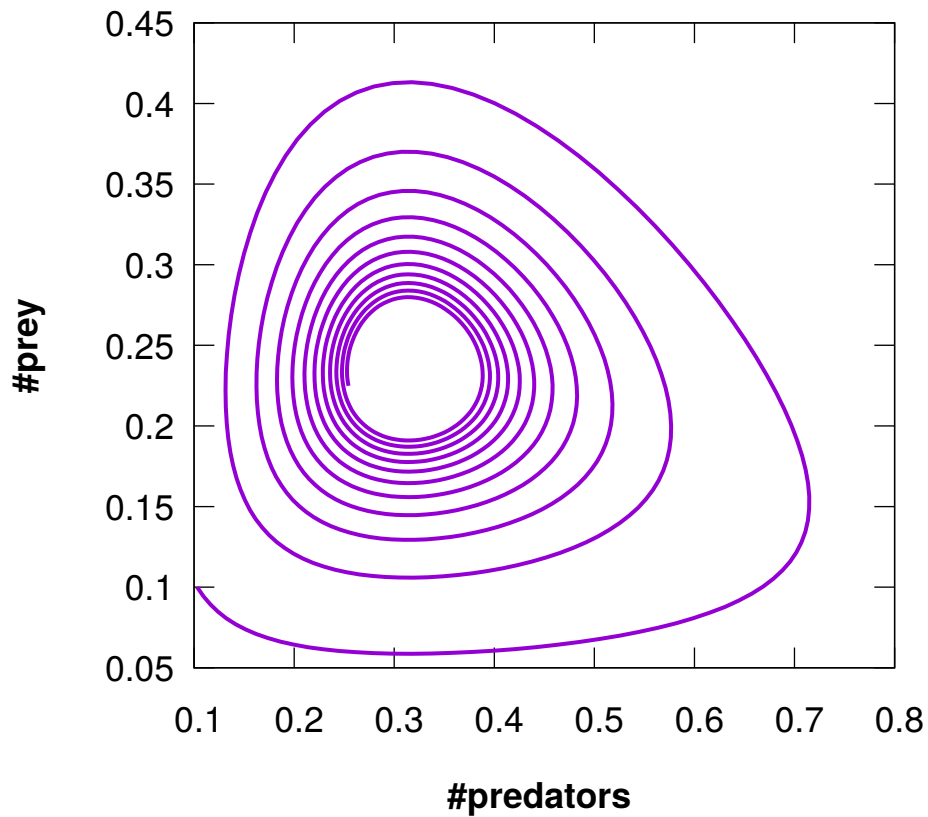


Tf = 100, x vs y



Tf = 100, per time

