = 0.1;
        N = 10;
        % Create blank figure for this step
        figure(j);
        % Linear Regression calcs
        x_input = time_vec.';
        y_{output} = log(I(2:11));
        x2 = x_{input.^2;}
        xy = x_input .* y_output;
        x avq = mean(x input);
        y_avg = mean(y_output);
        a1 = (N*sum(xy)) - (sum(x_input))*(sum(y_output));
        a1 = a1 / (N*sum(x2) - (sum(x_input)^2));
        a0 = y_avg - (a1*x_avg);
        %Graphing to double check visually
        y_graph = a0 + (time_vec.*a1);
        plot(x_input, y_graph, 'r');
        title('Linear Least Sq Regression, 10-day period');
        xlabel('Time');
        ylabel('Population');
        grid on;
        hold on
        scatter(x_input,y_output)
        legend('Estimated Regression Model', 'True data, I(t) function')
        %Finding IO and beta
        % IO calcs
        I0_{est_10} = exp(a0);
        % Beta calc
        k = a1;
        N = 1000;
        beta_est_10 = (N*(k+gam_true))/S0;
    end
end
```

Function library

```
% Runge-Kutta
function [S, I, R] = runge_kutta(S0, I0, R0, beta, gamma, h, steps)
                           S = zeros(steps, 1);
                           I = zeros(steps, 1);
                          R = zeros(steps, 1);
                           % initial conditions
                           S(1) = S0;
                           I(1) = I0;
                          R(1) = R0;
                           % Total pop
                          N = S0 + I0 + R0;
                           for t = 1:steps-1
                                                       % k1
                                                      dS1 = -beta * S(t) * I(t) / N;
                                                      dI1 = beta * S(t) * I(t) / N - gamma * I(t);
                                                      dR1 = gamma * I(t);
                                                      % k2
                                                      dS2 = -beta * (S(t) + h*dS1/2) * (I(t) + h*dI1/2) / N;
                                                      dI2 = beta * (S(t) + h*dS1/2) * (I(t) + h*dI1/2) / N - gamma * (I(t) + h*dI1/2) / N - gamma
      h*dI1/2);
                                                      dR2 = gamma * (I(t) + h*dI1/2);
                                                      % k3
                                                      dS3 = -beta * (S(t) + h*dS2/2) * (I(t) + h*dI2/2) / N;
                                                      dI3 = beta * (S(t) + h*dS2/2) * (I(t) + h*dI2/2) / N - gamma * (I(t) + h*dI2/2) / N - gamma
     h*dI2/2);
                                                      dR3 = gamma * (I(t) + h*dI2/2);
                                                      % k4
                                                      dS4 = -beta * (S(t) + h*dS3) * (I(t) + h*dI3) / N;
                                                      dI4 = beta * (S(t) + h*dS3) * (I(t) + h*dI3) / N - gamma * (I(t) + h*dI3
     h*dI3);
                                                      dR4 = gamma * (I(t) + h*dI3);
                                                      % Update SIR
                                                      S(t+1) = S(t) + h * (dS1 + 2*dS2 + 2*dS3 + dS4) / 6;
                                                      I(t+1) = I(t) + h * (dI1 + 2*dI2 + 2*dI3 + dI4) / 6;
                                                      R(t+1) = R(t) + h * (dR1 + 2*dR2 + 2*dR3 + dR4) / 6;
                            end
end
```







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