**Objective**

Gain useful experience in the work force and attain pay for the next year of post-secondary.

**Education**  
Game Programming Diploma NAIT (Northern Alberta Institute of Technology) *September 2018 – April 2020*

High School Diploma - Delburne Centralized school *September 2015 - June 2018*

**Work Experience**

Hickory Farms - Sales Associate *2018-2019 (2 Years Seasonal)*

Delburne Foods - Cleaning Worker and Cash Tender *July 2015 - September 2015*

**Volunteer Experience**

NAIT New Student Orientation Student Volunteer *11.75 hrs, Fall 2019*

NAIT Open House Volunteer  *2.5 hrs, August 28, 2019*

Family History Lead Consultant  *October 2018 - Present*

**Extra-Curricular**

Global Game Jam Competition *January 25-27, 2019*

Red Deer Royals Show and Marching Band - Clarinetist *September 2013 - January 2015*

**Skills and Abilities**

* Participates willingly in projects and tasks
* Interested in learning and finding new skills
* Positive attitude and behaviour
* Sense of responsibility
* Quickly gathers and researches information
* Advanced computer and software knowledge
* Manages and organizes information on computers and in archives.
* Effective decision-making skills
* Strong work ethic

**Achievements**

Completed 3 Semesters at NAIT with a 4.0 GPA.

Created a game engine using the Entity Component System.

Released fourteen different independent video games.

Graduated grade twelve with an honor role.

**Certifications**

FIT (Focus on Information Technology) Network Systems and Operations Course *completed: July 2016*

Four years LDS Church Seminary Course (Honor Role) *September 2014-June 2018*

**Hobbies and Interests**

Game Programming

Camping and Hiking

Instrumental Music (Clarinet)

**References**

Provided upon request.