```csharp
using System;
using System.Windows.Forms;

namespace _0517
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
        private void UpdateLabel(string s, bool b)
        {
            if (b)
            {
                label1.Text += s; // label1의 Text 프로퍼티에 문자열 추가
            }
            else
            {
                string strTemp = label1.Text;
                int i = strTemp.IndexOf(s);
                label1.Text = strTemp.Remove(i, s.Length);
            }
        }
    }
```

```csharp
        private void RadioButton1_CheckedChanged(object sender, EventArgs e)
        {
            label1.Text = radioButton1.Text;

        }

        private void RadioButton2_CheckedChanged(object sender, EventArgs e)
        {
            label1.Text = radioButton2.Text;

        }

        private void RadioButton3_CheckedChanged(object sender, EventArgs e)
        {
            label1.Text = radioButton3.Text;

        }

        private void RadioButton4_CheckedChanged(object sender, EventArgs e)
        {
            label1.Text = radioButton4.Text;

        }
    }
}
```
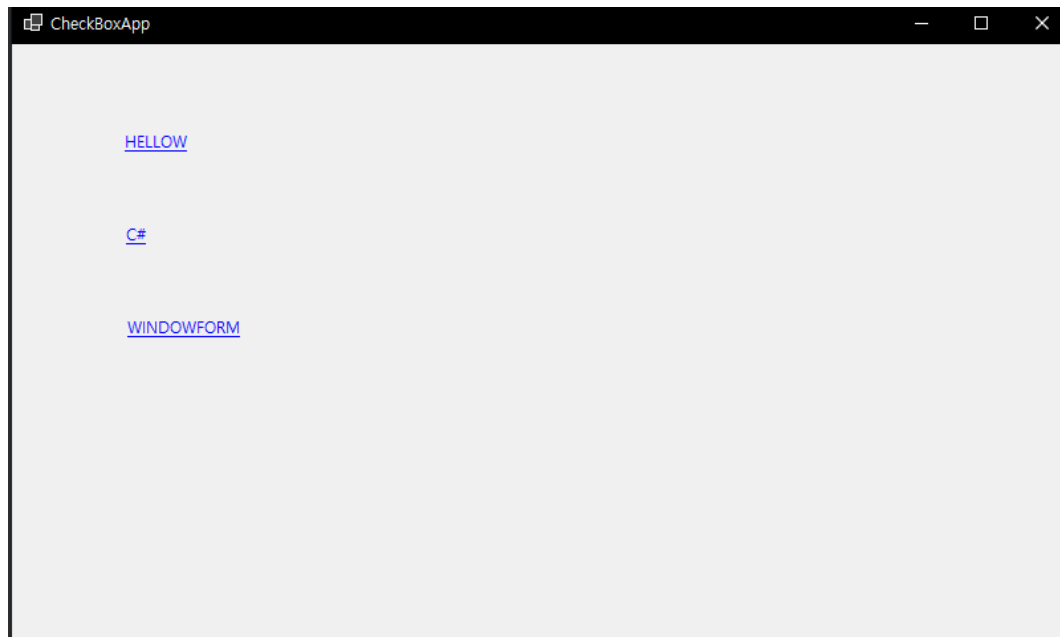
CheckBoxApp

HELLOW

C#

WINDOWFORM

```csharp
using System.Windows.Forms;

using System.Diagnostics;

namespace WinFormsApp0517
{
    참조 3개
    public partial class Form1 : Form
    {
        참조 1개
        public Form1()
        {
            InitializeComponent();
        }
        참조 1개
        private void linkLabel1_LinkClicked(object sender, LinkLabelLinkClickedEventArgs e)
        {
            Process.Start(linkLabel1.Text);
        }
        참조 1개
        private void linkLabel2_LinkClicked(object sender, LinkLabelLinkClickedEventArgs e)
        {
            Process.Start(linkLabel2.Text);
        }
        참조 1개
        private void linkLabel3_LinkClicked(object sender, LinkLabelLinkClickedEventArgs e)
        {
            Process.Start("Notepad.exe", linkLabel3.Text);
        }
    }
}
```
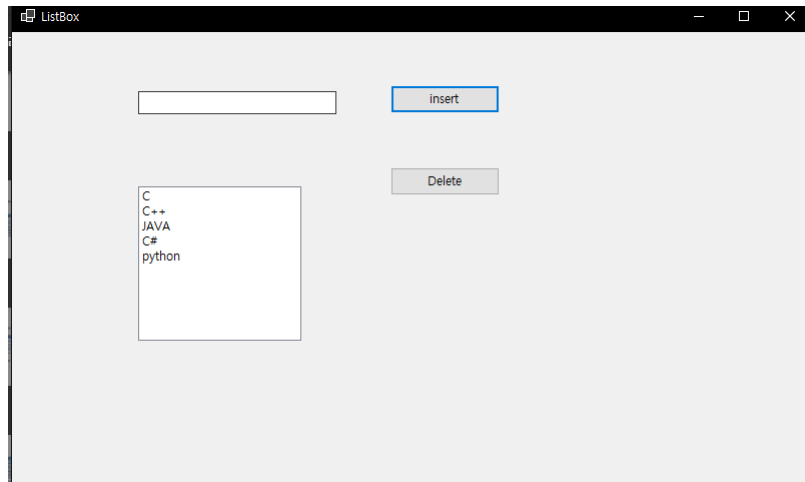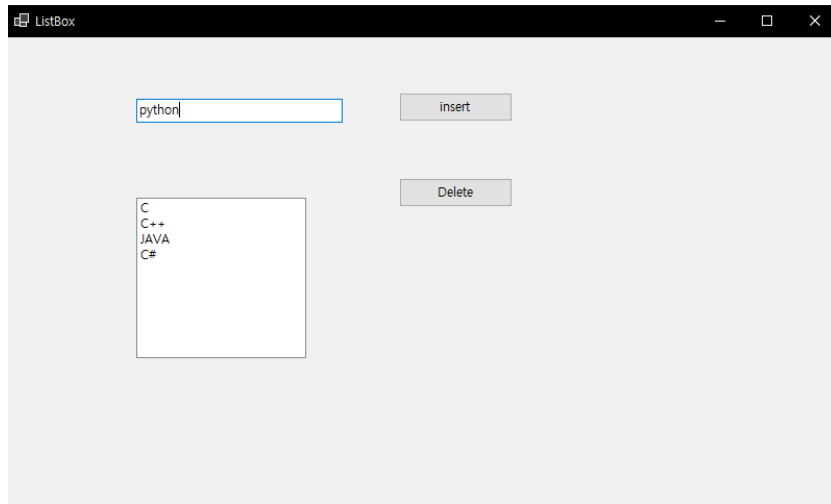
CheckBoxApp

이름입력   asd

패스워드입력   ******

Name : asd
Password : 123456

오키도키

```csharp
using System;
using System.Windows.Forms;

namespace WinFormsApp0517
{
    참조 3개
    public partial class Form1 : Form
    {
        참조 1개
        public Form1()
        {
            InitializeComponent();
        }
        참조 0개
        private void button1_Click(object sender, EventArgs e)
        {
            textBox3.Text = "Name : " + textBox1.Text +
            "\r\nPassword : " + textBox2.Text;
        }
    }
}
```
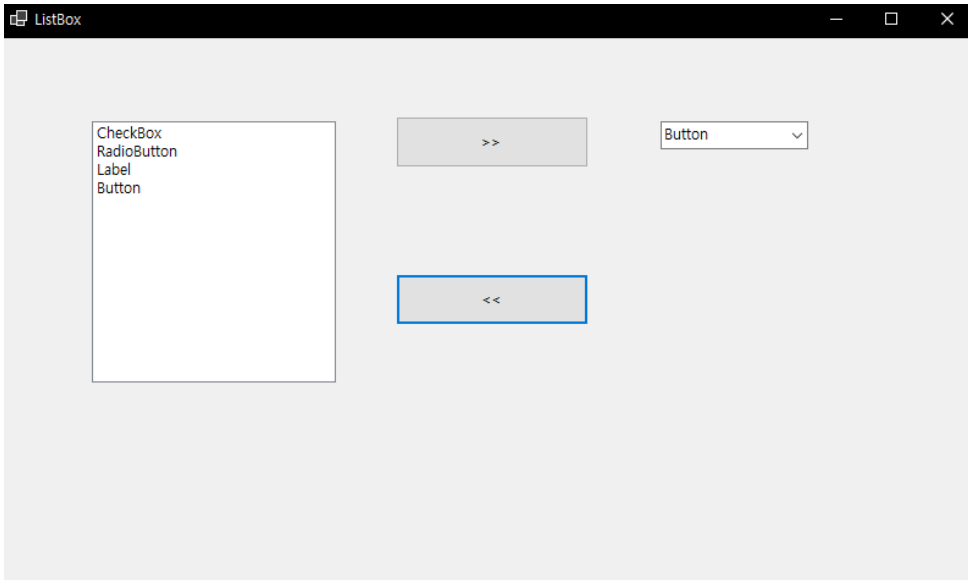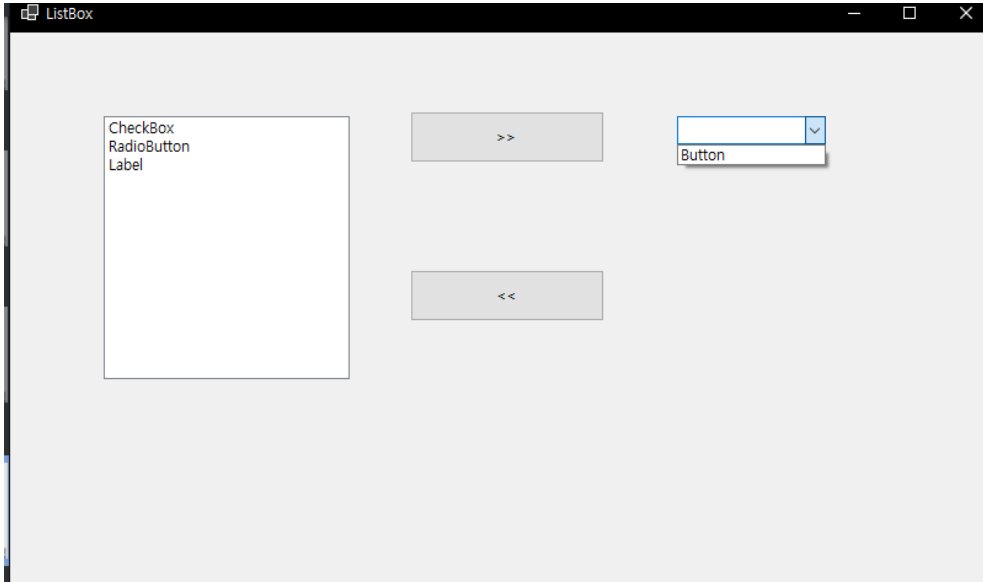
```csharp
using System;
using System.Windows.Forms;

namespace WinFormsApp0517
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void button1_Click(object sender, EventArgs e)
        {
            if (textBox1.Text != "")
            { //리스트 상자 추가
                listBox1.Items.Add(textBox1.Text);
                textBox1.Text = "";
            }
        }

        private void button2_Click(object sender, EventArgs e)
        {
            if (listBox1.SelectedIndex > -1)
                listBox1.Items.RemoveAt(listBox1.SelectedIndex);
            //리스트 상자의 선택된 항목을 제거
        }

    }

}
```

```csharp
using System;
using System.Windows.Forms;

namespace WinFormsApp0517
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void button1_Click(object sender, EventArgs e)
        {

            if (listBox1.SelectedItem != null)
            {
                comboBox1.Items.Add(listBox1.SelectedItem);
                listBox1.Items.Remove(listBox1.SelectedItem);
            }

        }

        private void button2_Click(object sender, EventArgs e)
        {
            if (comboBox1.SelectedItem != null)
            {
                listBox1.Items.Add(comboBox1.SelectedItem);
                comboBox1.Items.Remove(comboBox1.SelectedItem);
            }

        }

    }
}
```

CheckListBox

취미를 선택하시오

- ☑ 영화감상 ☐ 수영
- ☑ 음악감상 ☐ 장기
- ☐ 축구 ☐ 바둑
- ☑ 농구
- ☑ 골프
- ☐ 스키
- ☐ 스노우보드

선택

당신의 취미는 영화감상 음악감상 농구 골프 입니다.

확인

```csharp
using System;
using System.Windows.Forms;

namespace WinFormsApp0517
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void button1_Click(object sender, EventArgs e)
        {
            string strTemp = "";
            foreach (object obj in checkedListBox1.CheckedItems)
            {
                strTemp += obj.ToString();
                strTemp += " ";
            }
            MessageBox.Show("당신의 취미는 " + strTemp + "입니다.");
        }
    }
}
```

Modal

Dialog

모달대화상자

닫기

```
private void button1_Click(object sender, EventArgs e)
{
    Form2 form2 = new Form2();
```

```csharp
using System;
using System.Windows.Forms;

namespace WinFormsApp0517
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }


        private void button1_Click_1(object sender,
EventArgs e)
        {
            Form2 form2 = new Form2();
            form2.ShowDialog();
        }
    }


}
```
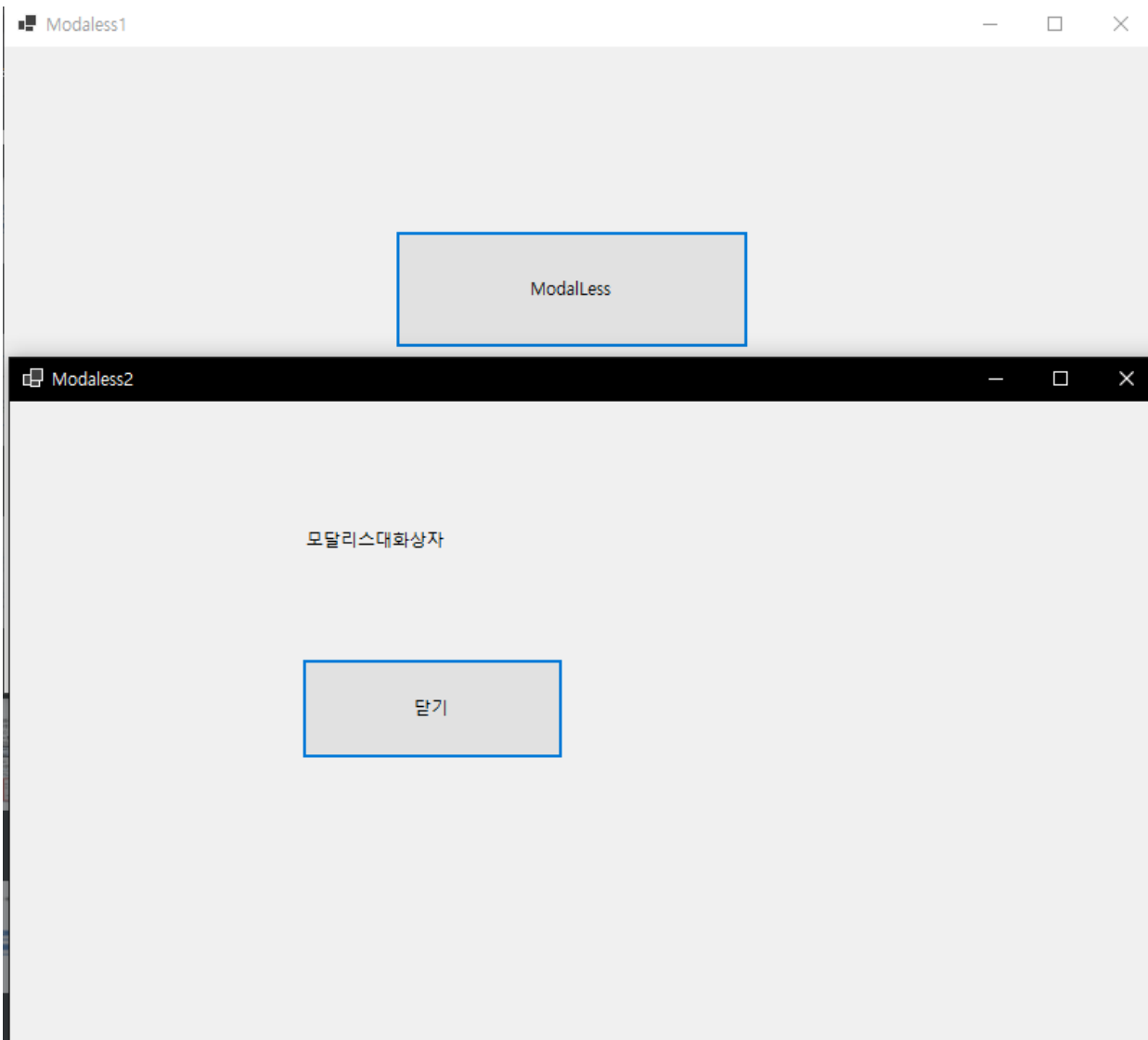
```csharp
using System;
using System.Windows.Forms;

namespace WinFormsApp0517
{
    public partial class Form2 : Form
    {
        public Form2()
        {
            InitializeComponent();
        }


        private void button1_Click(object sender,
EventArgs e)
        {
            Close();
        }
    }
}
```

```csharp
using System;
using System.Windows.Forms;

namespace WinFormsApp0517
{
    public partial class Form2 : Form
    {
        public Form2()
        {
            InitializeComponent();
        }

        private void button1_Click(object sender, EventArgs e)
        {
            Close();
        }
    }
}
```

```csharp
using System;
using System.Windows.Forms;

namespace WinFormsApp0517
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }


        private void button1_Click_1(object sender,
EventArgs e)
        {
            Form2 form2 = new Form2();
            form2.Show();
        }
    }

}
```