

# Optimization and Data Science

## Lecture 20: Constrained Optimization Problems: Projection and Penalty Methods

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- 1 Constrained Optimization Problems: Projection and Penalty Methods
  - Adaption of Step-size
  - Projection Methods
  - Penalty Methods

# Constrained optimization problems

- General form:

$$\min_{x \in X_{ad}} f(x)$$

where the admissible or feasible set  $X_{ad} \subset X$  is now a real subset of  $X$ .

- We consider  $X = \mathbb{R}^n$ .
- Often  $X_{ad}$  is defined by functions  $g : \mathbb{R}^n \rightarrow \mathbb{R}^m, h : \mathbb{R}^n \rightarrow \mathbb{R}^p$ :

$$X_{ad} := \{x \in \mathbb{R}^n : g(x) \leq 0, h(x) = 0\}.$$

↪ We write

$$\min_{x \in \mathbb{R}^n} f(x) \quad \text{subject to} \quad \begin{cases} g(x) \leq 0 & \text{(inequality constraints)} \\ h(x) = 0 & \text{(equality constraints)} \end{cases}$$

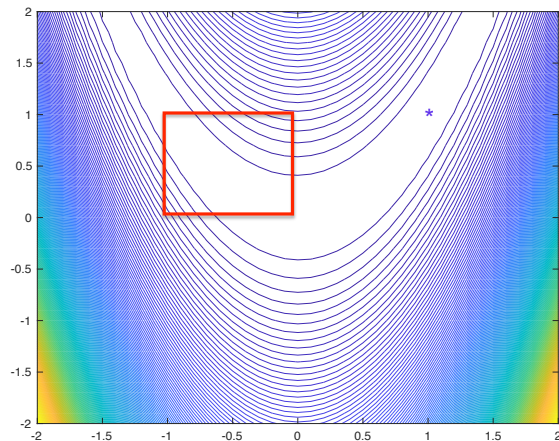
- An inequality constraint  $g_i$  is called **active** in  $x$  if  $g_i(x) = 0$ , and **inactive** if  $g_i(x) < 0$ .

# Constrained optimization problem: Example

- Rosenbrock function

$$f(x_1, x_2) = 100(x_2 - x_1^2)^2 + (1 - x_1)^2$$

- Unconstrained problem: minimizer in  $\mathbb{R}^2 : x^* = (1, 1)$ .
- Usually different in constrained case on a subset  $X_{ad}$ .



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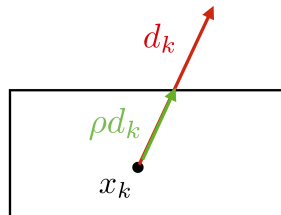
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# Adaption of step-size in descent methods

## Algorithm (General descent method with line search):

- ① Choose initial guess  $x_0 \in \mathbb{R}^n$ .
- ② For  $k = 0, 1, \dots$  :
  - ① Choose a descent direction  $d_k \in \mathbb{R}^n$ .
  - ② Choose an efficient step-size  $\rho_k > 0$  (e.g., with Armijo rule).
  - ③ Set  $x_{k+1} = x_k + \rho_k d_k$ .

until a stopping criterion is satisfied.



- Problem if  $d_k$  points outwards of  $X_{ad}$ .

~> Reduce step-size  $\rho$  in the line search.

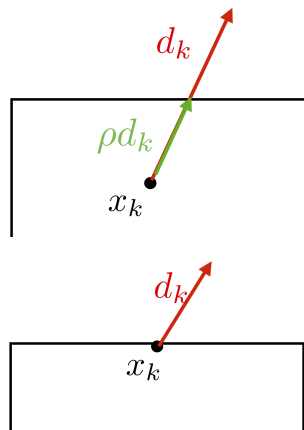
# Adaption of step-size in descent methods

**Algorithm (General descent method with line search):**

- ① Choose initial guess  $x_0 \in \mathbb{R}^n$ .
- ② For  $k = 0, 1, \dots$ :
  - ① Choose a descent direction  $d_k \in \mathbb{R}^n$ .
  - ② Choose an efficient step-size  $\rho_k > 0$ .
  - **New: additionally ensure that  $X_{ad}$  is not left.**
  - ③ Set  $x_{k+1} = x_k + \rho_k d_k$ .

until a stopping criterion is satisfied.

- Not working if  $x_k$  is already boundary point and  $d_k$  points outwards of  $X_{ad}$ .



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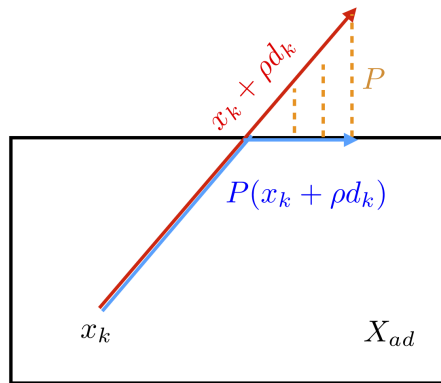
# Projection Methods

- If the **search direction** points out of the **admissible set**  $X_{ad}$ , ...
- ... and the line search gives a point which is outside of  $X_{ad}$ ,
- ... we may **project the resulting point onto the admissible set**.
- Here, the mapping

$$P : \mathbb{R}^n \rightarrow X_{ad}$$

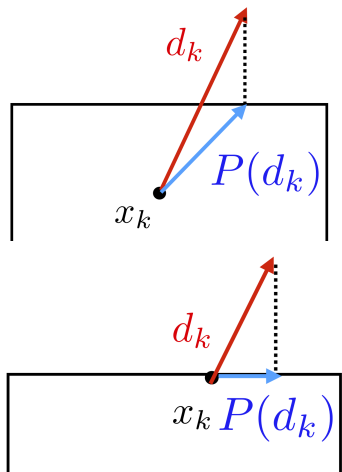
is called the **projection onto**  $X_{ad}$ .

- A projection satisfies  $P^2 := P \circ P = P$  (i.e., projecting twice does not change the result).
- Applying this, e.g., for the gradient method, gives the **gradient projection method**.



# Projection Methods

- Another idea is to directly project the **search direction** onto the admissible set  $X_{ad}$  ...
  - ... and use the **projected direction** as search direction.
  - Applying this, e.g., for the gradient method, gives the **projected gradient method**.
- 
- Both methods now also work if the current iterate  $x_k$  is on the boundary.
  - A problem may occur if  $x_k$  is at the corner of  $X_{ad}$ .
- ~> stop.



# Projection Methods: Idea

- For projection methods, we have to compute the projection.
- This is easy in the case of linear constraints, ...
- ... where the admissible set is given as:

$$X_{ad} := \{x \in \mathbb{R}^n : g(x) \leq 0, h(x) = 0\}$$

with

$$h(x) := Ax - b = 0 \quad (\Leftrightarrow Ax = b)$$

$$g(x) := Cx - d \leq 0 \quad (\Leftrightarrow Cx \leq d)$$

where  $A \in \mathbb{R}^{p \times n}$ ,  $b \in \mathbb{R}^p$ ,  $C \in \mathbb{R}^{m \times n}$ ,  $d \in \mathbb{R}^m$ .

- Linear constraints always define a **convex** admissible set  $X_{ad}$ .

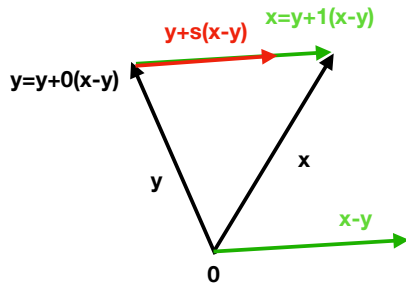
# Convex Sets

## Definition

A set  $M \subset \mathbb{R}^n$  is called **convex**, if

$$x, y \in M, s \in [0, 1] \implies y + s(x - y) = sx + (1 - s)y \in M.$$

- For two points in the set, also the complete connecting line of the two points belongs to the set.



# Convex Sets



**convex**



**not convex**

# Linear constraints: Admissible set is convex

## Lemma

*For linear constraints, the admissible set is closed and convex.*

## Proof.

- $X_{ad}$  is closed since  $g, h$  are continuous and we have " $\leq$ " for the inequality constraints.
- Convexity:  $x, y \in X_{ad}$  satisfy  $Ax = b, Ay = b, Cx \leq d, Cy \leq d$ .
- We have to show that for arbitrary  $s \in [0, 1] : sx + (1 - s)y \in X_{ad}$ , i.e.,

$$A(sx + (1 - s)y) = b, \quad C(sx + (1 - s)y) \leq d.$$

- Since the constraints are linear, we get:

$$A(sx + (1 - s)y) = sAx + (1 - s)Ay = sb + (1 - s)b = b,$$

$$C(sx + (1 - s)y) = sCx + (1 - s)Cy \leq sd + (1 - s)d = d.$$

- $\Rightarrow sx + (1 - s)y \in X_{ad}$  for all  $s \in [0, 1] \Rightarrow X_{ad}$  is convex. □

# Projection onto the admissible set (linear constraints)

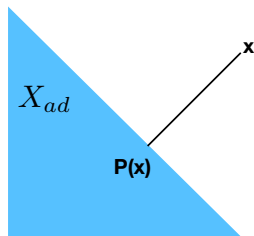
## Lemma

If  $X_{ad} \subset \mathbb{R}^n$  is defined by linear constraints and not empty, then the **orthogonal projection** onto  $X_{ad}$  is well-defined and linear. It is represented by a matrix  $P \in \mathbb{R}^{n \times n}$  that satisfies

$$Px := \arg \min_{y \in X_{ad}} \|x - y\|_2, \quad x \in \mathbb{R}^n,$$

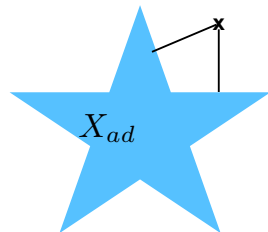
and

$$y - Py \perp x - Py, \text{ i.e., } (y - Py)^\top (x - Py) = 0 \text{ for all } y \in \mathbb{R}^n, x \in X_{ad}.$$



← convex, projection well-defined

not convex, projection not defined →



## Projection for box constraints/simple bounds

- In the easiest case, we have just **box constraints**:

$$a \leq x \leq b \text{ with given } a, b \in \mathbb{R}^n$$

- They can be written as

$$\left. \begin{array}{l} g_i(x) = a_i - x_i \\ g_{n+i}(x) = x_i - b_i \end{array} \right\} \leq 0, \quad i = 1, \dots, n.$$

- Then we get for the projection

$$y = Px \Leftrightarrow y_i = \left\{ \begin{array}{ll} a_i, & \text{if } x_i < a_i \\ b_i, & \text{if } x_i > b_i \\ x_i, & \text{elsewhere} \end{array} \right\}, \quad i = 1, \dots, n.$$



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# Penalty Method

- Idea: Transform the constrained problem into an unconstrained one.
- Penalize violation of constraints by addition of a penalty term to the cost function:

$$\min_{x \in \mathbb{R}^n} f(x) + c_k P(x), \quad c_k > 0.$$

- Then solve the unconstrained problem, increase  $c_k$ , iterate.

## Definition

A continuous function  $P : \mathbb{R}^n \rightarrow \mathbb{R}$  satisfying

$$P(x) = 0 \quad \text{for all } x \in X_{ad},$$

$$P(x) > 0 \quad \text{for all } x \in \mathbb{R}^n \setminus X_{ad},$$

or equivalently

$$P(x) \geq 0 \quad \text{for all } x \in \mathbb{R}^n,$$

$$P(x) = 0 \Leftrightarrow x \in X_{ad},$$

is called **penalty function**.

# Penalty Functions: Examples

- Equality constraints  $h(x) = 0$ :

$$P(x) = \|h(x)\|_2^2 = \sum_{i=1}^m h_i(x)^2.$$

- Inequality constraints  $g(x) \leq 0$ :

$$P(x) = \sum_{i=1}^p (\max\{0, g_i(x)\})^2$$

Here, the square is used since the function is now differentiable at the point where  $g_i(x) = 0$ .

# Penalty Method: Algorithm

## Algorithm (Penalty Method)

- 1 Choose initial guess  $x_0 \in \mathbb{R}^n$ ,  $c_0 > 0$  and accuracy  $\epsilon \geq 0$ .
- 2 For  $k = 1, 2, \dots$ :
  - (a) Starting with initial guess  $x_{k-1}$ , compute an approximative solution of

$$\min_{x \in \mathbb{R}^n} f(x) + c_k P(x)$$

with the given accuracy  $\epsilon$ , i.e., find  $x_k$  such that

$$f(x_k) + c_k P(x_k) \leq \min_{x \in \mathbb{R}^n} f(x) + c_k P(x) + \epsilon. \quad (1)$$

- (b) Increase penalty parameter: choose  $c_{k+1} > c_k$ .  
until a stopping criterion is satisfied.

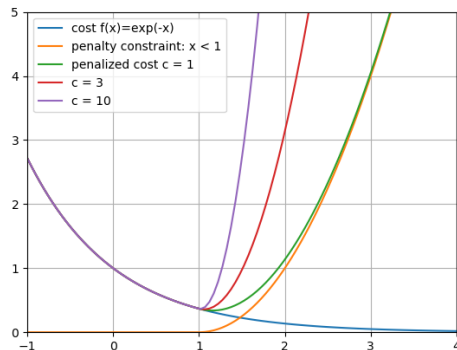
# Properties of penalty methods

## Lemma

*If we solve the penalized (inner) problems exactly ( $\epsilon = 0$ ), the iterates of the penalty method satisfy*

$$\begin{aligned} P(x_k) &\geq P(x_{k+1}), \\ f(x_k) + c_k P(x_k) &\leq f(x_{k+1}) + c_{k+1} P(x_{k+1}), \\ f(x_k) &\leq f(x_{k+1}). \end{aligned}$$

- We prove the general result for  $\epsilon \geq 0$ .



# Properties of penalty methods

## Lemma

*The iterates of the penalty method satisfy*

$$\begin{aligned} P(x_k) + \delta_k &\geq P(x_{k+1}), \\ f(x_k) + c_k P(x_k) &\leq f(x_{k+1}) + c_{k+1} P(x_{k+1}) + \epsilon, \\ f(x_k) &\leq f(x_{k+1}) + \gamma_k \end{aligned}$$

*with  $\delta_k, \gamma_k \geq 0$  depending on  $\epsilon$ . If  $\epsilon = 0$ , then  $\delta_k = \gamma_k = 0$ .*

## Proof.

Step 2a of the algorithm,

$$f(x_k) + c_k P(x_k) \leq \min_{x \in \mathbb{R}^n} f(x) + c_k P(x) + \epsilon,$$

gives

$$\text{applied for } k : \quad f(x_k) + c_k P(x_k) \leq f(x_{k+1}) + c_k P(x_{k+1}) + \epsilon,$$

$$\text{applied for } k + 1 : \quad f(x_{k+1}) + c_{k+1} P(x_{k+1}) \leq f(x_k) + c_{k+1} P(x_k) + \epsilon.$$

## Properties of penalty methods

Adding both inequalities and subtracting the terms with  $f$  gives

$$f(x_{k+1}) + c_k P(x_{k+1}) + \epsilon \geq f(x_k) + c_k P(x_k), \quad (2)$$

$$f(x_k) + c_{k+1} P(x_k) + \epsilon \geq f(x_{k+1}) + c_{k+1} P(x_{k+1})$$

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$$(c_{k+1} - c_k) P(x_k) + 2\epsilon \geq (c_{k+1} - c_k) P(x_{k+1}).$$

Dividing by  $(c_{k+1} - c_k) > 0$ , this is the first inequality in the Lemma with  $\delta_k = \frac{2\epsilon}{c_{k+1} - c_k}$ .

Because of  $c_{k+1} > c_k$  and (2) we get

$$f(x_{k+1}) + c_{k+1} P(x_{k+1}) + \epsilon \geq f(x_{k+1}) + c_k P(x_{k+1}) + \epsilon \geq f(x_k) + c_k P(x_k).$$

This is the second inequality of the Lemma.

Inequality (2) and the first inequality of the Lemma give

$$f(x_{k+1}) + c_k P(x_{k+1}) + \epsilon \geq f(x_k) + c_k P(x_k) \geq f(x_k) + c_k P(x_{k+1}) - c_k \delta_k.$$

This is the third inequality of the Lemma with  $\gamma_k = \epsilon + c_k \delta_k$ .



## Properties of penalty methods

We can now give an **upper bound** for the **function values in the penalty method**:

### Lemma

Let  $x^* \in X_{ad}$  be a local minimizer of the original constrained problem. For the sequence of the iterates  $(x_k)_{k \in \mathbb{N}}$  of the penalty algorithm, we then have

$$f(x^*) + \epsilon \geq f(x_k) + c_k P(x_k) \geq f(x_k) \quad \text{for all } k \in \mathbb{N}.$$

### Proof.

Let  $k$  be arbitrary. Since  $x^* \in X_{ad}$ , we have  $P(x^*) = 0$  by definition of penalty functions. Because  $x_k$  is the result of step 2a in the algorithm, it satisfies

$$f(x_k) + c_k P(x_k) \leq \min_{x \in \mathbb{R}^n} f(x) + c_k P(x) + \epsilon \leq f(x^*) + c_k P(x^*) + \epsilon.$$

This gives

$$f(x^*) + \epsilon = f(x^*) + c_k \underbrace{P(x^*)}_{\geq 0} + \epsilon \geq f(x_k) + c_k \underbrace{P(x_k)}_{\geq 0} \geq f(x_k). \quad \square$$



# Convergence of penalty methods

## Theorem

*Let  $f$  be continuous and let  $x^* \in X_{ad}$  be a local solution of the constrained problem. Then every accumulation point  $\bar{x}$  of the sequence  $(x_k)_k$  of iterates of the penalty method lies in  $X_{ad}$  and satisfies*

$$f(\bar{x}) \leq f(x^*) + \epsilon. \quad (3)$$

Thus, for  $\epsilon = 0$  the penalty method yields a local minimizer of the constrained problem.

## Proof.

By the Lemma on page 24 we have

$$f(x_k) \leq f(x_k) + c_k P(x_k) \leq f(x^*) + \epsilon \quad \text{for all } k \in \mathbb{N}. \quad (4)$$

Let  $\bar{x}$  be an accumulation point with  $x_k \rightarrow \bar{x}$  for  $k \rightarrow \infty, k \in \mathcal{K} \subset \mathbb{N}$ .

## Convergence of penalty methods

Passing to the limit in (4) gives, using the **continuity of  $f$** :

$$f(\bar{x}) = \lim_{\mathcal{K} \ni k \rightarrow \infty} f(x_k) \leq \lim_{\mathcal{K} \ni k \rightarrow \infty} (f(x_k) + c_k P(x_k)) \leq f(x^*) + \epsilon.$$

This proves (3). It remains to show that  $\bar{x} \in X_{ad}$ : We had

$$\lim_{\mathcal{K} \ni k \rightarrow \infty} (f(x_k) + c_k P(x_k)) = f(\bar{x}) + \lim_{\mathcal{K} \ni k \rightarrow \infty} c_k P(x_k) \leq f(x^*) + \epsilon.$$

This means

$$\lim_{\mathcal{K} \ni k \rightarrow \infty} c_k P(x_k) \leq f(x^*) + \epsilon - f(\bar{x}) < \infty.$$

Since  $P(x_k) \geq 0$  for all  $k$  and  $c_k \rightarrow \infty$ , we get

$$\lim_{\mathcal{K} \ni k \rightarrow \infty} P(x_k) = 0.$$

Continuity of the penalty function gives  $P(\bar{x}) = 0$ , i.e.,  $\bar{x} \in X_{ad}$  by definition of penalty functions. □

# Advantages and disadvantages of penalty methods

- + Every algorithm for unconstrained problems can be used.
- Effort: Nested iteration: in every step we have to solve (at least approximately) an unconstrained problem.
- Recall: convergence behavior of methods for unconstrained problem depends on eigenvalues of Hessian matrix  $\nabla^2 f(x)$ :

For the penalty cost function  $f + c_k P$  we get

$$\nabla^2(f + c_k P)(x) = \nabla^2 f(x) + c_k \nabla^2 P(x).$$

$\rightsquigarrow$  eigenvalues of  $\nabla^2(f + c_k P)(x) \approx \text{eigenvalues of } \nabla^2 f(x) + \underbrace{c_k \cdot \text{eigenvalues of } \nabla^2 P(x)}_{\text{grow if } c_k \text{ grows}}.$

- Remark: This is just a rough idea, eigenvalues can not be added this way!
- \* sequence  $(c_k)_k$  is increasing.
- \* penalty functions are quadratic  $\rightsquigarrow$  their Hessian matrix also has positive eigenvalues.
- $\rightsquigarrow$  bad convergence properties.

# What is important

- In constrained problems, the admissible set  $X_{ad}$  is a real subset of  $\mathbb{R}^n$ .
- It is usually defined by given functions.
- We distinguish between equality and inequality constraints.
- For constrained problems, we need adapted or different algorithms.
- In a descent method, we may try to just adapt the line search to always stay in the admissible set.
- We also may project the point found in the line search onto the admissible set ...
- ... or we directly project the search direction onto the admissible set.
- For linear constraints, the admissible set is convex.
- For convex admissible sets, the projection is given by matrix that can be easily computed.
- A different idea is to use penalty methods, where the constrained problem is transferred to an unconstrained one.