Design, Develop and Implement a menu driven Program in C for the following operations on Circular QUEUE of Characters (Array Implementation of Queue with maximum size MAX)

- a. Insert an Element on to Circular QUEUE
- b. Delete an Element from Circular QUEUE
- c. Demonstrate Overflow and Underflow situations on Circular QUEUE
- d. Display the status of Circular QUEUE
- e. Exit

Support the program with appropriate functions for each of the above operations

```
#include<stdio.h>
#include<stdlib.h>
#include<conio.h>
#define SIZE 3
int q[SIZE], f=0, r=-1, count = 0;
void insert_cq()
int item;
if (count == SIZE)
printf(" the queue overflow\n"); return;
printf("Enter the item for insertion\n");
scanf("%d",&item);r = (r + 1)%SIZE;
q[r] = item;
count++;
void delete_cq()
if (count == 0)
printf("Queue underflow\n"); return;
printf("Element deleted is %d ",q[f]);
f = (f + 1) \% SIZE;
count--;
}
void display_cq()
int i,j =f;
if (count == 0)
printf("Queue is empty\n");
```

```
return;
printf(" The contents of queue are");
for ( i = 1; I <= count; i++)
printf("%d ",q[j]);
j = (j + 1)\%SIZE;
}
}
void main()
int ch;
for(;;)
{
printf("\n1.insert 2.delete 3.display 4: exit\n");
printf("Enter your choice\n");scanf("%d",&ch);
switch(ch)
{
case 1: insert_cq(); break;
case 2: delete_cq(); break;
case 3: display_cq(); break;
default :printf("invalid choice\n");
exit(0);
}
}
Output:-
1.insert 2.delete 3.display 4: exit
Enter your choice
Enter the item for insertion
11
1.insert 2.delete 3.display 4: exit
Enter your choice
1
Enter the item for insertion
12
1.insert 2.delete 3.display 4: exit
Enter your choice
```

```
1
Enter the item for insertion
13
1.insert 2.delete 3.display 4: exit
Enter your choice
the queue overflow
1.insert 2.delete 3.display 4: exit
Enter your choice
3
The contents of queue are11 12 13
1.insert 2.delete 3.display 4: exit
Enter your choice
Element deleted is 11
1.insert 2.delete 3.display 4: exit
Enter your choice
3
The contents of queue are 12 13
1.insert 2.delete 3.display 4: exit
Enter your choice
Enter the item for insertion
14
1.insert 2.delete 3.display 4: exit
Enter your choice
3
The contents of queue are 12 13 14
1.insert 2.delete 3.display 4: exit
Enter your choice
2
Element deleted is 12
1.insert 2.delete 3.display 4: exit
Enter your choice
Element deleted is 13
1.insert 2.delete 3.display 4: exit
Enter your choice
2
```

Element deleted is 14
1.insert 2.delete 3.display 4: exit
Enter your choice
2
Queue underflow

1.insert 2.delete 3.display 4: exitEnter your choice3Queue is empty

1.insert 2.delete 3.display 4: exit Enter your choice