Baykalov Vladimir

C++/Python developer

Personal information

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Social media

VK: vk.com/noname_untitled
⛐: github.com/NonameUntitled
✈: t.me/noname_untitled

About me

Interested in algorithms, data structures, discrete math, linear algebra, math analysis.

Projects and achievements

1. VR-Application "Speed riders". Was developed in 2017. Ranked *2nd* in All-Russian competition from Samsung IT School. Github link: soon

2. Android game "Card game". Was developed in 2016. Ranked *2nd* in Samsung IT School competiton in Novosibirsk. Apk-file link: soon

Education

2017-Present
Student of IFMO University. Faculty of information technologies and programming. Applied math and programming education programm.
GPA: 4.67/5.00

Online courses

Stepik account: stepik.org/users/35702450

Codeforces account: codeforces.com/profile/Dice1337

English level - C1 (Advanced)

Skills

1. Deep understanding of C++

   Object Oriented Programming

   Boost library

   Multithreading

   Knowledge of C++11/C++14/C++17 standarts

   Metaprogramming

   Linux system calls

2. Strong knowledge of Python

   Frameworks for deep learning (PyTorch, Keras, Tensorflow)

   Machine learning frameworks (Pandas, Numpy, Sklear, Seaborn)

3. Experience in Java

   Object Oriented Programmin

   Concurrency

   Streams

   Reflection

4. Experience in JavaScript

5. Familiar with GNU/Linux

6. Knowledge of LaTeX