Practical Work 2: RPC File Transfer

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1 Introduction

This practical work upgrades the TCP-based file transfer system to use Remote Procedure Call (RPC). The simplified implementation uses gRPC for file transfer between a client and server.

2 System Design

The system is designed as follows:

- 1. The client reads the file and sends the entire file (name and content) to the server in one request.
- 2. The server receives the file and saves it locally.
- 3. The server responds with a success message.

3 Implementation

The implementation is done in Python using gRPC.

3.1 Server Code

Listing 1: Server Code

import grpc
from concurrent import futures
import file_transfer_pb2
import file_transfer_pb2_grpc

```
class FileTransferService (file_transfer_pb2_grpc.FileTransferServicer)
    def SendFile(self, request, context):
        with open(request.file_name, "wb") as f:
             f.write(request.content)
        print(f" File received and saved")
        return file_transfer_pb2. TransferStatus(success=True, message=
def serve():
    server = grpc.server(futures.ThreadPoolExecutor(max_workers=1))
    file\_transfer\_pb2\_grpc. add\_FileTransferServicer\_to\_server (FileTransferServicer\_to\_server)
    server.add_insecure_port("[::]:50051")
    server.start()
    server.wait_for_termination()
if = name = "= main = ":
    serve()
3.2
     Client Code
                     Listing 2: Client Code
```

send_file("prac2.txt")

```
import grpc
import file_transfer_pb2
import file_transfer_pb2_grpc
def send_file (name):
    with open(name, "rb") as f:
        content = f.read()
    channel = grpc.insecure_channel("localhost:50051")
    stub = file_transfer_pb2_grpc.FileTransferStub(channel)
    request = file_transfer_pb2. FileRequest (name=name, content=content
    response = stub. SendFile (request)
if = name_{-} = "-main_{-}":
```