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Estd. 1949

ANIMATION REPORT

PREPARED BY
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Introduction

Welcome to our animation project! In this exciting journey, we'll be exploring the world of animation, where creativity knows no bounds. Through vibrant visuals and captivating storytelling, we'll bring characters to life, create stunning scenes, and immerse our audience in a world of imagination. Get ready to unleash your creativity and embark on a thrilling adventure into the realm of animation

Summary

So, our animation based on the conversation of two-character James and Jimmy. This animation shows the past experience of James and how Jimmy realizes his mistake done in the past. There is total three character in the animation James, Alan and Jimmy.

James and Alan are the two scientists. Jimmy is James's high school friend. Jimmy bullies James in high school. And after many years Jimmy wants to meet James for new business. After knowing about the meeting new James feel stressed. James decided to meet with Jimmy and make him apologize for the thing done in past

During the meeting, Jimmy made fun of James and Alan supported James to be Assertive. Because of Alan's support James speaks out for himself. After knowing the condition of James, Jimmy realized his mistake and apologize for the mistake done in the past.

PROJECT GOAL

The primary objectives of the project were:

- 1.) To create an animation which described the importance of Assertiveness to the audience.
- 2.) To convey the message through animation
- 3.) Show the talent and skill of team member
- 4.) To show artistic abilities to bring concepts to life and convey their importance in interpersonal communication.

Work Done

Our group is required to create a one-minute animation that encapsulates the essence of assertive skills, focusing on the elements such as love, compassion, devotion, faithfulness, humbleness, sacrifice, rehabilitation, happiness, hope or amusement, pride, fear etc.

So, the first thing we did was we decided a leader among us so that team could have one proper directed. Further we divided into 4 groups,

- 1.) Team Scripting
- 2.) Team Animation
- 3.) Team Editing
- 4.) Team Report

and also Team Helping-hand as we has less resources and less work the team works as helper, when there was any kind of help they used to contribute what they could do for the team.

After the allocation of work first thing we started with was scripting and selecting tool for animation.

We selected Plotagon as our primary animating tool.

Scripting team had many ideas but the best of one was given to the us. But because we did not had some features in our selected tool we had to change our script. Keeping deadline in mind we also started working on comic in which Team Helping-hand helped a lot.

After the script was ready we started with working on animation. (Here a funny part happened, as we were crafting new script we made 5 different script from which our team selected one.)

Animation was completed within 4 to 5 days after which Editing was started. While Editing our Leader came up with an idea of creating an extra virtual teammate for delivering the presentation. So a new character was created and Finally our project was ready but due to little changes and mistakes we were late for submitting it to sir.

Challenges

Many challenges were encounter during project such as:


- 1.) Due to limitation of application(Plotagon), many scripts were made. Further we have decided to make the script according to the elements/resource available in the application.
- 2.) As we had to make new script for animation, we thought of lacking in time so we had also started making a comic at the same time. But our scripts were ready before time. So we continued working on animation.

After facing all the challenges, we finally completed with our Animation video.

Conclusion

In conclusion, this animation project has been a journey filled with creativity, dedication, and teamwork. From the initial concept development to the final rendering, we have strived for excellence in every frame. Our collaboration has brought characters to life, stories to light, and emotions to the screen

Our Team




Team Script

- Aerima Vasava
- AlanT Paul



Team Editing

- Aamir Nodhla
- Arjun Mod
- Anil Kushvaha



Helping-Hand

- Khushi Chavan
- Abhishek Yadav
- Adil Mansuri
- Amar Marwadi
- Arjun Dabhi
- Ayush Prajapati
- Aayush Parmar



Team Animation

- Aparna Budhaulia
- Akil Arab
- Akshar Paladiya



Team Report

- Aryan Pathak
- Avinash Pal
- Adil Mansuri



Worked in all

- Aerima Vasava
- Aparna Budhaulia
- Aamir Nodhla
- Akil Arab
- Alan T Paul

Reference/ Source

Animation

Plotagon

Editing

KineMaster