

Baykalov Vladimir

C++/Python Backend developer

Personal information

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🎂: 11.05.1999

Projects and achievements

1. VR-Application "Speed riders". Was developed in 2017. **Ranked 2nd in All-Russian competition** from Samsung IT School. Github link: soon
2. Android game "Card game". Was developed in 2016. **Ranked 2nd in Samsung IT School competition** in Novosibirsk. Apk-file link: soon

Online courses

Stepik account: stepik.org/users/35702450

Codeforces account: codeforces.com/profile/Dice1337

English level - C1 (Advanced)

Skills

1. Deep understanding of **C++**
 - Object Oriented Programming
 - Boost** library
 - Multithreading**
 - Knowledge of **C++11/C++14/C++17** standarts
 - Metaprogramming
 - Linux system calls
2. Strong knowledge of **Python**
 - Frameworks for deep learning (**PyTorch, Keras, Tensorflow**)
 - Machine learning frameworks (**Pandas, Numpy, Sklearn, Seaborn**)
3. Experience in **Java**
 - Object Oriented Programmin
 - Concurrency**
 - Streams
 - Reflection
4. Experience in **JavaScript**
5. Familiar with **GNU/Linux**
6. Knowledge of **LaTeX**

Social media

vk: vk.com/noname_untyped

github: github.com/NonameUntitled

t.me: t.me/noname_untyped

Education

2017-Present

Student of IFMO University.

Faculty of information technologies and programming. Applied math and programming education programm.

GPA: 4.67/5.00