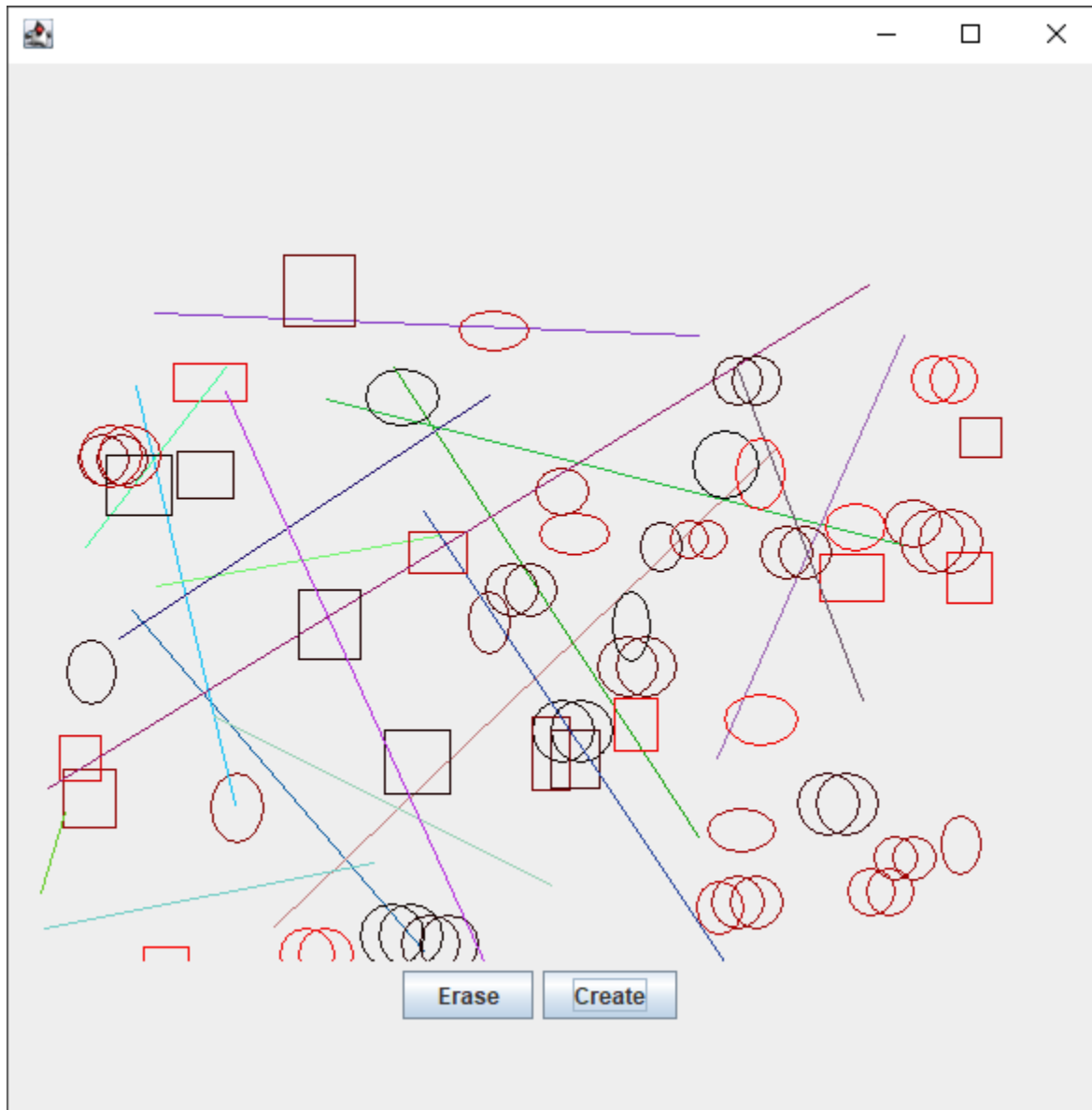
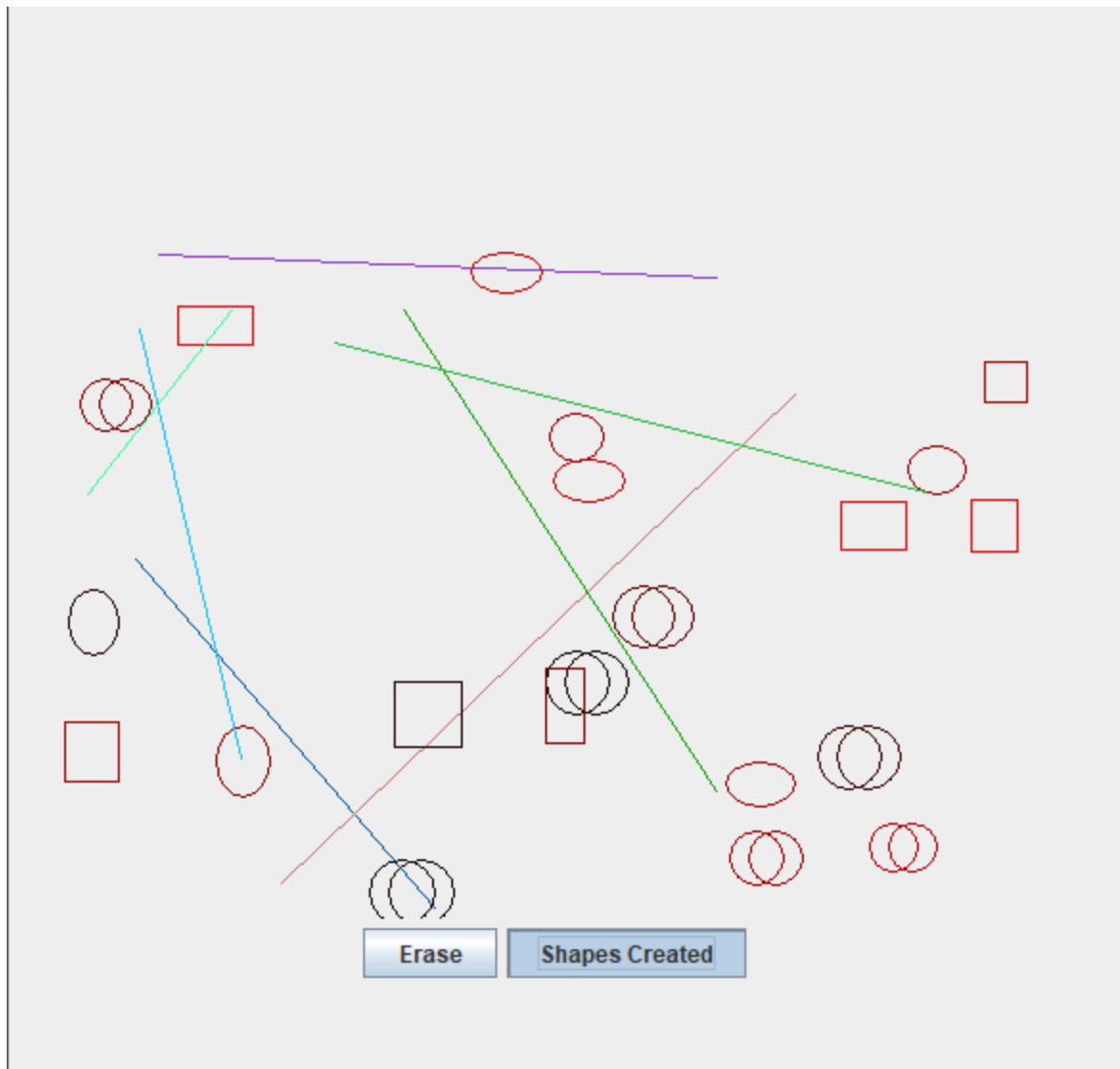


Noah Streveler

Assignment 10





```
import java.awt.*;  
import java.awt.event.*;  
import java.awt.geom.*;  
import javax.swing.*;  
import javax.swing.border.Border;  
  
import java.util.*;  
  
public interface FrameBuilder {
```

```
JPanel buildTopPanel();  
JPanel buildBottomPanel();  
JFrame buildAppFrame(String title);  
}
```

```
class Composite implements FrameBuilder, ActionListener{  
    String[] labels = {"Create", "Erase"};  
    ArrayList<JButton> buttons = new ArrayList<JButton>();  
    JTextArea output;  
    ArrayList<IShape> shapes = new ArrayList<IShape>();  
    JFrame frame;  
    JPanel buttonPanel, displayPanel;  
  
    @Override  
    public JPanel buildTopPanel() {  
        displayPanel = new JPanel();  
        displayPanel.setBounds(10, 100, 550, 380);  
        return displayPanel;  
    }  
  
    @Override  
    public JPanel buildBottomPanel() {  
        buttonPanel = new JPanel();  
        buttonPanel.setBounds(10, 480, 550, 80);  
        JButton eraseB = new JButton("Erase");  
        eraseB.setPreferredSize(new Dimension(70,26));  
        eraseB.addActionListener(this);  
    }  
}
```

```

        IBtn createB = new ShallowBtn(new DeepBtn());
        buttonPanel.add(eraseB);
        buttonPanel.add(createB.create("Button created by an appoxy.."));
        return buttonPanel;
    }

```

@Override

```

public JFrame buildAppFrame(String title) {
    frame = new JFrame();
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.setLayout(null);
    frame.setSize(600, 600);
    frame.setVisible(true);
    return frame;
}

```

@Override

```

public void actionPerformed(ActionEvent e) {
    String text = ((JButton) e.getSource()).getText();
    if(text.equalsIgnoreCase("erase")){
        shapes.clear();
    }
    repaint();
}

```

```

public void repaint(){

```

```
        buttonPanel.repaint();
    }
}
```

```
interface IBtn {
    JButton create(String str);
}
```

```
class DeepBtn implements IBtn{
    ArrayList<IShape> shapes = new ArrayList<IShape>();
    @Override
    public JButton create(String str) {
        JButton btn = new JButton(str);
        btn.addMouseListener(new MouseAdapter() {
            String text;
            @Override
            public void mousePressed(MouseEvent e) {
                JButton btn = (JButton) e.getSource();
                text = btn.getText();
                btn.setText("Shapes Created");
                if(text.equalsIgnoreCase("create")) {
                    shapes.add(new SimpleCircle());
                    shapes.add(new SimpleRectangle());
                    shapes.add(new SimpleLine());
                    shapes.add(new DoubleCircle());
                }
                else if(text.equalsIgnoreCase("erase")){
```

```

        shapes.clear();
    }
}

@Override
public void mouseReleased(MouseEvent e) {
    JButton btn = (JButton) e.getSource();
    btn.setText(text);
}

});
return btn;
}
}

```

```

class ShallowBtn implements IBtn{
    IBtn proxyBtn;
    public ShallowBtn(IBtn real) {
        proxyBtn = real;
    }

    @Override
    public JButton create(String str) {
        return proxyBtn.create("Create");
    }
}

```

```
import java.awt.*;
import java.awt.event.*;
import java.awt.geom.*;
import javax.swing.*;
import java.util.*;

public class FrameDriver{
    Composite comp;
    JFrame frame;
    JPanel buttons, display;

    public static void main(String[] args) {
        FrameDriver start = new FrameDriver();
    }

    FrameDriver(){
        comp = new Composite();
        frame = comp.buildAppFrame("Shapes");
        display = comp.buildTopPanel();
        buttons = comp.buildBottomPanel();
        frame.add(buttons);
        frame.add(display);
    }
}
```

```
import java.awt.*;
import java.awt.event.*;
import java.awt.geom.*;
import javax.swing.*;
import java.util.*;
```

```
import javax.swing.*;
```

```
public interface IShape {
    FrameDriver start = new FrameDriver();
    void draw(Graphics g);

    Color getColor();
}
```

```
class SimpleCircle implements IShape {

    SimpleCircle(){
        draw(start.display.getGraphics());
    }
}
```

```
@Override
```

```
public void draw(Graphics g) {
    Graphics2D g2 = (Graphics2D) g;
    g2.setColor(getColor());
    Random rand = new Random();
}
```



```

        Shape oval = new Ellipse2D.Double(rand.nextInt(500), rand.nextInt(400),
(int)(Math.random() * 20 + 20),(int)(Math.random() * 20 + 20));

        g2.draw(oval);
    }

    @Override
    public Color getColor() {
        Color c = new Color(((int)(Math.random() * 256 + 1)), ((int)(Math.random() * 5 +
1)), ((int)(Math.random() * 5 + 1)));
        return c;
    }
}

```

```

class SimpleRectangle implements IShape{

```

```

    SimpleRectangle(){
        draw(start.display.getGraphics());
    }

    @Override
    public void draw(Graphics g) {
        Graphics2D g2 = (Graphics2D) g;
        g2.setColor(getColor());
        Random rand = new Random();

        Shape rect = new Rectangle2D.Double(rand.nextInt(500), rand.nextInt(400),
(int)(Math.random() * 20 + 20),(int)(Math.random() * 20 + 20));
        g2.draw(rect);
    }
}

```

```

@Override

public Color getColor() {

    Color c = new Color(((int)(Math.random() * 256 + 1)), ((int)(Math.random() * 5 +
1)), ((int)(Math.random() * 5 + 1)));

    return c;

}
}

```

```

class SimpleLine implements IShape{

```

```

    SimpleLine(){

        draw(start.display.getGraphics());

    }

```

```

@Override

public void draw(Graphics g) {

    Graphics2D g2 = (Graphics2D) g;

    Random rand = new Random();

    g2.setColor(getColor());

    g2.drawLine(rand.nextInt(500), rand.nextInt(400),
rand.nextInt(500),rand.nextInt(400));

}

```

```

@Override

public Color getColor() {

    Color c = new Color(((int)(Math.random() * 255)), ((int)(Math.random() * 255)),
((int)(Math.random() * 255)));

```

```

        return c;
    }
}

```

class DoubleCircle implements IShape{

```

    DoubleCircle(){
        draw(start.display.getGraphics());
    }

```

@Override

```

public void draw(Graphics g) {
    Graphics2D g2 = (Graphics2D) g;
    g2.setColor(getColor());
    Random rand = new Random();
    int x = rand.nextInt(500);
    int y = rand.nextInt(400);
    int size = (int)(Math.random() * 20 + 20);
    Shape oval = new Ellipse2D.Double(x, y, size,size);
    g2.draw(oval);
    oval = new Ellipse2D.Double(x + 10, y, size,size);
    g2.draw(oval);
}

```

@Override

```

public Color getColor() {

```

```
        Color c = new Color(((int)(Math.random() * 256 + 1)), ((int)(Math.random() * 5 +  
1)), ((int)(Math.random() * 5 + 1)));  
        return c;  
    }  
}
```