

NOLAN MULLINS

COMPUTER SCIENCE · SOFTWARE DEVELOPER

GUELPH, CANADA

CONTACT

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EDUCATION

University of Guelph April 2020
Computer Science, Honours Co-op
Area of Application, Mathematics

SKILLS

C / C++ · Java · C# (.NET) · Python
Qt · QML · Angular 2+ · JSP · SQL
HTML / CSS · JavaScript · SASS

Git · SVN · Jenkins · Jira · Bitbucket
VIM · Unity · Visual Studio · IntelliJ
Figma · Affinity Designer · Photoshop
Agile Development

INTERESTS

User Experience · MedTech · Security
3D Printing · Raspberry PI · Game Dev
Mountaineering · Running · Hiking
Camping

VOLUNTEERING

SpartaHacks 2018 - Present
First Robotics Mentor 2016
Assistant Water Safety Instructor 2015

WORK EXPERIENCE

Cascination AG

2019

Software Developer Intern
Bern, Switzerland 

- Computer assisted Surgery using NDI tracking systems
 - Both image and electromagnetic guidance
 - Used for cancer ablation and resection in the liver
 - C++ application with a QML frontend
- Focused on user experience and improving the workflow for surgeons
- Helped design and restructure application architecture to separate view logic and improve maintainability

Evertz Microsystems


2017-2018

Software Developer Intern
Burlington, Canada 

- Built and maintained Cloud infrastructure
 - Managed broadcasting pipelines and video processing services
 - Angular 4 frontend with a Java backend
- Worked with engineers and product specialists to develop new solutions for Customers
- Designed, developed, and deployed a license management service

DGI Supply

2016

IT Analyst
Toronto, Canada 

- Created SQL platform that standardized pricing with vendors & clients
- Developed tools to increase efficiencies and automate repetitive tasks
- Designed automated reports for key performance indicators
- Trained new employees on systems and software