Adrien CHARDON

Adrien is a software and electronics engineer, with an expertise in embedded and critical systems. He is interested in robots, launchers and inter-planetary probes. He cares about code quality, automation and open source software.

Work Experience

Software Engineer - ASTRIS kickstage

PTS 2021-01 - 2023-01 Berlin, Germany

- The ASTRIS kickstage is a 5 tons spacecraft developed by ArianeGroup to be flown on Ariane 6 to provide additional capabilities and flexibility to payloads. In collaboration with ArianeGroup, **PTS** designed the full avionics of ASTRIS up to PDR. The PTS developed avionics covered the electronics of the OBC, the power, data acquisition and valves and pyros control subsystems, as well the low-level software of the OBC, and complete software of the other subsystems.
- Within the software team, I contributed to the following topics:
- **Architecture and design**: requirements flow down, functional architecture decomposition, design of the CANopen-based internal bus of the avionics.
- Documentation (following ECSS standard): software unit and validation test plans (SUITP / SVTP), software design document (SDD) and interface control documents (ICD); With a focus on the IOs drivers (UART, CAN, SPI), Datapool and Telemetry pipeline.
- Implementation and integration: ARM μcontrollers BSP (Zynq 7020, Smart-Fusion2), RTOS (RTEMS), drivers (UART, CAN, SPI). Version control and CI (Git and GitLab), maintaining three execution targets for different levels of tests (x86/Linux, ARM/QEMU, ARM/Zynq), code coverage (GCOV), static analysis (Cppcheck, SonarQube, MISRA), unit tests (VectorCast).

Software Engineer - CLAM (IoT solution for logistics)

PTS 2021-01 - 2023-01 Berlin, Germany

- CLAM is a monitoring and optimization solution for logistics: it provides the position, temperature, humidity, etc of the container or truck, as well as its loading level.
- As the main responsible for the software, I researched, designed and developed both the embedded software running in the containers and the backend to administrate the units and visualize the data.
- Embedded software: ESP32, GSM and GNSS modules, distance sensor (VL53), environmental sensors (temperature, humidity), IMU.
- Backend software: Django, SQLite, Grafana, Nginx.
- **Electronics:** prototype PCB layout, routing and soldering, testing.

Software Engineer - Exomars

GMV 2019-04 - 2021-01 Madrid, Spain

- Exomars rover: as the main technical responsible, I developed and validated a middleware to interface the autonomous navigation libraries (CNES) with the rover platform (Airbus UK). During development, I configured a CI pipeline to ensure high quality code and up to date reports: running automated test on x86 and SPARC, tracking coverage and static analysis results, and automatically generating documentation.
- Exomars cruise and descent modules: I helped in the development of the GNC: coding, bug fixes, testing, validation, and improvement of the software quality metrics.
- **Skills:** programming (embedded C, Python), unit and integration testing (Vector-Cast, Tsim, Leon 2 FT on Rasta board), quality tools (Cppcheck, Gitlab Cl, code coverage), software development standards (MISRA-C, ECSS-40B).

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Project Leader (Student) - Smallsat ECE3Sat

ECE PARIS 2017 - 2018 Paris, France

- In collaboration with a team of 25 people, I designed and built a **nano satellite** in order to study a new de-orbit technique using Earth's magnetic field.
- I managed the team (5 people) responsible for the satellite architecture and the on-board computer. We implemented the on-board communication bus with CAN and ASN.1 to ensure a reliable communication between the subsystems.
- **Skills:** distributed architecture design, sizing and μcontrollers choice, team management and coordination.

Software Engineer (Student) - Robot Gali X

ECE PARIS 2016 - 2017 Paris, France

- With a team of 5, we built an autonomous robot for the French Robotic cup.
- In charge of the software, I designed a distributed architecture to allow easier reuse for the future robots.
- I implemented a **telemetry GUI** to monitor the robot status and a **simulator** to assess the performances (recompilation of ARM code for execution on x86).
- **Skills:** embedded C/C++, Python (telemetry GUI, software-in-the-loop simulation), drivers for CAN bus and other peripherals, ARM μ controllers, Git.
- Video demo and source code available at https://cv.nodraak.fr

Education

Degrees

2018 Advanced Master, TAS Astro: space systems design.

ISAE-Supaero - Toulouse, France

2013 - 2018 Engineering Degree, Majoring in embedded systems.

ECE Paris - Paris, France

2015 - 2016 Bachelor of Science, Electronics & IT.

Aalborg University - Aalborg, Denmark

Languages

French Native.

English Fluent (C2).

German Conversational (B1).

Spanish Conversational (B1).

Hobbies

Writing https://blog.nodraak.fr

Tourism Museums and cities

Sports Running (HM: 1h29), swing dancing, roller/ice skating

Learning and Software and robotics projects - Recently: learning Rust lang

making

Playing Kerbal Space Program