On Clicked (StartButton)

Open Level

Level Name
SelectionMENUMAP

On Clicked (StartButton_3)

Quit Game

Specific Player

Quit Preference
Quit

Ignore Platform Restrictions

Zoom -4   -147 x -188   None   R   4   Screen Size   Fill Screen

Probability Simulator

Start Simulating

Quit

Device Content Scale 1.0
No Device Safe Zone Set
1280 x 720 (16:9)   DPI Scale 0.67

Characters:

Selection

One Coin		One Dice

Cards

Two Coin		Two Dice

Return

Device Content Scale 1.0
No Device Safe Zone Set
1280 x 720 (16:9)   DPI Scale 0.67 ⚙

Event Graph

☆ ← →   SelectionMenu > Event Graph

On Clicked (ReturnButton) — Open Level
Level Name
OneDiceMENUMAP
Absolute
Options

On Clicked (CardButton) — Open Level
Level Name Card

On Clicked (OneCoinButton) — Open Level
Level Name Coin

On Clicked (TwoCoinButton) — Open Level
Level Name TwoCoin

On Clicked (OneDieButton) — Open Level
Level Name OneDice

On Clicked (TwoDiceButton) — Open Level
Level Name TwoDice