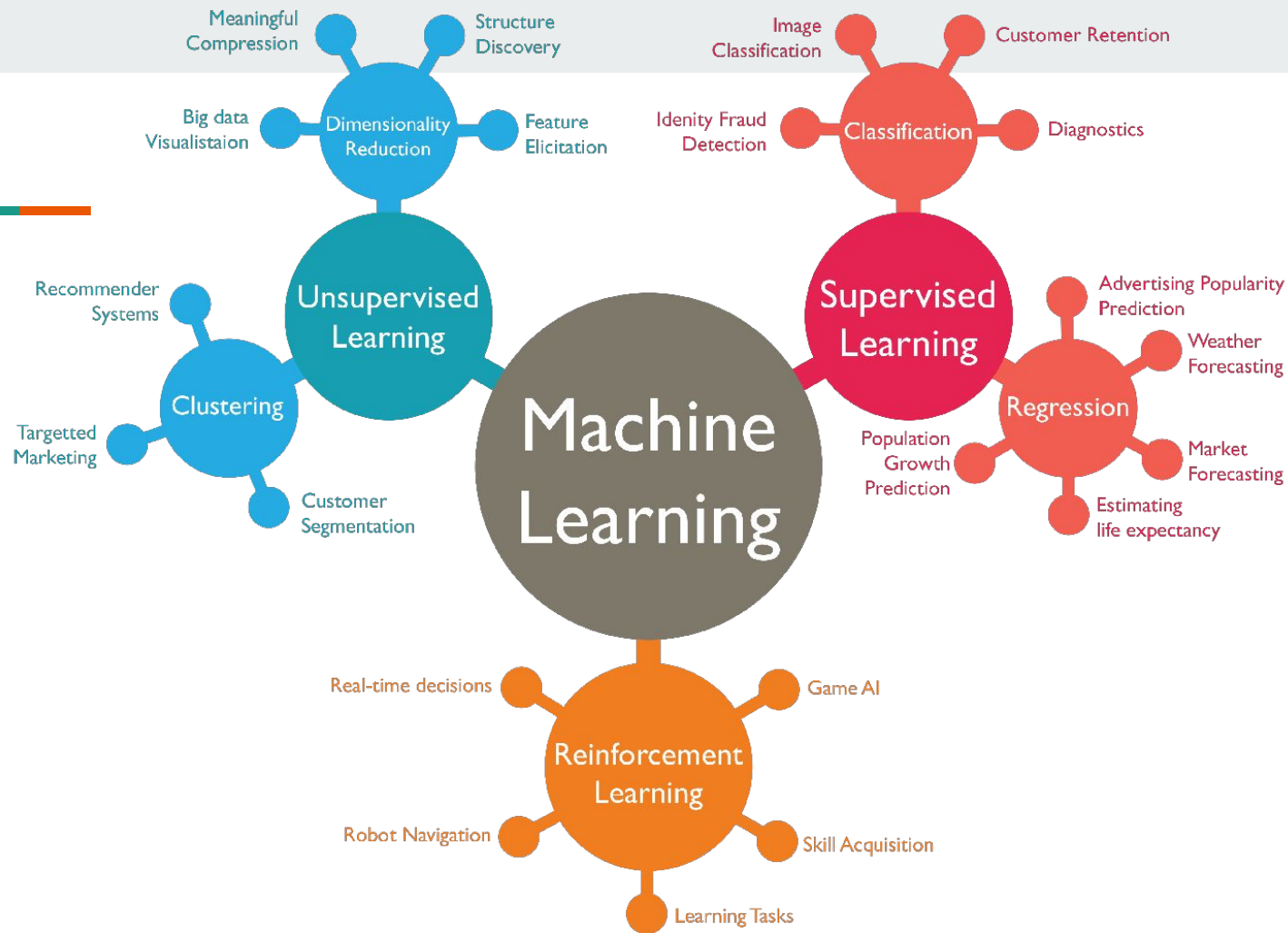




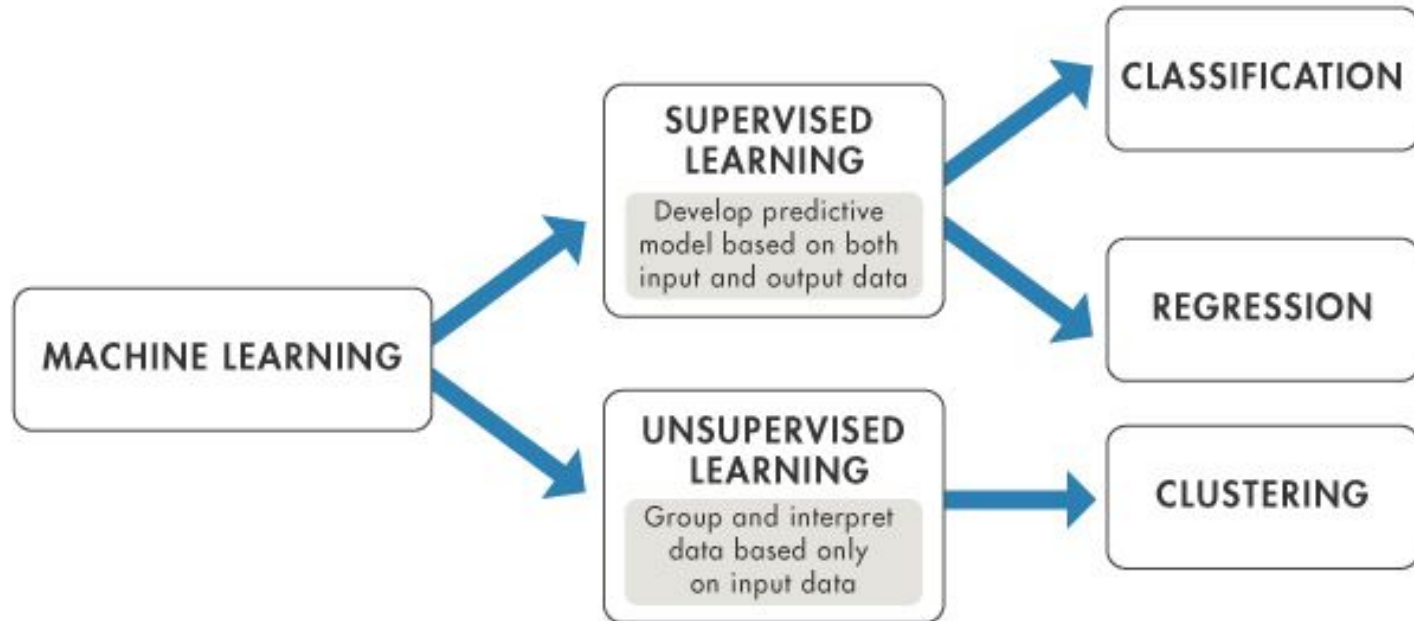
Aprendizaje Supervisado: KNN

PhD.(c) Junior Fabian Arteaga

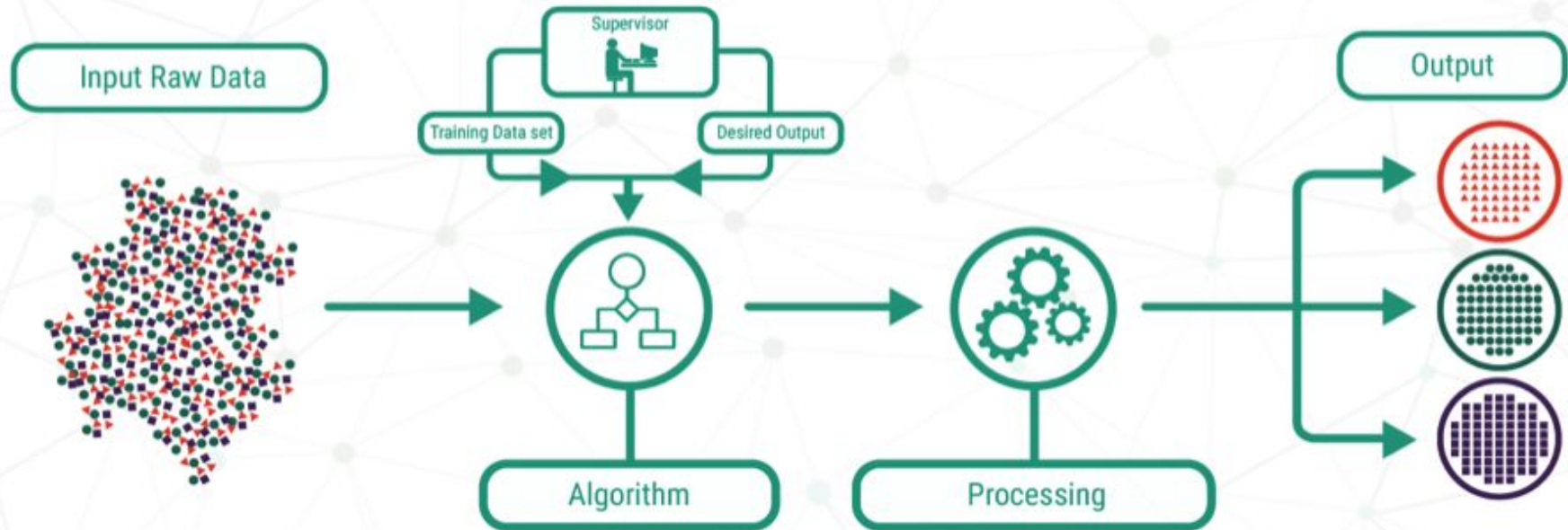




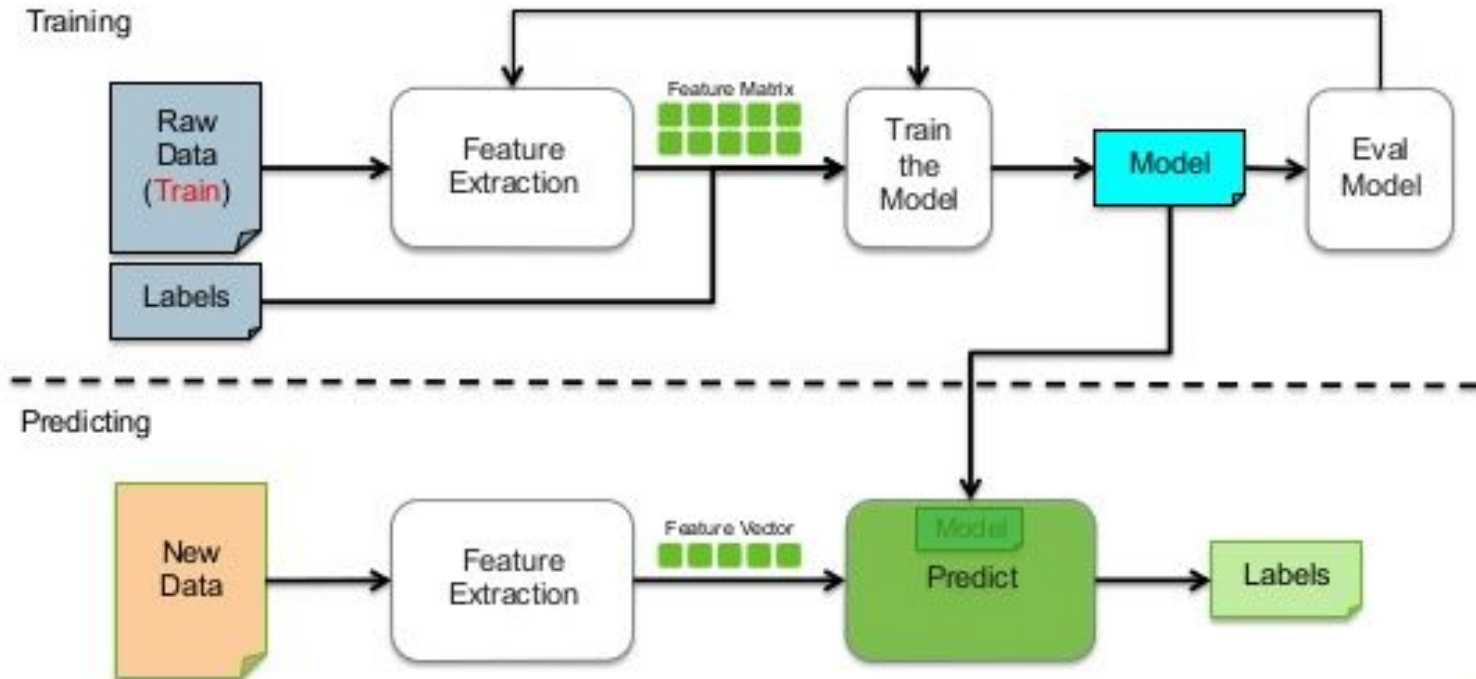
Machine Learning



SUPERVISED LEARNING



Supervised Learning Workflow



Técnicas de AS

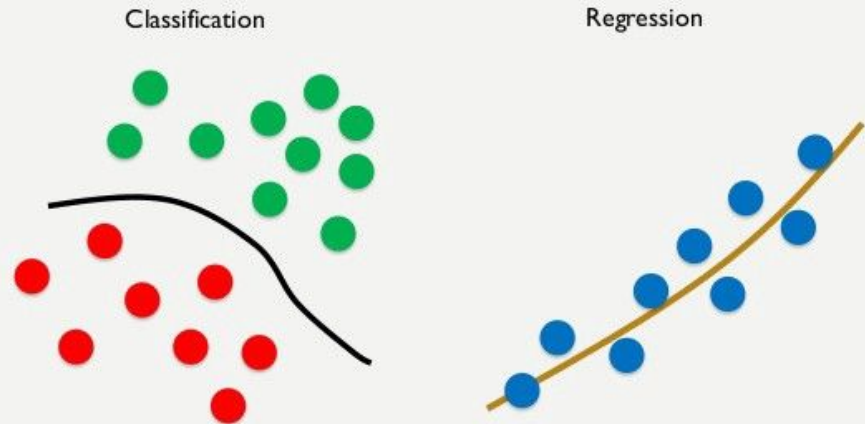
1. Clasificación

Output: Categoría

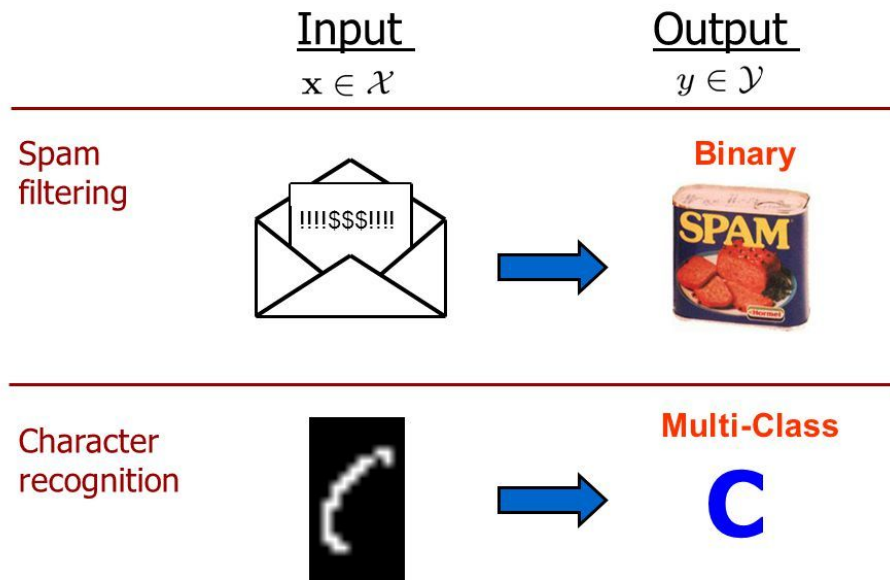
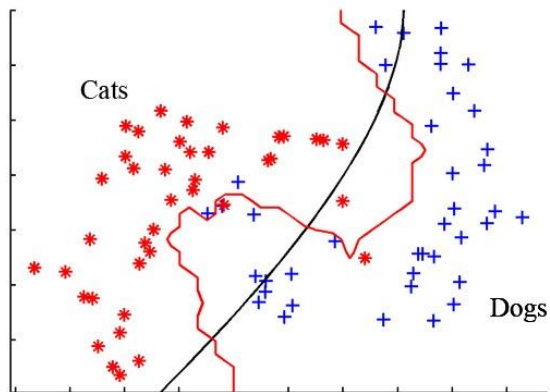
2. Regresión

Output: Valor Continuo

CLASSIFICATION vs REGRESSION



Clasificación



[thanks to Ben Taskar for slide!]

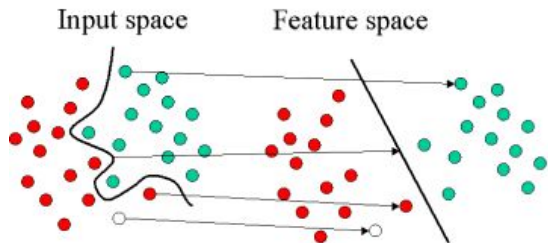
Algoritmos de Clasificación

Naïve Bayes

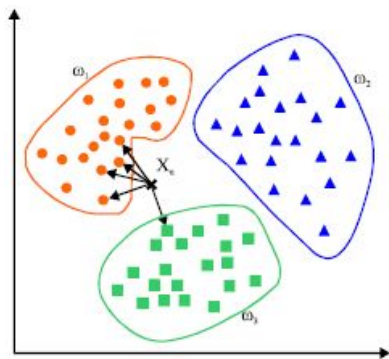
$$P(A | B) = \frac{P(B | A)P(A)}{P(B)}$$



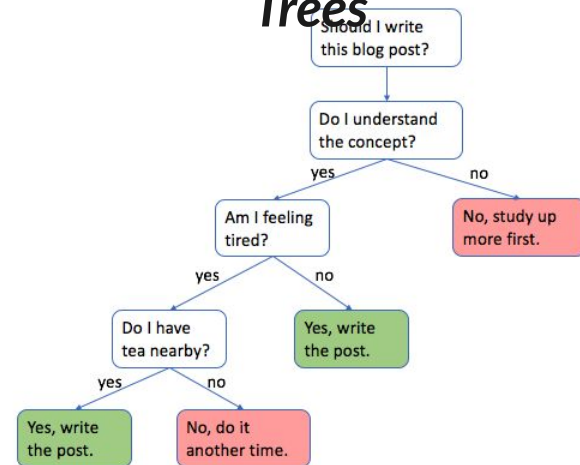
SVM



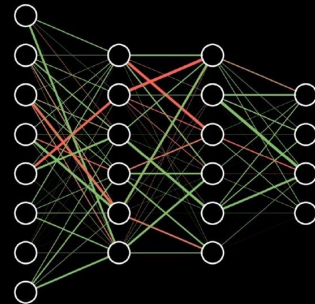
K-NN



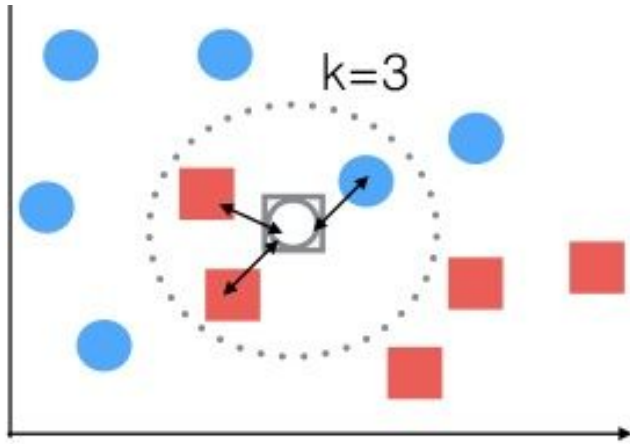
Decision Trees



Neural Networks



K-NN (*K- Nearest Neighbors*)



Algoritmo:

Entrada: Punto P_x (Test), Dataset de puntos (P_1, P_2, \dots, P_n)

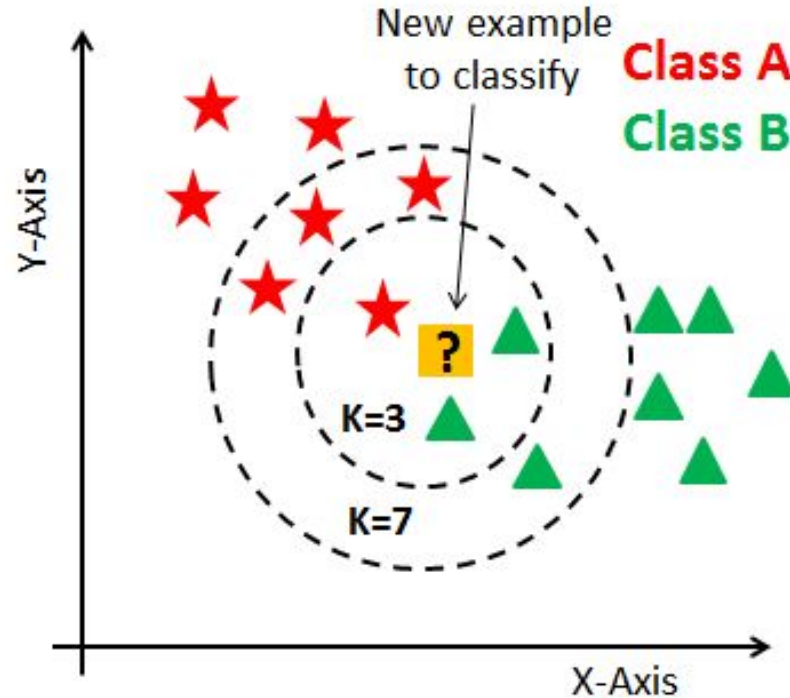
Salida: Clase a la que pertenece Punto P_x

INICIO

1. Para cada punto (P_1, P_2, \dots, P_n) en el dataset:
 - 1.1. Calcular la distancia entre P_x y el punto actual
2. Ordenar las distancias en orden creciente
3. Tomar K ítems con menor distancia a P_x
4. Encontrar la clase mayoritaria entre los K ítems

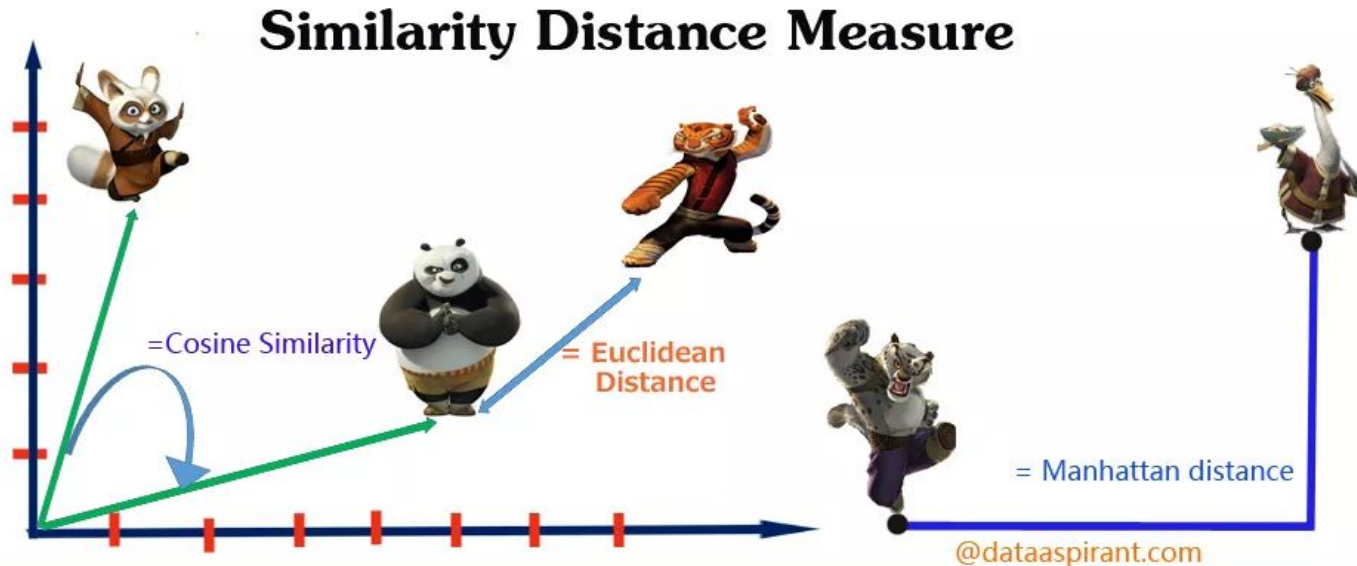
FIN

K-NN (*K- Nearest Neighbors*)



K-NN (*K- Nearest Neighbors*)

Distances



K-NN (*K- Nearest Neighbors*)

Distances

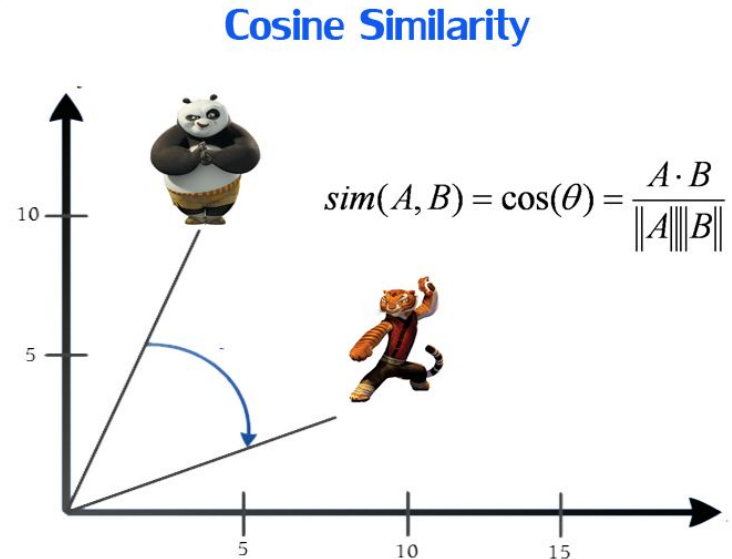
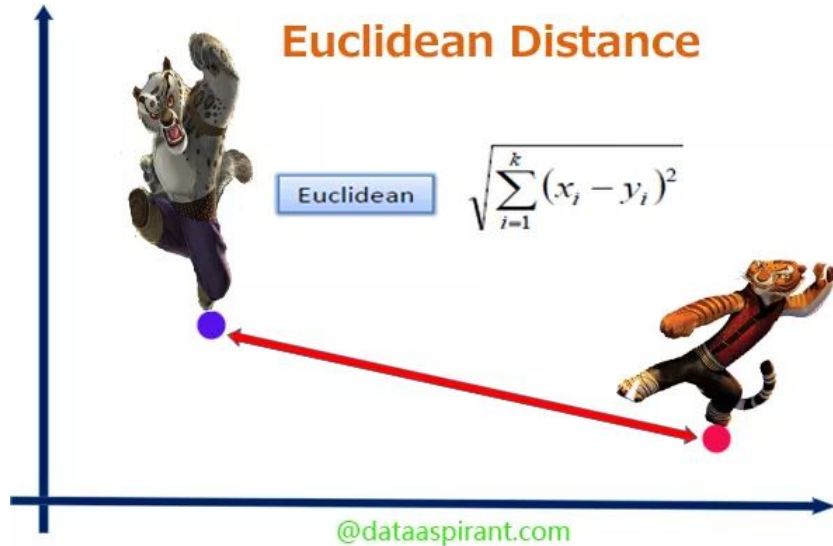


Table 2.1 Movies with the number of kicks and number of kisses shown for each movie, along with our assessment of the movie type

Movie title	# of kicks	# of kisses	Type of movie
<i>California Man</i>	3	104	Romance
<i>He's Not Really into Dudes</i>	2	100	Romance
<i>Beautiful Woman</i>	1	81	Romance
<i>Kevin Longblade</i>	101	10	Action
<i>Robo Slayer 3000</i>	99	5	Action
<i>Amped II</i>	98	2	Action
?	18	90	Unknown

K-NN (*K- Nearest Neighbors*)

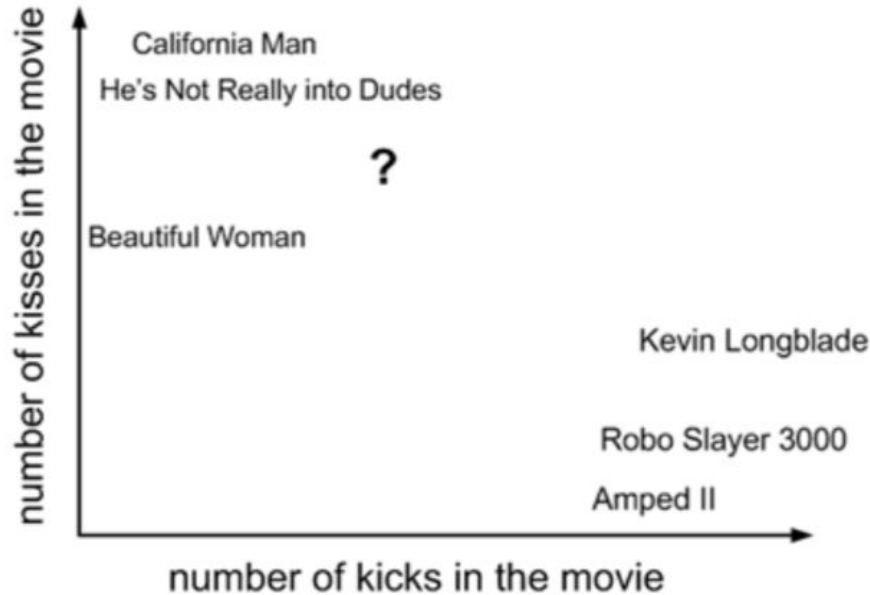


Figure 2.1 Classifying movies by plotting the number of kicks and kisses in each movie