# Fidel Brian Dava

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#### Education

#### Universitas Multimedia Nusantara, Informatics

july 2022 - august 2026

(Expected)

- Last Semester GP: 3.1/4.0
- Coursework: OOP, Web Programming, Mobile Aplication Prgramming, Computer Graphics Animation

## **Experience**

## Logistics Coordinator of Infinite 2024, HMIF UMN

Aug 2024 - Dec 2024

- Led the logistics Division of 25 people
- Coordinate and optimize supply chain logistics for event materials, ensuring timely delivery and cost-efficiency.
- Develop and implement logistics plans that include schedules, routes, and resources necessary for the event.

### Logistics Coordinator, PPIF2024

Jan 2024 - Sept 2024

- Led the logistics Division for PPIF2024
- Collaborate closely with other event teams, to ensure cohesive efforts and successful event execution.
- Develop and implement logistics plans that include schedules, routes, and resources necessary for the event.

## **Projects**

Genshinfo

github.com/NomieC/genshinfo

- Developed library and guide website for Genshin Impact Community as Front-end engineer.
- Tools Used: HTML/CSS, Javascript, Next.js, Chakra UI.

ClosetWear

github.com/NomieC/closetwear

- Developed clothes catalog website according to client's request as implementing CRUD, making admin dashboard, and Database.
- Tools Used: HTML/CSS, Javascript, PHP, Laravel, Blade, Mysql.

**Tambal** 

github.com/RifqiArief/TAMBAL

- Developed Mobile Aplication that is devoted to increasing the sales figures of vehicle workshop owners and digitizing the workshop system.
- Tools Used: Figma, Android Studio, Kotlin, Firebase.

## **Game Development**

github.com/NomieC/UAS<sub>C</sub>GA

- Developed a vampire based game in 2.5D perspective for final exam.
- Tools Used: Unity, Blender, C#.

## AnimeSphere

Figma

- Redesigning myAnimelist website with figma as a requirement to pass the course.
- Tools Used: Figma.

### Skill

Websites: JavaScript, Next.js, HTML/CSS, Tailwind, React.js, PHP, Laravel, SQL.

**Languages:** Python, C, Java, C#.

Technologies: Visual Studio Code, Android Studio, Unity, Intelij IDEA CE, Linux, MacOS, Windows.