# Interfacing with 8255A Programmable Peripheral Interface (PPI)

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Abstract— Microprocessor manipulates data to and from I/O and memory devices. For adding I/O capabiliities in the microprocessor, it is necessary to attach the I/O devices. The Intel 8255A is a general purpose programmable I/O device used for this purpose. It requires no external logic to interface the peripheral devices as the functionality can be easily configured with the help of system software. This report contains information about the 8085 microprocessor kit with the 8255 PPI and the 8255A expansion module. It also includes the instructions for connecting the 8255A expansion module to the 8085 microprocessor kit with some examples of interfacing the 8255A with the 8085 microprocessor in different modes of operation.

#### I. INTRODUCTION

Low level (assembly) programming is a must to understand the working of microprocessors. Interfacing 8255A with the 8085 microprocessor helps provide I/O capabilities with the external peripheral devices like transducers, keyboards, displays, printers, etc. This basic concept of interfacing is required to understand the other complex methods that are used in the modern electronic components. It is a must for a computer engineer to be familiar with interfacing peripheral devices with the microprocessor. It builds up the basis for building complex microprocessor based instrumentation systems.

#### II. THE 8085 MICROPROCESSOR TRAINER KIT

The 8085 trainer kit, MPS 85-3, is a versatile trainer kit used as an instructional aid in colleges and universities. It is a complete single board microprocessor used for software and hardware development in research institutions and the R&D labs. The board contains the following peripherals and connectors:

#### A. 8255A

Two 8255A's are available to give 48 programmable I/O lines. One of them is mapped at base address of 40H and another at base address of 00H. The I/O lines of each 8255A are connected to 26 pin ribbon cable connectors J1 (for 8255A at 00H) and J2 (for 8255A at 40H). Using these connectors, the

external devices such as seven segment displays, keyboards, stepper motor, etc. can be interfaced.

#### B. Bus Expansion

Fully de-multiplexed and buffered TTL compatible system bus signals (address, data and control lines) are brought out through two 26 pin ribbon cable connectors J3 and J4 for expansion. This bus expansion is used to monitor and control the external devices which are interfaced with the kit.

#### C. 8255 Expansioin Kit

Expanded using J3 and J4 connectors of Microprocessor Kit and is mapped at base address of 80H.



fig. 1 8085 Micrprocessor Trainer Kit

#### III. 8255A PPI

The 8255A is a programmable peripheral interface (PPI) device designed for use in Intel microcomputer systems. Its function is that of a general purpose I/O component to interface peripheral equipment to the microcomputer system

bus. The functional configuration of the 8255A is programmed by the system software so that normally no external logic is necessary to interface peripheral devices or structures.

The 8255A is a 40 pin DIP chip with 24 programmable pins. It is compatible with all Intel and most other microprocessors. It is a high-performance . The 24 pins are I/O pins grouped into 3 ports of 8 pins each: port A, B and C. Each of the ports can be programmed as either an input port or an output port. Port C is further divided into Port  $C_{\rm lower}$  and Port  $C_{\rm lower}$  of 4-bits each.

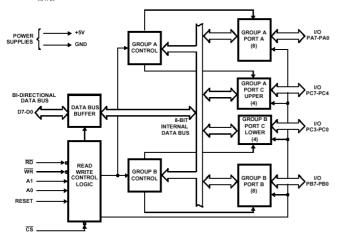


Fig. 2 Functional Block Diagram of 8255A

#### A. Data Bus Buffer

This three-state bi-directional 8-bit buffer is used to interface the 8255 to the system data bus. Data is transmitted or received by the buffer upon execution of input or output instructions by the CPU. Control words and status information are also transferred through the data bus buffer.

# B. Read/Write and Control Logic

The function of this block is to manage all of the internal and external transfers of both Data and Control or Status words. It accepts inputs from the CPU Address and Control busses and in turn, issues commands to both of the Control Groups.

- 1) *(RD) Read:* A "low" on this input pin enables 8255 to send the data or status information to the CPU on the data bus. In essence, it allows the CPU to "read from" the 8255.
- 2) (WR) Write: A "low" on this input pin enables the CPU to write data or control words into the 8255.
- 3) *RESET*: A "high" on this input initializes the control register to 9Bh and all ports (A, B, C) are set to the input mode.
- 4) (CS) Chip Select,  $A_0$  and  $A_1$ : The combination of these is used for device and port selection. CS is connected to a

decoded address, while  $A_0$  and  $A_1$  are generally connected to to MPU address lines  $A_0$  and  $A_1$ .

TABLE I PORT SELECTION SIGNALS OF 8255 PPI

CS	$\mathbf{A}_{1}$	$\mathbf{A_0}$	Selection
0	0	0	Port A
0	0	1	Port B
0	1	0	Port C
0	1	1	Control Register
1	X	X	No Selection

#### C. Control Word

Control word is the content of the control register. It specifies the I/O of each port as well as the Bit Set/Reset capabilities of Port C. The two modes of control word are:

1) *I/O Mode:* In this mode,  $D_7$  of the control word is 1. Bits  $D_6$  -  $D_0$  determine the various modes of I/O of the three ports.

# CONTROL WORD D3 D2 D1 D6 D5 D4 GROUP B PORT C (LOWER) 1 = INPUT 0 = OUTPUT PORT B 1 = INPUT 0 = OUTPUT MODE SELECTION 0 = MODE 0= MODE 1 GROUP A PORT C (UPPER) 1 = INPUT 0 = OUTPUT PORT A 1 = INPUT 0 = OUTPUT MODE SELECTION 00 = MODE 001 = MODE 1 1X = MODE 2 MODE SET FLAG 1 = ACTIVE

Fig. 3  $\,$  8255A  $\,$  Control Word Format in I/O Mode

2) *BSR Mode:* In this mode (called Bit Set/Reset Mode),  $D_7$  of the control word is 1. It is uded for setting or resetting the individual pins of Port C.

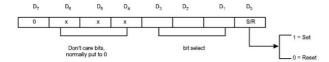


Fig. 4 8255A Control Word Format in BSR Mode

#### D. Modes of Operation

The ports of 8255A can be made to operate in three different modes:

- 1) *Mode 0 (Basic I/O):* This functional configuration provides simple Input and Output operations for each of the three ports. No handshaking is required. The basic characters of Mode 0 are:
  - Two 8-bit ports and two 4-bit ports
  - Any port can be input or output.
  - Outputs are latched.
  - Inputs are not latched.
  - 16 different Input / Output configurations are possible in this Mode.
- 2) *Mode 1 ( Strobed I/O):* This functional configuration provides a means for transferring I/O data to or from a specified Port in conjunction with strobes or "handshaking" signals. In mode 1, Port A and Port B use the lines on Port C to generate or accept these "handshaking" signals. The basic characters of Mode 1 are:
  - Two Groups (Group A and Group B)
  - Each group contains one 8-bit data port and one 4-bit control / data port
  - The 8-bit data port can be either input or output. Both inputs and outputs are latched.
  - The 4-bit port is used for control and status of the 8-bit data port.
- 3) *Mode 2 (Strobed Bi-Directional I/O):* This functional configuration provides a means for communicating with a peripheral device or structure on a single 8-bit bus for both transmitting and receiving data (bi-directional bus I/O). "Handshaking" signals are provided to maintain proper bus flow discipline in a similar manner to MODE 1. Interrupt generation and enable/disable functions are also available. The basic characters of Mode 2 are:
  - Used in Group A only
  - One 8-bit, bi-directional bus Port (Port A) and a 5-bit control Port (Port C).
  - Both inputs and outputs are latched.
  - The 5-bit control port (Port C) is used for control and status for the 8-bit, bi-directional bus port (Port A).
  - The 5-bit control port (Port C) is used for control and status for the 8-bit, bi-directional bus port (Port A).

#### IV. 8255A EXPANSION KIT

It is a dedicated circuitry with 8255A chip to learn more about the working of the PPI. The interface has 4 DIP switches SW1, SW2, SW3 and SW4. The 8255A ports A and B can be configured as output ports by sending the appropriate control word to its control register, and keeping the switches SW1 and SW3 respectively in output position. Switches SW2 and SW4 will have no effect then.

The 8255A port A can be configured as input port by using appropriate control word and keeping SW1 in input position. When the program executes, it reads the status of switch SW2. Similarly, port B can be configured as input in software while keeping SW3 in input position. When the program executes, it reads the status of SW4 position.

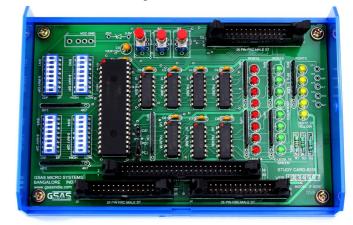


Fig. 5 8255A Study Card

8 red LEDs are provided to read the status of port A and 8 green LEDs are provided to read the status of port B. But only 5 yellow LEDs are provided to read the handshake signal status (port C). The strobe signals (PC2, PC4 and PC6) are not provided. These LEDs can be seen at the right side of the board in Fig 6.

Switches S1, S2 and S3 are provided to simulate STB and ACK signals (top side of board in Fig 6) in Mode 1 and 2. Provision is made for connecting buffered external interrupt (RST 7.5, etc.) to J5 by keeping the jumper JP2 at PC0 or PC3 depending on the type of mode.

The interface has 4 connectors named as J2, J3, J4, and P1. J3 and J4 are reserved for connecting to MPS 85-3 trainer. All the 24 I/O lines are brought out to the J2 connector. But port C lines are used as handshake signals. So the user cannot use those lines (only port A and B lines available to user). P1 connector is not used.

#### V. INTERRPUTS IN MICROPROCESSORS

The interrput is a state where the external device informs the MPU that it is ready to communicate and requires attention. Interrupts can be both hardware and software types which can again be maskable (requiring immediate response) or non-maskable (can be responded some time later).

#### A. Hardware (Vectored) Interrupts

There are several interrupt pins in the microprocessor which are used while performing such interrupts. For 8085, there are eight interrupt pins.

TABLE II
HARDWARE INTERRUPTS IN 8085

Priority	Interrupt	Trigger	Maskable	Call Location
1	TRAP	Edge and Level	No	0024H
2	RST 7.5	Level	Yes	003CH
3	RST 6.5	Level	Yes	0034H
4	RST 5.5	Level	Yes	002CH
5	INTR	Level	Yes	X

#### B. Software Interrupts

Software interrupts are performed with the help of software ( programs). The software interrupts in 8085 are :

*1) RST (Restart) Instructions:* These are 1-byte instructions that transfer the program execution to a specific locaiton on page 00H.

TABLE III
RST INSTRUCTIONS IN 8085

Mnemonics	Hex Code	<b>Call Location</b>
RST 0	C7	0000Н
RST 1	CF	H8000
RST 2	D7	0010H
RST 3	DF	0018H
RST 4	E7	0020H
RST 5	EF	0028H
RST 6	F7	0030H
RST 7	FF	0038H

- 2) EI (Enable Interrupt) and DI (Disable Interrupt): These are 1-byte instructions that are used to enable or disable maskable interrupts in 8085.
- *3) SIM* (*Set Interrupt Mask*): It is a 1-byte instruction that reads the contents of the accumulator and enables or disables (set mask) the interrupts RST 7.5, RST 6.5, and RST 5.5 according to the content of the accumulator. It is also used for resetting the RST 7.5 flip-flop. It helps to implement serial I/O.

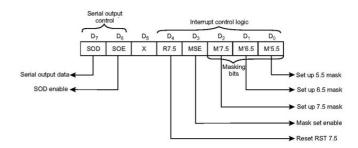


Fig. 6 Accumulator Bit Pattern for SIM Instruction

4) RIM (Read Interrupt Mask): It is also a 1-byte instruction. It is used to read interrupt masks. It loads the accumulator with the 8-bits showing the current status of the interrupt masks. The bits  $D_4$ ,  $D_5$ , and  $D_6$  identify the pending interrupts.

To receive serial data (implemented from SIM), bit  $D_7\,$  is used.

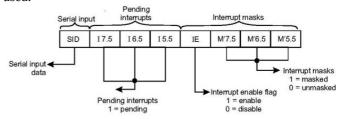


Fig. 7 Accumulator Bit Pattern for RIM Insrtuction

#### VI. CONCLUSION

In this lab section, the basics of interfacing I/O devices to the 8085 microprocessor were covered with the help of 8255A PPI.Concept of Interfacing of useful peripheral devices to the microprocessor is very important for a computer engineer. Best efforts were made in the lab in understanding about all the kits and their working principles.

The solution to the lab assignments are given in the Appendices.

#### APPENDIX 1

TABLE IV

SOLUTION OF PROBLEM 1(A)

Address	Label	Mnemonics	Opcode
8000		MVI A,81	3E 81
8002		OUT 43	D3 43
8004		MVI A,AA	3E AA
8006		OUT 40	D3 40
8008		MVI A, 55	3E 55

800A	OUT 41	D3 41
800C	RST 5	EF

# TABLE V SOLUTION OF PROBLEM 1(B)

Address	Label	Mnemonics	Opcode
8000		MVI A,81	3E 81
8002		OUT 43	D3 43
8004		MVI A,0D	3E 0D
8006		OUT 43	D3 43
8008		MVI A, 09	3E 09
800A		OUT 40	D3 40
800C		MVI A,05	3E 05
800E		OUT 41	D3 41
8010		MVI A,01	3E 01
8012		OUT 41	D3 41
8014		RST 5	EF

TABLE VI
SOLUTION OF PROBLEM 1(C)

Address	Label	Mnemonics	Opcode
8000		MVI A,80	3E 80
8002		OUT 43	D3 43
8004		MVI A,0D	3E 0D
8006		OUT 43	D3 43
8008		MVI A,09	3E 09
800A		OUT 40	D3 40
800C		MVI A,05	3E 05
800E		OUT 41	D3 41
8010		MVI A,01	3E 01
8012		OUT 41	D3 41
8014		RST 5	EF

# APPENDIX 2

TABLE VII  $\label{eq:VII} \mbox{Solution of Problem 2(A)}$ 

Address	Label	Mnemonics	Opcode
8000		MVI A,90	3E 90
8002		OUT 83	D3 83
8004		MVI A,AA	3E AA
8006		OUT 80	D3 80
8008		OUT 81	D3 81
800A		OUT 82	D3 82
800C		RST 5	EF

TABLE VIII

SOLUTION OF PROBLEM 2(B)

SOLUTION OF PROBLEM 2(D)			
Address	Label	Mnemonics	Opcode
8000		MVI A,80	3E 80
8002		OUT 43	D3 83
8004		MVI A,01	3E 01
8006		OUT 82	D3 82
8008		RLC	07
8009		OUT 82	D3 82
800B		RLC	07
800C		OUT 82	D3 82
800E		RLC	07
800F		OUT 82	D3 82
8011		RLC	07
8012		OUT 82	D3 82
8014		RLC	07
8015		OUT 82	D3 82
8017		RLC	07
8018		OUT 82	DE 82
801A		RLC	07
801B		OUT 82	D3 82
801D		RST 5	EF

# Appendix 3

TABLE IX

SOLUTION OF PROBLEM 3(A)

Address	Label	Mnemonics	Opcode
8000		MVI A,90	3E 90
8002		OUT 83	D3 83
8004		MVI A,80	3E 80
8006		OUT 43	D3 43
8008		IN 80	D3 80
800A		OUT 81	D3 81
800C		OUT 40	D3 40
800E		RST 5	EF

8002		OUT 83	D3 83
8004		MVI A,09	3E 09
8006		OUT 83	D3 83
8008		MVI A,0E	3E 0E
800A		SIM	30
800B		EI	FB
800C	LOOP:	JMP LOOP	C3 0C 80
8FB3		JMP 9000	C3 00 90
9000		IN 80	DB B0
9002		OUT 81	D3 81
9004		EI	FB
9005		RET	C9

TABLE X SOLUTION OF PROBLEM 3(B)

Address	Label	Mnemonics	Opcode
8000		MVI A,92	3E 92
8002		OUT 83	D3 83
8004		MVI A,80	3E 80
8006		OUT 43	D3 43
8008		IN 80	DB 80
800A		MOV B,A	47
800B		IN 81	DB 81
800D		ADD B	80
800E		OUT 40	D3 40
8010		JNC SKIP	D2 17 80
8013		MVI A,01	3E 01
8015		OUT 42	D3 42
8017	SKIP:	RST 5	EF

TABLE XII

SOLUTION OF PROBLEM 4(B)

Address	Label	Mnemonics	Opcode
8000		MVI A,86	3E 86
8002		OUT 83	D3 83
8004		MVI A,05	3E 05
8006		OUT 83	D3 83
8008		MVI A,0D	3E 0D
800A		SIM	30
800B		EI	FB
800C	LOOP:	JMP LOOP	C3 0C 80
8FB3		JMP 9000	C3 00 90
9000		IN 81	DB B1
9002		OUT 80	D3 80
9004		EI	FB
9005		RET	С9

# APPENDIX 4

TABLE XI SOLUTION OF PROBLEM 4(A)

Address	Label	Mnemonics	Opcode
8000		MVI A ,B0	3E B0

#### APPENDIX 5

TABLE XIII

SOLUTION OF PROBLEM 5(A)

Address	Label	Mnemonics	Opcode
8000		MVI A,CO	3E C0
8002		OUT 83	D3 83

8004		MVI A,09	3E 09
8006		OUT 83	D3 83
8008		MVI A,0D	3E 0D
800A		OUT 83	E3 83
800C		MVI A,0D	3E 0D
800E		SIM	30
800F		EI	FB
8010	LOOP:	JMP LOOP	C3 10 80
8FB9		JMP 9000	C3 00 90
9000		IN 80	DB 80
9002		OUT 81	D3 81
9004		MVI A,0F	3E 0F
9006		OUT 80	D3 80
9008		EI	FB
9009		RET	C9

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