### Baykalov Vladimir

# Machine Learning Developer

### Personal Information

**८**: 8-913-739-13-28 ⊠: bew-78@yandex.ru

**\(\supersection\)**: 11.05.1999

### Social media

**W**: www.vk.com/noname\_untitled

**\Ointig**: www.github.com/NonameUntitled

**4**: www.t.me/noname untitled

### Working experience

Huawei Internship. OS Team. Vulkan developer

Stack: C++, Vulkan API, GLSL, Python

ITMO University C++ lecturer

Period: 12.2019 - Present

Period: 09.2019 - Present

# Key skills, Frameworks and Libraries

#### Python development.

Deep learning frameworks (PyTorch, Tensorflow), Machine learning libraries (Sklearn, Numpy, Pandas . . . ), Computer Vision experience (PyTorch, Skimage, OpenCV)

#### C++ development.

Qt framework, Boost library, Metaprogramming (with SFINAE), Knowledge of C++11/C++14/C++17 standards

#### Education

#### Student of ITMO University.

Applied math and programming (01.03.02).

 $\underline{\text{Period: } 09.2017 \text{ - } \text{Present}}$ 

•

GPA: 4.6 / 5.0

Huawei Machine Learning course at ITMO University

C++ Patterns courses at Wartsila company

Period: 10.2019 - 12.2020

Period: 10.2019 - Present

### Project and achievement

• 2019. UI Grep-like application

Stack: QtCreator, Multithreading, C++

Project link: github.com/NonameUntitled/itmo-cpp-course/tree/master/FileWalker

• 2019. Client server application with multiplexing.

Stack: System calls, C++.

Project link: github.com/NonameUntitled/os-net-multiplexing

• 2017. VR-Application "Speed riders". Ranked 2nd place in All-Russian competition by Samsung IT School.

Stack: Unity, C-sharp, 3dsMax

Repo is private but there is info about project: news.ngs.ru/more/50475061.

• 2016. Android-Application "Card game". Ranked 2nd place in Samsung IT School competition in Novosibirsk.

Stack: Android Studio, Java, Adobe Photoshop

Apk-file link: yadi.sk/d/sGjR9Kck6R8x0w.