



+area: Renc
+storage: (
+formula: (
+file_menu:
+open_file:
+save_file:
+create_fur
+updateFunc

-pen: QPainte
-center: QPoi
-pix_unite: (
-unite: QPoir
-base: QPoint

MainWindow

```
derArea*
)Vector<AbstractFunction* >
)LineEdit*
: QMenu*
```

: QAction*

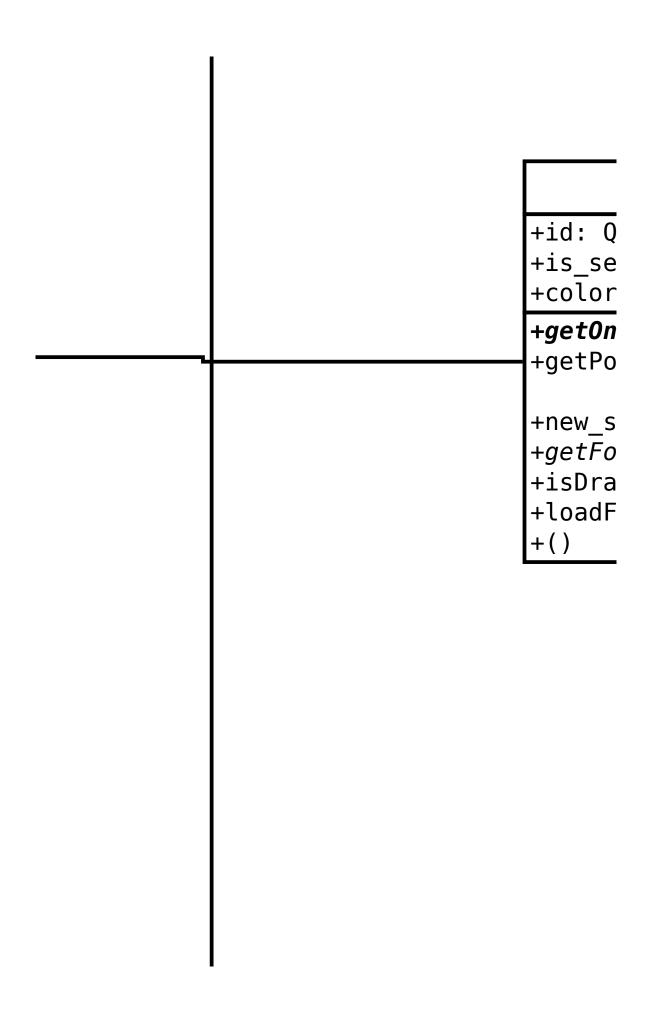
: QAction*

nction(QString): void

ctions(): void

RenderArea

```
er*
int
)PointF
itF
```



Abstract Enction

String

lected: bool

: QColor

ePoint(x:float): void

ints(min:float,max:float): std::pair<uns</pre>

QPointF*>

elect(func:AbstractFunciton*): void

rmula(): QString

wable(): bool

unction(formula:QString): QAbstractFunct

