



INF115 Lecture 8: *Data Modelling with ER*

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Spring Semester 2021

INF115 Practical Aspects

Next lecture: Wednesday

24.02.2021 from 14:15 to 16:00

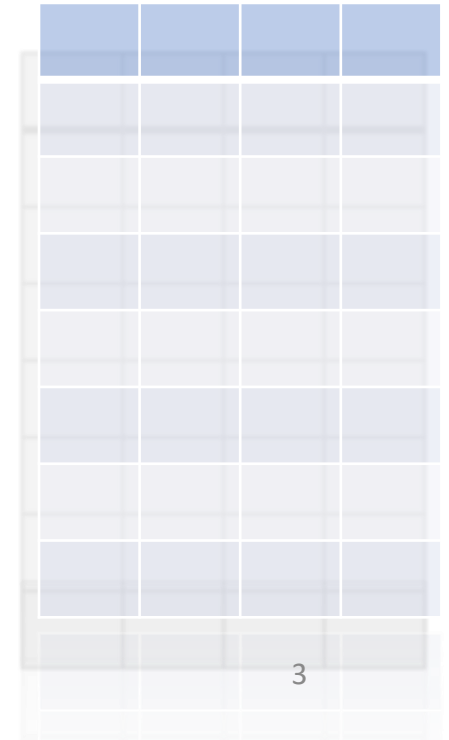
Mandatory assignment released this Friday (19.02.2021) !

Chapter 7: *Data modelling with ER (Part 2)*



Learning Goals:

- Information System and Database **Development with ER** (Entity Relationship)
- Concrete, Abstract and Composite **Objects**
- Frequently Used **Modeling Patterns** and Strategies
- Modelling **Traps / Pitfalls**

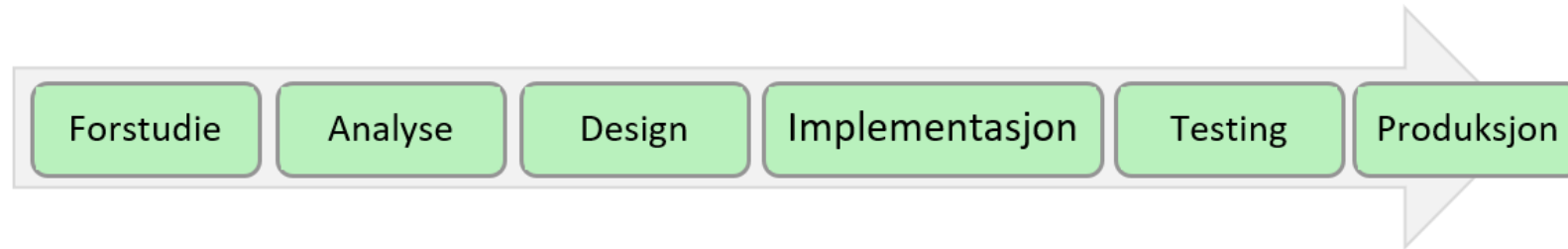


Databases and Information Systems

- ❖ An **Information System** is a system that enables collecting, storing, using, transmitting, and distributing *information*. [Wikipedia]
 - Humans
 - Machines
 - Networks
 - Programs/applications
 - Manual routines
 - **Databases**
- ❖ A database is usually a part of a *larger* information system.

System Development

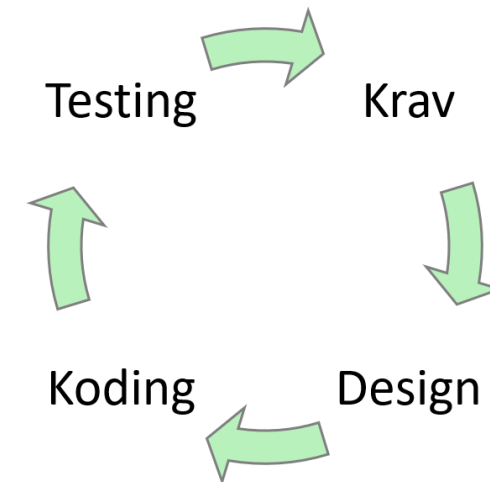
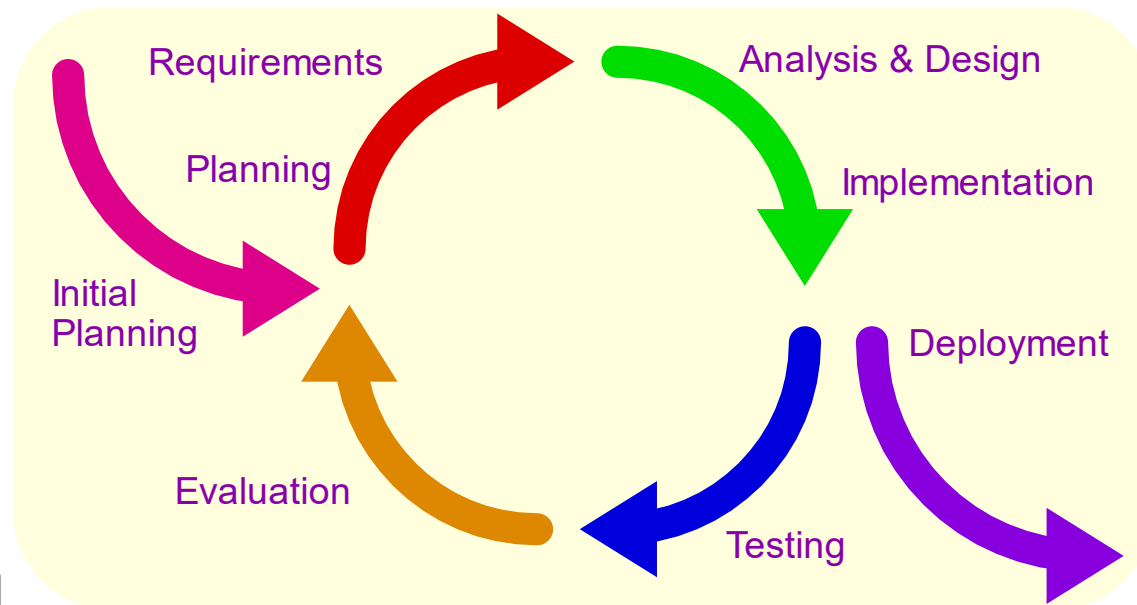
What?



How?

The development **process** that leads from *requirements* (« *what* ») to a *system* (« *how* »).

- A. Classical development methods use **phases**.
- B. Newer methods are more **agile** (*smidig*) and **iterative**.



Database design from abstraction to implementation

What?

- **Conceptual** (begrepsmessig) **database design**
 - Describes the database in a way independent of given technology
 - **E/R-diagram**
- **Logical database design**
 - Logical table structure independent of a specific DBMS
 - **E/R-diagram with foreign keys** (Ch. 8)
- **Physical database design**
 - Physical table structure adapted to a given DMBS

How?



Generate Database

Models and Perspectives

- Useful to make a model before building something complicated:
 - Drawings,
 - 3D-models, ...
- **Theoretical models** give a **simplified view of reality**. Simplification is justified to focus on essential traits (aspects) that have to be understood and at the same time neglect what is non-essential. [Wikipedia]
- **Perspectives:**
 - **Process** oriented: What will the system do ?
 - **Information** oriented: What will the system represent ?
 - **Object** oriented: A system is composed of «communicating objects».

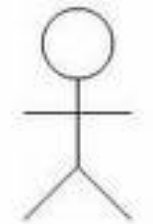
Representing Data in Tables

We have already seen examples of how **data can be represented in tables.**

We will now see more examples...

NAME	AGE	SEX	RELIGION
Vol. 11	Vol. 11	Vol. 11	Vol. 11
Vol. 11	Vol. 11	Vol. 11	Vol. 11
Vol. 11	Vol. 11	Vol. 11	Vol. 11
Vol. 11	Vol. 11	Vol. 11	Vol. 11
Vol. 11	Vol. 11	Vol. 11	Vol. 11
Vol. 11	Vol. 11	Vol. 11	Vol. 11
Vol. 11	Vol. 11	Vol. 11	Vol. 11
Vol. 11	Vol. 11	Vol. 11	Vol. 11

Physical objects (can usually be touched)



More abstract objects: *Loan (Lån)*

LNr	KNr	Beløp	Start	År	Rente	Type
27630364643	50401	1550000	02.09.2015	20	5.5	Serie
27630382732	50104	65000	01.01.2019	8	7.6	Annuitet
27630393982	20932	1050000	20.07.2012	20	5.0	Annuitet
27630338829	90237	300000	10.12.2017	10	6.5	Annuitet
27630391882	70238	1250000	05.08.2018	15	5.5	Serie

- A loan is not a physical object, but it is quite «*concrete*».
- Are there foreign keys here ?
- Store just what we need: We can **generate** the repayment schedule (nedbetalingsplan).

Composite objects: Ordre og Ordrelinje

OrdreNr	Ordredato	KNr
20505	20.8.2019	5022
20506	20.8.2019	5009
20507	20.9.2019	5188

An **order** is composed
of a «header» ...

... and several «**lines**».

One-to-many relationship
between an order and a line
on the order.

OrdreNr	VNr	Pris	Antall
20505	10830	29.90	1
20505	77033	109.50	5
20506	10830	29.90	1
20506	44939	57.60	3
20506	65081	109.50	5
20507	12088	109.50	2

Tables as Relationships: *ProsjektArbeid*

PNr	AnsNr	AntTimer
1001	42	12
1001	71	44
1003	123	4
1003	42	21
1003	2	76
1003	93	59
1005	2	40
1005	19	7
1007	27	23
1012	2	15
1012	42	42

Every row represents an **instance of the relationship**.

The table represents the **many-to-many relationship** between projects and employees.

Quiz on Data modelling with ER (part 3)

Please answer the practice quiz on mitt.uib now 😊
(you can take it again later if you want)

Link:

➤ <https://mitt.uib.no/courses/27455/quizzes>

Break !
Lecture resumes in 15 minutes

Events: Temperature measurements

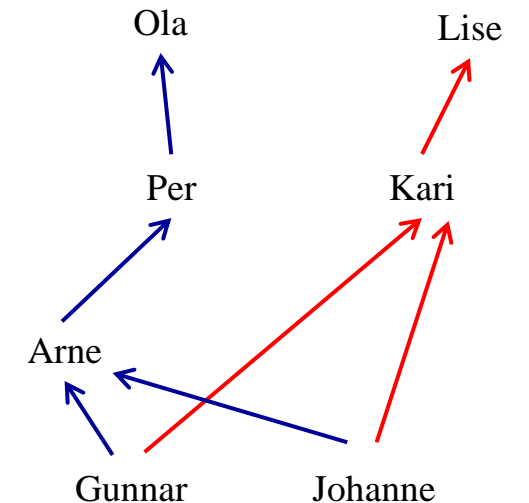
StedNr	Dato	Temp
53	30.04.2019	7
53	12.05.2019	8
53	20.05.2019	6
54	20.05.2019	11
54	20.07.2019	4

An **event** is something
that **happens** at a given **place**
at a given **time**.

- What is an *appropriate* **primary key** in this table ?
- What if we want to make multiple measurements per day ?

Tables and hierarchies: Genealogical trees (Slektstrær)

Id	Fornavn	Mor	Far
1	Ola		
2	Lise		
3	Per		1
4	Kari	2	
5	Arne		3
6	Johanne	4	5
7	Gunnar	4	5



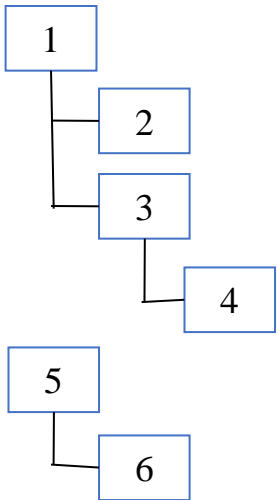
Both father and mother relationships are *one-to-many relationships*.

Table representation: Let every child «point to» their father/mother.

➤ Are there **foreign keys** here ?

Tables and hierarchies : Discussion forum

Id	Avsender	Dato	Melding	SvarPå
1	kahn	23.02.2019	Bla bla bla ...	
2	ok88	23.02.2019	Bla bla bla ...	1
3	jwh	24.02.2019	Bla bla bla ...	1
4	kahn	24.02.2019	Bla bla bla ...	3
5	kasper	24.02.2019	Bla bla bla ...	
6	jesper	25.02.2019	Bla bla bla ...	5

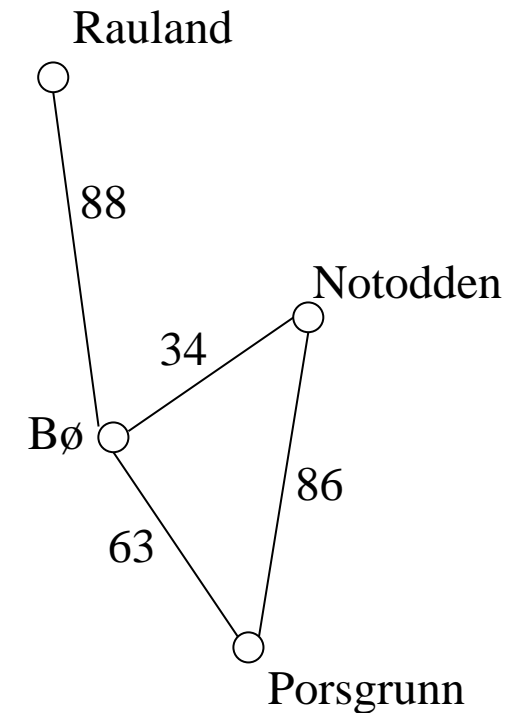


- A forum has many discussion threads.
 - Every thread is a **hierarchy** (a top-down tree).
 - A post can have many answers.
 - A post can start a new thread, or answer a previous post (innlegg).
- Are there **foreign keys** in this table ?

Tables and graphs (networks): Distance Matrix

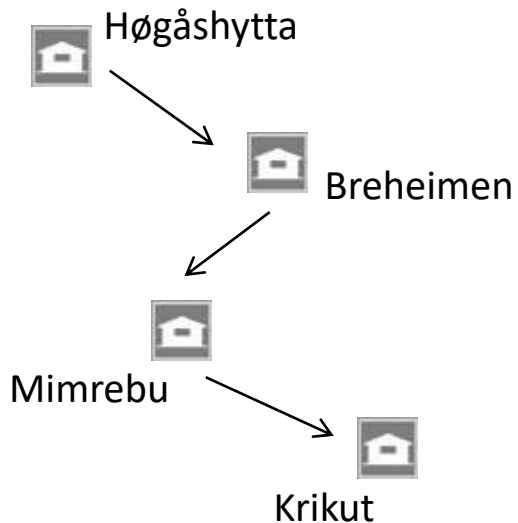
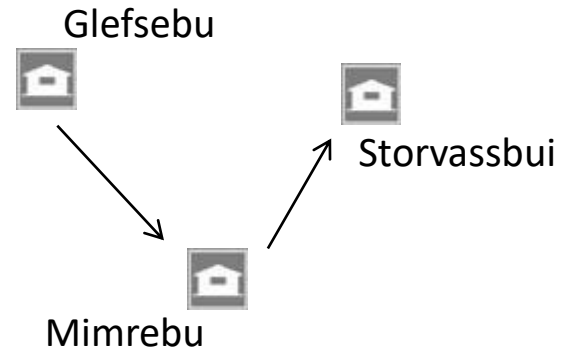
Fra	Til	Km
Bø	Porsgrunn	63
Porsgrunn	Notodden	86
Bø	Notodden	34
Bø	Rauland	88

- A *graph* is a collection of **nodes** (cities) and **edges** (paths).
 - Every edge is a row in the table.
 - Nodes (cities) can be stored in a separate table.
- Store paths in both directions separately ?



Tables and graphs (networks): Hike (fottur)

TurNr	StartHytte	Gradering
56	Glefsebu	Lett
77	Høgåshytta	Middels



TurNr	Dag	TilHytte
56	1	Mimrebu
56	2	Storvassbui
77	1	Breheimen
77	2	Mimrebu
77	3	Krikut

Modelling Patterns / Strategies

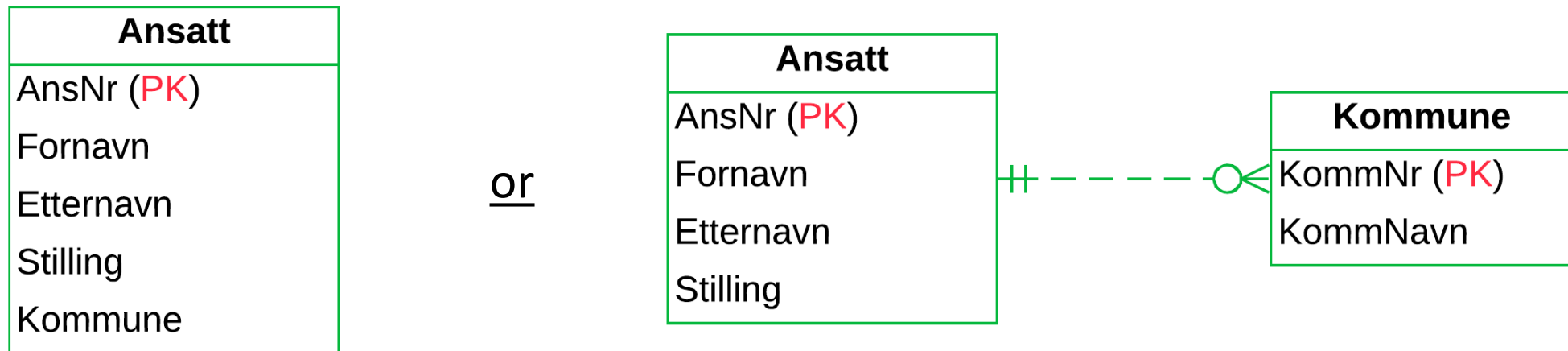
There are useful data **modelling patterns** or **strategies** can be applied to many typical problems (**modelleringsmønstre** eller **modelleringsklisjee**) [Skagestein].

Examples:

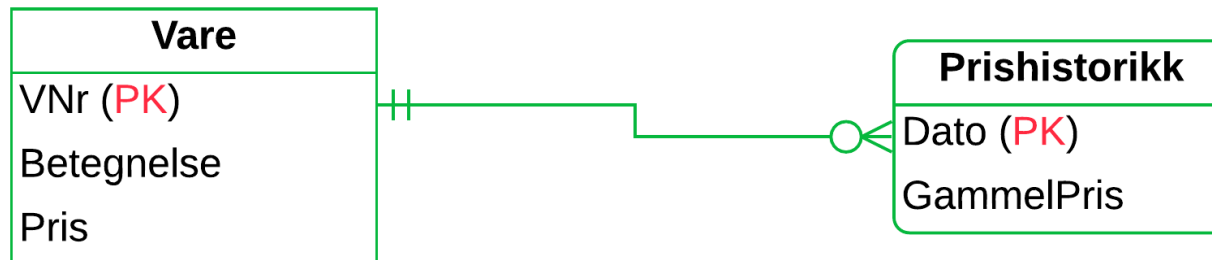
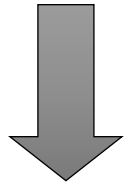
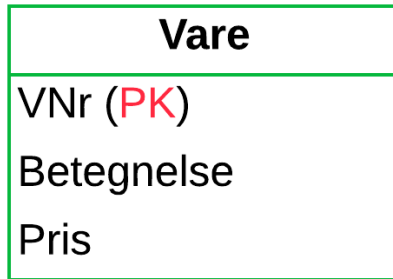
- «Is-an» hierarchies (a cat is an animal with four legs ...)
- «Has-an» hierarchies (a product ist built from ...)
- A paper form is built from a header and lines ...
- Should we store only data on the current situation?
- Or also historical data ?

Entity or attribute?

- ❖ It is an important question to consider whether a **quantity** shall be an *entity* or an *attribute of another entity*.
- If we only store the name of a **municipality** (*kommune*), then it could be an attribute in *Ansatt*.
- However, *if we need to store more information about the municipality*, then we should introduce it as *an actual entity*.



Current or historical data ?



- Only store current price ?
- What did the product cost before ?
 - Store price changes or daily values ?
 - Work on time periods.
- *Time stamp* as (partial) identifier (PK) in the *entity* that represents **events**.

Header/line pattern (master/detail)

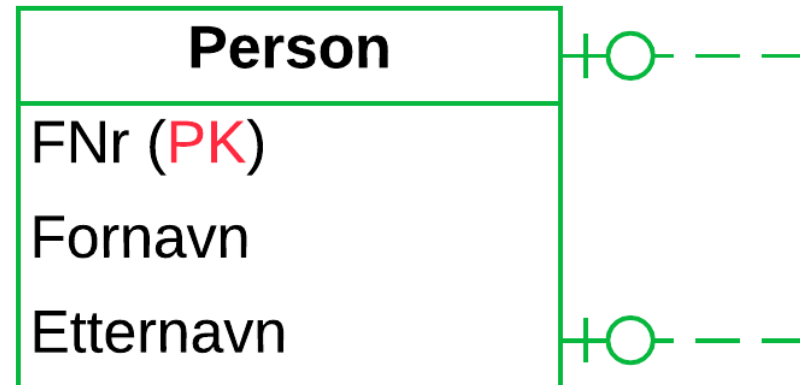
Many **registration forms** and **reports** are structured in two parts:

- A **header** and a number of **lines**.
- Examples:
 - An **order overview** has the order date and the client number in the header, and in addition lines each of which gives the product number and the number of units ordered.
 - A **time sheet** has the employee number and time period in the header, and then a number of lines that specify the project number and the number of hours worked on the project.
 - A **transcript of records** (vitnemål) has the student number, start and end year in the header, and then a number of lines each with course code, exam date and grade.



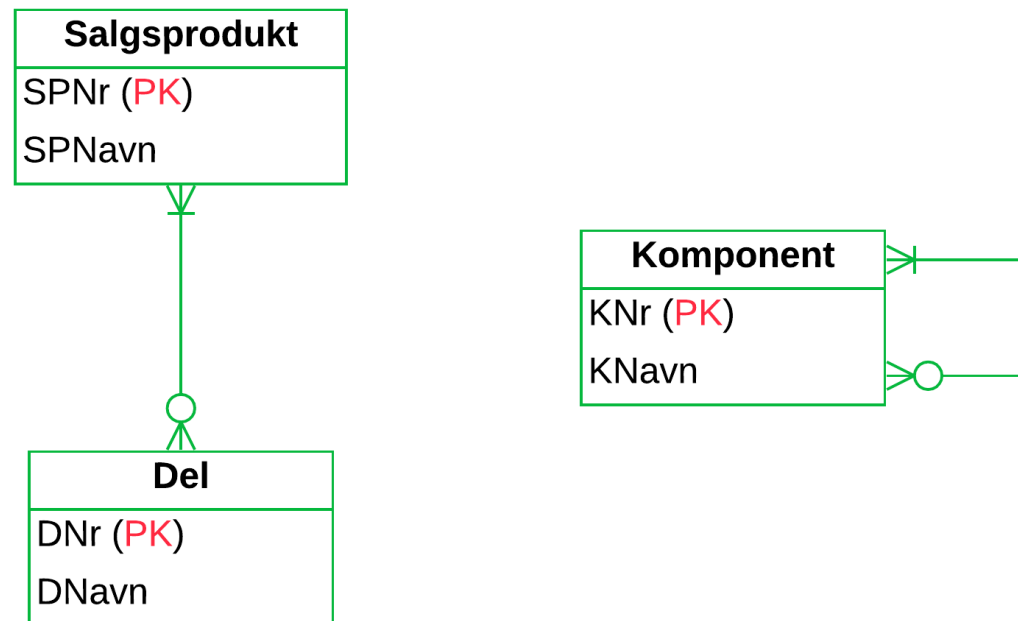
Self referencing relationship

- It is entirely possible to make relationships that involve only one entity type. These are called **self-relationships** (**egenforhold**).
- For example relationships between humans – friends, partners, spouses, teammates, colleagues, boss, etc ...



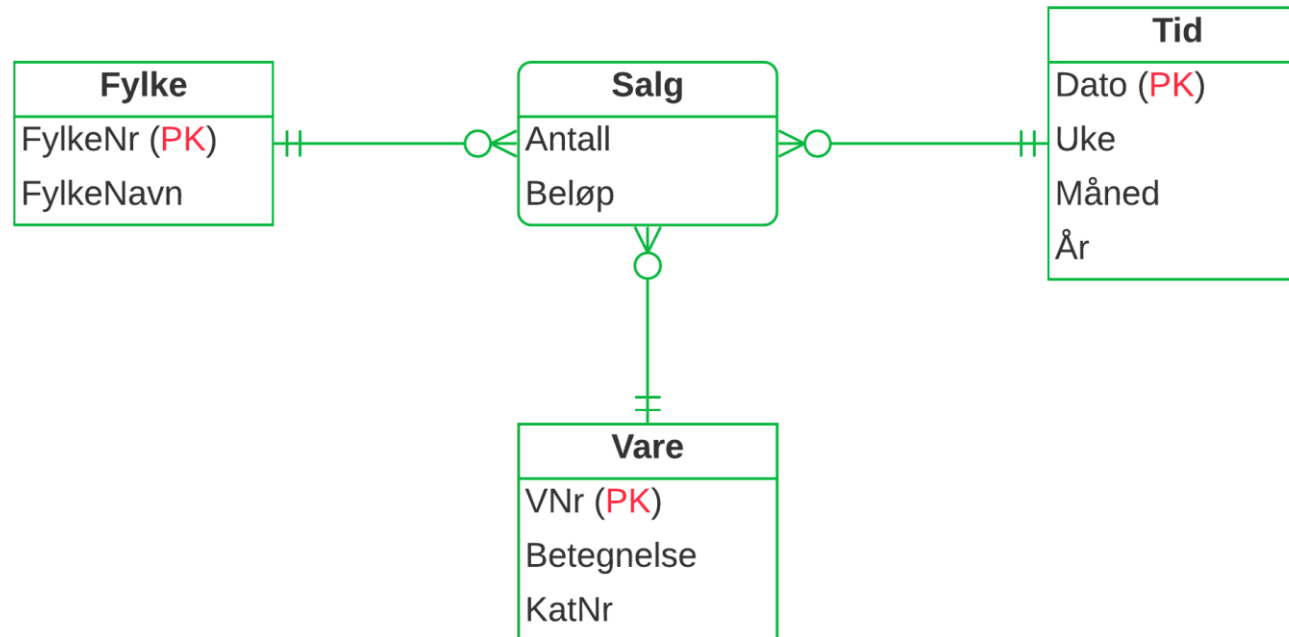
Hierarchies

- Self referencing relationships can be used to model arbitrarily **deep hierarchies**: genealogical trees, catalogs/maps, discussion forum ...
- Can the number of levels vary ? Upper limit ?
- Which model gives the simplest queries ?



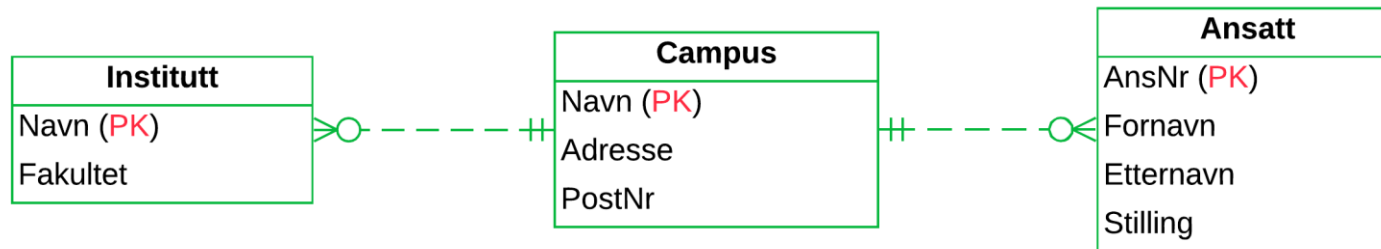
Star schema

- A **data warehouse** contains aggregated data from one or several databases and potentially other data sources. The **data warehouse** is used for **strategic decisions**.
- Data models for a **data warehouse** are often based on a *central fact table* joined to multiple **dimension tables**, where time is often one of the dimensions.



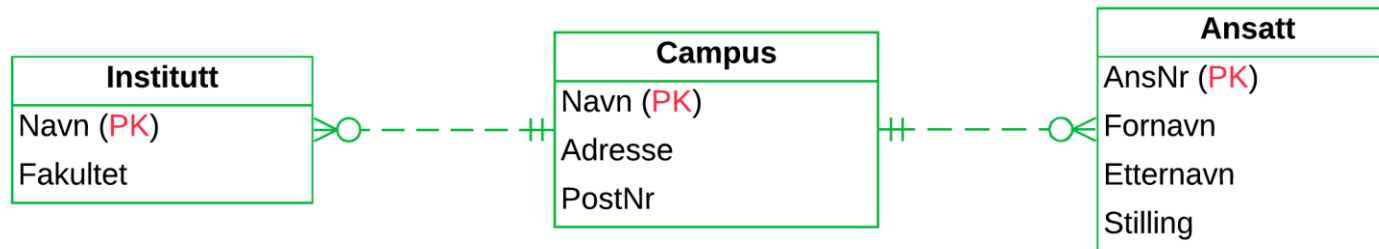
Modelling traps/pitfalls: fan trap

- An incomplete data model: we did not get a relationship between *Institute* and *Employee*.
- From a given institute we find the corresponding campus, but from there we have a **branching** (vifte = fan) to *Ansatt*.

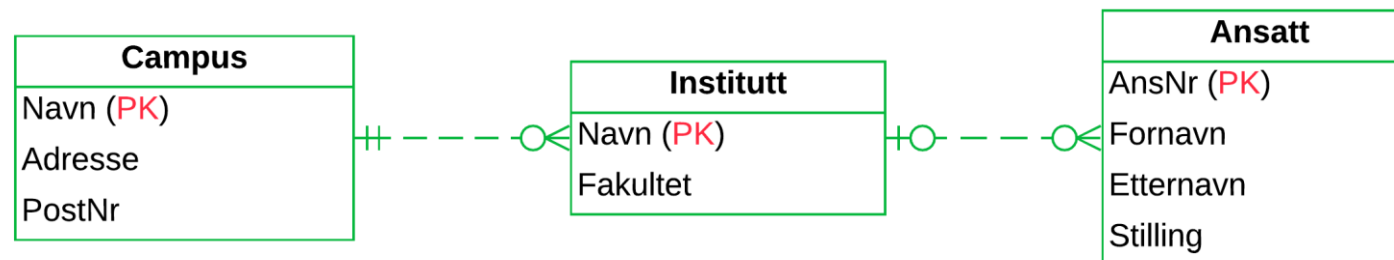


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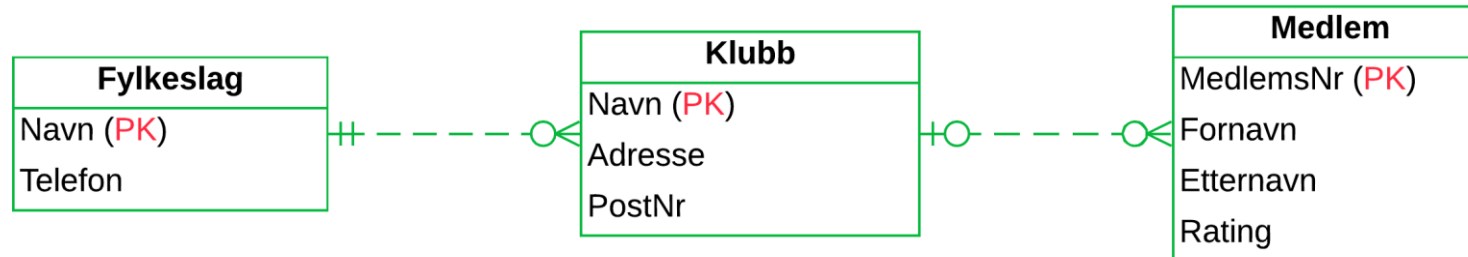


- **Solution:**



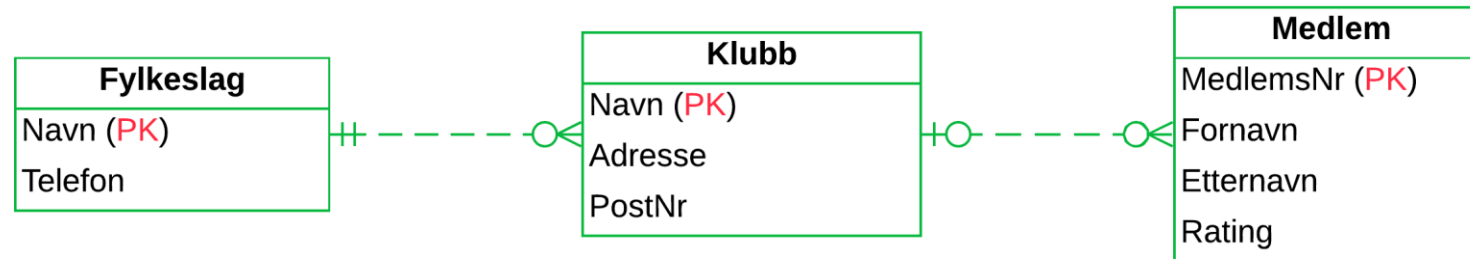
Modelling traps: chasm trap

- An incomplete data model: we did not specify to which county club (fylkeslag) the clubless members belong.
- The model has «0 or 1» for the relationship between Club and Member (Medlem), this gives a **chasm** (kløft) in Local Club.

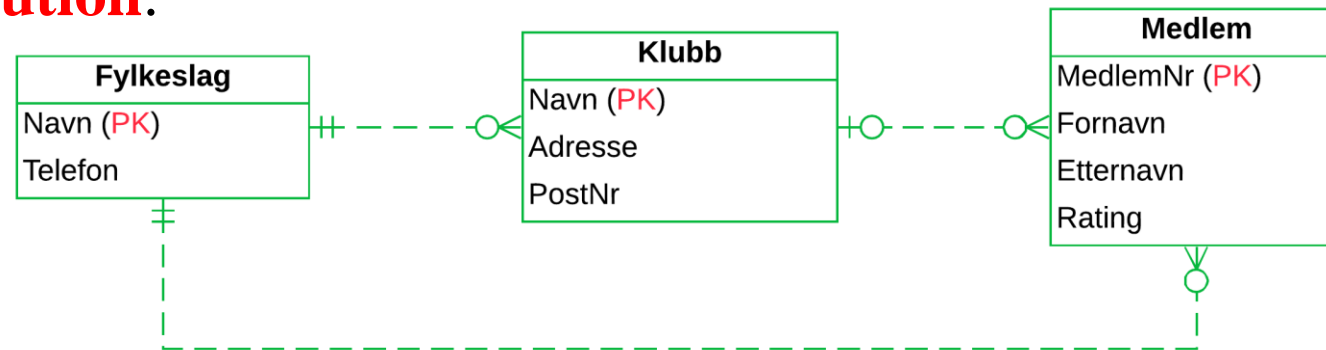


Modelling traps: chasm trap

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■ Solution:



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Chapter 7: *Data Modelling with ER*



Summary of part 1:

- Goals of data modelling and database design.
- **ER** and **UML** are **visual modelling languages**.
- **Entities** with attributes and identifiers (PK).
- One-to-one, one-to-many and many-to-many **relationships**.
- **Weak** entities and **identifying** relationships.
- **Common abstraction methods**.



Chapter 7: *Data modelling with ER (Part 2)*



Summary of ER part 2:

- Information System and Database **Development with ER** (Entity Relationship)
- Concrete, Abstract and Composite **Objects**
- Frequently Used **Modeling Patterns** and Strategies
- Modelling **Traps**

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