

# **Deterministic complexity classes**

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by amount of resources needed  
for their computation!

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- P: languages decidable in polynomial time
  - $O(n^k)$  for some  $k$
- NP: languages decidable in nondeterministic polynomial time

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since 1971: the most famous open problem of

- CS
- math

**P = NP ?**

# 1 Defining complexitiy classes

## 1.1 reminders:

$L \subseteq A^*$  language,  $M$  Turing machine, resource bounds

$$s, t : \mathbb{N}_0 \rightarrow \mathbb{R}^+$$

$s(n)$  and  $t(n)$  will measure space and time as a function of the input length  $n$ . We are here only interested in machines, which read the entire input. Hence we will assume

$$s(n) \geq n \quad , \quad t(n) \geq n$$

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- $M$  accepts  $L$  iff  
 $\forall w \in A^* : M$  started with  $w$  halts in an accepting state  $z \in Z_A$  iff  $w \in L$

rejection possible by

- not halting
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if  $|w| = n$ , then machine  $M$  started with  $w$  halts after at most  $t(n)$  steps.
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- complement of a language

$$\overline{L} = A^* \setminus L$$

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## 1.2 Deciding by end state

**def: deciding by end state:** an alternative definition for deciding

$$M = (Z, \Sigma, \delta, z_0, Z_A, Z_R)$$

- $Z_A \subseteq Z$ : set of accepting end states
- $Z_R \subseteq Z$ : set of rejecting end states

$$Z_A \cap Z_R = \emptyset$$

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**Lemma 1.** *If  $L$  is decided by a  $t(n)$ -time bounded  $k$ -tape TM, then  $L$  is decided by state by a  $t(n) + O(1)$ -time bounded  $k$ -tape TM.*

*Proof.* very easy exercise

□

**Lemma 2.** *If  $L$  is decided by state by a  $t(n)$ -time bounded  $k$ -tape TM, then  $L$  is decided by a  $t(n) + O(1)$ -time bounded  $k$ -tape TM.*

$O(t(n))$

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**from now on: deciding by end state** .

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time complexity classes defined as sets of languages

$TIME_k(t(n)) = \{L : L \text{ accepted by a deterministic } O(t(n))\text{-time bounded } k \text{ tape TM}\}$

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**Lemma 3.** *Accepting and deciding by time bounded machines is the same, i.e.  $L \in TIME(t(n))$  iff there is an  $O(t(n))$ -time bounded TM which decides  $L$  (by state).*

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**example** : Let  $x \notin \mathbb{B}$

$$L = \{wx^n w : w \in \mathbb{B}^n, n \in \mathbb{N}_0\}$$

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$$L \in TIME_2(n) \quad L \in TIME_1(n^2)$$

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*Proof.* Shown in tape reduction theorem. □

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**Lemma 5.**

$$SPACE(t(n)) \subseteq SPACE_1(t(n))$$

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not so obvious:

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**Lemma 6.** *Accepting and deciding by space bounded machines is the same, i.e.  $L \in \text{SPACE}(t(n))$  iff there is an  $O(t(n))$ -space bounded TM which decides  $L$  (by state).*

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- $\leftarrow$ : trivial.
- for  $s \in \mathbb{N}$  count number  $K(s)$  of configurations on space  $s$

$$K(s) \leq s \cdot |Z| \cdot |\Sigma|^s$$

counting head positions, states, tape inscriptions with  $s$  cells.

$$\begin{aligned} \log(K(s)) &\leq \log(s) + \log(|Z|) + s \cdot \log(|\Sigma|) \\ &= O(s) \end{aligned}$$



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- deciding if  $M$  started with inputs  $w \# \text{bin}(s)$  if  $M$  accepts  $w$  using space  $s$ :
  1. run  $M$  with input  $s$  counting number  $\sigma$  of cells visited and (in binary) number  $\tau$  of steps made.
  2. if  $\sigma > s$  reject; space bound exceeded.
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This consumes space  $n + O(s)$

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- decider for  $L$ :
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## 1.4 Exponential Time

**Lemma 7.**

$$SPACE(s(n)) \subseteq \bigcup_{C \in \mathbb{N}} TIME(2^{Cs(n)})$$

*Proof.* The machine constructed in lemma 6 is  $O(2^{C \cdot s(n)})$  time bounded for some  $C$ . Why?  $\square$

**def: exponential time**

$$EXPTIME = \bigcup_{C \in \mathbb{N}} TIME(2^{Cn})$$

**Lemma 8.**

$$SPACE(n) \subseteq EXPTIME$$

*Proof.*  $s(n) = n$  in lemma 7  $\square$



## **2 Constant tape compression and constant speed up**

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**Lemma 9.** *Let  $L$  be accepted by an  $s(n)$  tape bounded Turing machine and  $C > 0$ . Then  $L$  is accepted by an  $n + 3 + s(n)/C$  tape bounded Turing machine.*

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Assume 1-tape machine  $M$  accepts  $L$  (why can we assume this?)

- Replace tape alphabet  $A$  of  $M$  by

$$A' = A \cup A^C$$

- partition tape of  $M$  into blocks of  $C$  tape cells each
- compress input  $w$  to length  $\lceil n/C \rceil$  using. This works in space  $n + 2$  (have to find ends of input).
- now simulate  $M$  on space  $(n + \lceil s(n)/C \rceil)$

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- compress input  $w$  to length  $\lceil n/C \rceil$ .
  1. copy input and compress to tape 2 tape; erase tape 1.
  2. this works in time  $n + 2$
  3. move head on tape 2 to start of compressed input
  4. this works in time  $\lceil n/C \rceil + 2$
  5. from now on exchange roles of tapes 1 and 2



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- in  $C$  steps machine  $M$  can move on each tape at most 1 block left or right.  
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1. can model  $k$  steps of  $M$  by  $\overset{4 \text{ steps}}{1}$  step of a transition function  $\delta'$  operating on blocks/new alphabet symbols.
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## 2 Constant tape compression and constant speed up

- artefacts of arbitrary size of tape alphabet
- explains why O-notation in bounds of complexity classes cannot be avoided

**Lemma 9.** *Let  $L$  be accepted by an  $s(n)$  tape bounded Turing machine and  $C > 0$ . Then  $L$  is accepted by an  $n + 2 + s(n)/C$  tape bounded Turing machine.*

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$$4\lceil t/C \rceil$$

Assume  $k$ -tape machine  $M$  accepts  $L$  (why can we assume this?)

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### 3 Universal Turing machines revisited

**def: universal TM  $U$**  : very slightly adjusted

For all  $u \in \mathbb{B}^*$  and  $v$  in  $\{0, 1, \#\}^*$  (instead of  $v \in \mathbb{B}^*$ ) machine  $U$  started with  $u\#v$  simulates  $M_u$  started with input  $v$ .

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**recall: coding of 1-tape TM  $M$**

$$M = (Z, A, \delta, z_0, Z_A, Z_R)$$

- number states and alphabet symbols

$$Z = \{z_0, \dots, z_r\} \quad , \quad A = \{a_1, \dots, a_s\}$$

with  $z_0$  as start state.

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$$f = \lceil \log(\max\{r+1, s+1\}) \rceil$$

code single function values

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as

$$w_{ijklm} = \#bin_f(i)\#bin_f(j)\#bin_f(k)\#bin_f(\ell)\#m'\#$$

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*If  $M_u$  uses space  $s$  then  $U$  uses space  $O(|u| \cdot s)$ .*



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- for encoding configurations of  $M_u$  as in figure 1

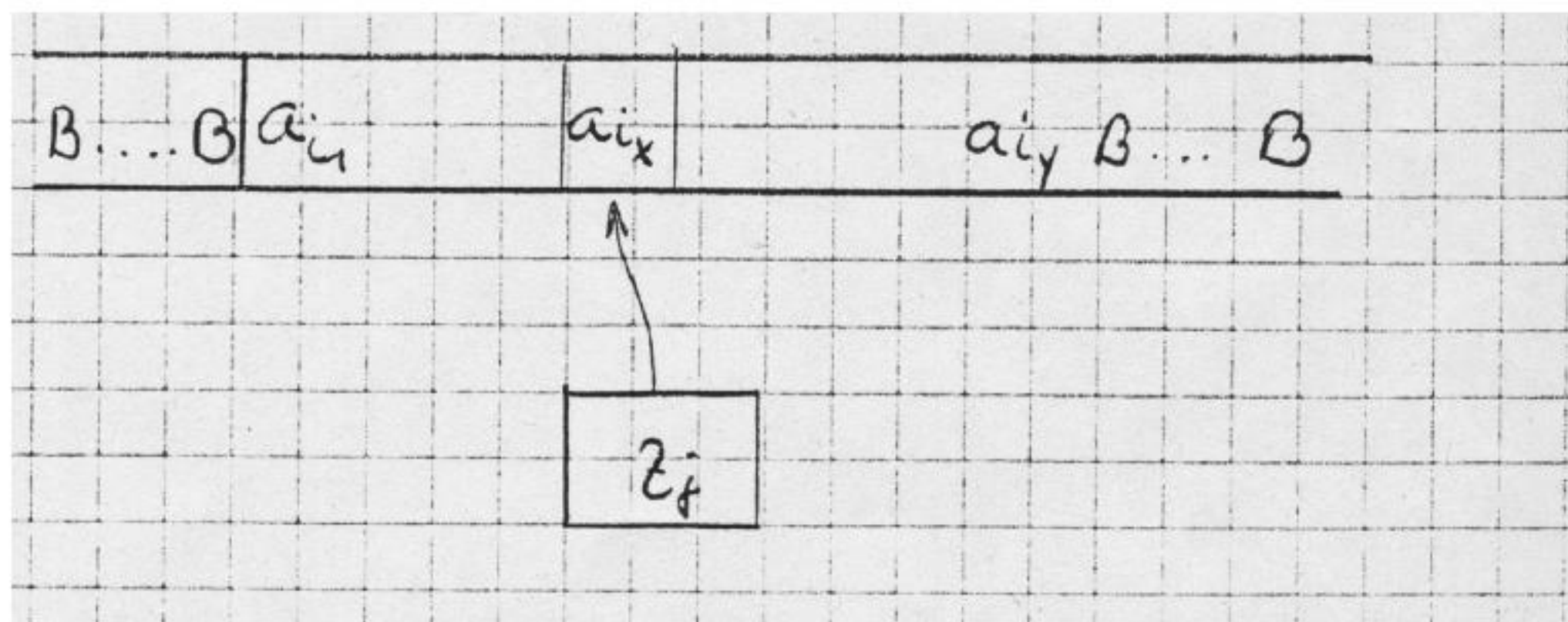


Figure 1: configuration  $k$  of 1-tape TM  $M$

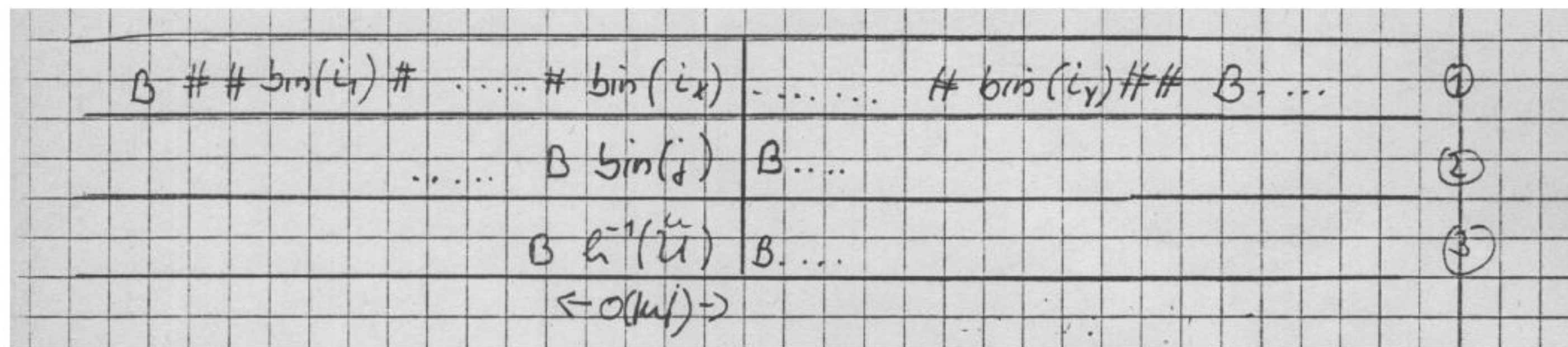


Figure 2: encoding configuration  $k$  on the first 3 tracks of universal machine  $U$

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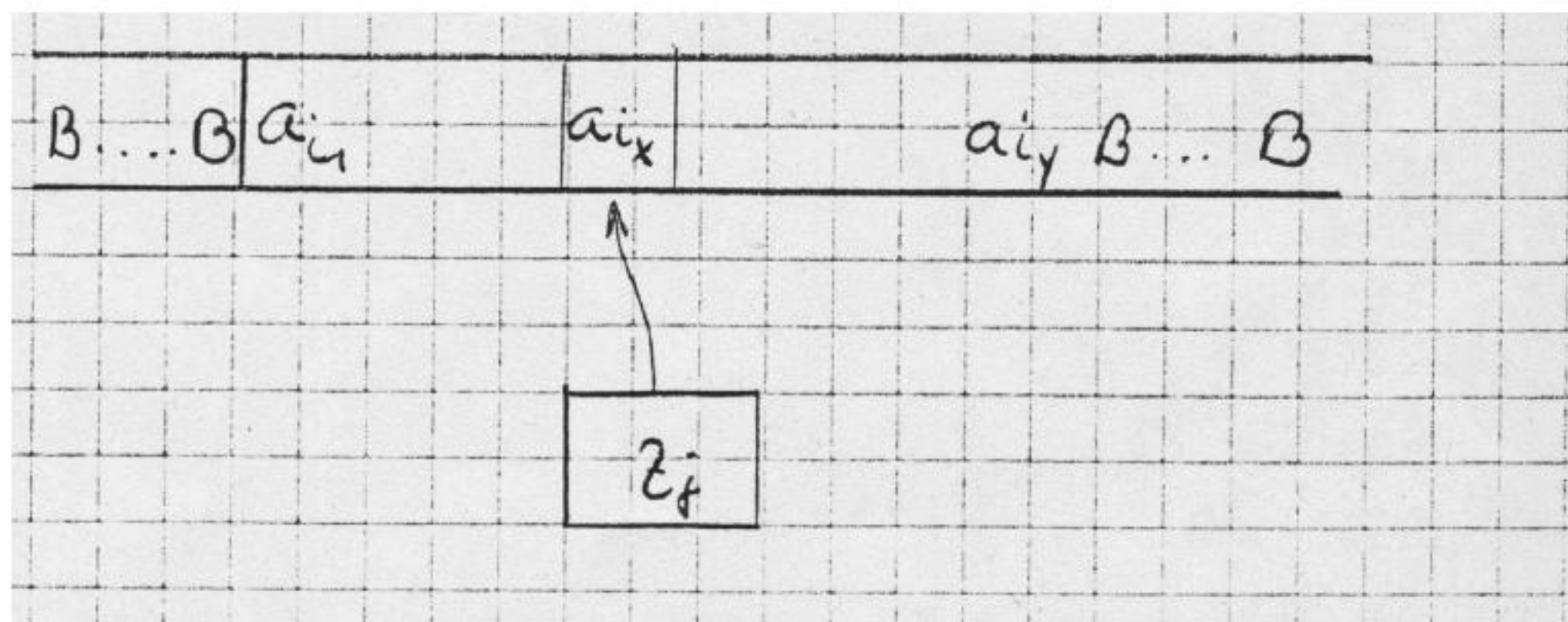


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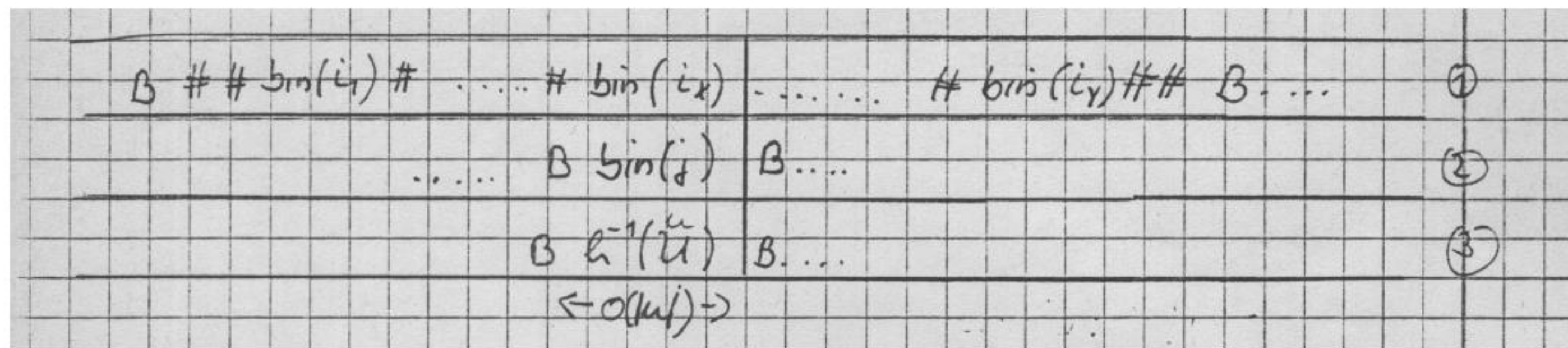


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- preprocessor

1. unpack on track 2  $u = code(M_u)$  to

$$code'(M_u) = h^{-1}(u)$$

replacing in  $u$  from left to right

$$00 \rightarrow 0, 01 \rightarrow 1, 10 \rightarrow \#$$

time  $O(|u|^2)$

2. expand symbols 0, 1, # in input  $v$  to length  $f$  and separate by symbols #.

time  $O((|u| \cdot n)^2)$  and space  $O(|u| \cdot n)$ .

3. move  $code'(M_u)$  under start of inscription of track 1  
time  $O(|u|^2)$ .



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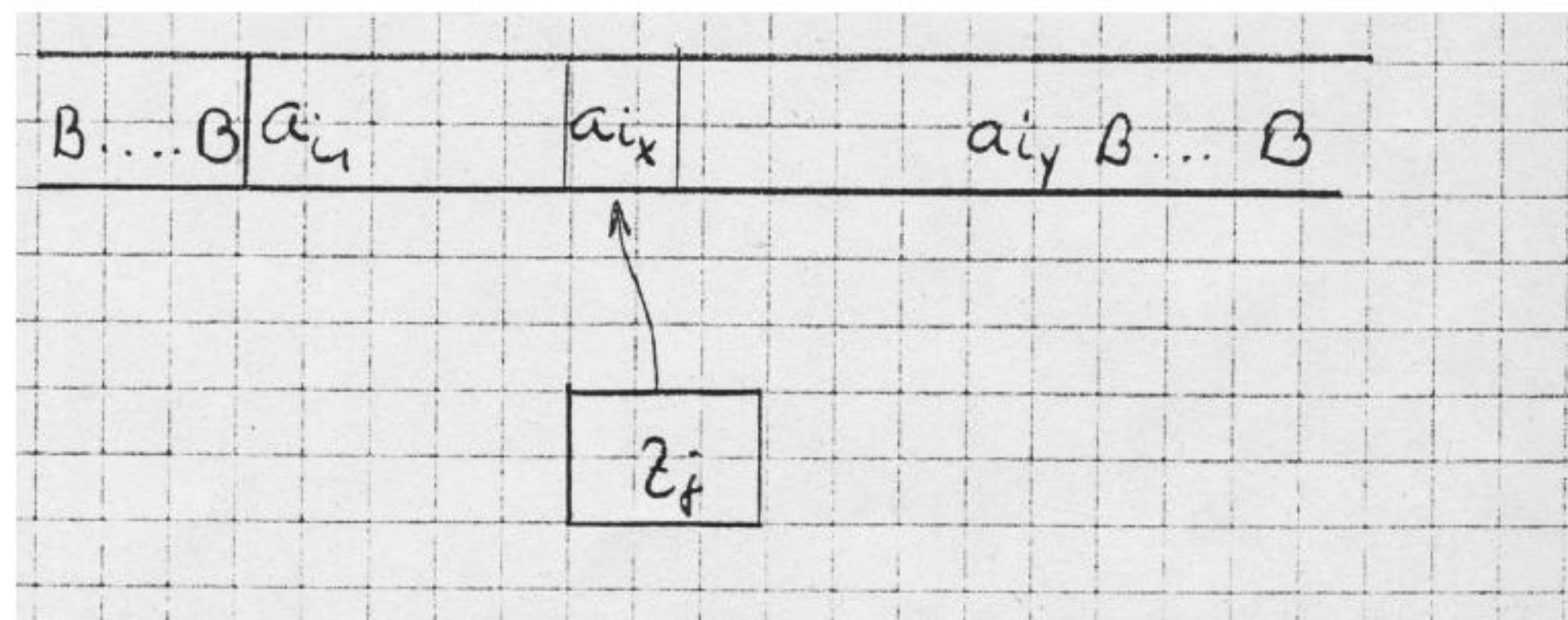


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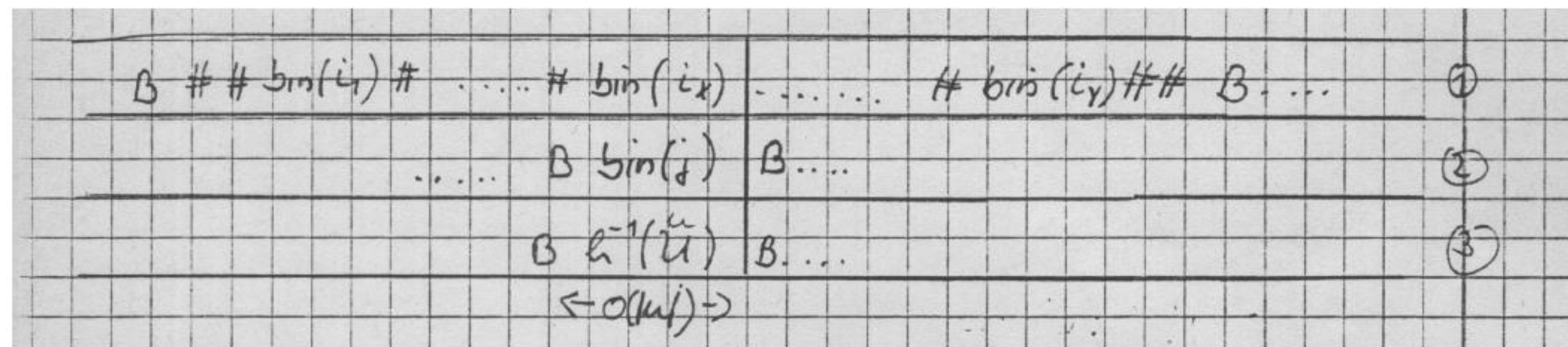


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- simulating a step. Notation from figure 2.

1. produce on track 4  $##bin_f(j)#bin(i_x)$ .
2. search for this pattern in  $code'(M_u)$  on track 3. If it is not found, state  $z_j$  is an end state. Accept if  $j = r - 1$ .
3. if it is followed by  $bin_f(k)#bin_f(\ell)#m'$  (unless the computation ends), overwrite track 4 by it and move this back to head position (where inscription of track 2 starts)
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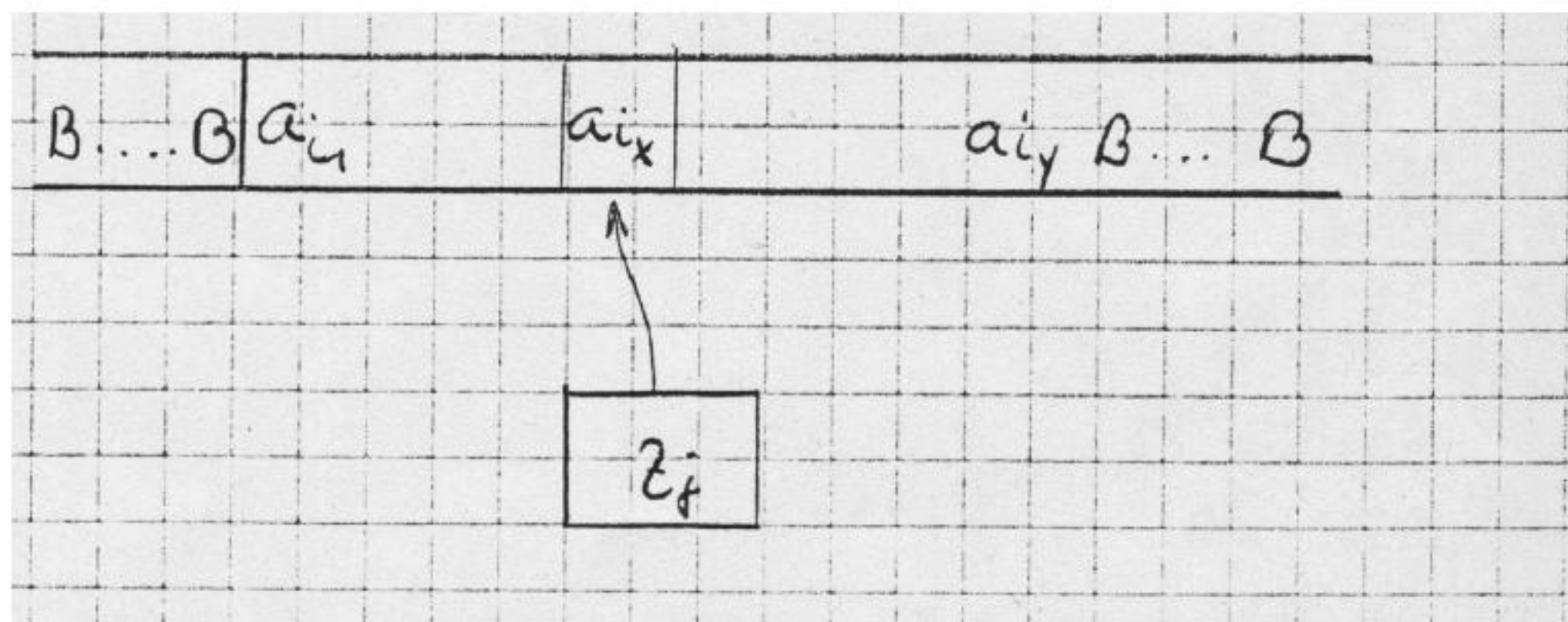


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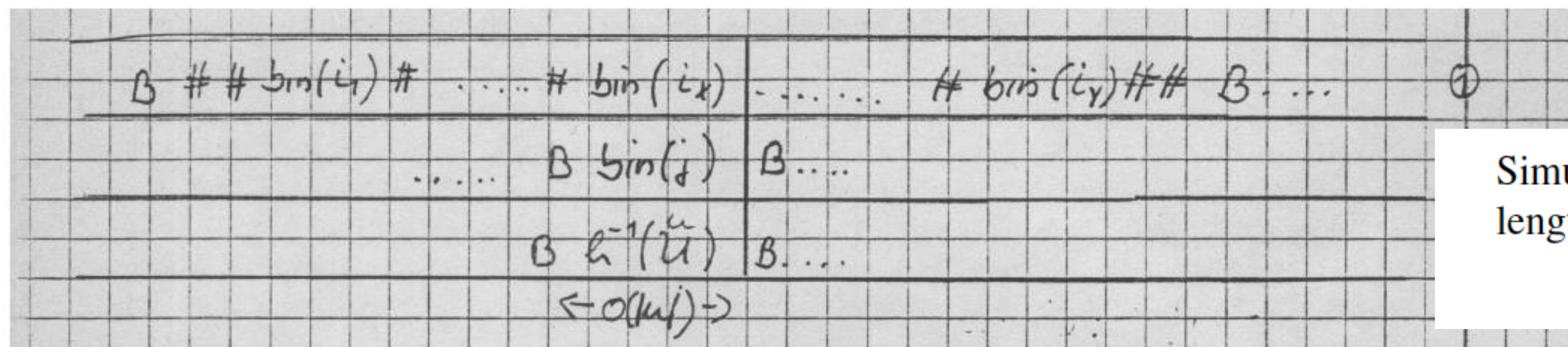


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Simulation of a step takes time  $O(|u|^2)$ . If the tape inscription of  $M_u$  has length  $s$ , then the inscription of track 1 of  $U$  has length

$$(f + 1) \cdot s + 1 = O(|u| \cdot s)$$



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**Lemma 12.** *There is a universal 2-tape Turing machine  $U$  which simulates  $t$  steps of 1-tape TM  $M_u$  started with input  $v$  of length  $|v| = n$  in time*

$$O(|u| \cdot (n + t))$$

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*Proof.* exercise: why do the quadratic terms in the time bound disappear? □

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be functions intended as resource bounds.

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Why? Time bound

$$\begin{aligned} t(n) &= O\left(\sum_{i=1}^{\lceil \log n \rceil} n \cdot i/2^i\right) \\ &\leq O\left(n \cdot \left(\sum_{i=1}^{\infty} i/2^i\right)\right) \\ &= O(n) \quad (\text{convergent series}) \end{aligned}$$



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$$\begin{aligned} t(n) &= O\left(\sum_{i=1}^{\lceil \log n \rceil} n \cdot i/2^i\right) \\ &\leq O\left(n \cdot \left(\sum_{i=1}^{\infty} i/2^i\right)\right) \\ &= O(n) \quad (\text{convergent series}) \end{aligned}$$

**Lemma 14.** *Functions  $n^k, 2^n, n \lceil \log n \rceil$  are time and space constructible*

*Proof.* Compute  $\text{bin}(n)$  as in lemma 13, then use binary arithmetic. □

## 5 Hierarchy theorems

### 5.1 Time hierarchy

the crucial diagonalisation argument

**Lemma 15.** *Let*

$$n \leq t'(n) = o(T(n))$$

*and let  $T(n)$  be time constructible on 2 tapes. Then*

$$TIME_1(t'(n)) \subsetneq TIME_2(T(n))$$

Hartmanis and Stearns 1965

created the field of complexity theory

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- $M$  counts  $T(n)$  steps in time  $O(T(n))$  by argument of lemma 13 (subtract instead of add).

$$L(M) \in TIME_2(T(n))$$

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$$L(M) \in TIME_2(T(n))$$

- assume  $L(M)$  is accepted by  $O(t'(n))$ -time bounded 1-tape TM  $M_u$ , i.e.

$$L(M) = L(M_u)$$

Consider inputs of the form  $u\#v$  with  $|u\#v| = n$ . By lemma 3: simulation of  $M_u$  with this input takes time

$$O(|u| \cdot (n + t'(n))) \leq C \cdot |u| \cdot 2t'(n) \quad \text{for all } n \geq n_0$$

Simulation succeeds if

$$2C \cdot |u| \cdot t'(n) \leq T(n)$$

resp.

$$t'(n)/T(n) \leq 1/(2C \cdot |u|)$$

which holds for all  $n \geq n_1$  as  $t'(n) = o(T(n))$ .



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- For  $u\#v$  with  $n = |u\#v| \geq \max\{n_0, n_1\}$

$$\begin{aligned} u\#v \in L(M_u) &\leftrightarrow M_u \text{ started with } u\#v \text{ accepts} \\ &\leftrightarrow M \text{ started with } u\#v \text{ rejects} \\ &\leftrightarrow u\#v \notin L(M) \end{aligned}$$



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**time hierarchy theorem**

**Lemma 16.** *Let  $T(n)$  be time constructible on 2 tapes and  $t^2(n) = o(T(n))$ , then*

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$$\begin{aligned} TIME(t(n)) &\subseteq TIME_1(t^2(n)) \quad (\text{lemma 4}) \\ &\subsetneq TIME_2(T(n)) \quad (\text{lemma 18}) \\ &\subseteq TIME(T(N)) \end{aligned}$$

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Hartmanis and Stearns 1965

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**without proof: improved tape reduction theorem**

**Lemma 17.** *Let  $t$  be time constructible. Then*

$$TIME(t(n)) \subseteq TIME_2(t(n) \log(t(n)))$$

Hennie and Stearns 1966

**exercise** : conclude a tighter time hierarchy theorem



## 5.2 Space hierarchy

**Lemma 18.** *Let*

$$n \leq s(n) = o(S(n))$$

*and let  $S(n)$  be space constructible. Then*

$$SPACE_1(s(n)) \subsetneq SPACE_3(S(n))$$

Hartmanis, Lewis and Stearns 1965

like time hierarchy theorem but recycling the proof of the existence of tape bounded deciders

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  3. computes on tape 3 a bound

$$\text{---}T(n)=2^n \quad T(n) = 2^{S(n)}$$

for the number of steps of the universal machine  $U$ . This takes space  $O(S(n))$ .

4. behaves on tape 1 like a universal 1-tape TM  $U$  with input  $u\#u\#v$ , i.e. it simulates 1-tape TM  $M_u$  on input  $u\#v$ .
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Simulation does not run out of space if

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which holds for all  $n \geq n_1$  as  $s(n) = o(S(n))$ .

- the number of configurations of  $M_u$  on space  $s(n)$  is bounded by

$$\begin{aligned} s(n) \cdot |Z_u| \cdot |\Sigma_u|^{s(n)} &\leq s(n) \cdot |u| \cdot |u|^{s(n)} \\ &= 2^{\log(s(n)) + \log |u| \cdot (s(n)+1)} \\ &< 2^{S(n)} \quad \text{for } n \geq n_2 \end{aligned}$$

Hence for  $n > \max\{n_0, n_1, n_2\}$  if  $M$  accepts  $u\#v$  because the time bound is exceeded, we have  $u\#v \notin L(M_u)$  because  $M_u$  does not halt.

- For  $u\#v$  with  $n = |u\#v| \geq \max\{n_0, n_1, n_2\}$

$$u\#v \in L(M_u) \iff M_u \text{ started with } u\#v \text{ accepts}$$

$$\iff M \text{ started with } u\#v \text{ rejects}$$

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*Proof.* easy exercise

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if resource bounds are not time resp. space constructible  
the hierarchy theorems do NOT hold

Borodin gap theorem

later