

School of Computer Science, Capstone Project

First group presentation – Week 6

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Description	Rate (1 to 5)	Comments
Overall context of project		
 Presentation of the current sprint user stories - set of top-priority user stories clearly described and 		
clearly how they contribute to the client's needs; for each story of this sprint, they are testable, ensure		
progress for client, are bite-sized, estimable, have clients' rationale and have acceptance criteria		
Both functional and non-functional requirements expressed in user stories		
Presentation of completed user stories (backed up with separate demo to tutor): clear description		
including tests matching demands of both client and discipline area.		
 Presentation of plan for remaining user stories: mock-ups, story boardetc. of what the rest of the 		
system or product will look like and will do		
Quality of work done:		
 Tests for each user story and for unit tests, systematic set and tools for regression testing, thorough, 		
test-first evidence, process to ensure rigorous testing		
 Testing different aspects of each user stories 		
 Test coverage: Test cases consistent with user stories and cover all user stories identified. 		
 Quality of the tests: Clearly states the test cases that need to be run, results and progress 		
 Use of relevant testing techniques (e.g. Equivalence partitioning, boundary analysis) to design test cases 		
Testing plan – which testing will be done and why (e.g. Why are the mentioned enough), which testing		
will not be done and why (e.g. Why are these types of testing not applicable or needed)		

Quality of group processes: (evidence from Bitbucket)		
Evidence of collaboration and teamwork - group roles and sharing of work, group contract, meeting		
minutes (team, client, tutor), project status reports		
Follow a systematic process of work - weekly plan and task allocation		
"Issues" created and progress;		
Use of bitbucket and slack and other previously unfamiliar tools		
Work with clients - group interaction with client (screenshots of chat history, emails or reference to		
meeting minutes), scope statement and confirmation		
Critique - what has worked well and what needs to improve in terms of teamwork, group processes and		
XP terms.		
Presentation quality:		
Speech is well structured and clear		
 Team is prepared – clear that they rehearsed, no reading from slides or devices 		
Presentation is well planned and structure		
 Makes good use of presentation tools (slides, demo. Etc.) – easy to read, appropriate titles, not too 		
much text, clear and concise		
All group members well-coordinated and participate (at least 2-3 members should speak, other		
members can answer question and elaborate).		
Time - Within 10 minutes time limit, time divided well among the sections		
Stretch tasks:		
 Explore and use broader range of tools for managing user stories, testing, group management, client 		
interaction		
Delightful and very clear presentation		
Making best use of different team member skills.		
Grand Total		