

Innovative software engineer specializing in high-performance systems, AI integration, and intuitive user interfaces. Proficient in multiple programming paradigms with expertise in C++, Rust, Swift, and TypeScript.

Featured Projects

System Utilities & Monitoring

Developer Tools & Productivity

Content Management & Organization

Games & Interactive Entertainment

Knowledge Management & Learning

Educational Technology

Technical Expertise

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Languages

- C/C++
- Rust
- Swift
- Go
- JavaScript/TypeScript
- Python
- Julia
- Lua/VimScript
- C#
- Java
- AppleScript
- SQL
- HTML/CSS
- Bash/Shell

Frameworks & Tools

- SwiftUI
- Unity
- WebGL
- React/TailwindCSS
- Docker/K8s
- Git/CI/CD
- Neovim/VS Code
- Tree-sitter
- libgit2/OpenAI API
- Flask/SQLite
- UIKit