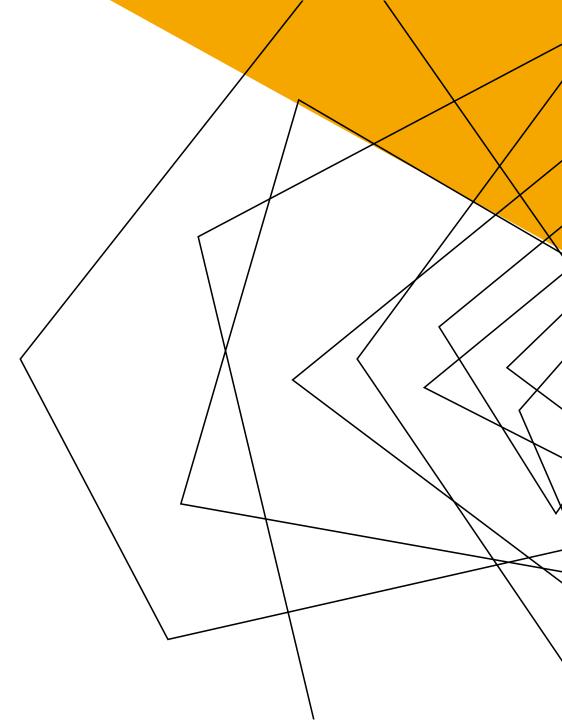


CSCI 3308
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## **Description of Buff Bets**

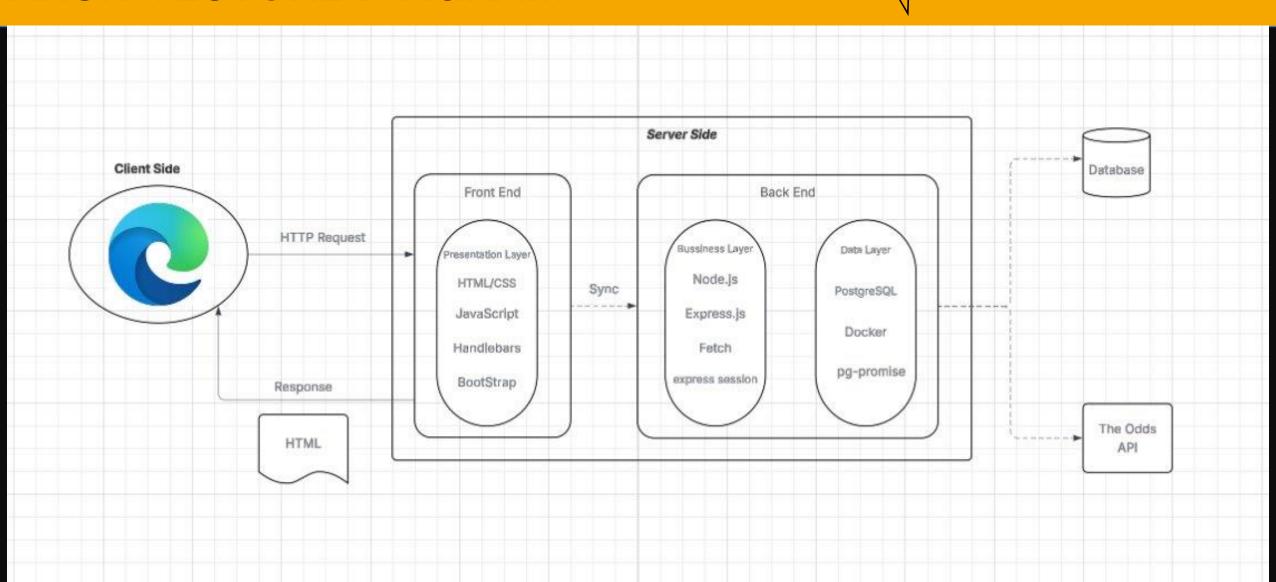
Buff Bets is a CU Boulder-themed sports betting platform where users can place virtual bets on everything from CU athletics to major pro sports like the NFL, NBA, and MLB. Inspired by DraftKings but designed for students, Buff Bets offers a risk-free, competitive environment where you can connect with friends, compare bets, and show off your sports knowledge. With real-time odds, a sleek interface, and social features that make it easy to challenge your friends, Buff Bets brings the excitement of sports betting to campus without the risk, but with all the pride! SKO BUFFS!



# **Tools Used**



### **ARCHITECTURE DIAGRAM**



#### CHALLENGES FACED

#### API

For obtaining the scores, you can only access scores by sports, and not events, which led to a restructure of the API endpoint. Solving this issue led to an API call for each sport rather than each event.

#### Friends

With a solid foundation of a database, the majority of the friend's implementation was pretty straightforward, however it took a considerable amount of time workshopping to find just the right queries to find a friend of user, then find their id, then find their bets and finally tally those bets. Integrating between three tables of information was no easy task but through determination and long hours we managed to get the information exactly how we needed it. Of course, there were more hiccups along the way including syntax errors that wouldn't raise an error which became hard to find and difficulties with the displaying of the information, but all was resolved and now we have a working friend database and page.

#### Database Design

Initially, our database schema was overly simplistic and lacked proper normalization. Too much data was stored in a single table, resulting in redundancy and inefficient queries. To resolve this, we redesigned the schema with a more structured and normalized approach, reducing duplication and minimizing join-related issues.

#### Docker

Setting up Docker for local development was initially difficult. The Node.js server wasn't connecting to the PostgreSQL container. Environment variables weren't loading correctly, causing connection failures. We resolved the issue by properly configuring our docker-compose.yaml file to ensure both services shared the same network and confirmed the DB\_HOST was set to the database container's name. Running docker-compose down -v helped reset volumes when the containers became desynchronized, and docker-compose up --build ensured that rebuilds consistently applied updates.

# FUTURE SCOPE/ENHANCEMENTS

#### Real time Odds/ Scores:

- Integrate WebSocket support to display live scores and have live odds as game progresses
- This will make the betting experience more dynamic and captivating for our users

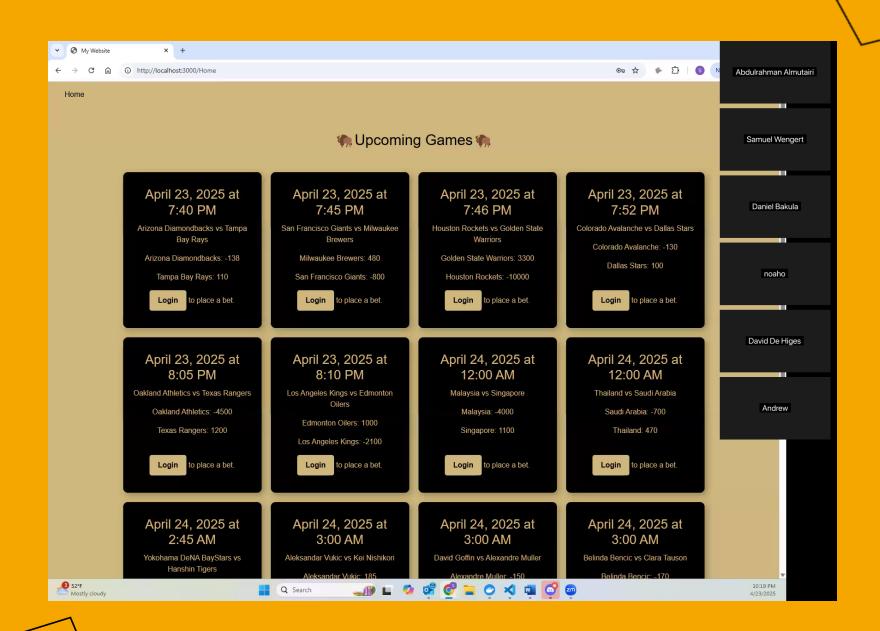
# Leaderboard and enhanced social features:

- Add leaderboards that ranks users based on a variety of options (Bets won, Winnings) Additionally can add visual cues for ranks
- Boosts user captivation, promotes friendly competition and promotes long-term usage

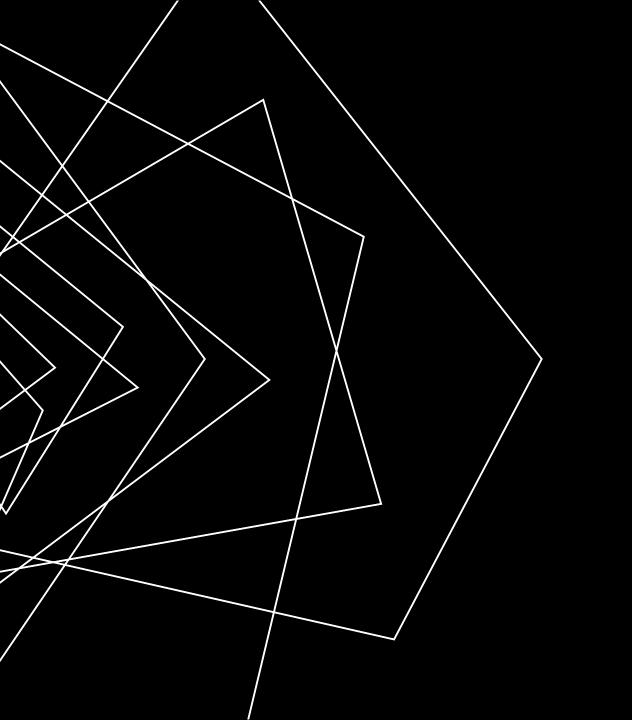
#### **Mobile App:**

- Make the application accessible from mobile devices. Allow users to place bets, view friends' activity, and track their virtual earnings from anywhere.
- Will make application more accessible to more users, as well as attract more users

## **Project demo**



7



# Thank you!

ANY QUESTIONS?