

# **Advanced Process Mining**

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**Lecture 5: Conformance Checking II** 



### Lecture Overview

C A U

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- Organization and Introduction
- I Process Discovery
- II Process Conformance
  - III Predictive Process Mining
  - IV Event Log Preparation
  - V Practical Tasks

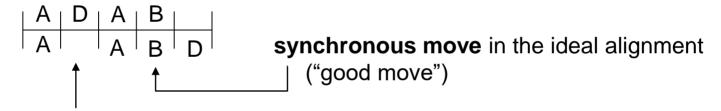
## Recall: Alignments



Trace: ADAB

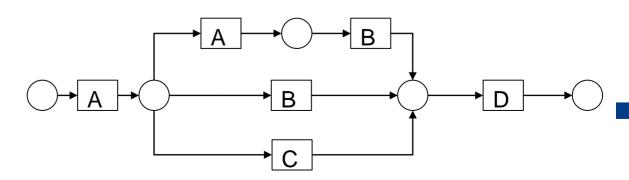
**move in model:** an event that should have been observed according to modeled behavior but missed in the trace

Alignment:



#### move in log:

observed event not allowed by the modeled



## Recall: Optimal Alignments

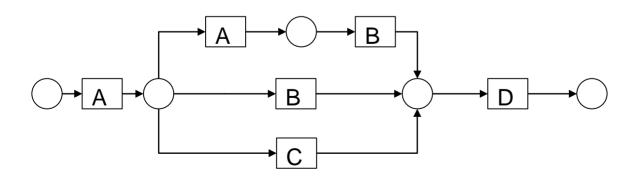


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Trace: AD

Alignment 1:  $\begin{vmatrix} A & D \\ A & B & D \end{vmatrix}$ Alignment 2:  $\begin{vmatrix} A & D \\ A & C & D \end{vmatrix}$ 

both alignments are optimal



# Finding an optimal alignment

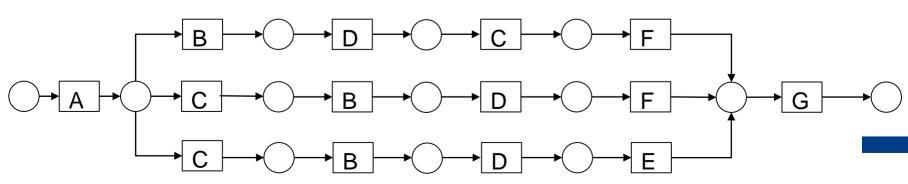


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$$\begin{vmatrix} A & >> & B & C & D & E & >> & G \\ A & C & B & >> & D & >> & F & G \end{vmatrix}$$
 Cost = 4

$$\begin{vmatrix} A \mid >> B \mid C \mid D \mid E \mid G \\ A \mid C \mid B \mid >> D \mid E \mid G \end{vmatrix}$$

$$Cost = 2$$



## Finding an optimal alignment (cont.)



$$\begin{vmatrix} A & B & C & D >> & E & >> & G \\ A & B & >> & D & C & >> & F & G \end{vmatrix}$$
 Cost = 4 = 1-  $\frac{4}{6+6}$  = 0.67

Cost = 
$$4 = 1 - \frac{4}{6+6} = 0.67$$

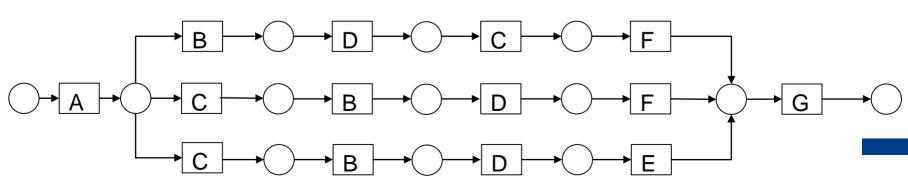
$$A >> B C D E >> G$$
  
 $A C B >> D >> F G$  Cost = 4 = 0.67

$$Cost = 4 = 0.67$$

$$\begin{vmatrix} A & >> & B & C & D & E & G \\ A & C & B & >> & D & E & G \end{vmatrix}$$
 Cost = 2 = 1-  $\frac{2}{6+6}$  = 0.83

Cost = 2 = 1- 
$$\frac{2}{6+6}$$
 = 0.83

move log cost = 6



move model cost = 6

# The Problem of Finding Optimal Alignments

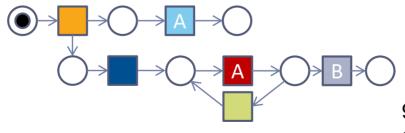


The search space is a "product" of the statespace of the model and the trace

Each node is a combination of a state in the model and the executed events in the trace

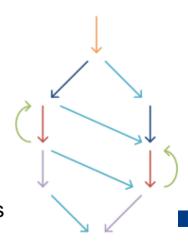
Each arc is a move in model, move in log or move in both

Example:



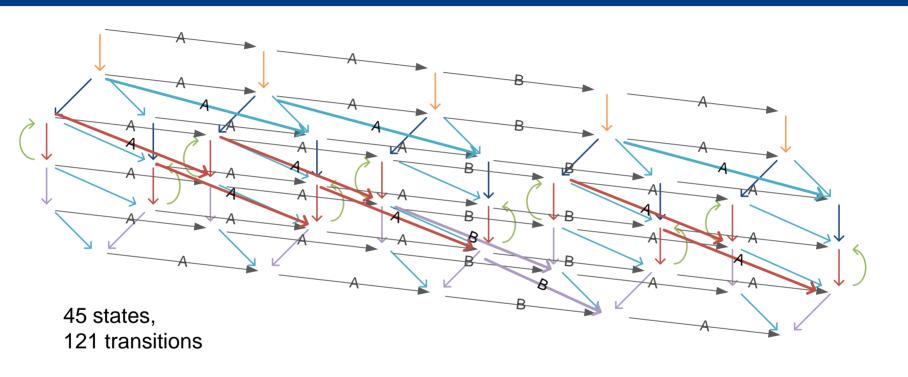
9 states,13 transitions

Trace: < A, A, B, A >



## Alignment search space



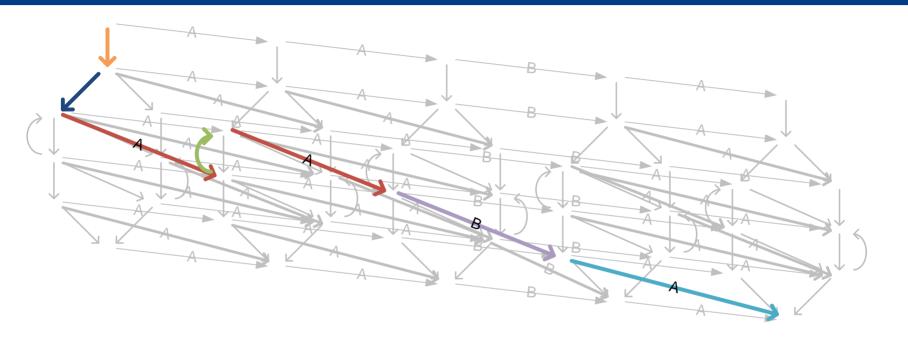


Find the shortest path from the top-left to the bottom right

## Alignment search space



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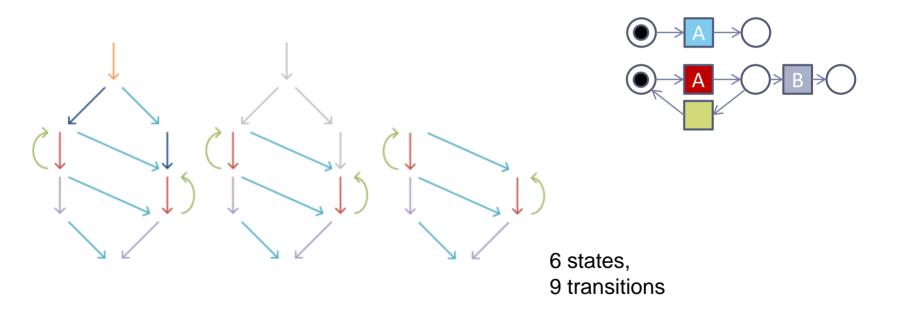
The alignment for trace <A, A, B, A>:

$$<$$
 (0,-), (1,-), (2, A), (3,-), (2,A), (4,B), (5,A)  $>$ 

## Implicit Execution



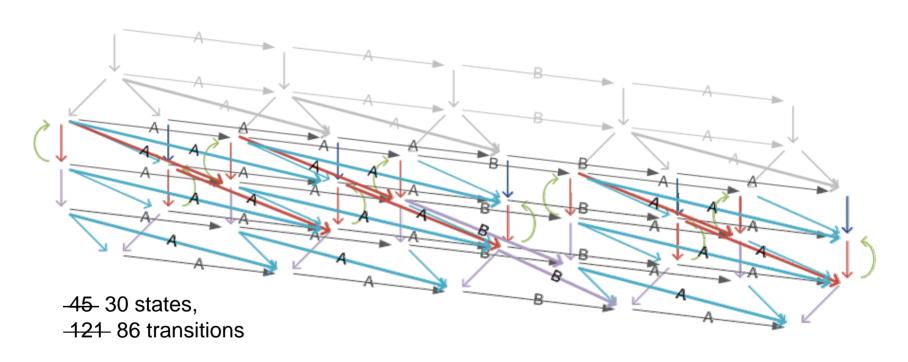
Implicit execution of silent transitions in a net system



# Implicit execution – Reduced Statespace



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### Search Heuristics



In general: heuristic must be admissible, i.e., never overestimate the cost to reach goal and be monotonic

 The estimated cost to reach the goal is not higher than the lowest possible cost from the current node

Simple estimator for our setting:

Length of remaining trace \* minimal cost for each transition

- Never overestimates: best solution needs to align all the remaining transitions in this trace
- Is monotonic: move in model yields the same estimate, move in log and move in both lower the estimate

## Minimal Cost per Transition



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Recall: Standard cost function, for  $x \in T_{\sigma}$  and  $y \in T_{\pi}$ :

- $\delta(x, \perp) = 1$  (move in log)
- $\delta(\perp, y) = 1$  (move in model)
- $\delta(x, y) = 0$  if x = y (equal move in both)
- $\delta(x, y) = \infty$  if  $x \neq y$  (different move in both)

But: A\* search requires the number of paths with zero distance between nodes in the graph to be finite

- An issue if the alignment search space contains cycles
- Such cycles may stem from cycles in the process model

Solution: Avoid steps with zero costs by introducing a negligible cost  $\epsilon$ , with  $\epsilon < 1$ :

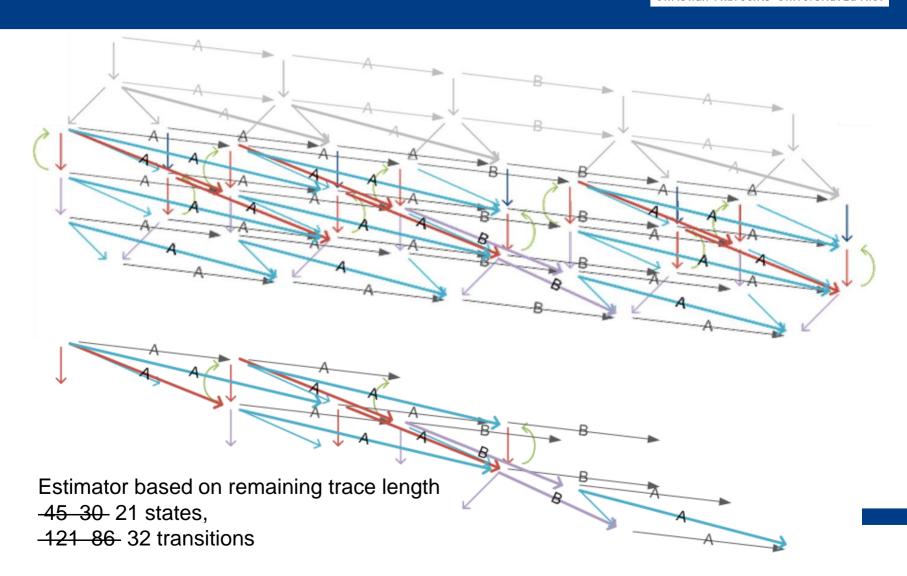
- $\delta(x, \perp) = \epsilon + 1$  (move in log)
- $\delta(\perp, \gamma) = \epsilon + 1$  (move in model)
- $\delta(x, y) = \epsilon$  if x = y (equal move in both)
- $\delta(x, y) = \infty$  if  $x \neq y$  (different move in both)

Consequence: Search heuristic based on remaining trace length always yields cost > 0

# Example



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## **Conformance Analysis**



Alignments enable quantification of conformance of event logs w.r.t. a process model

Compared to approaches discussed earlier, two common issues are not problematic when using alignments

- Silent transitions do not need to be treated
- Duplicated transitions in the model can be integrated directly

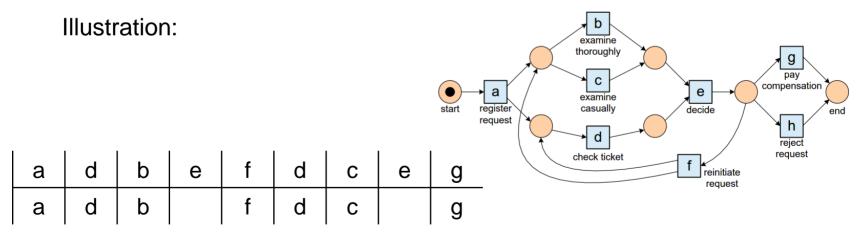
Alignments form the basis not only for conformance analysis, but a full range of analysis techniques

# Local Feedback in Trace/Model



Characterise "hotspots" of non-conformance in trace or model

- Instead of considering elements of behavioural relations as entities for feedback, the violation pair (transition, move type) is used (move type is either move in log or move in model)
- Frequent occurrence of such a pair hints at hotspot



а	d	b	е	h	
а	d	b		h	

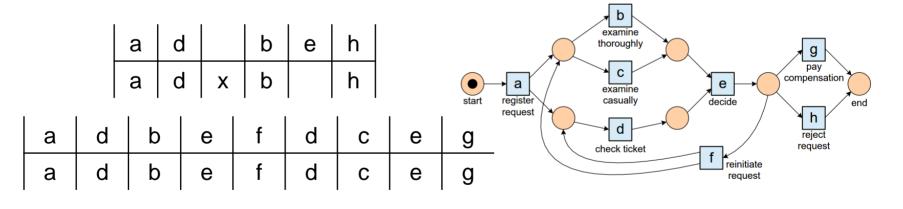
### Global Feedback



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**Violation support:** number of traces that show particular violation in optimal alignment

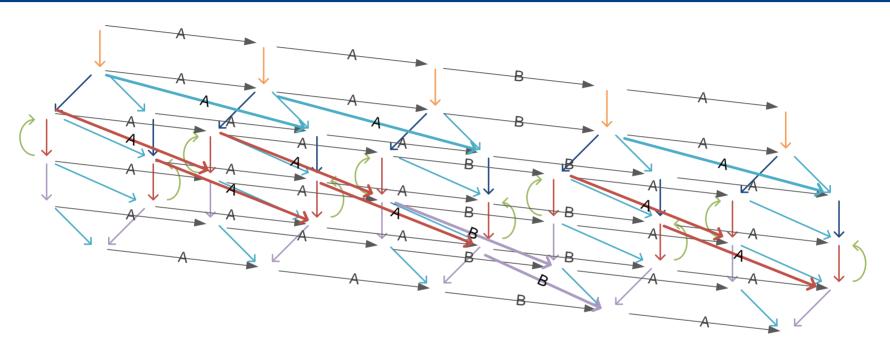
**Confidence of violation rules:** given two violations v and v', determine ratio of number of traces showing both violations and number of traces showing only violation v



а	d		b	е	f	d	С	е	g
а	d	Х	b		f	d	С		g

# Product State Space by Example

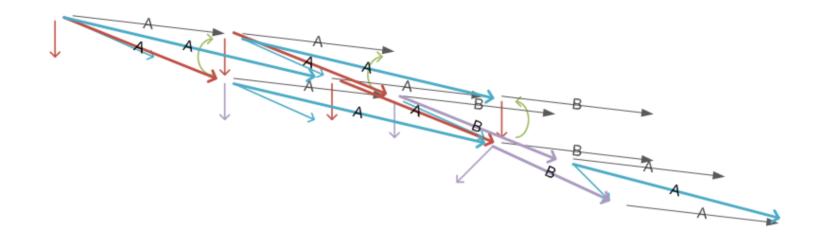




Find the shortest path from the top-left to the bottom right

## A\* by Example





Simple estimator for our setting: Length of remaining trace \* minimal cost for each transition

# More Efficient Alignment Construction



Search-based alignment construction faces a search space of exponential size

Simple heuristic presented so far does not work well in practice

- Many states that can be explored get the same estimate for the remaining cost
- Completely neglects the structure of the process model

#### To speed-up alignment construction:

- Define a more advanced heuristic to guide the search
- Optimise the search further by pruning the search space
- Introduce second order prioritisation for candidate states in the exploration
- Reuse results in the computation of the heuristic or approximate it

## **Incidence Matrix**

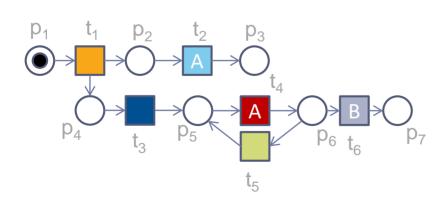


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Represent the structure of a Petri net (P,T,F) in terms of the flow relation as a matrix

- Matrix of |P| rows and |T| columns
- Values of -1 and 1 indicate the presence of a flow arc from a place to a transition, or from a transition to a place, respectively

#### Example:



## Marking Equation



#### The Marking Equation of a Petri net system

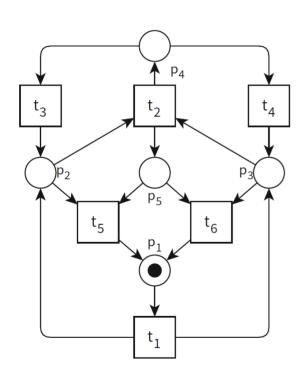
- Establishes link between the net structure and reachability of markings
- Provides a necessary, yet not sufficient condition for reachability of markings

## Marking Equation Example



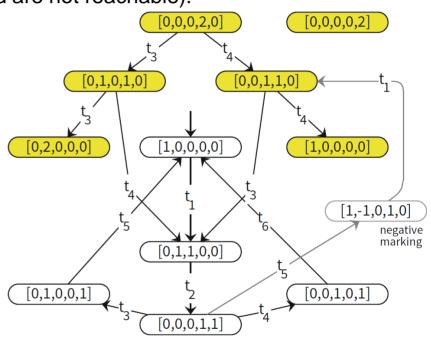
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Potentially reachable markings (highlighted are not reachable):



Consider a firing sequence:

$$\langle t_1, t_2, t_5, t_1, t_3 \rangle$$



$$\begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} -1 & 0 & 0 & 0 & 1 & 1 \\ 1 & -1 & 1 & 0 & -1 & 0 \\ 1 & -1 & 0 & 1 & 0 & -1 \\ 0 & 1 & -1 & -1 & 0 & 0 \\ 0 & 1 & 0 & 0 & -1 & -1 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ 1 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

### Another Heuristic for A\*



#### Idea:

- Sequence of transition firings in the product state space yields an integer solution to the marking equation
- Cost function over this sequence is the alignment cost
- If we simply solve the linear equation system of the marking equation, while minimizing cost, we get a solution that cannot have higher costs than the actual path

The heuristic is defined as being the aggregated cost of the non-zero transitions in

## Optimisation: Step Sorting



In the product state space: Model moves and log moves are independent

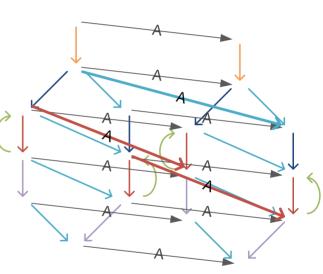
 If an optimal alignment contains a sequence of model moves and log moves without any synchronous moves in between, these can be interleaved arbitrarily

#### Idea: Exploit this in A\* search

- Consider only sequences of model moves followed by log moves or vice versa between synchronous moves
- Sorting model and log moves can speed up the search: Fewer edges are explored

#### Realisation: Sort moves in the exploration

- Consider type of move when selecting a successor
- Take selection based on last step of the shortest path to reach the current state
- Generally: Sort model moves first or log moves first
- Biggest effect if an optimal alignment contains long sequences of log and model moves



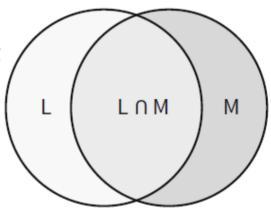
## Alignment-based Measures



Alignments enable the quantification of the relation between an event log and a process model

In the context of conformance checking: Fitness between a log and a model is most relevant

- Assume that the model is normative
- Quantify the extent of deviations of a trace from a model



However, alignments further enable the definition of measures to assess the precision-generalisation trade-off

## **Fitness Measures**



Absolute fitness of a trace  $\sigma$  regarding a given model

- Defined by the cost  $\delta$  of the optimal alignment of  $\sigma$  with the model
- Using the standard cost function, this corresponds to the number of moves in log and moves in model

Absolute fitness of a multiset  $S = [\sigma_1^{n_1}, ..., \sigma_m^{n_m}]$  of traces regarding model M with complete execution sequences  $\Pi$ 

Sum of costs of optimal alignments of traces

fcost(S, 
$$\Pi$$
) =  $\sum_{1 \le i \le m} n_i \, \delta(\gamma^*(\sigma_i, \Pi))$ 

### **Assess Precision**



Quantify the behaviour of the model not seen in the log

Assumption: All traces fit the model

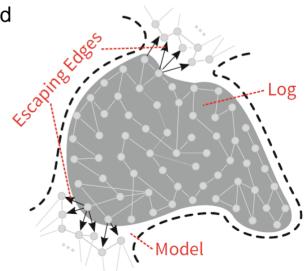
Assumption: Model is deterministic

In any state, there cannot be two transitions with the same label

 Non-deterministic models can be determinised (before computing an alignment)

#### General idea

- Based on traces of the log, characterise states in the model with "escaping edges"
- Those are transitions representing behaviour that immediately follows behaviour of the log but is not contained in the log



### **Precision Measure**



Determine the language of "escaping edges", denoted L<sub>esc</sub>

- It contains all sequences of activity labels  $\sigma \cdot \langle a \rangle$ , such that
  - $\sigma$  is a prefix of a trace in the log and a prefix of an execution sequence of the model
  - $\sigma \cdot \langle a \rangle$  is not a prefix of a trace in the log, but still a prefix of an execution sequence of the model
- Note: Since both the log and the set of activity labels are finite, so is the language of escaping edges

Precision of a log as a set of traces  $L = [\sigma_1, ..., \sigma_m]$  and a model M with execution sequences  $\Pi$ :

$$precision = \frac{| Prefix(L \cap \Pi)|}{| Prefix(L \cap \Pi)| + | L_{esc}|}$$

where Prefix(X) is the set of all prefixes of language X.

# Alignment-based Precision Measure



Alignments enable us to drop the assumption of fitting traces in the computation of precision

- Intuitively, the alignment gives an execution sequence best resembling an unfitting trace
- This execution sequence is used when building the joint language
- Instead of relying on  $L \cap \Pi$ , we rely on  $L_{align} = \{ \gamma^*(\sigma, \Pi)_{|2} \mid \sigma \in L \}$  where  $\gamma^*_{|2}$  is the projection of the alignment on the second component (i.e., the execution sequence)

Then, redefine the language of "escaping edges", denoted  $L_{\rm esc}$  based on alignments:

- It contains all sequences of activity labels  $\sigma \cdot \langle a \rangle$ , such that
  - $\sigma$  is a prefix of an element of  $L_{align}$
  - $\sigma \cdot \langle a \rangle$  is not a prefix of a trace in the log, but still an element of  $L_{align}$

Precision is then measured as:

$$precision = \frac{|Prefix(L_{align})|}{|Prefix(L_{align})| + |L_{esc}|}$$

# Chapter 5



