#### **Threat Model:**

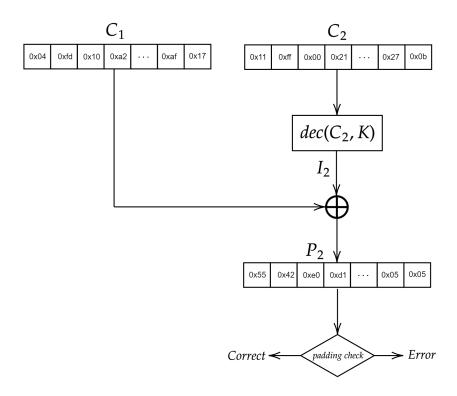
- Say we captured 2 ciphertexts  $C_1$ ,  $C_2$  from server S to client A
- lacktriangle We don't know the server key K thus we cannot decrypt and recover  $P_1, P_2$
- ightharpoonup We can however send  $C_1$ ,  $C_2$  to the server for decryption
- Note that sending  $C_1$ ,  $C_2$  is not dangerous: the server will decrypt them and reply with message:  ${\decryption\_ok}$

#### Attack Idea:

- ightharpoonup We will keep block  $C_2$  constant
- ightharpoonup We will modify block  $C_1$  in order to to cause a padding error in the server!
- ▶ The goal is to recover  $P_1, P_2$



▶ Server workflow with the original ciphertext blocks  $C_1$ ,  $C_2$ 



- lacktriangledown  $C_2$  gets decrypted producing  $\emph{I}_2$  and  $\emph{P}_2=\emph{I}_2\oplus\emph{C}_1$
- ► The padding is checked returning potential error messages

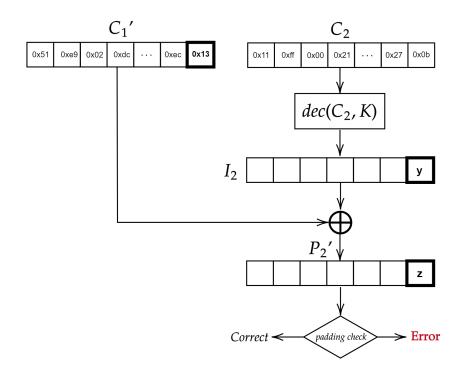


- ▶ This attack scenario offers oracle access to the server
- The oracle offers a single bit of information about the decryption e.g. padding correct <decryption\_ok> or paddding error <incorrect\_padding>

$$oracle(IV, C_1, C_2) = \begin{cases} 0, & \text{if there is a padding error} \\ 1, & \text{if there is no padding error} \end{cases}$$



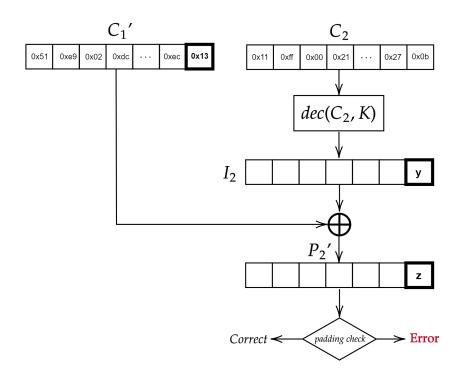
lacktriangle We now replace  $C_1$  with a random value  $C_1'$ 



- $ightharpoonup I_2$  remains the constant because  $C_2$  is constant
- $P_2$  is replaced by  $P_2'$  because  $P_2' = I_2 \oplus C_1'$



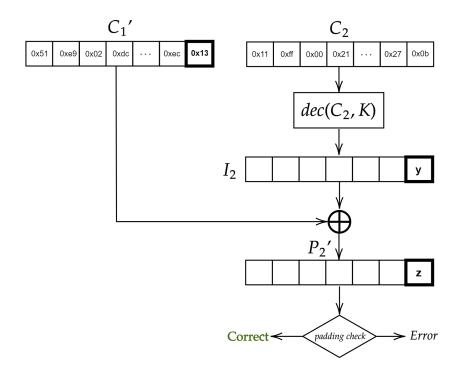
ightharpoonup Can we learn the value of byte z when the oracle returns 0 (error)?



▶ No! The value z cannot be substantially narrowed down



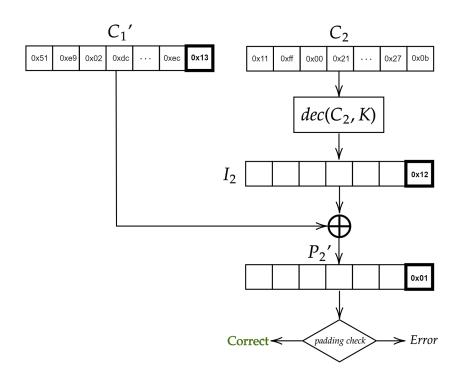
ightharpoonup Can we learn the value of byte z when the oracle returns 1 (correct)?



Yes! The value z must be part of one of the valid paddings: i.e. z = 0x01 or z = 0x02 or . . . or z = 0x0f



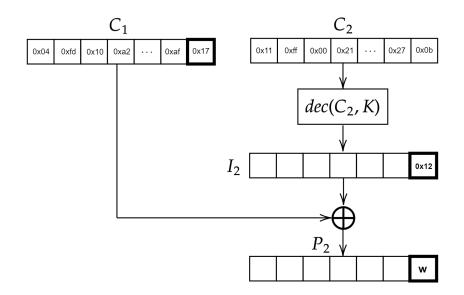
Let's assume that  $z = 0 \times 01$  (single-byte padding) This is one of the valid paddings (we will cover the other cases later)



We can now easily compute the last byte of  $I_2$  $y = 0x13 \oplus 0x01 = 0x12$ 



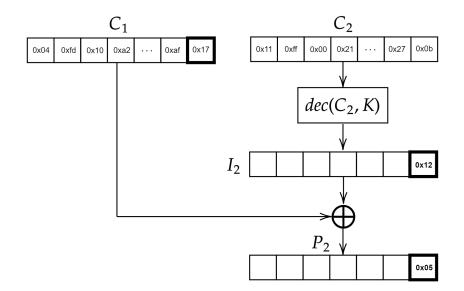
We now return to the original ciphertext blocks  $C_1$ ,  $C_2$  i.e. we no longer use the modified block  $C_1'$ 



- Notice that we have already found the last byte of  $I_2$
- Notice that  $I_2$  does not depend on  $C_1$  or  $C'_1$
- We can now compute the last byte of  $P_2$  $w = 0x17 \oplus 0x12 = 0x05$



ightharpoonup We have now recovered the last byte of  $P_2$ 





#### **Last-Byte Oracle:**

```
Input: Ciphertext blocks C_1, C_2 and IV, cipher block size b (in bytes)
   We denote with X(i) the ith byte of block X, i = 1, 2, ..., b
   Output: The last byte of plaintext block P_2 i.e. P_2(b)
 1 C_1' = generate\_random\_bytes(b) // create a random b-byte block C_1'
 2 for x = 0 until 255 do
        C_1'(b) = x // set the last byte of C_1' to x
 3
        reply = oracle([IV, C'_1, C_2]) // call the oracle
 4
 5
        if reply == 1 then
            x_{correct} = x // no padding error
            break
 7
        end
 8
 9 end
10 I_2(b) = x_{correct} \oplus 0x01 // recover the last byte of I_2
11 P_2(b) = I_2(b) \oplus C_1(b) // use the original C_1(b) to recover P_2(b)
```



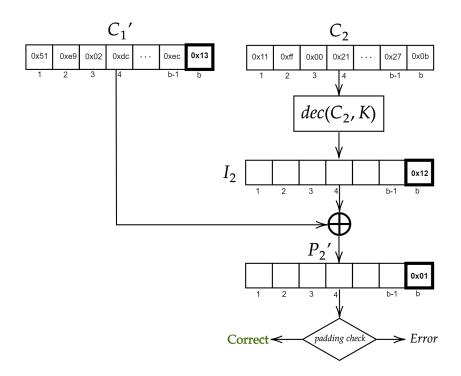
#### Last-Byte Oracle (extra check)

- ▶ When the oracle replies with 1, the padding is correct and in line 10 we assumed that the correct padding is 0x01
- Although 0x01 is the most likely one (due to randomly selecting  $C'_1$ ), we can also check for case  $[0x02 \ 0x02]$  or case  $[0x03 \ 0x03 \ 0x03]$  etc.
- We have found that the padding is correct when  $C_1' = [C_1'(1), C_1'(2), \dots, C_1'(b-1), x_{correct}]$
- ► How do we check that the correct padding is e.g. [0x02 0x02]?
- We flip a bit in  $C'_1(b-1)$  and send  $[IV, C'_1, C_2]$  to the oracle
  - If the oracle replies with 1, then altering  $C'_1(b-1)$  doesn't affect the padding. Thus the padding was 0x01 after all.
  - If the oracle replies with 0, then  $C'_1(b-1)$  affects the padding. Thus the padding can be  $[0x02\ 0x02]$  or  $[0x03\ 0x03\ 0x03]$  etc.
- ▶ To exclude the padding [0x03 0x03 0x03], we flip a bit in  $C_1'(b-2)$  and check the oracle again
- The process is repeated until the oracle replies with 1 or we reach and check  $C_1'(1)$



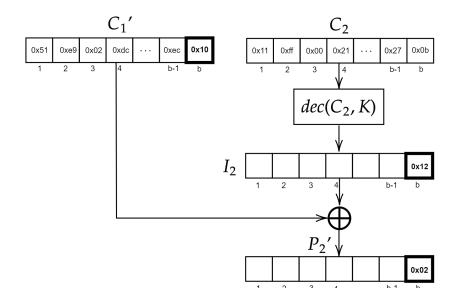
▶ The Last-Byte Oracle chooses the last byte of  $C_1'$  such that the 0x01 padding appears in the last byte of  $P_2'$  and then recovers the last byte of  $I_2$ 

i.e. it chooses  $C_1'(b)$  such that  $P_2'(b) = 0 \times 01$  and recovers  $I_2(b)$  where b is the input size of the block cipher



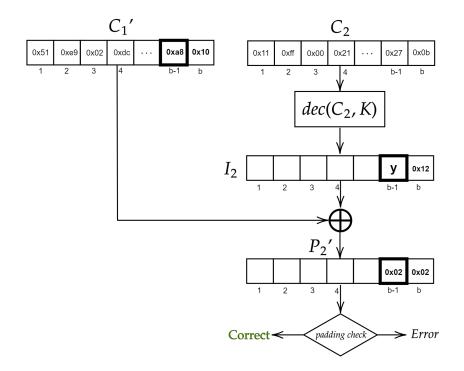


Since we now know  $I_2(b)$ , we can choose  $C_1'(b)$  such that  $P_2'(b) = 0 \times 02$   $P_2'(b) = 0 \times 02 \iff I_2(b) \oplus C_1'(b) = 0 \times 02 \iff C_1'(b) = 0 \times 12 \iff C_1'(b) = 0 \times 10$ 



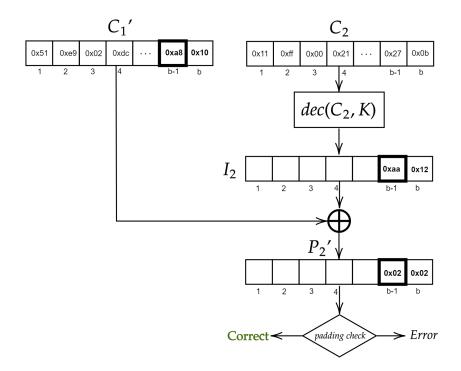


- lacksquare While  $P_2'(b)=0$ x02, we will vary  $C_1'(b-1)$  until  $P_2'(b-1)=0$ x02 as well
- The goal is to create the padding [0x02, 0x02] in bytes  $[P_2'(b-1), P_2'(b)]$  e.g. the valid padding [0x02, 0x02] is detected for  $C_1'(b-1) = 0xa8$



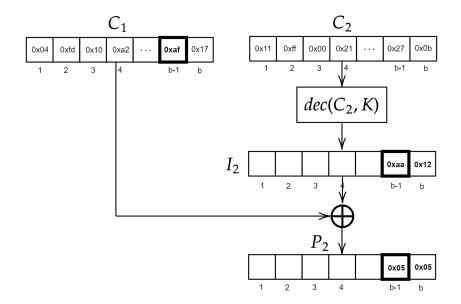


We can now compute  $I_2(b-1)=C_1'(b-1)\oplus 0$ x02=0xa $8\oplus 0$ x02=0xaa





- ▶ Having recovered  $I_2(b-1)$ , we go back to the original ciphertext block  $C_1$
- ightharpoonup We can compute  $P_2(b-1)=I_2(b-1)\oplus C_1(b-1)=0$ xaa $\oplus 0$ xaf=0x05



- We can continue this process by choosing  $[C'_1(b-2), C'_1(b-1), C'_1(b)]$  such that  $[P'_2(b-2), P'_2(b-1), P'_2(b))] = [0x03 0x03 0x03]$ . Then we can compute  $I_2(b-2)$  and use  $C_1(b-2)$  to recover  $P_2(b-2)$ .
- Repeating the process yields gradually all bytes of  $P_2$  and we refer to it as the Last-Block Oracle.



#### Final notes on the padding oracle attack:

- It is a chosen ciphertext attack that uses the padding check mechanism (and not the padding of the original ciphertext)
- ▶ It is possible in symmetric and public key cryptography
- It shows why computer security has a strange reputation
- It can be (partially) prevented by being careful with the error messages
- It can be prevented by stopping unauthorized decryption requests to the server

