Baykalov Vladimir

C++/Python Backend developer

Personal information

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Projects and achievements

1. VR-Application "Speed riders". Was developed in 2017. **Ranked *2nd* in All-Russian competition** from Samsung IT School.

2. Android game "Card game". Was developed in 2016. **Ranked *2nd* in Samsung IT School competiton** in Novosibirsk.
   Apk-file link: **Card Game Link**

Key skills and conpetencies

Object Oriented Development principles

Version Control System (Git)

Experience in **Multithreading** development

Functional programming

Social media

VK: vk.com/noname_untitled
⍟: github.com/NonameUntitled
✈: t.me/noname_untitled

Education

2017-Present
Student of IFMO University.
Faculty of information technologies and programming. Applied math and programming education programm.

GPA: 4.52/5.00

Programming languages, Frameworks and Libraries

1. **C++** development

   Boost library
   Knowledge of **C++11/C++14/C++17** standarts

2. **Python** development

   Deep learning (**PyTorch, Keras, Tensorflow**)
   Machine learning (**Pandas, Numpy, Sklearn, Seaborn,**...)
   Computer vision (**PyTorch, Skimage, OpenCV**)

3. **Java** programming

   Mobile development (Android Studio)
   Streams
   Reflection

4. **JavaScript**

5. **GNU/Linux**

6. **LaTeX**

Online courses

Stepik account: stepik.org/users/35702450

Codeforces account: codeforces.com/profile/Dice1337