

**;A table contains ten 8-bit data starting at 8050H. Write an 8085 program to store the sum of odd numbers at 8060H and store sum of even numbers at 8070H. Also display the sum of even numbers at output ports after 2-3 seconds of displaying the sum of odd numbers.**

**LXI B,8050H ;With Timer  
MVI H,00H**

**L1: MOV A,H  
INR H  
CPI 0AH  
CNC L2**

**STC  
CMC ;Reset C Flag**

**LDAX B  
INR C  
MOV D,A  
RAR  
JNC L3 ;Even  
JC L4 ;Odd**

**L3: MOV A,E ;E stores sum of even numbers  
ADD D ;A has changed after rotation so  
MOV E,A  
JMP L1**

**L4: MOV A,L ;L stores sum of odd numbers  
ADD D ;A has changed after rotation so  
MOV L,A  
JMP L1**

**L2: MOV A,E  
STA 8070H  
MOV A,L  
STA 8060H**

OUT 40H  
MOV C,E  
CALL L5

MOV A,C  
OUT 40H  
JMP L10

L5: LXI D,0FFFFH ;Approx 0.5 sec delay  
L6: DCX D  
MOV A,D  
ORA E  
JNZ L6

LXI D,0FFFFH ;Approx 0.5 sec delay  
L7: DCX D  
MOV A,D  
ORA E  
JNZ L7

LXI D,0FFFFH ;Approx 0.5 sec delay  
L8: DCX D  
MOV A,D  
ORA E  
JNZ L8

LXI D,0FFFFH ;Approx 0.5 sec delay  
L9: DCX D  
MOV A,D  
ORA E  
JNZ L9

RET

L10: HLT

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**LXI B,8050H ;Without Timer  
MVI H,00H**

**L1: MOV A,H  
INR H  
CPI 0AH  
CNC L2**

**STC  
CMC ;Reset C Flag**

**LDAX B  
INR C  
MOV D,A  
RAR  
JNC L3 ;Even  
JC L4 ;Odd**

**L3: MOV A,E ;E stores sum of even numbers  
ADD D ;A has changed after rotation so  
MOV E,A  
JMP L1**

**L4: MOV A,L ;L stores sum of odd numbers  
ADD D ;A has changed after rotation so  
MOV L,A  
JMP L1**

**L2: MOV A,E  
STA 8070H  
MOV A,L  
STA 8060H**

OUT 40H  
MOV C,E

MOV A,C  
OUT 40H  
JMP L10

L10: HLT