

[/linux-3.13.1/net/sched/sch_api.c](#)

```
extern struct pid *find_vpid(int);
extern struct task_struct *find_task_by_pid(int);
```

s64 get_current_dilated_time(struct task_struct *task)

```
{
    s64 temp_past_physical_time;
    struct timeval tv;
    s64 virt_start_time;
    s64 freeze_time;
    s64 task_past_physical_time;
    s64 past_virtual_time;
    int dilation_factor;
    s64 now;

    do_gettimeofday(&tv);
    now = timeval_to_ns(&tv);

    if(task == NULL)
        return now;

    virt_start_time = task->virt_start_time;
    freeze_time = task->freeze_time;
    task_past_physical_time = task->past_physical_time;
    past_virtual_time = task->past_virtual_time;
    dilation_factor = task->dilation_factor;

    if(virt_start_time > 0){

        s32 rem;
        s64 real_running_time;
        s64 dilated_running_time;
        real_running_time = now - virt_start_time;
        if (freeze_time != 0)
            temp_past_physical_time = task_past_physical_time + (now - freeze_time);
        else
            temp_past_physical_time = task_past_physical_time;

        if (dilation_factor > 0) {
            dilated_running_time = div_s64_rem(
                (real_running_time -
temp_past_physical_time)*1000 ,dilation_factor,&rem) + past_virtual_time;

            now = dilated_running_time + virt_start_time;
```

```

    }
    else if (dilation_factor < 0) {
        dilated_running_time = div_s64_rem( (real_running_time -
temp_past_physical_time)*(dilation_factor*-1),1000,&rem) + past_virtual_time;
        now = dilated_running_time + virt_start_time;

    }
    else {
        dilated_running_time = (real_running_time - temp_past_physical_time) +
past_virtual_time;
        now = dilated_running_time + virt_start_time;
    }

}

return now;

}

```

```
EXPORT_SYMBOL(get_current_dilated_time);
```

```
struct task_struct * get_task_struct_from_qdisc(struct Qdisc * qdisc) {
```

```

    struct netem_sched_data *q = qdisc_priv(qdisc);
    struct qdisc_watchdog * wd = &q->watchdog;
    struct pid *owner_pid;
    struct task_struct * result;

    if(wd->owner_pid > 0) {

        owner_pid = wd->owner_pid;
        result = pid_task(owner_pid, PIDTYPE_PID);
        return result;

    }

    if(qdisc != NULL) {
        if(qdisc->dev_queue != NULL) {
            if(qdisc->dev_queue->dev != NULL) {
                read_lock(&dev_base_lock);
                if(qdisc->dev_queue->dev->owner_pid > 0) {
                    owner_pid = qdisc->dev_queue->dev->owner_pid;
                    read_unlock(&dev_base_lock);
                    result = pid_task(owner_pid, PIDTYPE_PID);
                }
            }
        }
    }
}

```

```

        if(result != NULL) {
            wd->owner_pid = owner_pid;
        }
        return result;
    }
    read_unlock(&dev_base_lock);
}
}
}

return NULL;
}

```

static enum hrtimer_restart qdisc_watchdog_dilated(struct hrtimer *timer)

```

{

    struct netem_skb_cb * cb = NULL;
    struct task_struct * pkt_owner = NULL;
    s64 current_dilated_time = 0;
    struct qdisc_watchdog *wd = container_of(timer, struct qdisc_watchdog, timer_dilated);

    if(wd->skb == NULL)
        cb = NULL;
    else
        cb = netem_skb_cb(wd->skb);

    pkt_owner = get_task_struct_from_qdisc(wd->qdisc);

    if (pkt_owner == NULL || cb == NULL)
    {

        if(pkt_owner == NULL)
            printk(KERN_INFO "Netem: pkt_owner is null. Maybe sending early. Pid = %d\n",
wd->owner_pid);

        if(cb == NULL)
            printk(KERN_INFO "Netem: cb is null. Maybe sending early. Pid = %d\n",
wd->owner_pid);

        qdisc_unthrottled(wd->qdisc);
        __netif_schedule(qdisc_root(wd->qdisc));
        return HRTIMER_NORESTART;
    }
}

```

```

current_dilated_time = get_current_dilated_time(pkt_owner);

if (PSCHED_NS2TICKS(current_dilated_time) >= cb->time_to_send)
{
    qdisc_unthrottled(wd->qdisc);
    __netif_schedule(qdisc_root(wd->qdisc));

    return HRTIMER_NORESTART;
}
else
{
    hrtimer_forward_now(timer, ns_to_ktime(1000000));
    return HRTIMER_RESTART;
}
}

```

EXPORT_SYMBOL(get_task_struct_from_qdisc);

void qdisc_watchdog_schedule_ns_dilated(struct qdisc_watchdog *wd, u64 expires)

```

{
    if (test_bit(__QDISC_STATE_DEACTIVATED,
                &qdisc_root_sleeping(wd->qdisc)->state))
        return;

    qdisc_throttled(wd->qdisc);

    hrtimer_start(&wd->timer_dilated,
                  ns_to_ktime(1000000),
                  HRTIMER_MODE_REL);
}

```

EXPORT_SYMBOL(qdisc_watchdog_schedule_ns_dilated);

/linux-3.13.1/net/sched/sch_netem.c

```

struct netem_sched_data
struct netem_skb_cb
static inline struct netem_skb_cb *netem_skb_cb(struct sk_buff *skb)

...time_to_send...

```

...tstamp_save...

/linux-3.13.1/net/packet/af_packet.c

```
extern struct pid * find_vpid(int);  
extern s64 get_current_dilated_time(struct task_struct *);
```

/linux-3.13.1/include/net/pkt_sched.h

```
struct netem_skb_cb  
static inline struct netem_skb_cb *netem_skb_cb(struct sk_buff *skb)  
struct qdisc_watchdog(MODIFIED)  
struct netem_sched_data
```

```
static inline void qdisc_watchdog_schedule_dilated(struct qdisc_watchdog *wd,  
psched_time_t expires)
```