## 1. Linear Search

```
CODE:
#include<stdio.h>
int main()
{
int n,key,i,f=0;
printf("Enter number of elements: \n");
scanf("%d",&n);
int arr[n];
printf("Enter the elements: \n");
for(i=0;i<n;i++){
scanf("%d",&arr[i]);
}
printf("Enter the element to be searched: \n");
scanf("%d",&key);
for (i=0;i<n;i++)
   {
if (arr[i]==key)
     {
printf("The number is found at index %d",i);
     f=1;
     break;
  }
   }
```

```
if(f==0){
printf("the number is not found");
}
return 0;
}
 Enter number of elements:
 Enter the elements:
 4
 3
 7
 Enter the element to be searched:
 The number is found at index 3
 Enter number of elements:
 Enter the elements:
 2
 7
 5
 8
 Enter the element to be searched:
 3
 the number is not found
```

2. Binary Search

CODE:

```
#include <stdio.h>
int main() {
 int n, key, i, low, high, mid, j, temp;
 printf("Enter number of elements : ");
  scanf("%d", &n);
  int arr[n];
  printf("Enter elements: \n");
 for (i = 0; i < n; i++) {
    scanf("%d", &arr[i]);
 }
 for (i = 0; i < n - 1; i++) {
   for (j = 0; j < n - i - 1; j++) {
      if (arr[j] > arr[j + 1]) {
        // Swap
        temp = arr[j];
        arr[j] = arr[j + 1];
        arr[j + 1] = temp;
      }
   }
  }
```

```
printf("Sorted array in ascending order:\n");
for (i = 0; i < n; i++) {
  printf("%d", arr[i]);
}
printf("Enter the element to search: ");
scanf("%d", &key);
 low = 0;
high = n - 1;
int f = 0;
 while (low <= high) {
  mid = (low + high) / 2;
   if (arr[mid] == key) {
    printf("Element found at index %d\n", mid + 1);
    f = 1;
    break;
  }
```

```
else if (arr[mid] < key) {
    low = mid + 1;
 }
  else {
    high = mid - 1;
 }
}
if (f==0) {
  printf("Element not found.\n");
}
return 0;
```

}

```
Enter number of elements : 4
Enter elements:
2
1
3
4
Sorted array in ascending order:
1 2 3 4 Enter the element to search: 3
Element found at index 3
=== Code Execution Successful ===
```

```
Enter number of elements : 5
Enter elements:
34
2
1
56
78
Sorted array in ascending order:
1 2 34 56 78 Enter the element to search: 3
Element not found.
```