

## Including multiple lags in a linear dynamical system (LDS)

Standard LDS:

$$x_t = Ax_{t-1} + Bu_t + w_t \quad (1)$$

$$y_t = Cx_t + v_t \quad (2)$$

$$w_t \sim \mathcal{N}(0, Q), v_t \sim \mathcal{N}(0, R) \quad (3)$$

Where at time  $t$ ,  $x_t$  is the state vector,  $u_t$  is the input vector,  $w_t$  is the vector of added noise.

Now consider an LDS which integrates 3 previous time points in the past of  $x$  and 2 time points in the past from the inputs  $u$

$$x_t = A_1x_{t-1} + A_2x_{t-2} + A_3x_{t-3} + B_1u_t + B_2u_{t-1} + w_t \quad (4)$$

$$y_t = Cx_t + v_t \quad (5)$$

$$w_t \sim \mathcal{N}(0, Q), v_t \sim \mathcal{N}(0, R) \quad (6)$$

You can rewrite this LDS in the form of the standard LDS, with an expanded input vector  $\bar{u}$  and latent space  $\bar{x}$

$$\bar{x}_t = \bar{A}\bar{x}_{t-1} + \bar{B}\bar{u}_t + w_t \quad (7)$$

$$\bar{y}_t = \bar{C}\bar{x}_t + v_t \quad (8)$$

$$w_t \sim \mathcal{N}(0, \bar{Q}), v_t \sim \mathcal{N}(0, \bar{R}) \quad (9)$$

Where the parameters have block structure

$$\begin{aligned} \bar{x}_t &= \begin{bmatrix} x_t \\ x_{t-1} \\ x_{t-2} \end{bmatrix}, \bar{u}_t = \begin{bmatrix} u_t \\ u_{t-1} \end{bmatrix} \\ \bar{A} &= \begin{bmatrix} A_1 & A_2 & A_3 \\ I & 0 & 0 \\ 0 & I & 0 \end{bmatrix}, \bar{B} = \begin{bmatrix} B_1 & B_2 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}, \bar{C} = [C \quad 0 \quad 0] \\ \bar{Q} &= \begin{bmatrix} Q & 0 & 0 \\ 0 & \iota I & 0 \\ 0 & 0 & \iota I \end{bmatrix}, \bar{R} = \begin{bmatrix} R & 0 & 0 \\ 0 & \iota I & 0 \\ 0 & 0 & \iota I \end{bmatrix} \end{aligned}$$

With  $\iota$  some very small number to keep the covariances invertible