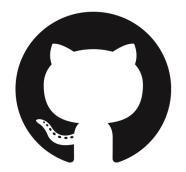


### Before we get started

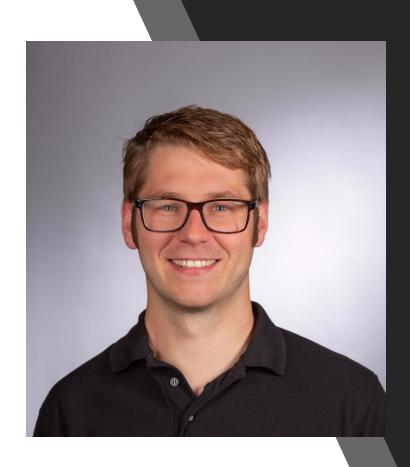


Technical material available on Github:

https://github.com/NodyHub/k8s-ws
git clone https://github.com/NodyHub/k8s-ws.git

 Make sure that you have an Minikube up and running Else, use Vagrant and spin up a VM in Virtual Box with <a href="https://github.com/NodyHub/k8s-ws/tree/master/00\_prep/minikube">https://github.com/NodyHub/k8s-ws/tree/master/00\_prep/minikube</a>

• Make sure that you have kubect1 installed and configured



### #whoami - Jan

- Freelancer Security Consultant
- Former Security Analyst/Consultant/Pentester
- M.Sc. IT-Security TU Darmstadt
- Interests:
  - Orchestration Solution
  - Cloud
  - Gardening

### #whoareyou?



- Expectation
- Background?
  - Dev
  - Ops
  - Networker
- Experience Docker/Kubernetes/PaaS

# Re-Cap

Container

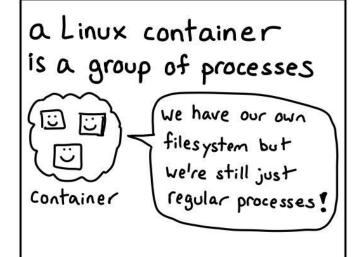


#### History

- Chroot circa **1982**
- FreeBSD Jails circa 2000
- Solaris Zones circa 2004
- Meosys MetaClusters with Checkpoint/Restore 2004-05
- Linux OpenVZ circa 2005 (not in mainstream Linux)
- AIX WPARs circa 2007
- LXC circa 2008
- Systemd-nspawn circa 2010-2013
- Docker circa <u>2013</u>

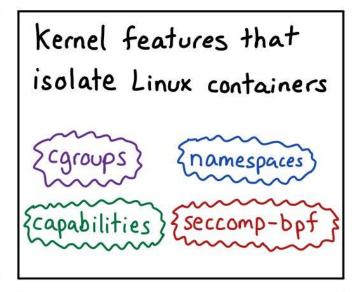
SULIA EVANS @bork

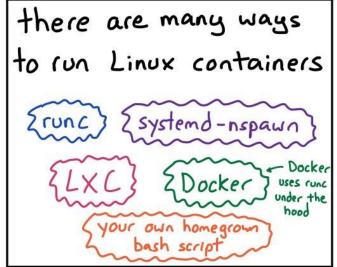
# what's a container?

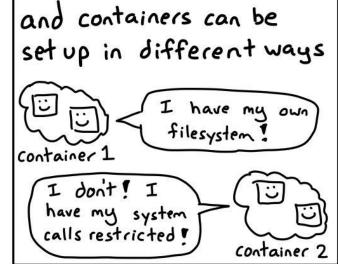


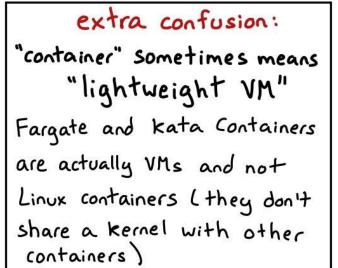
Linux containers are
isolated from other processes
they can have their own:
- users
- network namespace
- filesystem
- process IDs

-memory/CPU limits









Build a container:

00\_prep/k8s-ws/

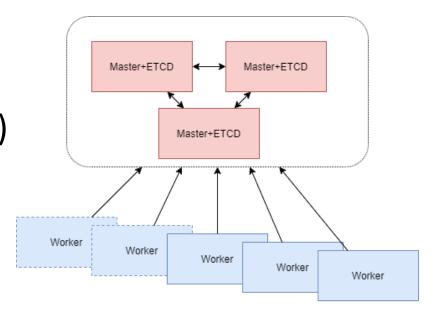
# Exercise

# Kubernetes

Architecture

#### What is Kubernetes?

- Widespread Container Orchestration solution
- Similar concepts to Docker Swarm
  - Uses RAFT for master node
  - Secrets
  - Services / Deployments
- Former Borg<sup>1</sup> (originally developed by Google)
- Uses etcd KV-Store

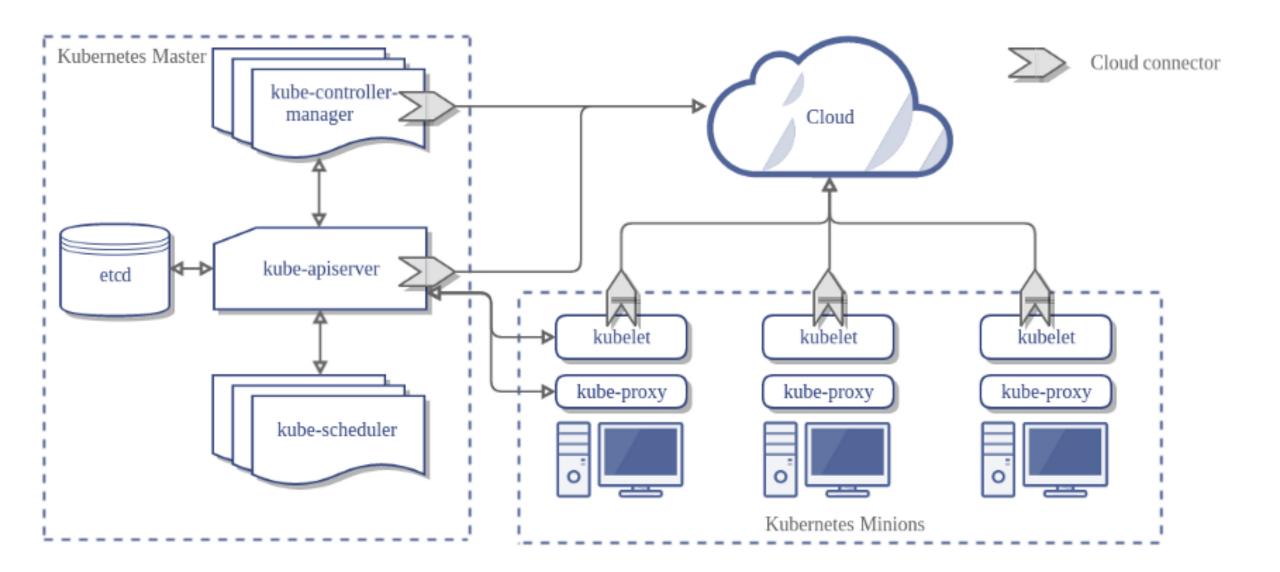


#### What is Kubernetes?

- Manager nodes handle cluster management tasks
  - Cluster state maintenance
  - Scheduling of services
  - API endpoints
- Worker nodes provide executes the wotkload

#### **Kubernetes Clusters**

- Builds on the Raft Consensus Algorithm
- Manager nodes keep the cluster state consistent in etcd
- In case of failure:
  - majority of nodes needs to agree on values
  - (N-1)/2 failures tolerated, otherwise no more requests are processed



### Kubernetes CLI (kubectl)

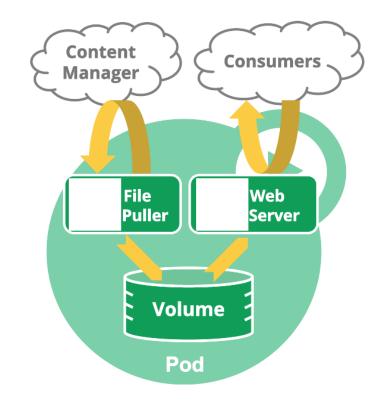
- kubectl get
  - Get a resource
  - i.e. kubectl get nodes
- kubectl describe
  - Describe a resource
- kubectl apply
  - Apply a resource file
- kubectl create / kubectl run / kubectl expose
  - Create / manage services / deployments

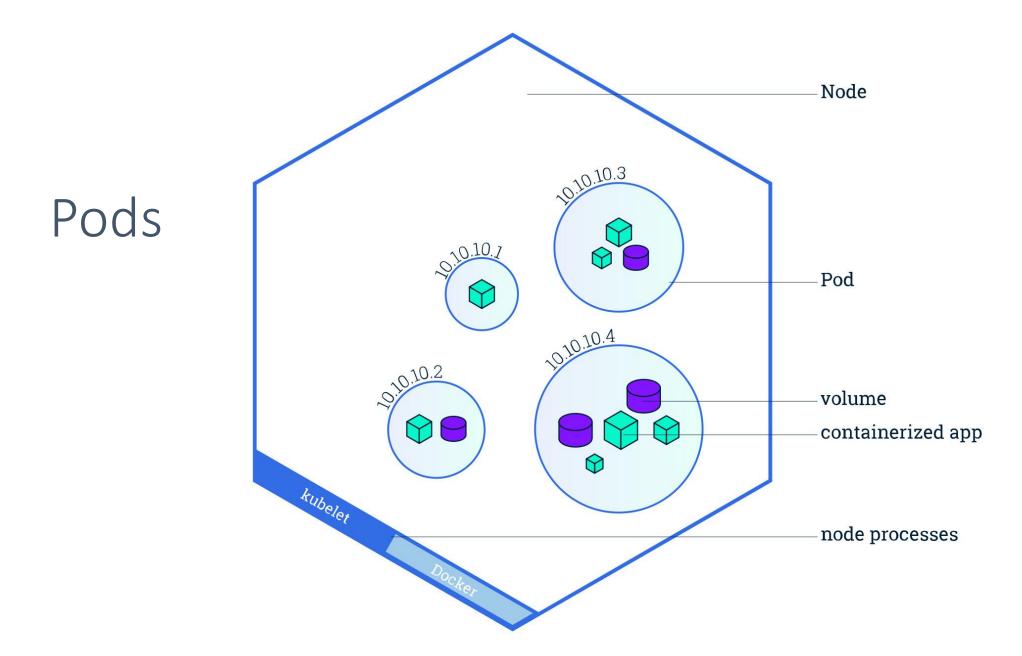
# Kubernets

Pod

#### Pod

- Smallest unit in the Kubernetes ecosystem
- A pod is a group (>=1) of containers
- Are co-scheduled and share resources
- Shared IP/Ports
- C-to-C communication: IPC
- Best practice: 1 Container per Pod
- Health checks for containers





Start a pod 01\_getting-started/00-pod/

# Exercise

## Pod Lifecycle (1/2)

#### • Stati:

- Pending: Created, but not scheduled yet
- Running: Scheduled
- Succeeded: All containers terminated successfully
- Failed: At least one container terminated with an error
- Unknown: API server was not able to query state
- CrashLoopBackoff: Container failed to start, trying it again
- ImagePullBackOff: Image cannot be pulled

## Pod Lifecycle (2/2)

- Container probes
  - livenessProbe
  - readinessProbe
  - Implemented by
    - ExecAction
    - TCPSocketAction
    - HTTPGetAction
- On stop
  - PreStop hook called
  - Containers are killed

# Kubernets

Deployment

#### Workloads

- Pod
- ReplicaSet (former ReplicationController)
- Deployment
- StatefulSet
- DaemonSet
- (Cron-)Job (Batch-style workload)

### ReplicaSet

- Successor of ReplicationController
- Ensures that no. of pod replicas are running
- Mostly used in combination with Deployments

### Deployment

- ReplicaSet with control
- Regularly check status of pods
- Update & rollback possible
  - Rolling updates
  - Blue-Green deployments

#### DaemonSet

- Bypasses the default scheduler
- Run a pod on every node
- Used to i.e. bootstrap
  - Network plugins make use of it

### Job

- Creates one or more pods
- Make sure a specified number of them terminates successfully => Job done
- i.e. simple job which has to run once
  - Job will start new pod, if first pod fails or is deleted (i.e. due to node hardware failure)
- Multiple pods possible
- Cronjob: timed Job

Create a Deployment 01-deployment

# Exercise

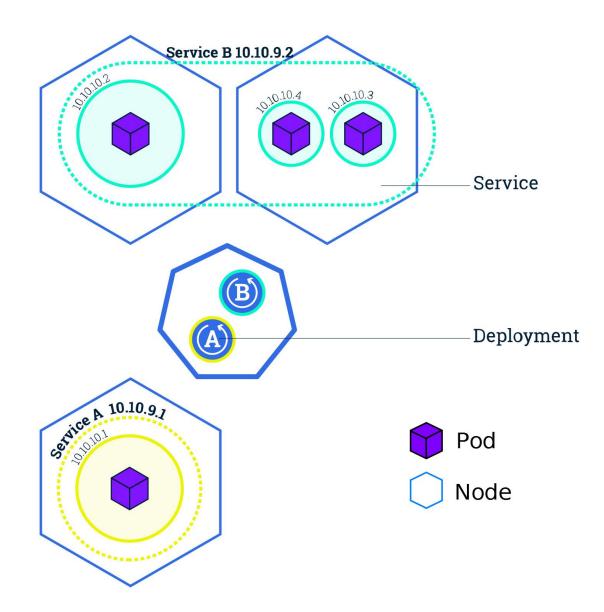
# Kubernets

Service

#### Services

- Problems
  - Pods are mortal
  - Multiple Pods for one service exist
  - No access from outside
- A Service defines a set of Pods and a policy (i.e. ports)
  - Including a VIP
- Service types
  - ClusterIP (only internal, default)
  - NodePort (binds port on each node)
  - LoadBalancer (use a cloud provided load balancer)
  - ExternalName (CNAME entry)

### Services



## Service Discovery (1/3)

- Service Discovery is build up on DNS
- CoreDNS is used as backend
- Every service receives a unique DNS name
  - i.e. service foo in namespace bar
    - Pod in same namespace: foo
    - Pod in other namespace: foo.bar
  - Can also be enabled for pods
    - 1-2-3-4.default.pod.cluster.local

### Service Discovery (2/3)

#### A Record

- <service>.<ns>.svc.<zone>.
- kubernetes.default.svc.cluster.local.

#### SRV Record (service record)

- \_<port>.\_<proto>.<service>.<ns>.svc.<zone>.
- \_https.\_tcp.kubernetes.default.svc.cluster.local.

#### PTR Record (reverse DNS)

- <a>.<b>.<c>.<d>.in-addr.arpa.
- 1.0.3.10.in-addr.arpa.

## Service Discovery (3/3)

```
vagrant@ubuntu-bionic: ~/git/k8s-basic-ws/01_getting-started/00...
File Edit View Search Terminal Help
ubuntu-bionic [../01_getting-started/00-pod]% kubectl exec -it k8s-ws -- sh
/app # cat /etc/resolv.conf
nameserver 10.96.0.10
search default.svc.cluster.local svc.cluster.local cluster.local fritz.box
options ndots:5
/app #
```

Create a Service 02-service

# Exercise

# Kubernets

Secrets & Configmaps

### ConfigMaps

- Pass information to workloads (configuration)
- Decoupling of configuration from images
- Consume by ENV or mounted volumes

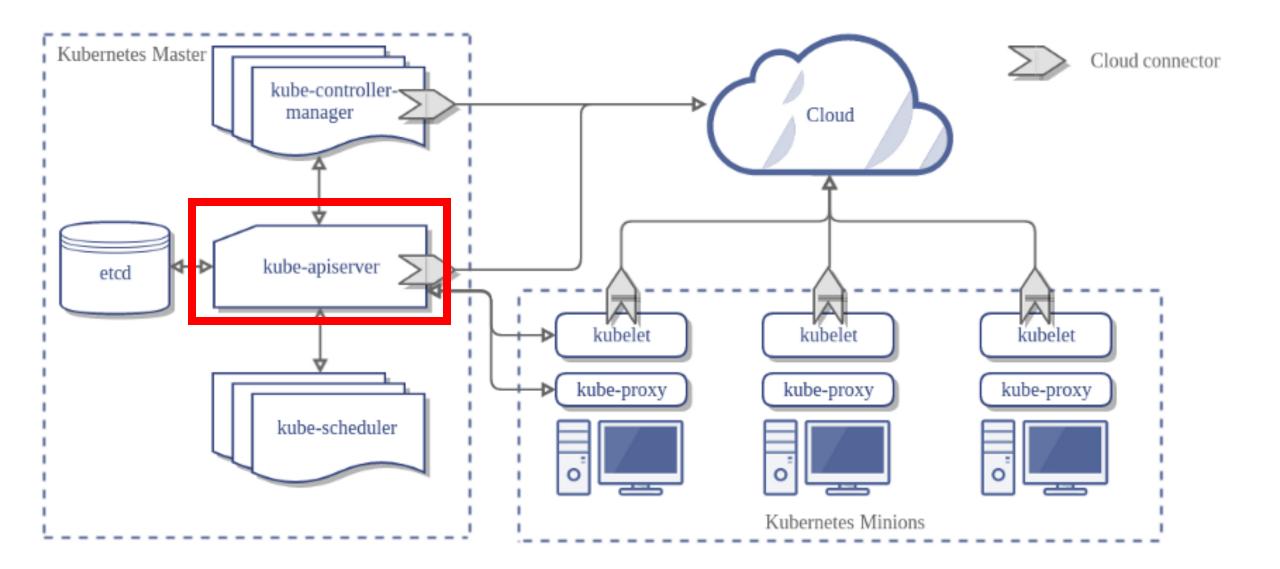
#### Secrets

Similar to ConfigMaps

- Pass information to workloads (secrets)
- Decoupling of secrets from images
- Consume by ENV or mounted volumes

Secrets & Configmaps
03-secrets-configmaps

Master Components, etcd & Yaml Files

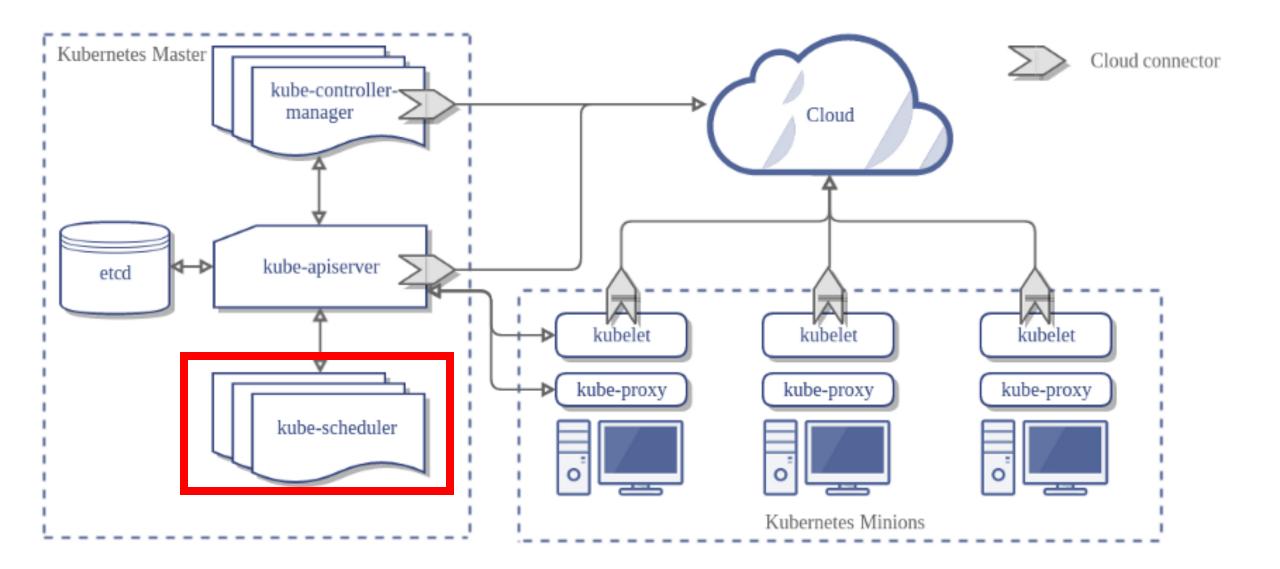


#### Kubernetes API

- REST API / CRUD
- HTTP API with JSON
- Versioned
  - /api/v1
  - /apis/extensions/v1beta1
- Base path
  - /apis/batch/v1/namespaces/....
  - /apis/extensions/...
- Core API (historically not /apis/core/v1)
  - /api/v1
- Custom Resource Definitions (CRD) possible

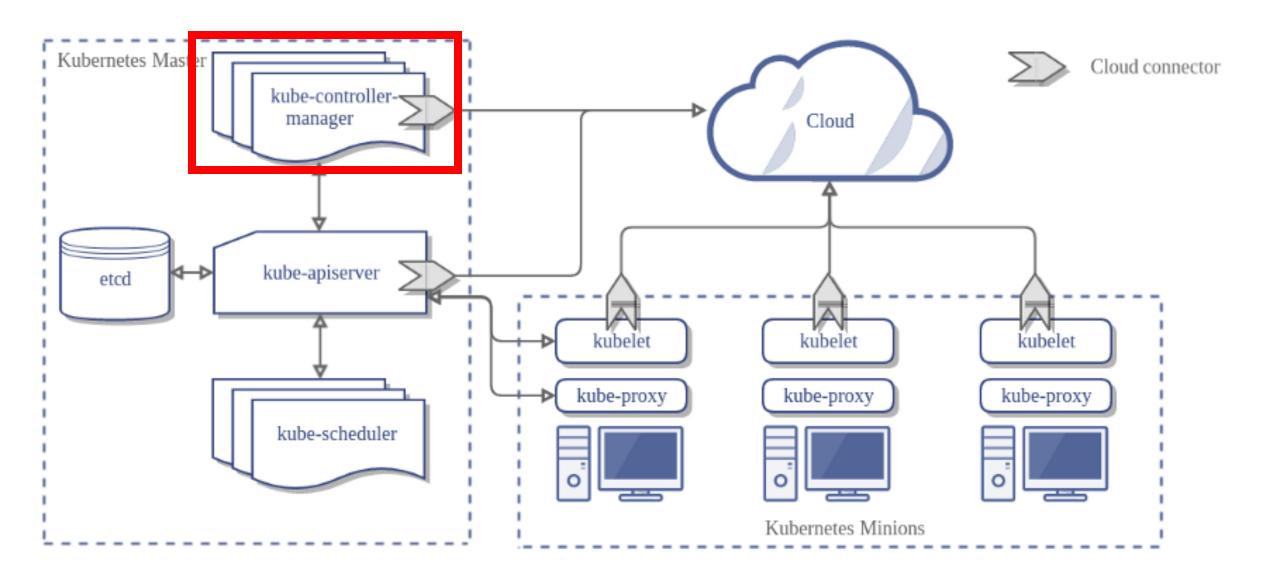
### Kubernetes API (Objects)

- apiVersion
- kind (Object type)
  - Persistent entity (Deployment, Service, Pod, ...)
  - List (collection of resources)
  - Special purpose (i.e. bindings, status)
- metadata (labels, name)
- spec (desired state of the object)
  - "Kind"-specific data



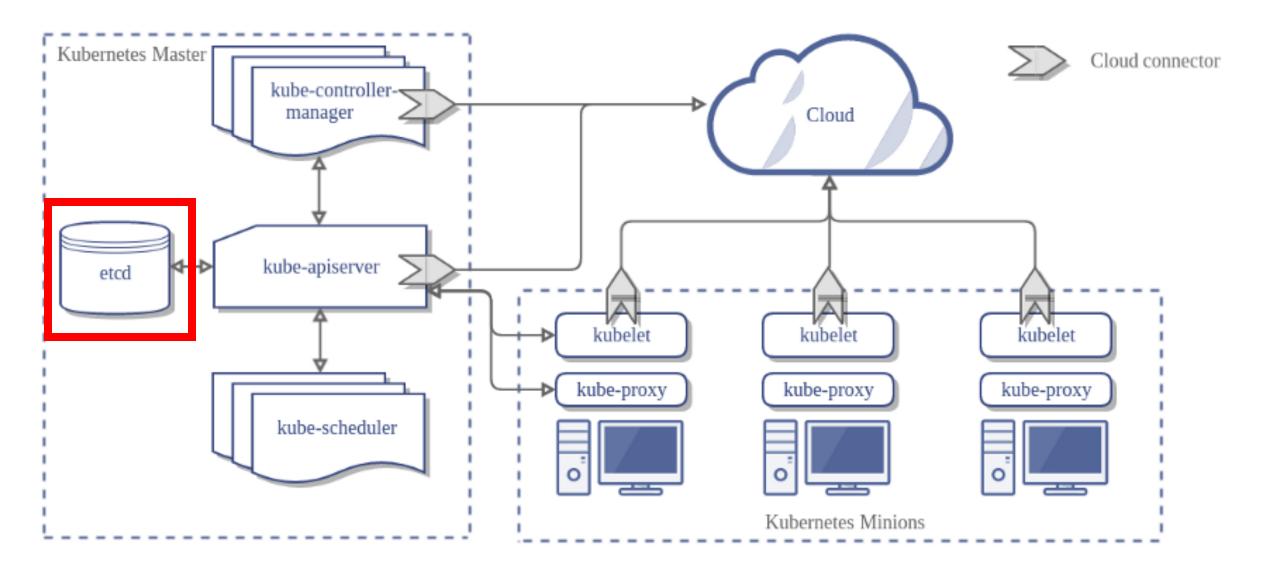
#### kube-scheduler

- Binds unscheduled pods to nodes
- Pluggable: multiple (custom) schedulers possible



### Controller Manager

- Single binary on master which contains controllers
  - Endpoint Controller (manages Endpoints)
  - Node Controller (manages nodes)
  - Replication Controller (maintain no. of pods)
  - Service Account and Token Controller
  - Cloud Controller (cloud integration)



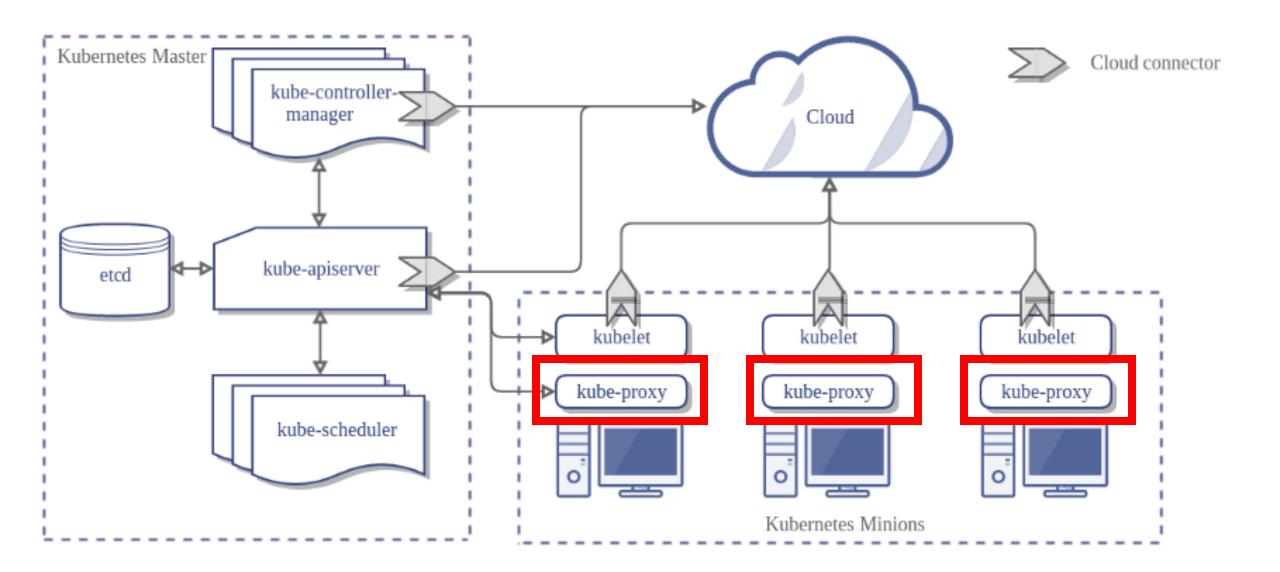
#### etcd

- Distributed persistence layer (key-value storage)
- Stores the cluster state
- Distribution / Replication
  - Leader elections
  - Fault tolerance
  - Distributed locks
- v2 vs v3
- Authn / Authz (disabled by default)
- etcdctl to control etcd



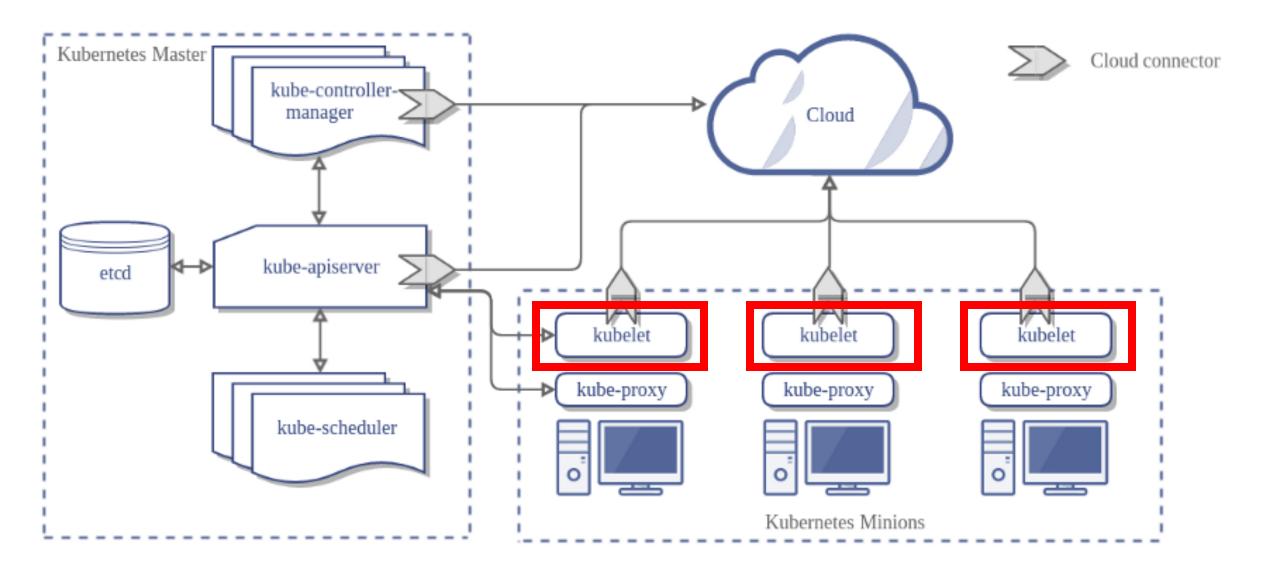
Yaml Files 04-yaml

Node Components



### kube-proxy

- Route packages to pods
- Load balancer for pods
- Maintain network rules (iptables)
- "Services" for the nodes



#### kubelet

- Manages pods, containers, volumes, secrets
- Agent which runs on every computing node (nodes + sometimes master)
- Authentication for kubelet (port 10250)
  - X509 client certificate
  - WebHook
    - Calls TokenReview API

Manage the environment 05-env

Labels & Selectors

#### Labels and Selectors

- Labels are key / value pairs that are attached to objects (i.e. Pods)
  - i.e. environment (dev, testing, prod), release (stable, dev), tier (frontend, backend, cache)
- Selectors are used to query objects based on labels
  - Restart all pods with label production
  - Required for Service, Ingress, LoadBalancer, NetworkPolicies

Manage the environment 06-link-configmap

Manage the environment 07-link-secret

Ingress

### Ingress

- L4-L7 decisions
  - Defines rules
    - Redirects traffic to Services
- "Service load balancer"
- SSL termination support
- Managed by Ingress Controller
  - Part of *kube-controller-manager* binary
  - Supports GCE and nginx controllers

Manage the environment 08-ingress

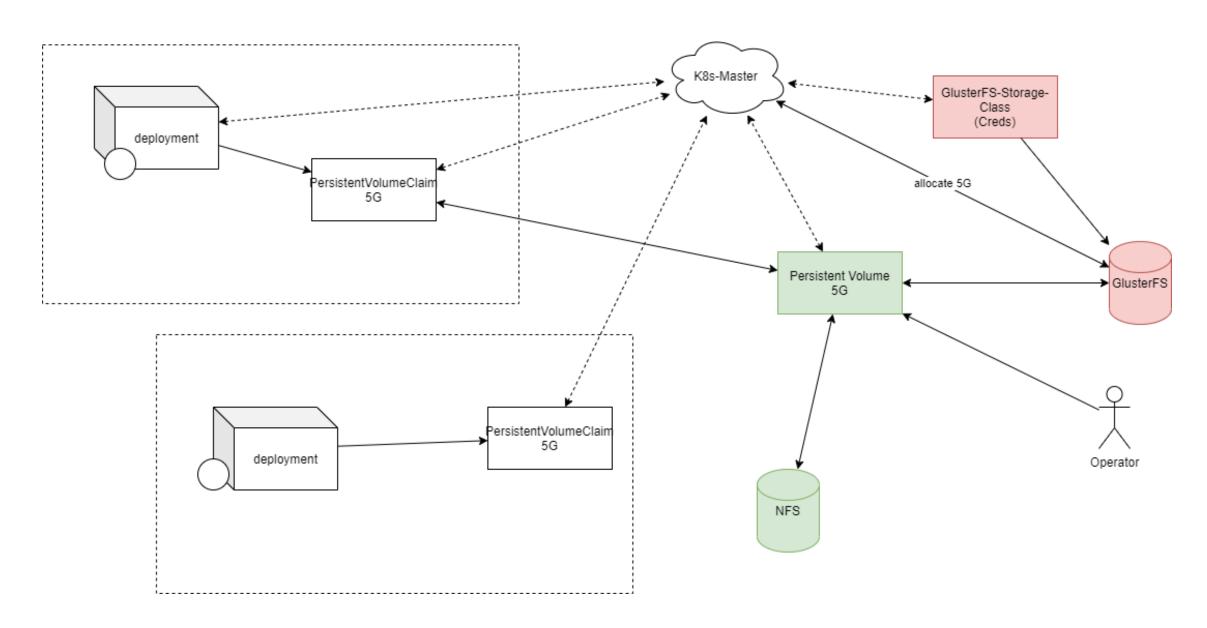
Persistence

#### Volumes

- Per default data is ephemeral
  - Data lifetime == Pod lifetime
  - i.e. used for caching
- Persistence
  - Data lifetime != Pod lifetime
  - Concept of Volumes
  - Core: just a directory with specified backend
  - Types: emptyDir, hostPath, nfs, iscsi, glusterfs

#### PersistentVolumes API

- Abstraction of details how storage is provided and consumed
- PersistentVolume (PV)
  - Storage provisioned by administrator
  - Labeled
- PersistentVolumeClaim (PVC)
  - Request for storage by user
  - Request specific class, size and access mode
- StorageClasses (i.e. SSD, HDD)
  - provisioner (i.e. AWS Block storage, iSCSI, NFS)
  - parameter (i.e. type, zone, ...)
  - reclaimPolicy (i.e. Delete or Retain)



Manage the environment 09-pvc

# Thanks for your Attention

Any Further Question?

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Blog: <a href="https://blog.nody.cc/">https://blog.nody.cc/</a>

GitHub: <a href="https://github.com/NodyHub">https://github.com/NodyHub</a>

Dockerhub: <a href="https://hub.docker.com/u/nodyd">https://hub.docker.com/u/nodyd</a>