# Introduction to Supervised Learning

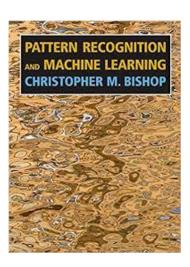
**Machine Learning** 

Daniele Loiacono



#### References

- ☐ Pattern Recognition and Machine Learning, Bishop
  - ▶ Chapter 1



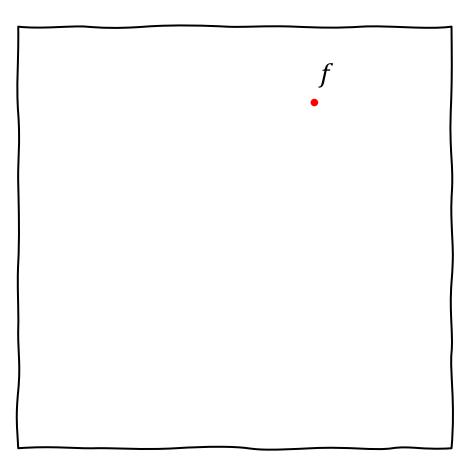
#### What is supervised learning?

- ☐ It is the most popular and well-established learning paradigm
- lacksquare Data from an unknown function that maps an input x to an output  $t:\mathcal{D}=\{\langle x,t\rangle\}$
- $\square$  Goal: learn a good approximation of f
- ☐ Input variables x are usually called features or attributes
- □ Output variables t are also called targets or labels
- Tasks
  - ▶ Classification if t is discrete
  - ▶ **Regression** if *t* is continuous
  - ▶ **Probability estimation** if t is a probability

#### When to apply supervised learning?

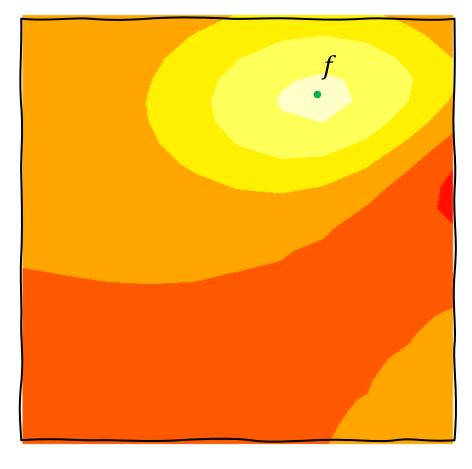
- When human cannot perform the task
  - ▶ e.g., DNA analysis
- When human can perform the task but cannot explain how
  - ▶ e.g., medical image analysis
- When the task changes over time
  - e.g., stocks price prediction
- When the task is user-specific
  - ▶ e.g., movie recommendation

- lacktriangle We want to **approximate** a function f given a data set  $\mathcal{D}$
- ☐ The steps are



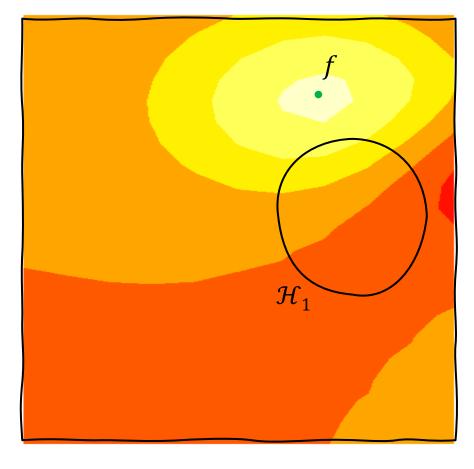
 $\mathcal{F}$ 

- lacktriangle We want to **approximate** a function f given a data set  $\mathcal{D}$
- ☐ The steps are
  - ▶ Define a loss function £



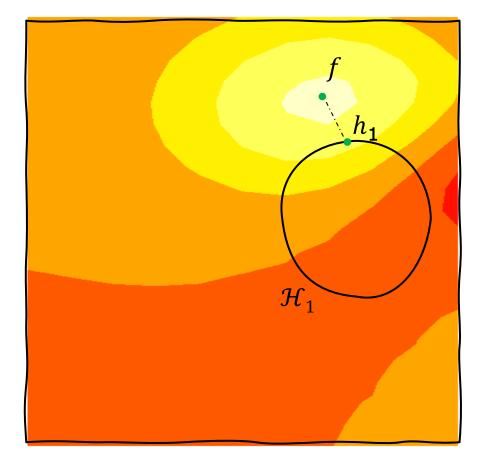
 $\mathcal{F}$ 

- lacktriangle We want to **approximate** a function f given a data set  $\mathcal{D}$
- ☐ The steps are
  - ▶ Define a loss function £
  - ightharpoonup Choose the **hypothesis space**  $\mathcal{H}$



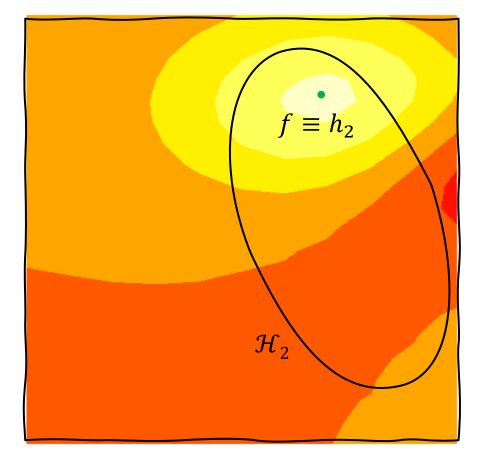
 $\mathcal{F}$ 

- lacktriangle We want to **approximate** a function f given a data set  $\mathcal{D}$
- ☐ The steps are
  - ▶ Define a loss function £
  - ▶ Choose the **hypothesis space**  $\mathcal{H}$
  - ▶ Find in  $\mathcal{H}$  an approximation h of f that **minimizes**  $\mathcal{L}$

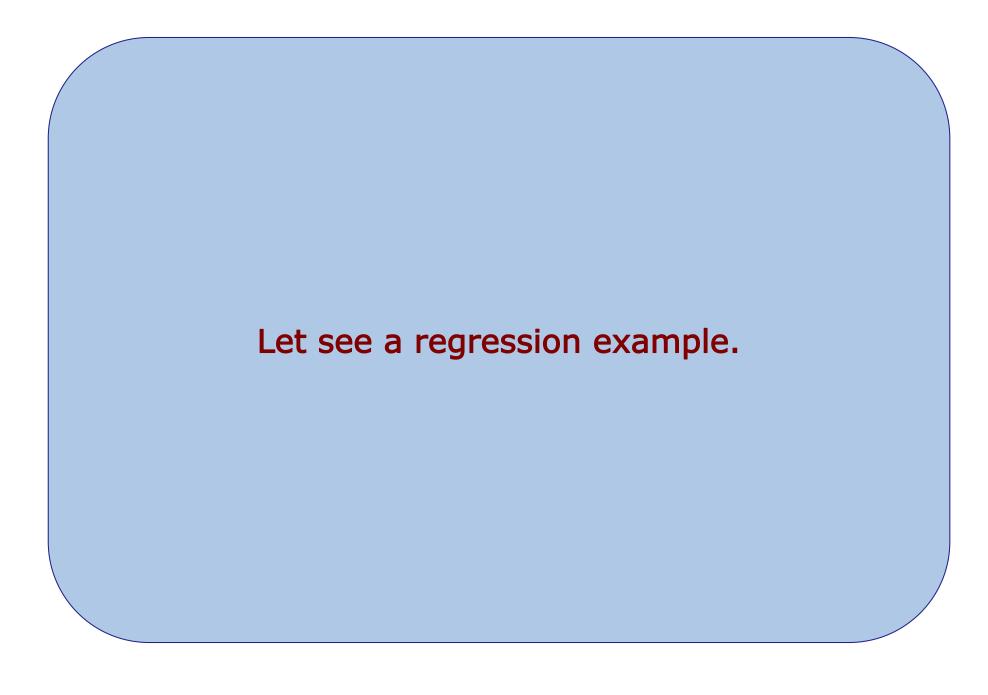


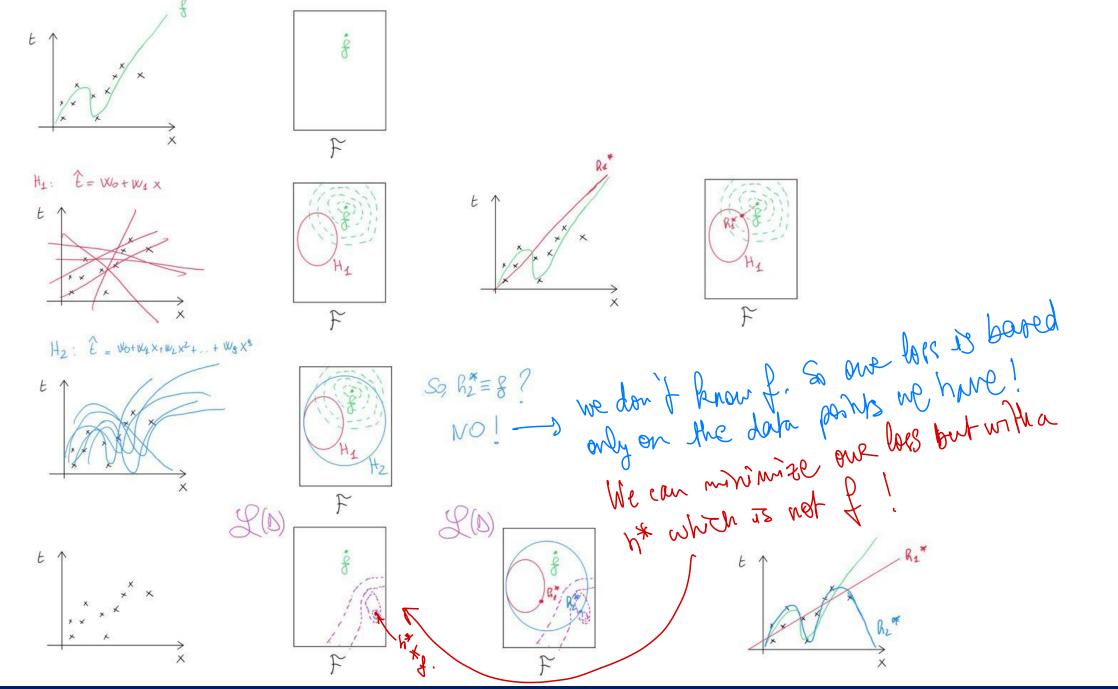
 $\mathcal{F}$ 

- lacktriangledown We want to **approximate** a function f given a data set  $\mathcal{D}$
- The steps are
  - **1** ▶ Define a loss function £
  - **2** Choose the **hypothesis space**  $\mathcal{H}$
  - **3** Find in  $\mathcal{H}$  an approximation h of f that **minimizes**  $\mathcal{L}$
- What if we enlarge the hypothesis space?
  - ▶ We can approximate *f* without error!

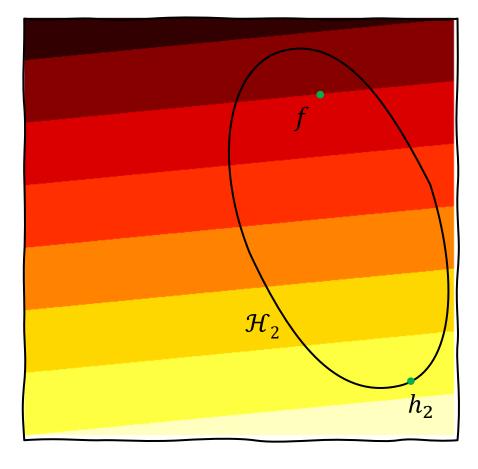


 $\mathcal{F}$ 



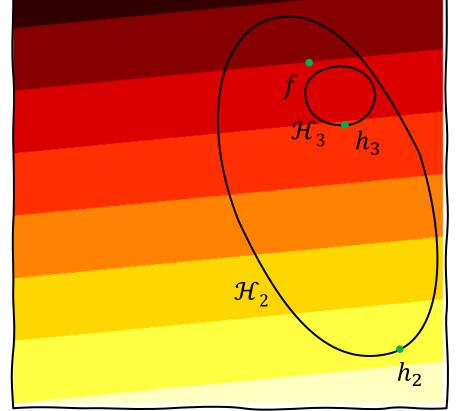


- $\square$  We want to **approximate** a function f given a data set  $\mathcal{D}$
- The steps are
  - ▶ Define a loss function £
  - ightharpoonup Choose the **hypothesis space**  $\mathcal{H}$
  - ▶ Find in  $\mathcal{H}$  an approximation h of f that **minimizes**  $\mathcal{L}$
- What if we enlarge the hypothesis space?
  - ▶ We can approximate *f* without error!
  - ▶ But we don't know f!



 $\mathcal{F}$ 

- lacktriangle We want to **approximate** a function f given a data set  $\mathcal{D}$
- ☐ The steps are
  - ▶ Define a loss function £
  - ▶ Choose the **hypothesis space**  $\mathcal{H}$
  - ► Find in H an approximation h of f that minimizes L
- What if we enlarge the hypothesis space?
  - ▶ We can approximate *f* without error!
  - ► But we don't know f! -> we only know data points



indeed: the Motion of Goss is ) we can build a loss of only based on data points. ) that goes to 0 but with an fit which is not f.

## **Elements of Supervised Learning Algorithms**

Representation

**Evaluation** 

**Optimization** 

#### **Examples of representation**

- Linear models
- Instance-based
- Decision trees
- Set of rules
- ☐ Graphical models
- Neural networks
- □ Gaussian Processes
- Support vector machines
- Model ensembles
- etc.

#### **Examples of evaluation**

- Accuracy
- Precision and recall
- Squared Error
- Likelihood
- Posterior probability
- Cost/Utility
- Margin
- Entropy
- ☐ KL divergence
- etc.

## **Examples of optimization**

- Combinatorial optimization
  - ▶ e.g.: Greedy search
- □ Convex optimization
  - ▶ e.g.: Gradient descent
- Constrained optimization
  - ► e.g.: Linear programming

#### A Supervised Learning Taxonomy

- Parametric vs Nonparametric
  - ▶ Parametric: **fixed and finite** number of parameters
  - ▶ Nonparametric: the number of parameters depends on the training set
- Empirical Risk Minimization vs Structural Risk Minimization
  - ► Empirical Risk: Error over the **training set**
  - Structural Risk: Balance training error with model complexity
- Direct vs Generative vs Discriminative
  - ▶ Generative: Learns the **joint** probability distribution p(x,t)
  - ▶ Discriminative: Learns the **conditional** probability distribution p(t|x)
- Frequentist vs Bayesian
  - Frequentist: use probabilities to model the sampling process
  - ▶ Bayesian: use probability to **model uncertainty** about the estimate

#### Direct, Discriminative, or Generative

☐ Our goal, is learn from data a function that maps inputs to outputs

$$\mathcal{D} = \{\langle x, t \rangle\} \Rightarrow t = f(x)$$

- Direct approach
  - ▶ Learn directly an approximation of f from  $\mathcal{D}$
- Discriminative approach
  - ▶ Model conditional density p(t|x)
  - ▶ Marginalize to find **conditional mean**  $\mathbb{E}[t|x] = \int t \cdot p(t|x) dt$
- Generative approach
  - ▶ Model joint density p(x,t)
  - ▶ Infer conditional density p(t|x)
  - ▶ Marginalize to find **conditional mean**  $\mathbb{E}[t|x] = \int t \cdot p(t|x) dt$