

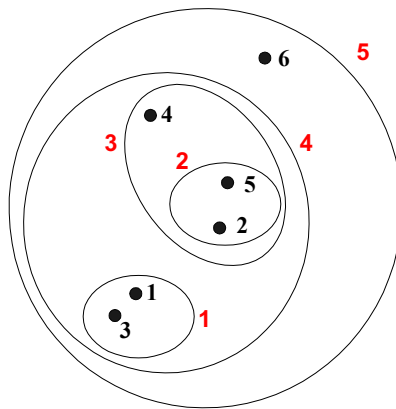
## Outline

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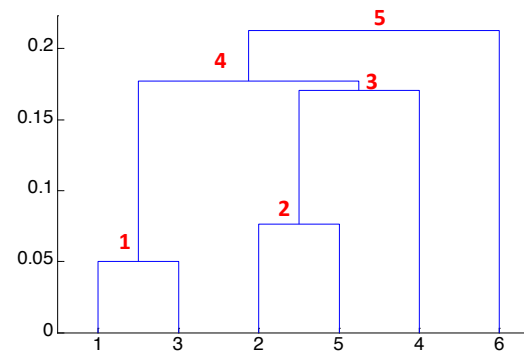
- Unsupervised learning vs supervised learning
- A categorization of major clustering methods
- Partitioning-based clustering
- Hierarchical-based clustering

## Hierarchical methods idea

- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
  - A tree like diagram that records the sequences of merges or splits
  - The height at which two clusters are merged in the dendrogram reflects their distance



Nested clusters



Dendrogram

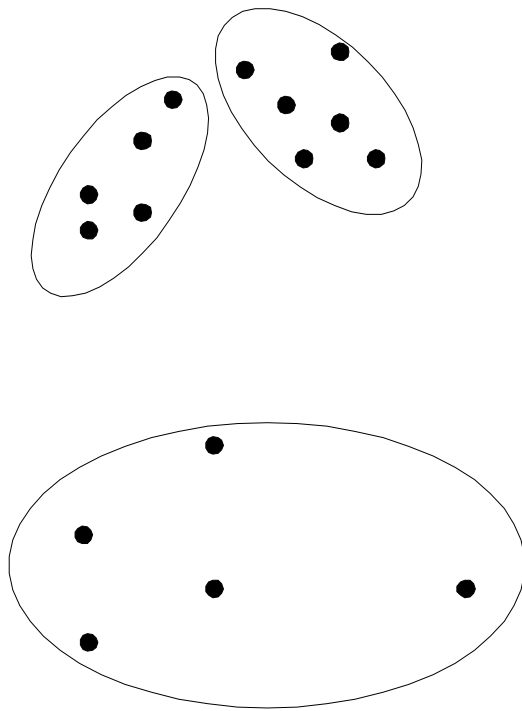
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## Strengths of Hierarchical Clustering

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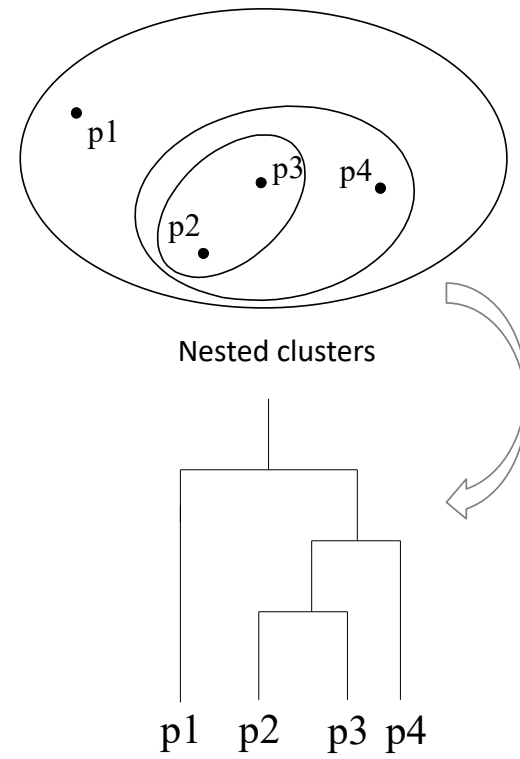
- Do not have to assume any particular number of clusters
  - Any desired number of clusters can be obtained by 'cutting' the dendrogram at the proper level
- They may correspond to meaningful taxonomies
  - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)

# Hierarchical vs Partitioning



Partitioning clustering

Partitioning algorithms typically have global objectives



Nested clusters

Dendrogram

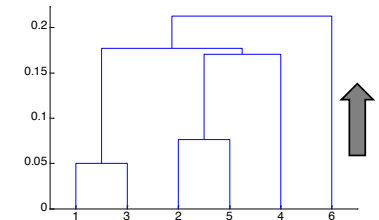
Hierarchical clustering algorithms typically have local objectives

# Hierarchical clustering methods

- Two main types of hierarchical clustering

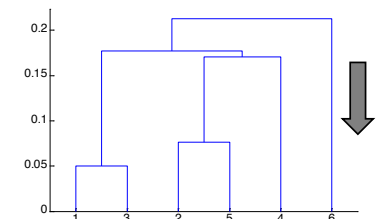
- Agglomerative:

- Start with the points as individual clusters
    - At each step, merge the closest pair of clusters until only one cluster (or  $k$  clusters) left
    - e.g., AGNES



- Divisive:

- Start with one, all-inclusive cluster
    - At each step, split a cluster until each cluster contains a point (or there are  $k$  clusters)
    - e.g., DIANA



- Traditional hierarchical algorithms use a similarity or distance matrix

- Merge two in one or split one in two cluster at a time

# Agglomerative clustering algorithm

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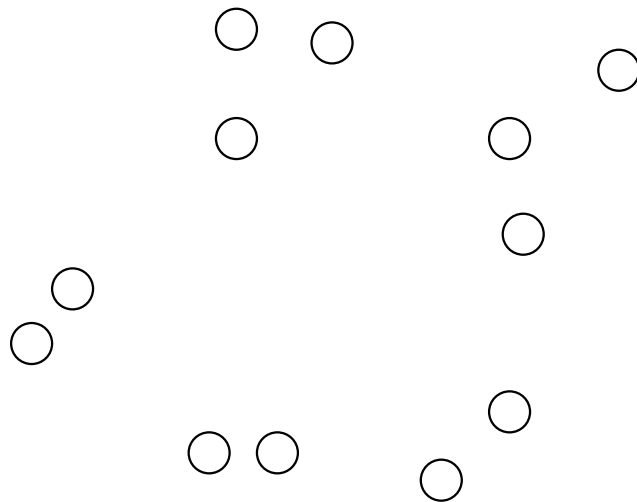
- More popular hierarchical clustering technique
- Basic algorithm is straightforward

1. Compute the proximity matrix
2. Let each data point be a cluster
3. **Repeat**
  4. Merge the two closest clusters
  5. Update the proximity matrix
6. **Until** only a single cluster remains

- Key points:
  - the computation of the proximity of two clusters
    - Different approaches to defining the distance between clusters distinguish the different algorithms (single link, complete link, .....
  - the update of the proximity matrix due to cluster merges

## Starting situation

- Start with clusters of individual points and a proximity matrix



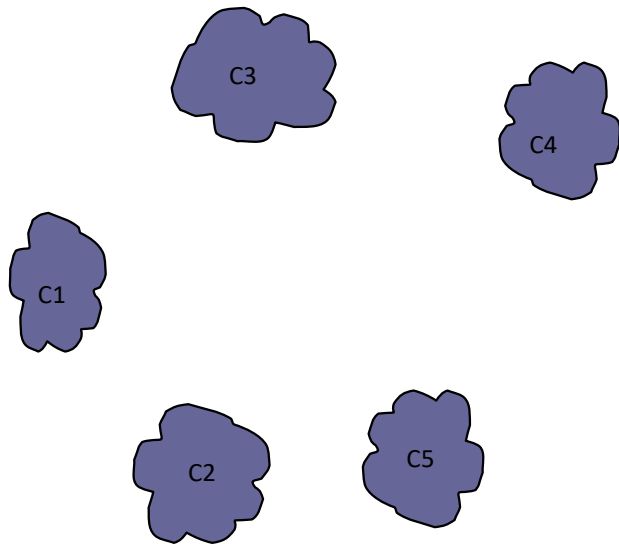
	p1	p2	p3	...	p12
p1					
p2					
p3					
...					
p12					

Proximity matrix



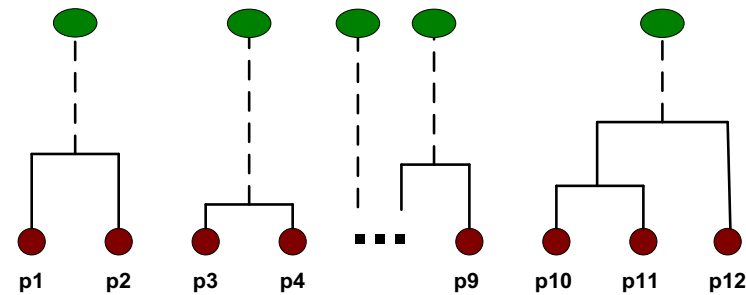
## Intermediate situation I

- After some merging steps, we have some clusters



	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

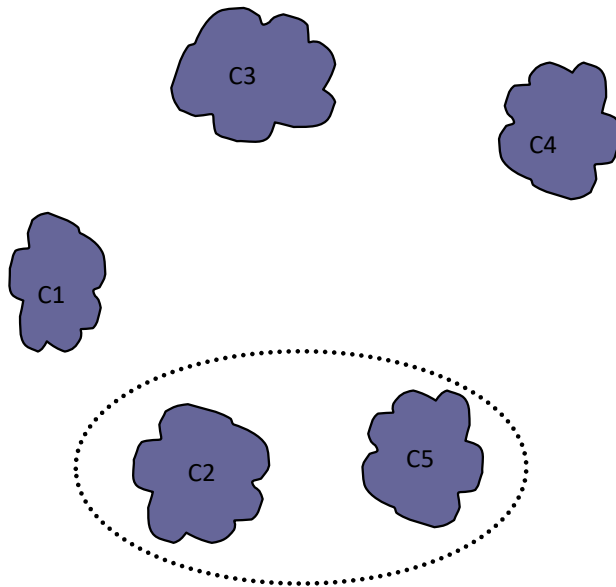
Proximity matrix





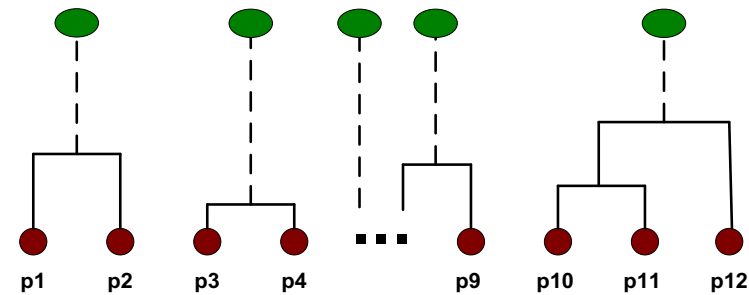
## Intermediate situation II

- We want to merge the two closest clusters ( $C_2$  and  $C_5$ ) and update the proximity matrix.



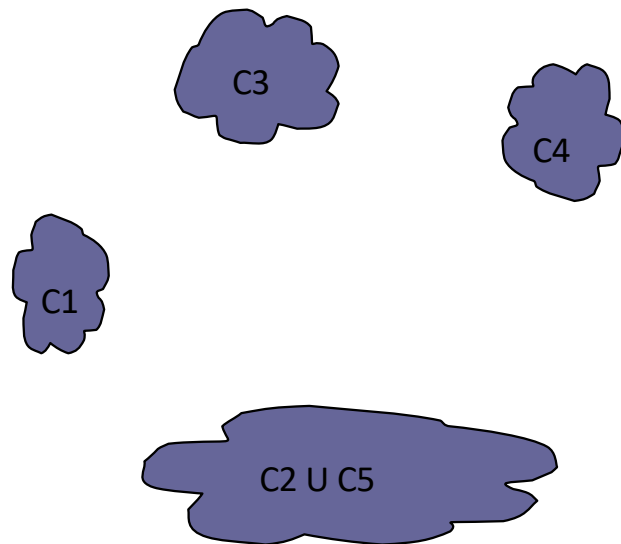
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

Proximity matrix



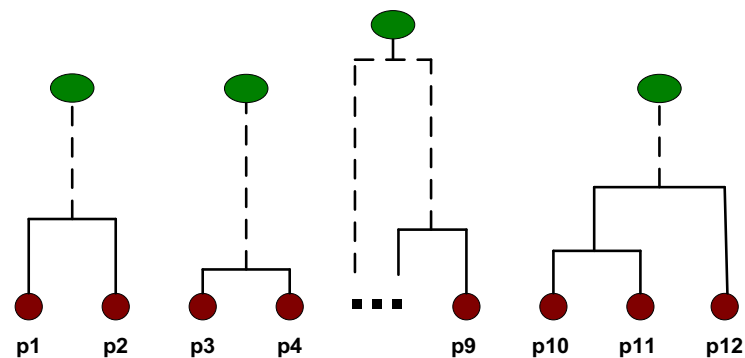
## After merging

- The question is “How do we update the proximity matrix?” Or, in other words, what is the similarity between two clusters?

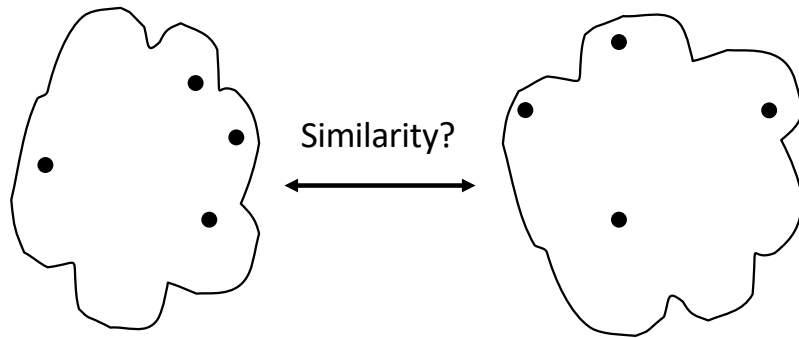


	C1	C2 U C5	C3	C4
C1		?		
C2 U C5	?	?	?	?
C3		?		
C4		?		

Proximity matrix



## Measures of inter-cluster similarity I



	p1	p2	p3	...	p12
p1					
p2					
p3					
...					
p12					

Proximity matrix

- A variety of different measures:
  - Single link (or MIN)
  - Complete link (or MAX)
  - Group average
  - Distance between centroids
  - Distance between medoids
  - Other methods driven by an objective function
    - Ward's Method uses squared error

## Typical alternatives to calculate the distance between clusters

- **Single link:** smallest distance between an element in one cluster and an element in the other, i.e.,  $dis_{sl}(C_i, C_j) = \min_{x,y} \{d(x,y) | x \in C_i, y \in C_j\}$

- **Complete link:** largest distance between an element in one cluster and an element in the other, i.e.,  $dis_{cl}(C_i, C_j) = \max_{x,y} \{d(x,y) | x \in C_i, y \in C_j\}$

- **Average:** avg distance between an element in one cluster and an element in the other, i.e.,

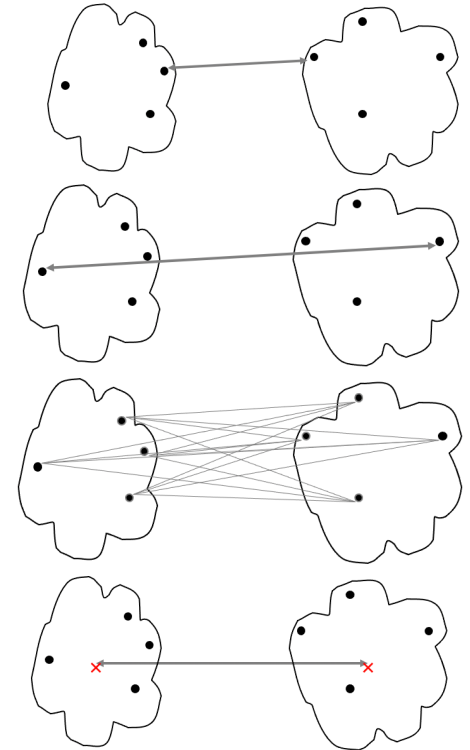
$$dis_{avg}(C_i, C_j) = \frac{\sum_{x \in C_i, y \in C_j} d(x,y)}{|C_i||C_j|}$$

- **Centroid:** distance between the centroids of two clusters, i.e.,

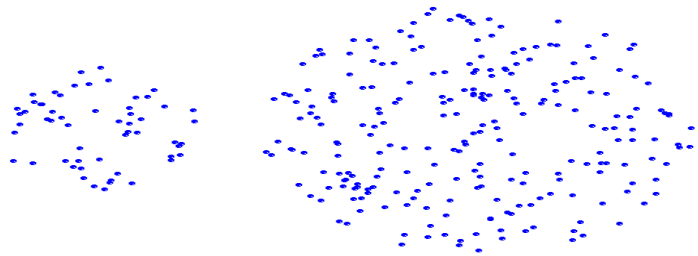
$$dis_{centroids}(C_i, C_j) = d(c_i, c_j)$$

- **Medoid:** distance between the medoids of two clusters, i.e.,  $dis(K_i, K_j) = dis(M_i, M_j)$

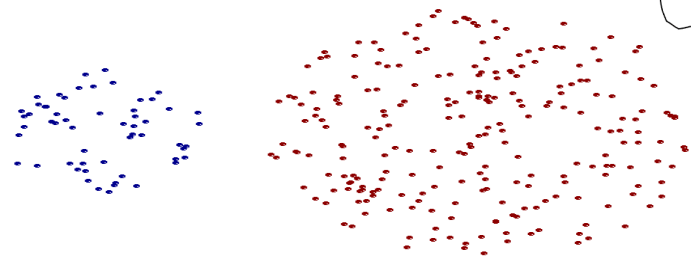
□ Medoid: one chosen, centrally located object in the cluster



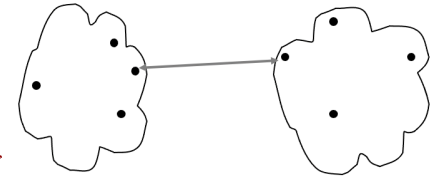
## Single link distance (MIN): strengths



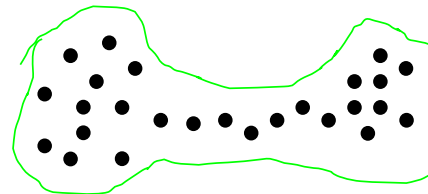
Original points



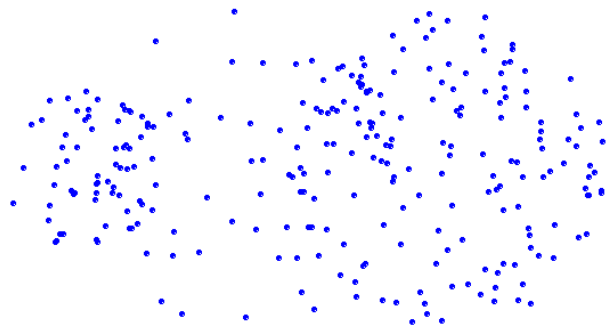
Two clusters



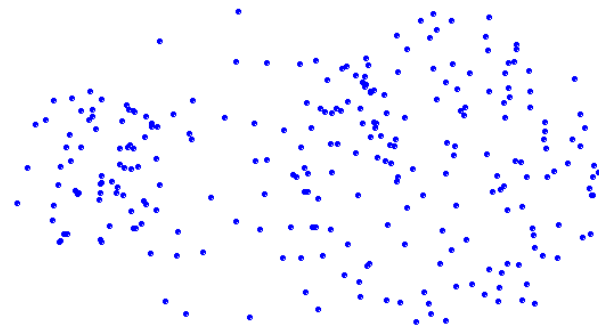
- Can handle non-elliptical shapes



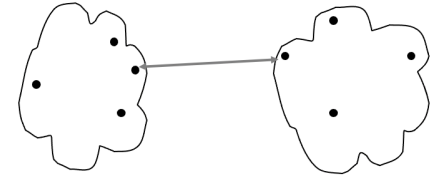
## Single link distance (MIN): limitations



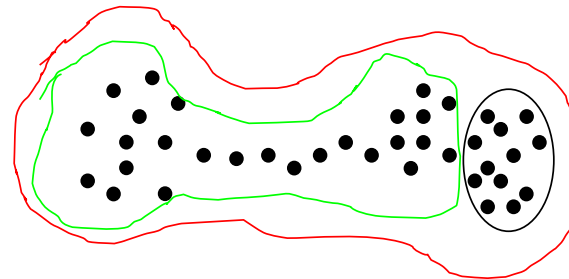
Original points



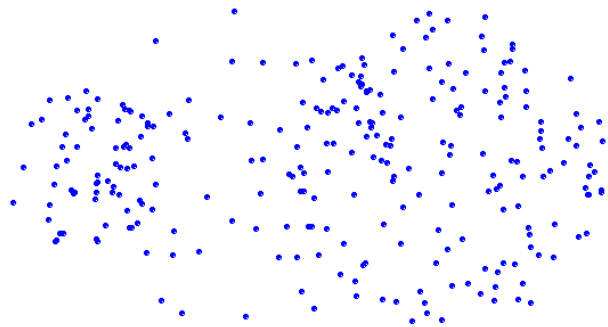
Two clusters easily merged  
into one cluster



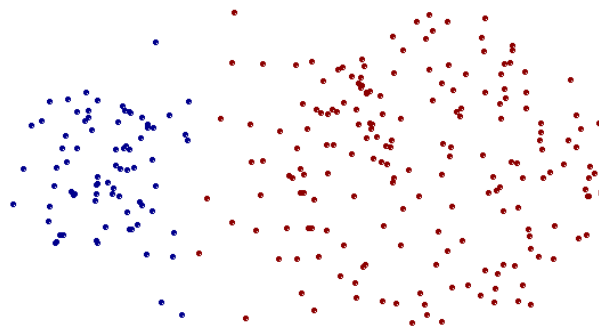
- Sensitive to noise and outliers
- Chain like clusters



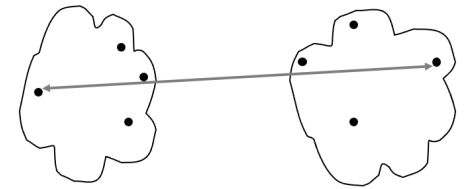
## Complete link distance (MAX): strengths



Original points

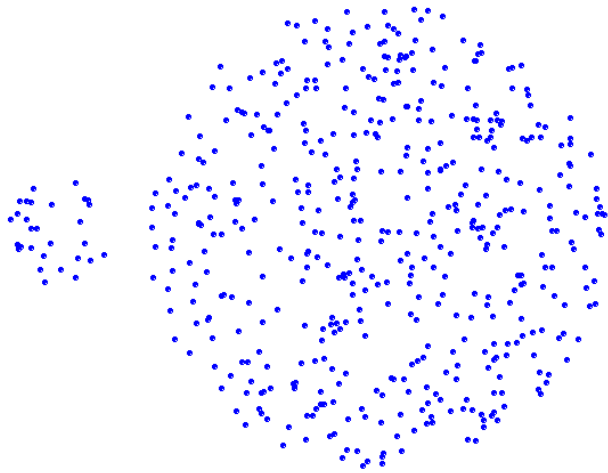


Two clusters

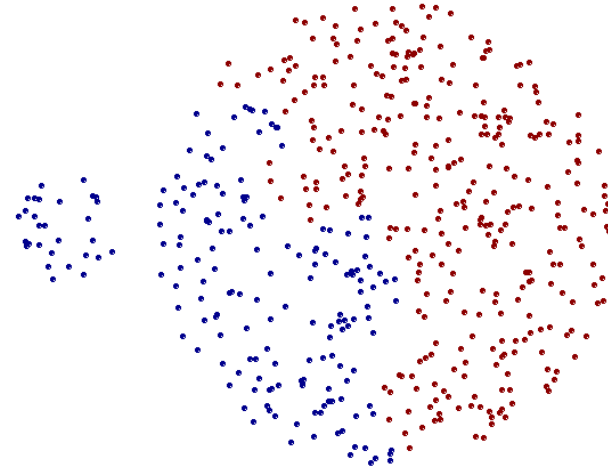


- Less susceptible to noise and outliers

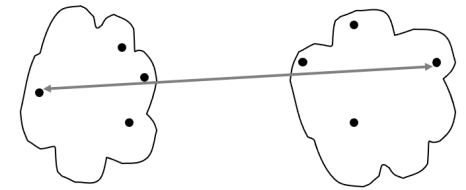
## Complete link distance (MAX): limitations



Original points



Two clusters

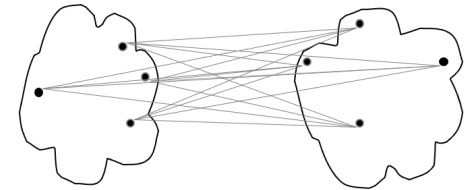


- Tends to break large clusters
- Biased towards spherical clusters



## Group average: strengths and limitations

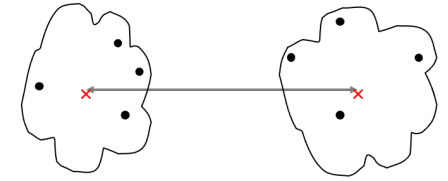
- Compromise between Single and Complete Link



- Strengths
  - Less susceptible to noise and outliers
- Limitations
  - Biased towards spherical clusters

## Centroid methods

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- Difference to other measures (often considered bad): the possibility of inversions
  - Two clusters that are merged at step  $k$  might be more similar than the pair of clusters merged in step  $k-1$
  - For the other methods, distance between clusters monotonically increases (or at worst does not increase)

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## Hierarchical clustering: overview

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- No knowledge on the number of clusters
- Produces a hierarchy of clusters, not a flat clustering
  - A single clustering can be obtained from the dendrogram
- Merging decisions are final
  - Once a decision is made to combine two clusters, it cannot be undone
- Lack of a global objective function
  - Decisions are local, at each step
  - No objective function is directly minimized
- Different schemes have problems with one or more of the following:
  - Sensitivity to noise and outliers
  - Breaking large clusters
  - Difficulty handling different sized clusters and convex shapes
- Inefficiency, especially for large datasets