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/*WAP to find solution of Non-Linear equations by Bisection Method.*/
#include <iostream>
#include <cmath>
#include <iomanip>
#include <cstring>
#define pi 3.14159265358979323846264338327950288419716939937510
#define e 2.71828182845904523536028747135266249775724709369995
using namespace std;
double y;
inline void maths_function(double & x)
  y = pow(x,7)-sin(x)-cos(x);//Put your function here
  cout<<"\t\t"<<setw(9)<<setprecision(9)<<x;
  cout<<"\t\t"<<setw(9)<<setprecision(9)<<y;</pre>
int main()
  int k,error,counter;
  double x1,x2,x3;
  cout.precision(9);
  while(1)
  {
    counter=0;
    cout<<"\n\t\tBISECTION METHOD\n\n";
    cout<<"Initial guess (a,b) where f(a) < 0 & f(b) > 0 n;
    cout<<"\nEnter your initial guess (a) : ";</pre>
    cin>>x1:
    cout<<"\nEnter your second guess (b) : ";</pre>
    cin>>x2;
    cout<<"\nEnter tolerance (10^-k)";</pre>
    cout<<"\nEnter k: ";
    cin>>k;
    cout<<"Approx. no of steps = "<<abs((k*log(10)-log(abs(x1-
x2)))/log(2))<<endl;
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error=10;
  cout<<" SN\t\t a"<<"\t\t f(a)"<<"\t\t b"<<"\t\t\
f(b)"<<"\t\tc=(a+b)/2"<<"\t\t f(c)\n\n";
  while (error>9)
   x3=(x1+x2)/2;
   cout<<" "<<++counter;
   maths_function(x1);
   maths_function(x2);
   maths function(x3);
   cout<<endl<<endl;
   if (y<0)
     x1=x3;
   else x2=x3;
   error = (int)trunc(abs(y*pow(10,k)));//error is in order of 10^k
  }
}
 return 0;
}
```