SOC DV Noman Rafiq

Module: UVM-1

Section: UVM Concepts Task: UVM Factory

UVM Factory

Task

> Question 1:

a. Overriding animal_h2:

```
UVM INFO @ 0: reporter [RNTST] Running test test...
UVM INFO /usr/synopsys/vcs-L-2016.06//etc/uvm-1.2/base/uvm_factory.svh(1645) @ 0: reporter [UVM/FACTORY/PRINT]
#### Factory Configuration (*)

Instance Overrides:

Requested Type Override Path Override Type
animal uvm_test_top.animal_h2 lion

No type overrides are registered with this factory

All types registered with the factory: 55 total
Type Name
animal
lion
snps_uvm_reg_bank_group
snps_uvm_reg_map
test
(*) Types with no associated type name will be printed as <unknown>
####

UVM_INFO uvm_factory.sv(14) @ 0: uvm_test_top.animal_h1 [animal] I am an animal
UVM_INFO uvm_factory.sv(131) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion
UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion
UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion
UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion
UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion
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UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion
UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion
UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] uvm_test_top.an
```

b. Overriding animal h1:

c. Overriding both using set_type_override_by_name:

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d. Overriding both using set_type_override_by_type:

```
Requested Type Uverride Type

animal lion

All types registered with the factory: 55 total

Type Name

animal lion

snps_uvm reg bank_group

snps_uvm_reg_map

test

(*) Types with no associated type name will be printed as <unknown>

####

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h2 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

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UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

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UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [lion] I am a Lion

UVM_INFO uvm_factory.sv(31) @ 0: uvm_test_top.animal_h1 [l
```

Question 2: What is the difference between type override and instance override? Explain in your own words when we should use which method.

In UVM, the main difference between type override and instance override lies in their scope:

• **Type Override:** A global replacement of all instances of a class throughout the testbench with a new class. Use this when you want to change every occurrence of a class (e.g., replacing all drivers).

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• **Instance Override:** A local replacement for a specific instance of a class, without affecting other instances. Use this when you need to modify only a particular component (e.g., a specific driver for one interface).

In short, use type override for broad changes across the entire environment and instance override for more targeted, specific modifications.

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