

How to play the game:

movement and shoot:

move left: "A","LEFT"

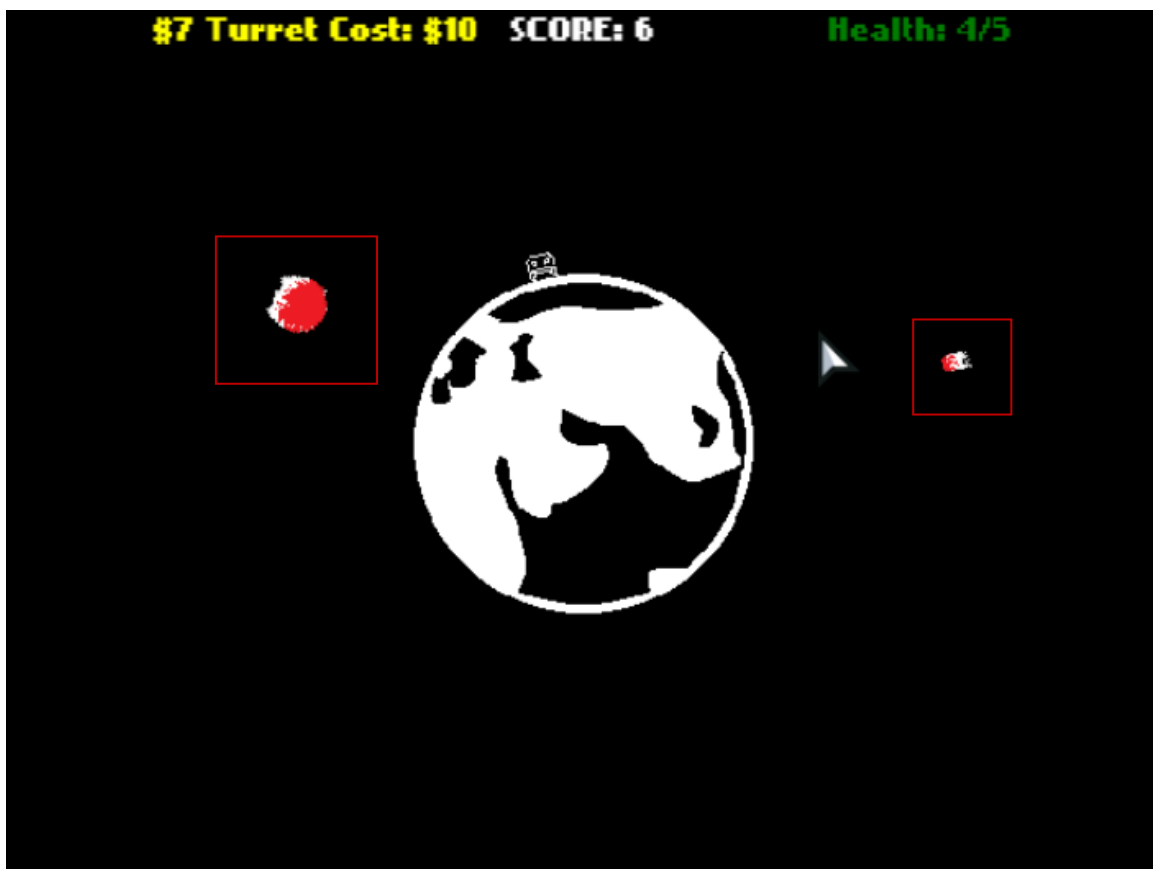
move right: "D","RIGHT"

shoot: "W","SPACE","UP"

build turret: "SHIFT"

Game rule:

Your task is to protect the earth from being hit by meteorites. There are two types of meteorites in the game, large and small.



You have 5 lives when the game start. Large meteorite will take 2 lives away, and small meteorite will take 1 live away.

Large meteorites move slow and it need six shoots to destroy, and player will get 2 coins and 2 scores.

Small meteorites only need one shoot but move faster than large one. Player will get 1 coin and 1 score after destroyed.

The health will change color to yellow when health has 3 lives left, then the color will change to red when there are 2 lives left. When the health become to 0, game over.



GAME OVER

Press 'SPACE' to START



To start a new game, press “SPACE”.

Build turret:

When player got 10 coins, they can build first turret, an next turret will cost \$15 and more and more.



Turret will shoot three different way at same time.