European Soccer Performance Analysis

Dataset Resource: https://www.kaggle.com/datasets/hugomathien/soccer

Project Title: European Soccer Performance Analysis

Project Statement:

Analyze the European Soccer Database to identify key performance indicators and trends in Home-Away Win performance. This project will demonstrate advanced SQL skills, including data extraction, complex querying, and visualization.

Data Description

- +25,000 matches
- +10,000 players
- 11 European Countries with their lead championship
- Seasons 2008 to 2016
- Players and Teams' attributes* sourced from EA Sports' FIFA video game series, including the weekly updates
- Team line up with squad formation (X, Y coordinates)
- Betting odds from up to 10 providers
- Detailed match events (goal types, possession, corner, cross, fouls, cards etc...) for +10,000 matches

Business Questions:

1. Team Performance Analysis:

- Which teams have the highest win rates?
- How do team performances vary across different leagues and seasons?

2. Player Performance Analysis:

- Who are the top 5 players by rating?
- How do player performances evolve over their careers?

3. Match Outcome Analysis:

How does home-field advantage affect match results?

Tools and Skills used

SQL, Tableau, DataGrip, Querying, Data Visualization

Project Steps:

1. Data Extraction and Preparation:

Connect to the SQLite database containing the soccer data.

2. Data Cleaning and Transformation:

- Clean the data to handle missing or inconsistent entries.
 - ▼ Missing Value
 - Country, League, Match, Player, Team, Team_Attributes doesn't have significant missing value for their major features.
 - Player_Attributes has 836 rows of missing data

Due to the reason that the Player_Attributes has total of 183978 rows of data, so we can drop those missing data.

▼ Duplicated Value

Most Tables don't have duplicated data, except the Team Table.



Also drop the duplicated data since it's relatively small.

- ▼ Inconsistent Value
 - All tables don't have inconsistent data.

Approach to drop the missing data and duplicated data.

3. SQL Query Development:z

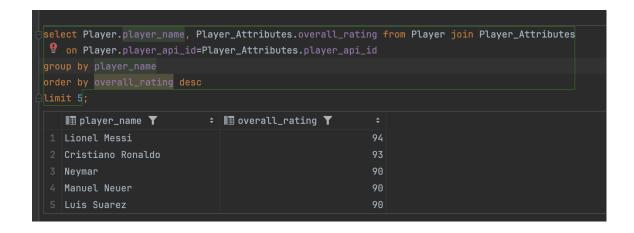
Top teams by win rate

```
with match_results as (
   select Match.match_api_id,
         Team.team_long_name as team_name,
             when Match.home_team_api_id=Team.team_api_id then 'Home'
             when Match.away_team_api_id=Team.team_api_id then 'Away'
          end as match_type,
             when Match.home_team_api_id=Team.team_api_id and
                  Match.home_team_goal>Match.away_team_goal then 'win'
             when Match.home_team_api_id=Team.team_api_id and
                  Match.away_team_goal>Match.home_team_goal then 'lose'
             when Match.away_team_api_id=Team.team_api_id and
                  Match.away_team_goal>Match.home_team_goal then 'win'
             when Match.away_team_api_id=Team.team_api_id and
                  Match.home_team_goal>Match.away_team_goal then 'lose'
   from Match
   join Team on Match.home_team_api_id=Team.team_api_id or Match.away_team_api_id=Team.team_api_id
select team_name, count(*) as total_matches,
      sum(case when result='win' then 1 else 0 end) as num_wins,
      round(sum(case when result='win' then 1 else 0 end)*1.0/count(*),3) as win_rate
from match_results
group by team_name
order by win_rate desc;
     I team_name Y
                              FC Barcelona
                                                                                       0.77
    Real Madrid CF
                                                                                        0.75
    SL Benfica
                                                                                       0.746
    FC Porto
```

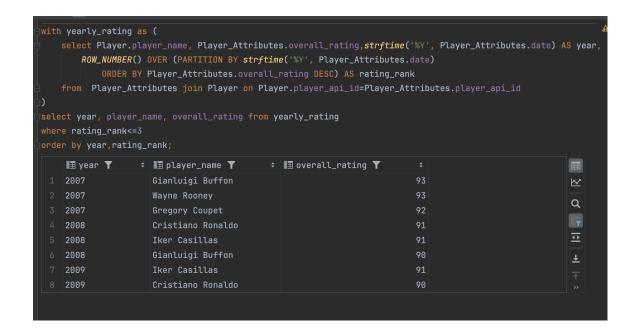
Team performances vary across different leagues and seasons

```
.th match_results as (
   select Match.match_api_id,
          Team.team_long_name as team_name,
          League.name as league_name,
          Match.season,
              when Match.home_team_api_id=Team.team_api_id then 'Home'
              when Match.away_team_api_id=Team.team_api_id then 'Away'
          end as match_type,
              when Match.home_team_api_id=Team.team_api_id and
                   Match.home_team_goal>Match.away_team_goal then 'win'
              when Match.home_team_api_id=Team.team_api_id and
                  Match.away_team_goal>Match.home_team_goal then 'lose'
              when Match.away_team_api_id=Team.team_api_id and
                  Match.away_team_goal>Match.home_team_goal then 'win'
              when Match.away_team_api_id=Team.team_api_id and
                  Match.home_team_goal>Match.away_team_goal then 'lose'
          end as result
   from Match
    <mark>join Team on Match.</mark>home_team_api_id=Team.team_api_id <mark>or Match.</mark>away_team_api_id=Team.team_api_id
    join League on Match.league_id=League.id
select team_name,league_name, season,
   ROUND((SUM(CASE WHEN result = 'win' THEN 1 ELSE 0 END) * 1.0 / COUNT(*)), 2) AS win_rate
from match_results
group by team_name, league_name, season
order by league_name, season, win_rate desc;
     I team_name ▼
                      ‡ I≣ league_name ▼
                                              RSC Anderlecht
                                                                                0.71
    Standard de Liège Belgium Jupiler League 2008/2009
     Club Brugge KV
                          Belgium Jupiler League 2008/2009
                                                                                0.53
     KAA Gent
                         Belgium Jupiler League 2008/2009
```

Top players by rating



Top 3 players across each year



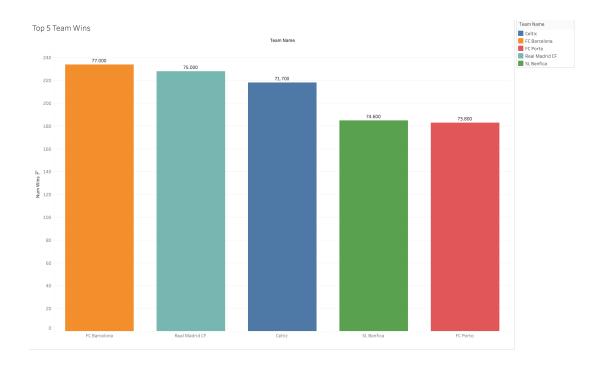
Player's key performance evolving



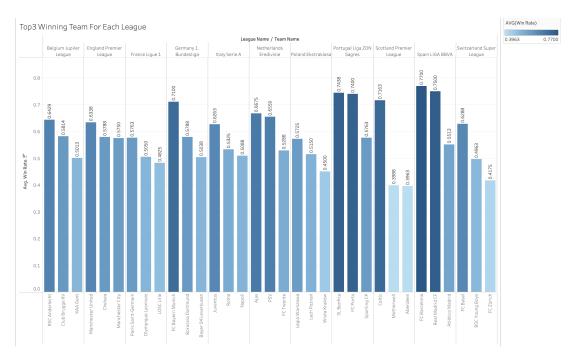
Home-Away-Wins-Difference

4. Data Visualization and Reporting:

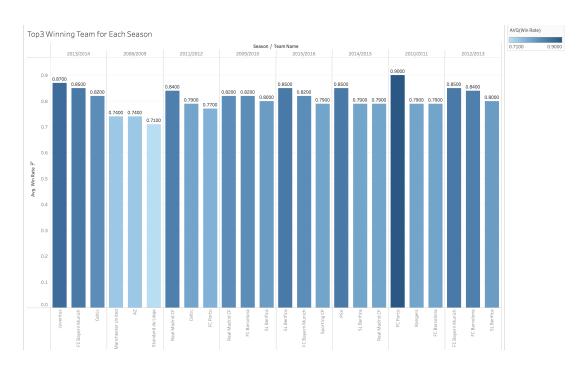
Top teams by win rate



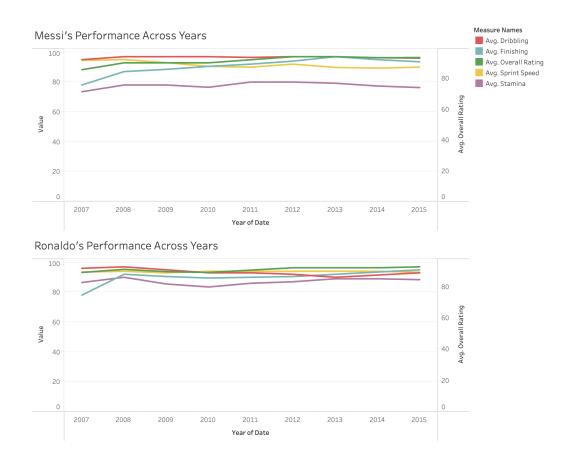
· Team performances vary across leagues.



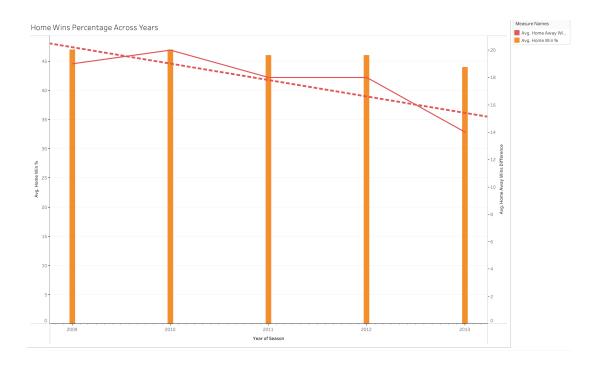
• Team performances vary across seasons



• Player's Performance Across the Year: Messi v.s Ronaldo



• Home Wins Percentage



Insight:

From the analysis on the **European Soccer Database**, we revealed some key insights:

- 1. Teams with highest win rate are mostly successful across the seasons, eg. FC Barcelona are the highest win rate among all teams, and it has appeared three times in the recent five years.
- 2. Intensity are varying across different leagues, eg. Portugal LIGA and Spain LIGA both have high intensity since all top 3 team achieve 50% win rate and above with top 2 team all above 70% win rate; whereas the Scotland Premier are less intensity with only one team above 70% win rate and other teams below 40% win rate, such a large win rate gap indicating less intensity in that league.
- 3. Despite the aging process, both Messi and Ronaldo perform a very consistent elite levels in the major league. And for what fans always arguing about who's the G.O.A.T, Messi has much less physical ability than Ronaldo, but can still competing with him, indicating Messi has some other areas outperform Ronaldo also indicating that Soccer is not just a physical-ability-domain sport.
- 4. Despite the home team win rate are all above 40%, we can tell by the home-away win-gap is actually narrow down in recent years, suggesting that the home field advantage effect is actually getting smaller. It's a very interest finding that worth to deep research in the future to understand why is the cause of this.

Conclusion

This project using SQL and Tableau to discover some insight and trend from the **European Soccer Database.** We can further use these information and insight to inform strategy for teams and players to enhance their performance and deal with Home-Away game in order to compete in this competitive league.