

Simulation of TMs by recursive functions

Church

Simulation of 1-tape Turing machines by recursive functions

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1 Coding strings by numbers (in the obvious way)

Let

$$M = (Z, A, \delta, z_0, E)$$

w.l.o.g assume

$$Z \cap A = \emptyset, \quad Z \cup A = \{a_1, \dots, a_p\}$$

For configurations k of M :

$$k \in (A \cup Z)^+$$

1.1 coding $(A \cup Z)^+$ in \mathbb{N} :

- single symbols:

$$\psi(a_i) = i$$

- strings $b = b[1 : L]$ interpreted as numbers with base $p + 1$

$$\psi(b[1 : L]) = \sum_{i=1}^L \psi(b_i)(p+1)^{L-i}$$

injective as $\psi(a_i) \neq 0$, thus no 'leading zeros'.

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1.2 operations on coded strings

Let $x = \psi(b)$ with $b = b[1 : L]$.

- length of b

$$L(x) = \min\{j : j \leq x, (p + 1)^j > x\}$$

pr (bounded μ -operator)

example: $p+1 = 10$, $b[1:6] = 296314$, $\Psi(i) = i$

using natural numbers = decimal numbers:

$$x = \Psi(b) = b$$

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$$rem(296314, 10^{6-1}) = rem(296314, 100000) = 96314$$

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- concatenation. Let $x = \psi(b)$ and $y = \psi(c)$

$$\begin{aligned} [x, y] &= \psi(bc) \\ &= x(p+1)^{L(y)} + y \end{aligned}$$

decomposition theorem of base $p + 1$ numbers

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decomposition theorem of base $p + 1$ numbers

$$[u, v, w] = [[u, v], w] \quad , \quad [u, v, w, x, y] = [[u, v, w], x, y]$$

etc.

2 Operations on configurations

- code of a state Let

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Then predicate

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with non empty u, a, b, v Let $x = \Psi(k)$:

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$$\begin{aligned}a(x) &= x_{(\tilde{z}(x)-1)} \\ z(x) &= x_{(\tilde{z}(x))} \\ b(x) &= x_{(\tilde{z}(x)+1)} \\ u(x) &= \text{prefix}(x, \tilde{z}(x) - 2) \\ v(x) &= \text{suffix}(x, \tilde{z}(x) + 2)\end{aligned}$$

3 successor configuration and computations

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- coding the transition function by

$$\tilde{\delta} : \mathbb{N} \rightarrow \mathbb{N}$$

the 3 lines
which contain the world
of computation

$$\tilde{\delta}(\Psi(azb)) = \begin{cases} \psi(az'c) & \delta(z, a) = (z', c, N) \\ \psi(acz') & \delta(z, a) = (z', c, R) \\ \psi(za'c) & \delta(z, a) = (z', c, L) \end{cases}$$

$$\tilde{\delta}(y) = 0 \quad \text{if } y \neq \psi(azb) \text{ for some } a, z, b$$

where are other 9 cases of δ ?

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$$k_0 = BBz_0wBB$$

- coded next configuration: surround by B 's.

$$\Delta(x) = [\psi(B), u(x), \tilde{\delta}([a(x), z(x), b(x)]), v(x), \psi(B)]$$

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$$\begin{aligned}I(0, x) &= x \\ I(n+1, x) &= \Delta(I(n, x))\end{aligned}$$

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- remaining run time

$$T(x) = \min\{j : z(I(j,x)) \in \psi(E)\}$$

unbounded μ -operator; may not be defined.

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- resulting end configuration (if existing):

$$R(x) = I(T(x), x)$$

4 Preprocessor

$$f : \mathbb{N}_0^r \rightarrow \mathbb{N}_0$$

result of preprocessor

$$P(x_1, \dots, x_r) = \psi(BBz_0 \text{bin}(x_1) \# \dots \# \text{bin}(x_r) BB)$$

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is pr, then also

$$h : \mathbb{N}_0^r + 1 \rightarrow \mathbb{N}_0$$

with

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was an exercise

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$$\psi(\text{bin}(x)) = \sum_{i=0}^{s(x)-1} \psi(y(x, i)) \cdot (p+1)^i$$

- preprocessor

$$P(x_1, \dots, x_r) = [\psi(BB), \psi(z_0), \psi(\text{bin}(x_1)), \psi(\#), \dots, \psi(\#), \psi(\text{bin}(x_r)), \psi(BB)]$$

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result $y \in \mathbb{N}_0$ leads to coded end configuration

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$$\begin{aligned} F_3(x) &= \text{prefix}(F_1(x), F_2(F_1(x)) - 1) \\ &= \Psi(y) \\ &= z \end{aligned}$$

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$$\begin{aligned} F_3(x) &= \text{prefix}(F_1(x), F_2(F_1(x)) - 1) \\ &= \Psi(y) \\ &= z \end{aligned}$$

- fix coding and convert z to number

$$\psi(0) = 1, \psi(1) = 2$$

$$F_4(z) = \sum_{i=0}^{L(z)-1} (\lfloor \text{rem}(z, (p+1)^{i+1}) / (p+1)^i \rfloor - 1) \cdot 2^i$$

5 post processor

result $y \in \mathbb{N}_0$ leads to coded end configuration

$$x = \psi(B \dots B z_e \text{bin}(y) B \dots B)$$

- cut off leading B 's and z_e :

$$F_1(x) = \text{suffix}(x, \tilde{z}(x) + 1)$$

- position of first B

$$F_2(x) = \min\{i \leq x : x_{(i)} = \psi(B)\}$$

- cutting off trailing B 's

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- post processor

$$Q(x) = F_4(F_3(x)) = y$$

6 computing f

$$f(x) = Q(R(P(x_1, \dots, x_r)))$$

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Kleene normal form

Lemma 3. *If*

$$f : \mathbb{N}_0^r \rightarrow \mathbb{N}_0$$

be μ -recursive. Then there are primitive recursive functions

$$g, h : \mathbb{N}_0^{r+1} \rightarrow \mathbb{N}_0$$

such that

$$f(x) = h(\mu g(x), x)$$

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i.e. the unlimited μ -operator is only applied once.

- compute f by 1-tape TM as shown before.
- simulate TM by μ -recursive functions as just shown