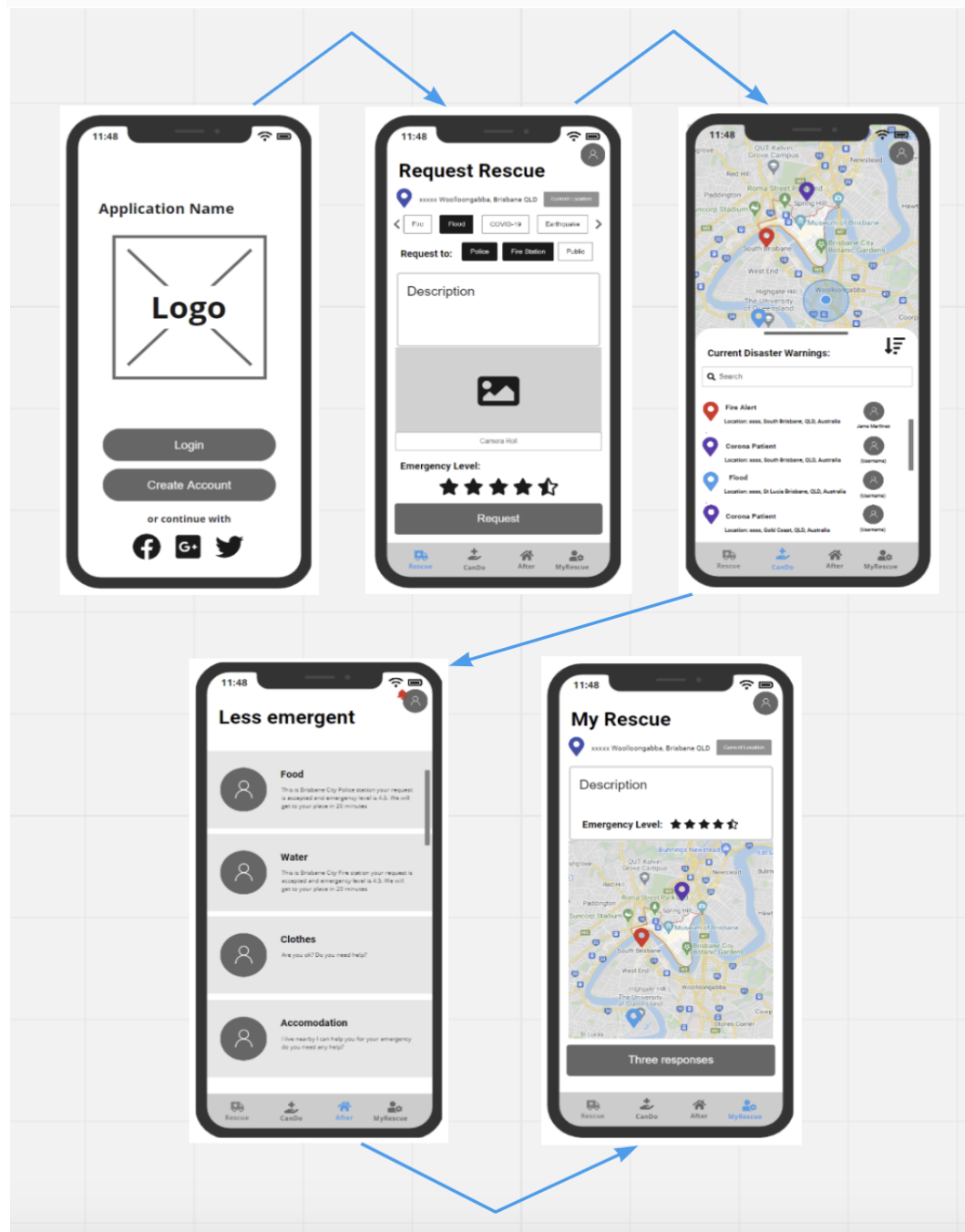


Low fidelity prototype description

After a series of background, target users and related content investigation and analysis, we have determined the idea and design idea of low fidelity prototype. When a user is in a natural disaster, such as a fire, he can use this software to publish a request to get help and replies from multiple organizations. At the same time, users can also see the requests nearby and the specific location of the release. Different types of requests correspond to different icon colours on the map, which is convenient for users to quickly distinguish. At the same time, users can also obtain information on necessary resources after the disaster, such as water, food and other materials. Then we draw a relatively clear and simple low fidelity prototype and provide interactive links to facilitate users' understanding and experience.



Interactive link:

<https://xd.adobe.com/view/eb9e63d5-ced6-4c2f-a1f1-256619257557-becd/>

The following are the detailed descriptions of each interface in the prototype.

