# Summary

#### CSS works with Rules

```
h1 {
   color: red;
}
p {
   color: red;
}
```

### Different Types of Selectors

```
h1 {...}
.some-class {...}
[disabled] {...}
#some-id {...}
* {...}
```

### Properties & Values

- Long list of available Properties and Values
- Check MDN or comparable References
- Different Type of Values, depending on Properties

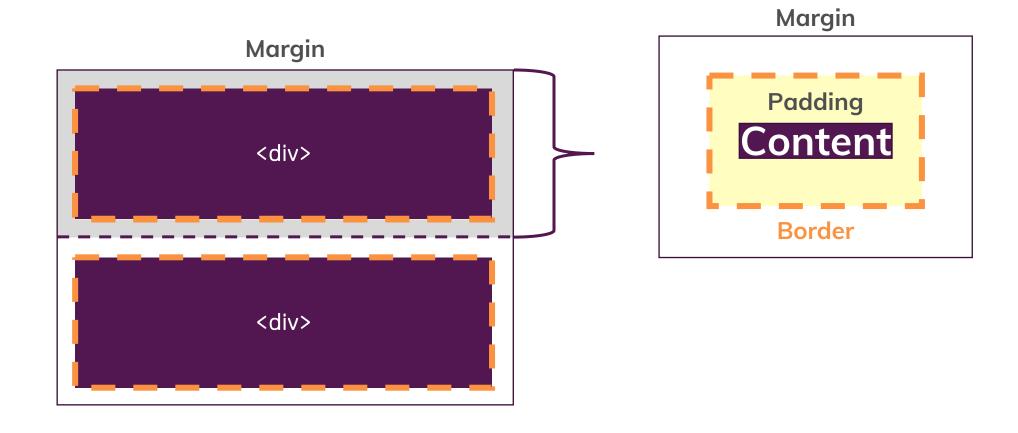
### Inheritance & Specifity

- Parent styles are generally inherited
- Multiple rules can apply to one element
- Specifity resolves "multiple rules" conflicts
- Inheritance defaults can be changed

#### Selectors with Combinators

```
div + p {
   color: red;
div ~ p {
   color: red;
div > p {
   color: red;
div p {
   color: red;
```

# The Box Model



# **Understanding Combinators**

```
+ Adjacent Sibling
```

```
div + p {
}
```



```
div ~ p {
}
```



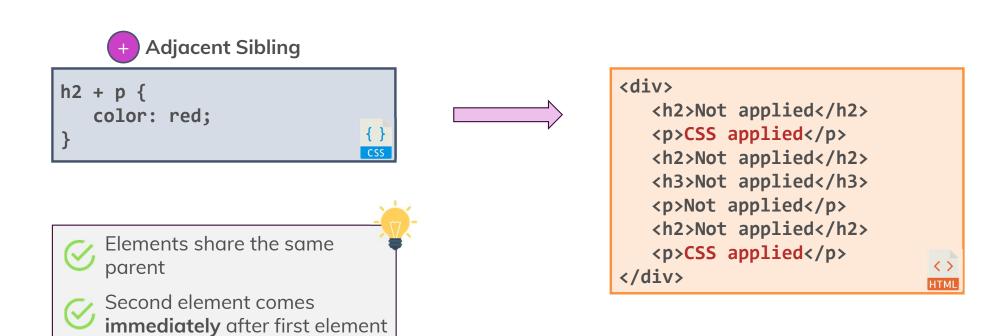
```
Child
```

```
div > p {
}
```

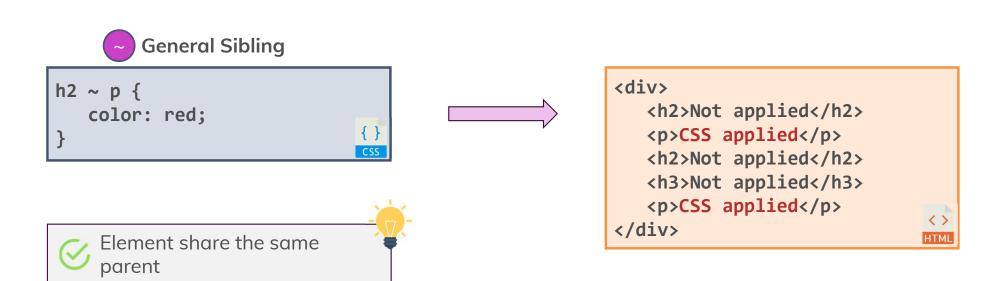
```
Descendant
```

```
div p {
}
```

## Combinators – Adjacent Sibling



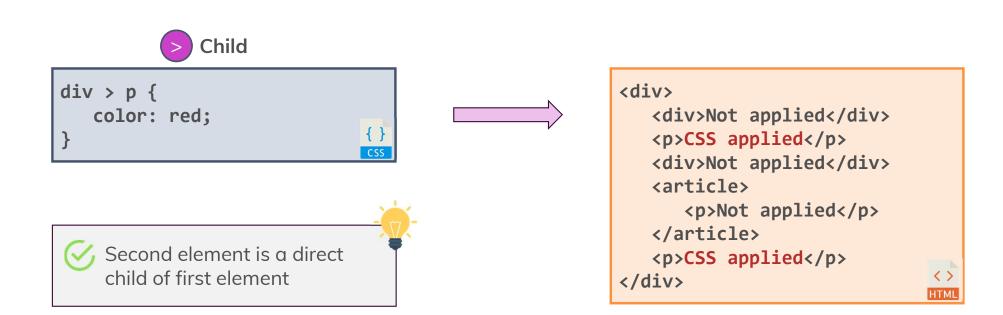
## Combinators – General Sibling



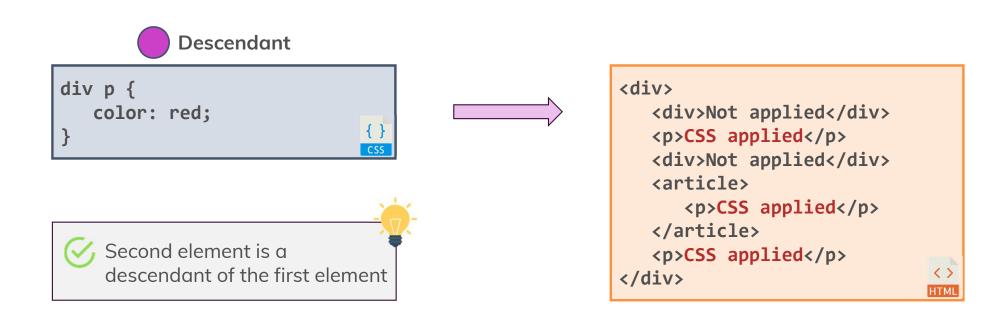
Second element comes after

first element

### Combinators - Child



### Combinators – Descendant



## **Inheritance**

```
div {
    color: red;
}

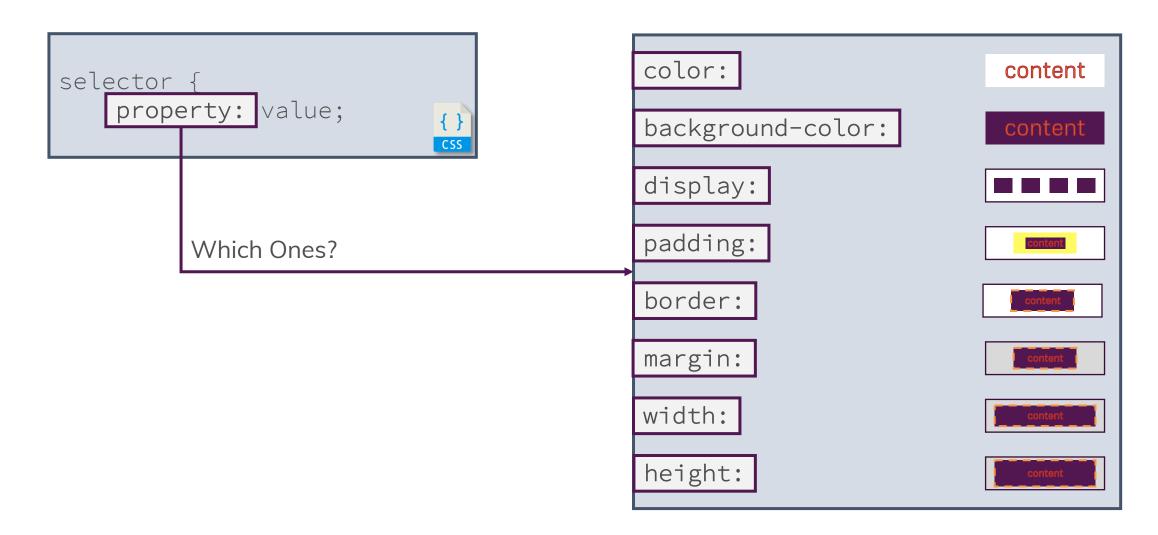
p {
    color: green;
}
```

Parent styles are inherited by

child elements if not overwritten!

```
<div>
  <div>
     <h1>Inherited!</h1>
  </div>
  Overwritten
  <div>Inherited!</div>
  <article>
     Overwritten
  </article>
  Overwritten
</div>
```

# **Properties Worth to Remember**



### More about Selectors



#### Elements

Set equal style for these elements

```
<h1>Our header</h1>
The Blog Post
<div>More Info</div>
```



```
h1 {
   color: red;
```

#### Classes

Set equal style for elements within the same class

```
<h1 class="blog-post">
Our header</h1>
The blog post
<div class="blog-post">
More info</div>
```

```
.blog-post {
  color: red;
```

#### Universal

```
<h1>Our header</h1>
The
blog post
```

```
* {
       Rarely use this one!
   color: rod
```

### More about Selectors





#### IDs

Set style to one specific element

```
<h1 id="main-title">Our header</h1>
```

```
#main-title {
   color: red;
}
```

#### Attributes

Set equal styles to all elements with attribute(s)

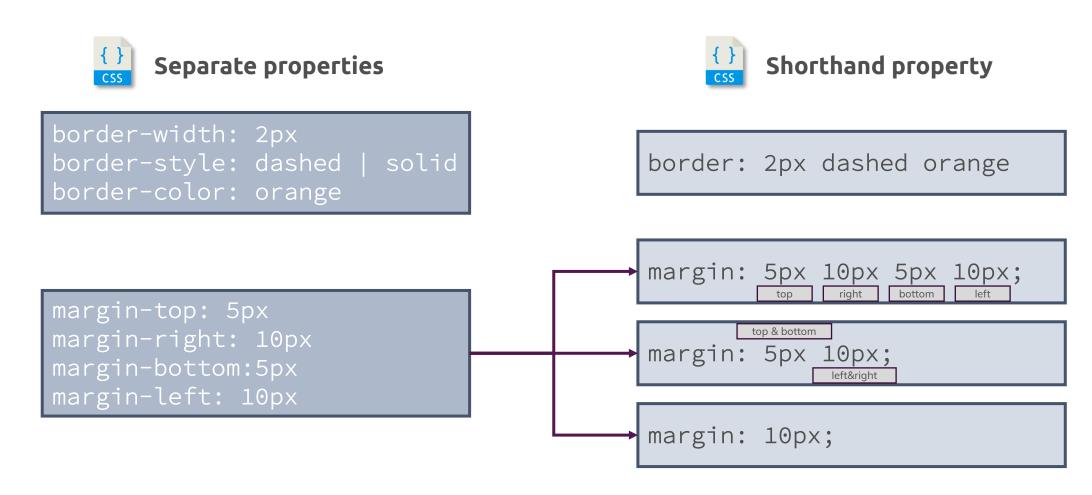
```
<button disabled>
        Click
</button>
```

```
[disabled] {
  color: red;
}
```

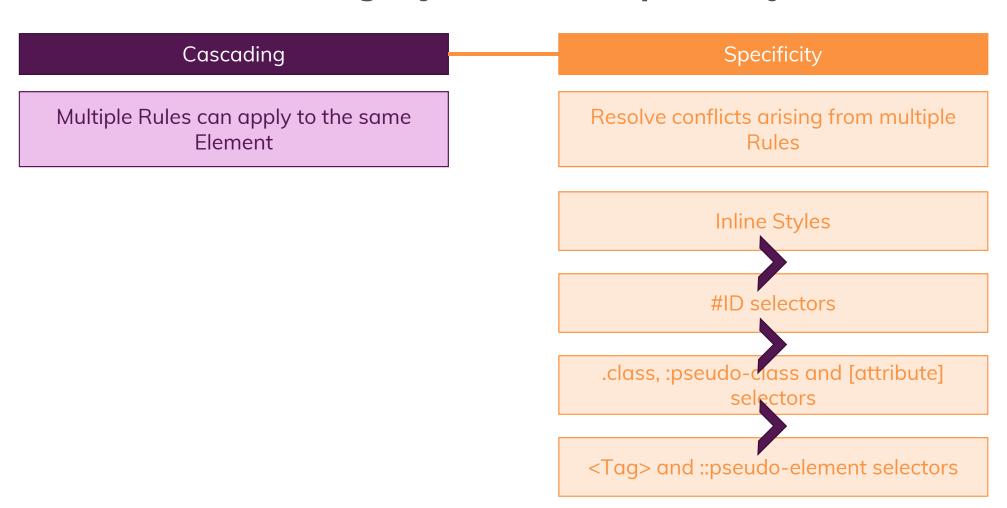
# **Shorthand Properties**



Combine values of multiple properties in a single property (the shorthand property)



## **Cascading Style Sheets & Specificity**



# **Cascading Style Sheets & Specificity**

#### Cascading

Multiple Rules can apply to the same Element

### Specificity

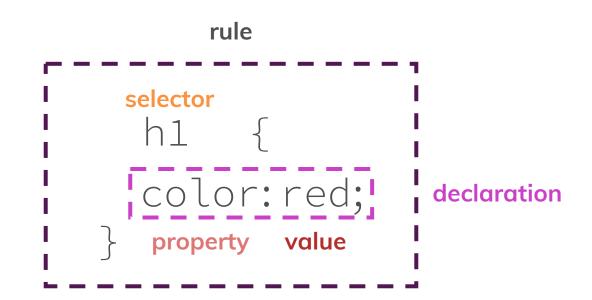
Resolve conflicts arising from multiple Rules

#### Selector Hierarchy

Directly applied Styles win over Inheritance

More specific Selector wins over less specific one

# Understanding the CSS Syntax



# **Value Types**

Values are tightly coupled to specific property!

Pre-defined Options

Colors

Length, Sizes & Numbers

Functions

display: block;

background: red;

height: 100px;

background:
 url(...);

overflow: auto;

color: #fa923f;

width: 20%;

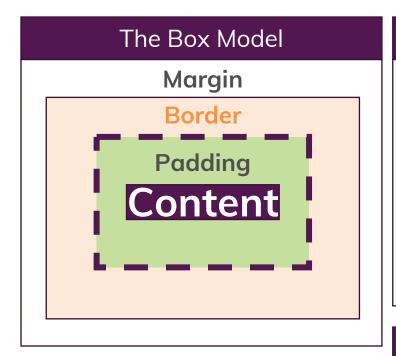
transform:
scale(...);

color: #ccc;

order: 1;

Possible Values can be found in CSS References (e.g. MDN)!

# Summary



### Styling Width & Height

- px or % (or other units)
- % refers to container
- width and height
- box-sizing can be content-box (default) or border-box

### The "display" Property

- Control behavior (block vs inline) of elements
- Mix behavior via inlineblock
- Remove elements via none

#### Pseudo Classes & Elements

:hover

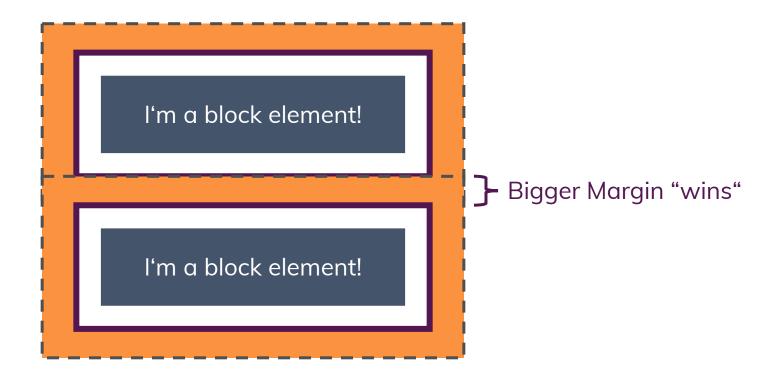
:active

:first-of-type

::after

::first-letter

# Margin Collapsing



In General: Use either margin-top or margin-bottom

# Summary

#### **CSS Class Selectors**

- You can apply more than one class to an element
- You can chain selectors (e.g. a.active, .priority.highlighted)
- Class selectors are the most-used type of CSS selectors

### !important

Important: Don't use
 !important in 99% of cases

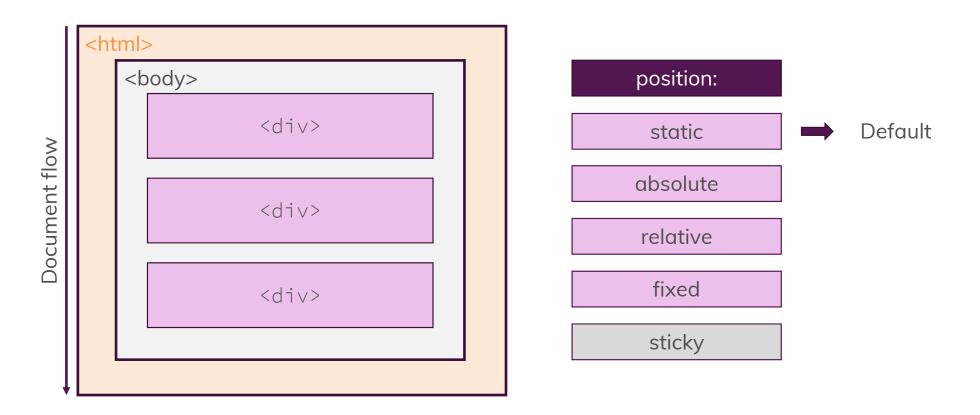
#### Pseudo Selectors & :not

- You use the same pseudoselectors in most cases (:hover, :active)
- Explore your possibilities to solve edge cases with ease
- Use :not with caution but when needed to exclude certain elements

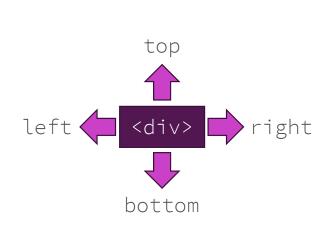
# **Positioning**

How to change the position of elements

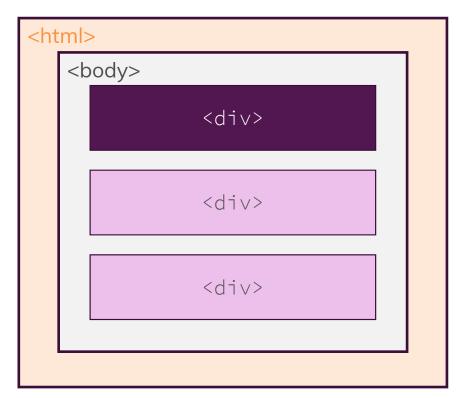
# **Positioning Elements**



# **Changing the Position**



Document Flow



### **Summary**

#### The "position" Property

static (default)
fixed
absolute
relative
sticky

#### Positioning Context

- Defines the anchor point for your position change
- The viewport for fixed
- Another element for absolute
- The element itself for relative
- The viewport and another element for sticky

#### The "Document Flow"

- The default positioning behaviour of html elements
- Can be changed with position
- Elements can remain in the document flow or be excluded from it

#### **Stacking Context**

- Created when applying fixed/ sticky or absolute/ relative in combination with z-index
- Defines stacking behaviour of child elements

### Moving Elements

- top
- bottom
- left
- right

#### **Z-Index**

- Changes the default element positioning along the z-axis
- auto (0) as default value
- Changes only possible when position is applied
- Larger value = element is positioned on top of other elements

# **Summary**

### The "background" Property

background-image background-color background-position background-size background-origin background-clip background-repeat background-attachment

#### Gradients

- Linear and radial gradients
- Linear gradients: Direction + color stops
- Radial gradients: shape, size, position and color stops

### The "background" Shorthand

- Watch out for background-position and background-size (center/cover)
- As all shorthands:
   Overwrites other properties

### Multiple Backgrounds

- You can stack background images (only one solid color which has to be at the bottom)
- Using transparency can create cool effects

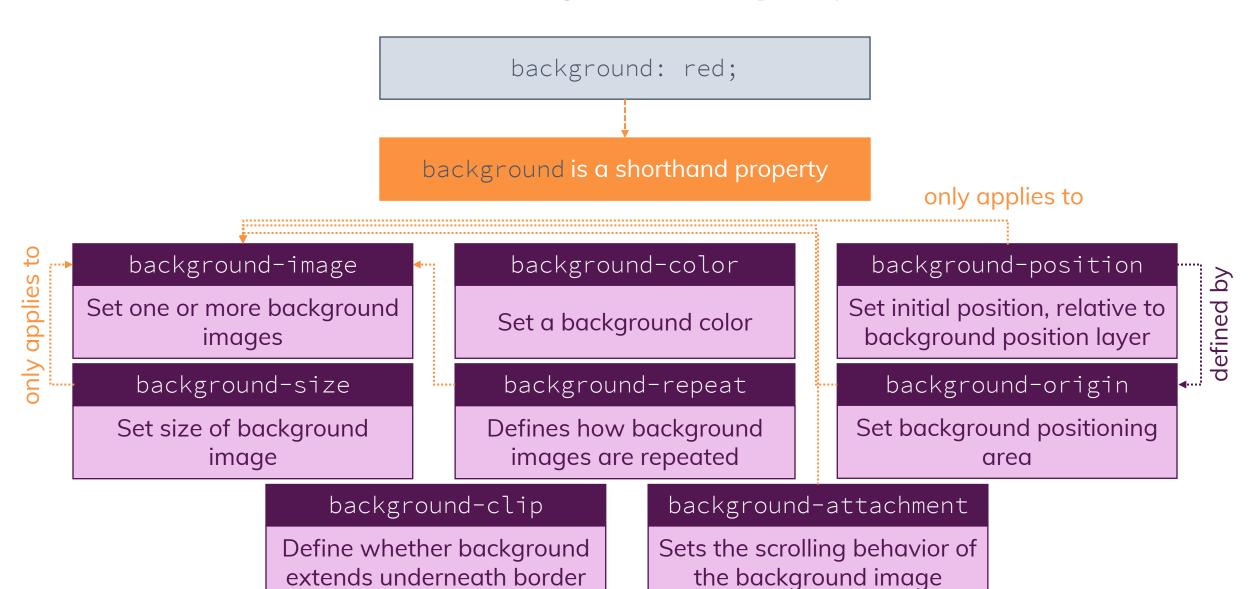
#### Filters

- Easily add visual effects to boxes
- Affect all content

### <img> vs background-image

- <img> is better for accessibility but way more difficult to style
- background-image can be sized and positioned easier

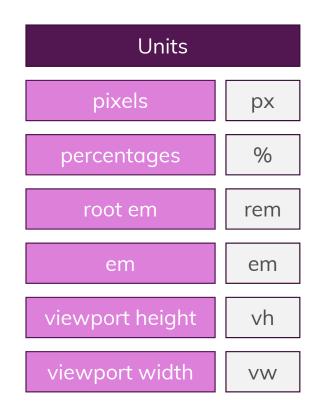
# The Background Property

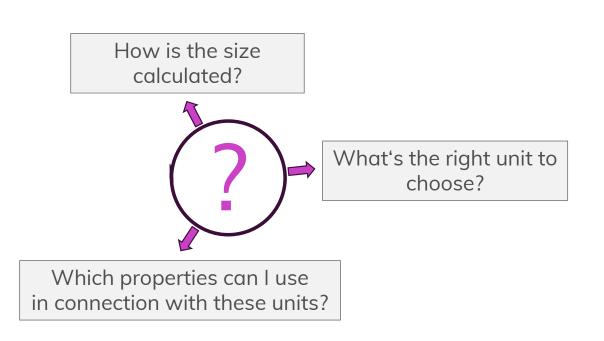


# Dimensions, Sizes & Units

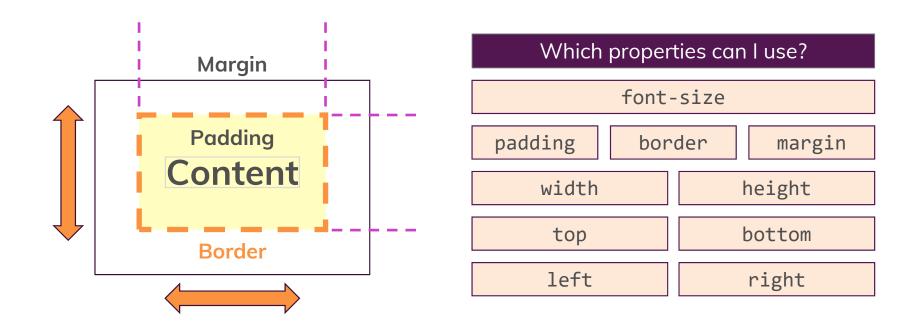
Because there is more than "px"

# Pixels, Percentages & More





### Where Units Matter

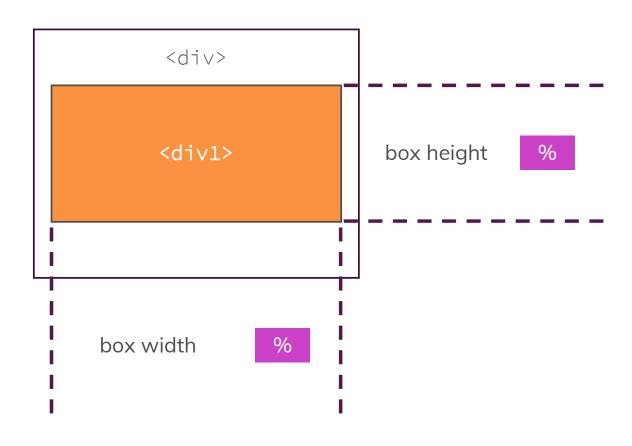


# How is the Size Calculated?

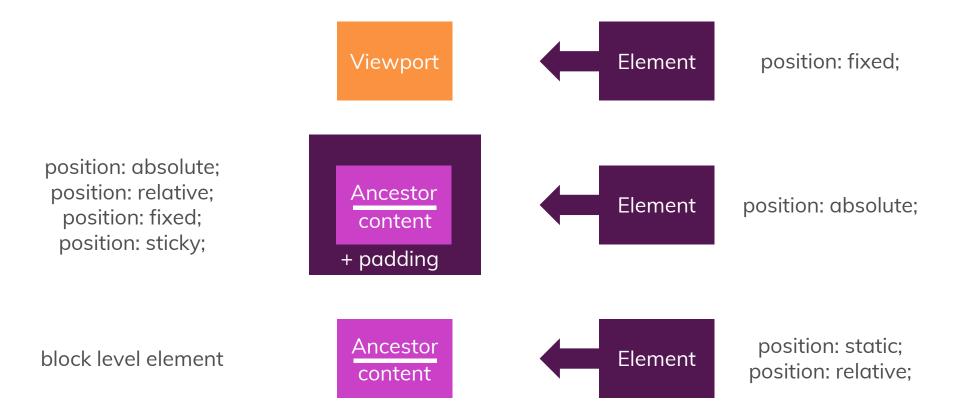
Absolute Lengths	Viewport Lengths	Font-Relative Lengths
Mostly ignore user settings	Adjust to current viewport	Adjust to default font size
рх	vh	rem
cm	VW	em
mm	vmin	
	vmax	
	Q	% Special Case

## How is the Box Size for % Units Calculated?

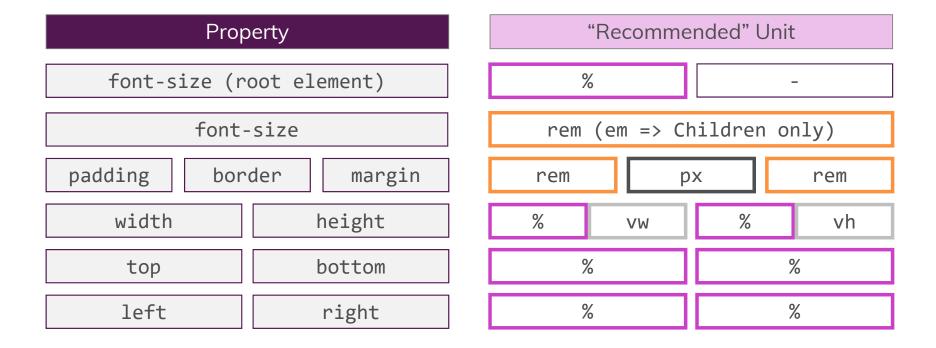




### 3 Rules to Remember



### Which Unit Should I Choose?



### Summary

#### Units

pixels (px)
percentages (%)
rem & em
viewport (vh % vw)
auto

#### Min/Max-Width

- Always use these in combination with the width property
- Set width to a relative value (e.g. %) and the min/max value to px to limit the element size
- Also available for height

#### The Containing Block

- The reference point when applying % units to an element
- Depends on the position property applied to this element
- Can be the closest ancestor or the viewport

#### Em & Rem

- Sizes always depend on the font-size of the root element (rem) or the element itself (em)
- Not restricted to fontsize

#### 100% Height

- The element itself and the ancestors use position static/relative => 100% height is not working
- Adding 100% height to all ancestors fixes this issue
- Position fixed/absolute or using viewport units (vw or vh) as alternatives

# Summary

### Accessing Style Properties

- Access CSS styles on DOM elements via the style property
- Access via camelCase notation (e.g. backgroundImage) or by using strings (e.g. 'background-image')

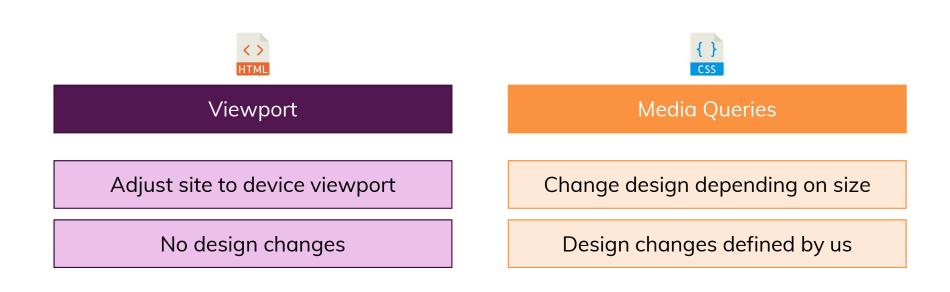
#### Add & Remove CSS Classes

- Use className or classList
- classList is easier and more flexible

# Responsive Design

Let's make our page look awesome on all devices

### Which Tools do we Have?



### Summary

#### Responsive Design

 Required to ensure that our website looks beautiful on all devices

#### The Viewport Metatag

- Should be added to your HTML files to adjust the viewport to device size
- Converts "hardware pixels" into "software pixels" and therefore takes into account the actual device width

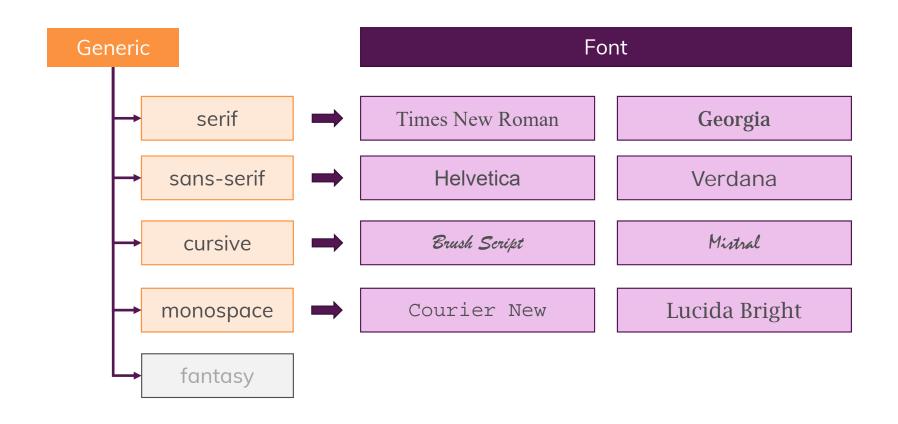
#### Media Queries

- Allow us to change properties and therefore the entire design depending on device widths/heights
- Added to the CSS code with @media

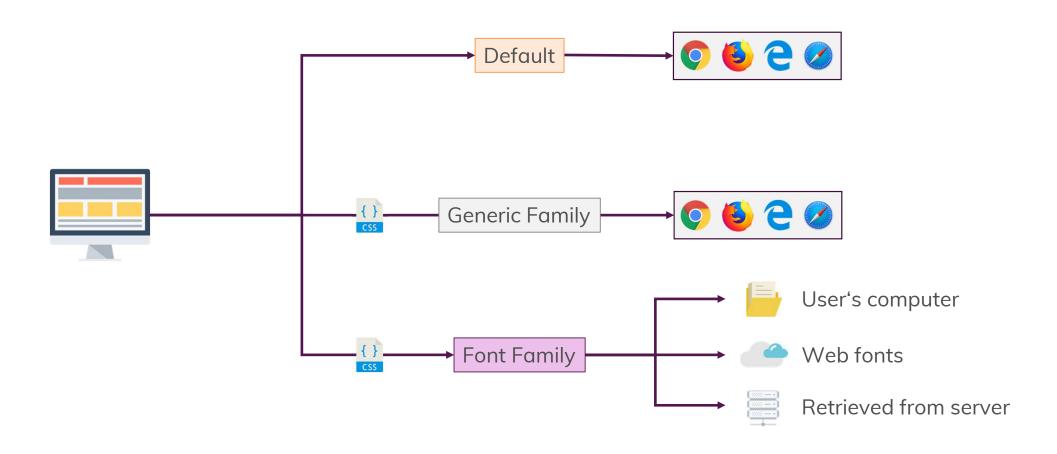
# Working with Text and Fonts

How we can make our information look beautiful

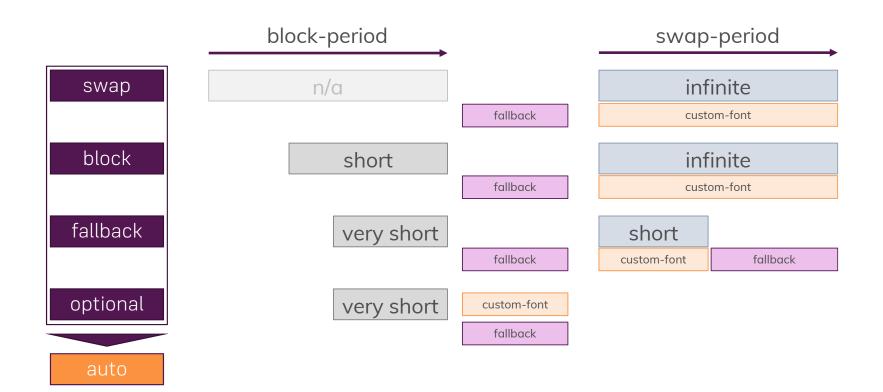
### **Generic Families & Font Families**



## What will be displayed?



## font-display:



### **Summary**

#### **Generic & Font Families**

- Generic families as fallback in case font family is not available
- Define exact font by using a specific font family

#### "font-display"

- Define the font family loading behaviour to ensure fonts are immediately visible for the user
- Available values mainly differentiate in block-period and swap-period

#### Importing Font Families

- Font families must be available to be displayed correctly on the browser
- Locally installed font families vs. embedded fontfamilies with @font-face
- Import font families from Google Fonts

#### The "font" Shorthand

- Apply font family according to available systems fonts
- Shorthand for muliple font properties
- font-size & fontfamily are obligatory

#### The "font" Properties

font-size font-style font-weight font-stretch font-variant

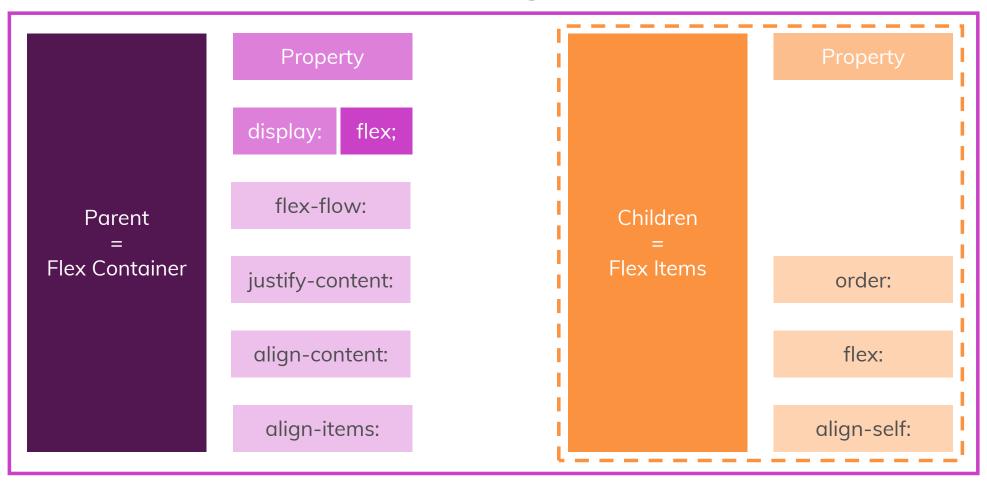
\_\_\_\_\_

letter-spacing white-space line-height text-decoration text-shadow

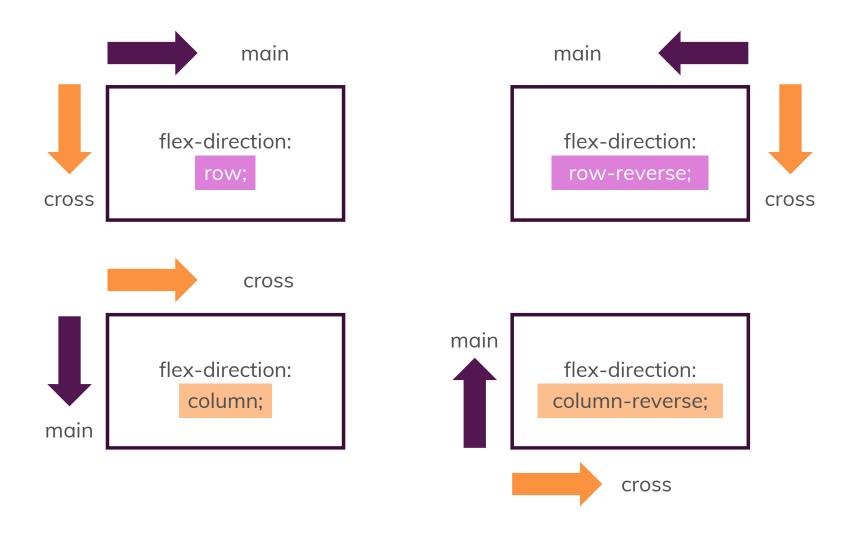
# Working with Flexbox

The modern way to change the way our elements are displayed

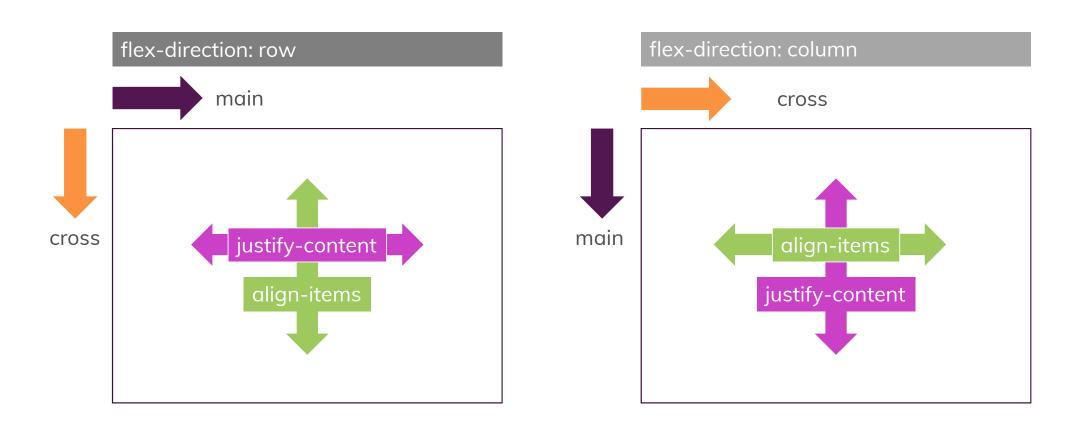
## **Understanding Flexbox**



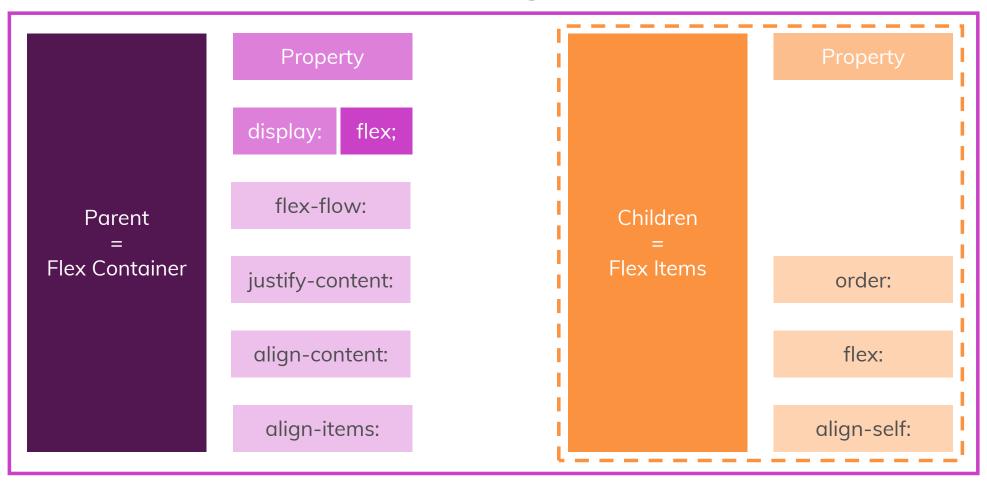
### Main Axis vs. Cross Axis



## Align Items and Justify Content



## **Understanding Flexbox**



### Summary

#### Flexbox

- Changes the way elements are displayed on a website
- Flexbox consists of the Flex-Container and Flex-Items

#### Main Axis vs Cross Axis

- flex-direction defines main axis
- Properties refer to main or cross axis
- Behaviour of Flex-Items changes depending on flex-direction

#### Flex Container

 Adding display: flex to an element will turn it into a Flex-Container

#### Flex Items

- All elements/children of the Flex-Container will become Flex-Items
- Behaviour can be changed by properties applied to the Flex-Container and applied to individual Flex-Items

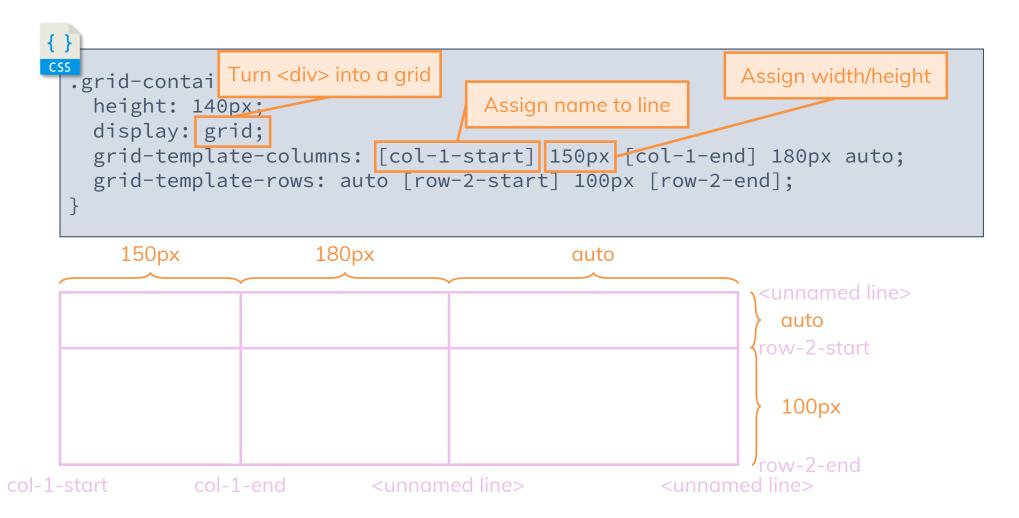
#### Flex Container - Properties

display: (inline-)flex
flex-direction
flex-wrap
flex-flow (shorthand)
align-items
justify-content
align-content

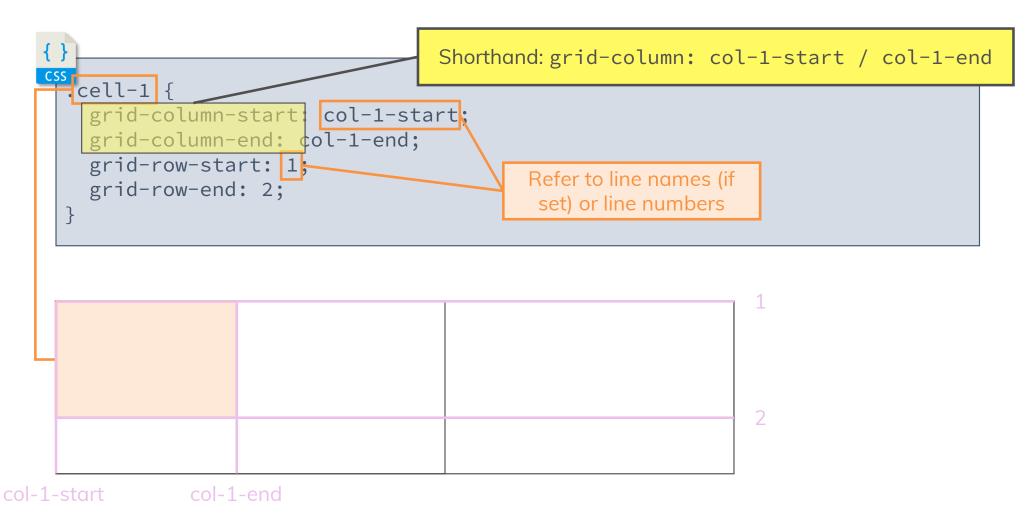
#### Flex Items - Properties

order
align-self
flex-grow
flex-shrink
flex-basis
flex (shorthand)

### **Grid Templates**



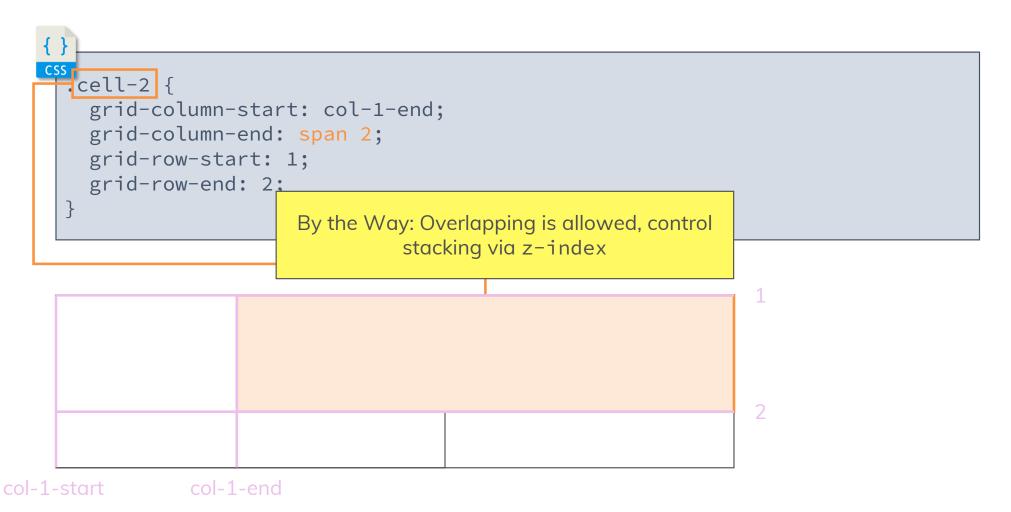
## From a Grid Cell Perspective



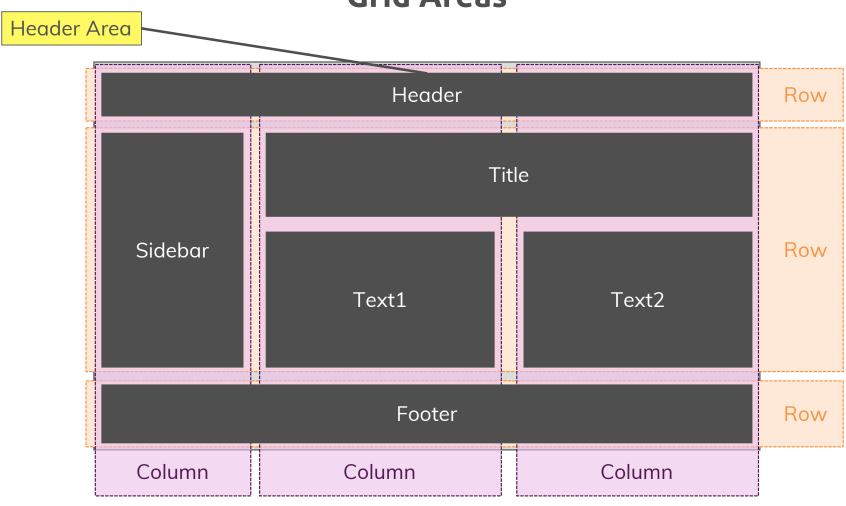
## From a Grid Cell Perspective

```
cell-2 {
       grid-column-start: col-1-end;
       grid-column-end: 4;
       grid-row-start: 1;
       grid-row-end: 2;
col-1-start
               col-1-end
```

## An Alternative Way



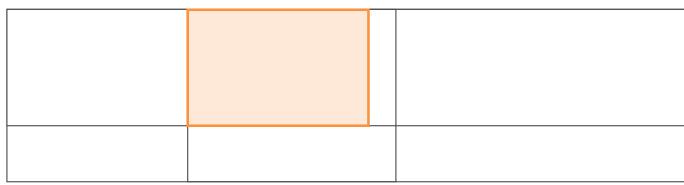
## **Grid Areas**



# From a Grid Cell Perspective

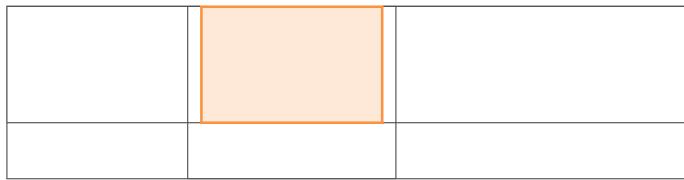
```
.sidebar {
 grid-area: sidebar;
```

# Grid Alignment – Horizontal Start



```
.grid-container {
  justify-items: start;
}
```

# **Grid Alignment - Horizontal Center**



```
.grid-container {
  justify-items: center;
}
```

# **Grid Alignment - Horizontal End**



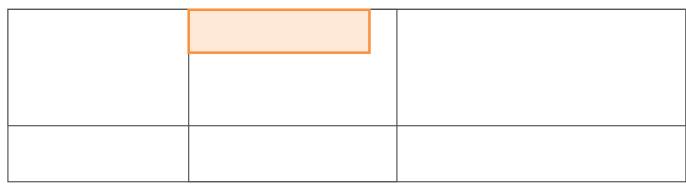
```
.grid-container {
  justify-items: end;
}
```

## **Grid Alignment - Horizontal Stretch**



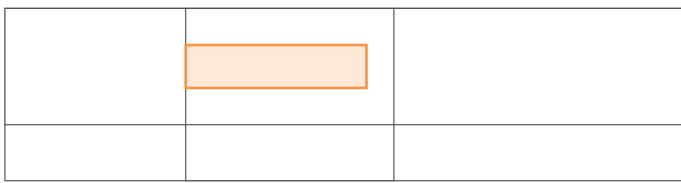
```
.grid-container {
  justify-items: stretch;
}
```

# **Grid Alignment – Vertical Start**



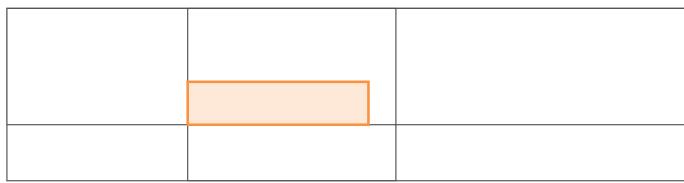
```
.grid-container {
  align-items: start;
}
```

## **Grid Alignment - Vertical Center**



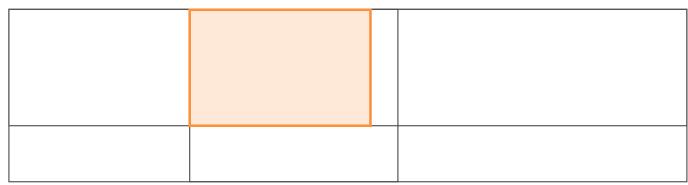
```
.grid-container {
  align-items: center;
}
```

## **Grid Alignment - Vertical End**



```
.grid-container {
  align-items: end;
}
```

## **Grid Alignment - Vertical Stretch**

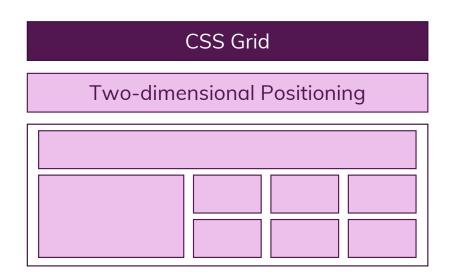


```
.grid-container {
  align-items: stretch;
}
```

### Grid Alignment – Align Grid Itself

```
grid-container {
   justify-content: start | end | center | stretch | space-around | space-between | space-evenly;
   align-content: start | end | center | stretch | space-around | space-between | space-evenly;
}
```

### **CSS Grid vs Flexbox**





### **CSS Variables**

```
.element-1 {
 color: #fa923f;
.element-2 {
 color: #fa923f;
.element-3 {
 color: #fa923f;
```

**CSS Variables** 

```
:root {
 --my-color: #fa923f;
.element-1 {
 color: var(--my-color);
.element-2 {
 color: var(--my-color);
.element-3 {
 color: var(--my-color, #fa923f);
```

### **Vendor Prefixes**









Browsers implement new Features Differently and at different Speed

```
coss
container {
    display: -webkit-box;
    display: -ms-flexbox;
    display: -webkit-flex;
    display: flex;
}
```

## **Support Queries**

Some Features just aren't implemented (yet) in some Browsers

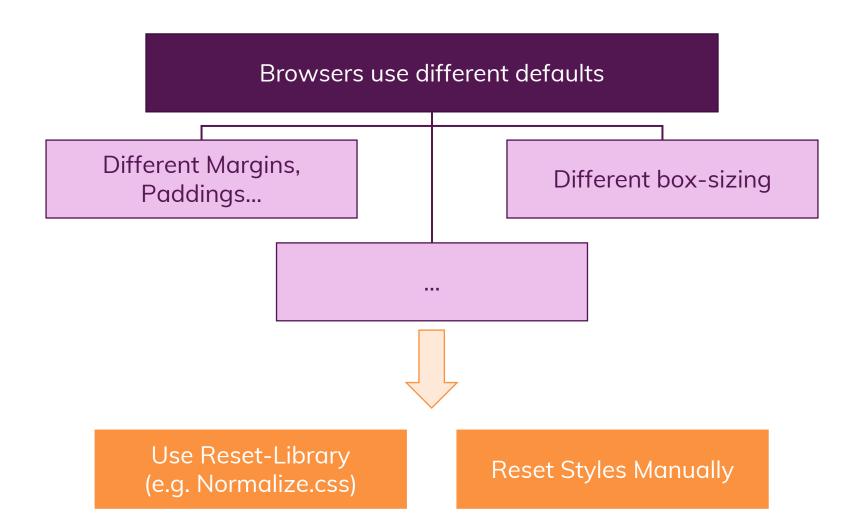
```
@supports (display: grid) {
   .container {
     display: grid;
   }
}
```

# **Polyfills**

A Polyfill is a JavaScript Package which enables certain CSS Features in Browsers which would not support it otherwise.

Remember: Polyfills come at a cost! The JavaScript has to be loaded and parsed!

### Eliminate Cross-Browser Inconsistencies



# **Choosing Class Names Correctly**

Do

Use kebab-case

Because CSS is case-insensitive

Name by feature

For example .page-title

Don't

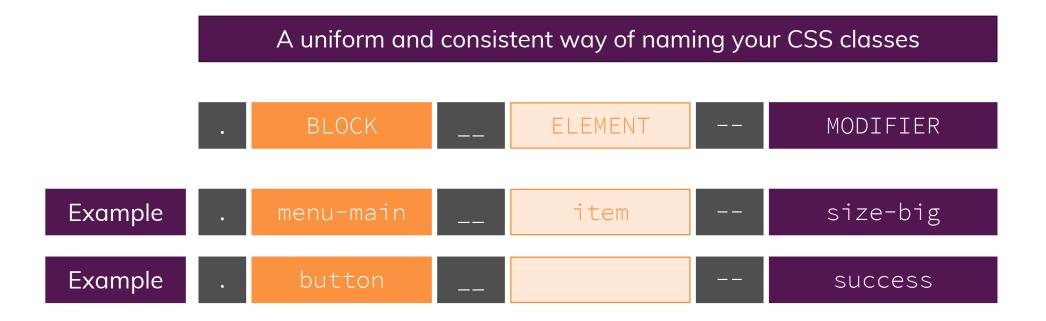
Use snakeCase

Because CSS is case-insensitive

Name by style

.title-blue

# **Block Element Modifier (BEM)**



## "Vanilla CSS" vs CSS Frameworks

#### Vanilla CSS



Write all your styles and layouts on your own

#### Component Frameworks



Choose from a rich suite of pre-styled components & utility features/ classes

#### **Utility Frameworks**



Tailwind CSS

Build your own styles and layouts with the help of utility features and classes

### "Vanilla CSS" vs CSS Frameworks

Vanilla CSS

**Full Control** 

No unnecessary Code

Name Classes as you like

Build everything from Scratch

Danger of "bad code"

Component Frameworks

Rapid Development

Follow Best Practices

No Need to be an Expert

No or Little Control

Unnecessary Overhead Code

"All Websites Look the Same"

**Utility Frameworks** 

Faster Development

**Follow Best Practices** 

No Expert Knowledge Needed

Little Control

Unnecessary Overhead Code

## **Summary**

#### **CSS Variables**

- --your-name: 1rem;
- Define values once, use them multiple times
- Only supported in modern browsers

#### Naming CSS Classes

- Use kebab-case (e.g. pagetitle) and name classes
   by feature not by style (e.g. title-blue)
- Avoid class name collisions, for example by using BEM class names

#### Cross-Browser Support

- Browser implement new features differently and with different speed
- Use vendor-prefixes to use cutting-edge features AND support older browsers (partly)
- @supports allows you to check for feature-support before using a property
- Polyfills can enable some CSS features which wouldn't work otherwise
- Consider normalizing CSS defaults across browsers

#### Vanilla CSS vs Frameworks

- Writing all styles from scratch gives you full control but comes with more work and responsibility
- Component frameworks
   (e.g. Bootstrap 4) allow you
   to build web pages rapidly
   but with less control
- Utility frameworks can be a good compromise