

Veronica Postovaya

Concept Artist



Target

Concept Artist, Gamedev, creation of design of game characters and monsters

Prof. skills

free drawing with a graphics
tablet

Photoshop proficiency

PC user

Education

**UO Gomel State Engineering
College**

2017 - 2021

"Software for processing economic and business information"

Work experience

Career start

Drawing games for term projects

Drawing games for a graduation project

About myself

City of residence: Gomel

**Date of birth: 19 years old
(06.09.2001)**

Easy to learn, ready to bring any business to an effective end. Stress-resistant, able to complete work on time, effectively working in a team and independently.

Hobbies: playing guitar, photography, watching podcasts

Contacts

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